# Tin Nguyen

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#### **EDUCATION**

## International University (IU) - VNU HCMC

Sep 2021 — Present

Bachelor's of Science, Computer Science and Mathematics

Thu Duc, Viet Nam

 Relevant Coursework: Data Structures, Program Development, Microprocessors, Abstract Algebra I: Groups and Rings, Linear Algebra, Discrete Mathematics, Multivariable & Single Variable Calculus, Principles and Practice of Comp Sci

#### **PROJECTS**

## Personal Developing Environment (PDE) (github.com/tlmp59/tlmp59)

Dec 2024 — Present

- Implement the principle of a declarative UNIX operating system
- Create a general template for write declarative code for deployment and testing on Nix
- Utilize the power of version control packages from Nix package manager

#### Terminal-based Personal Website (tlmp59.github.io)

Aug 2025 — Present

- Terminal based personal website built using Hugo static site generator
- Styling with Tailwind CSS and custom functionality with basic Javascript

## Buckshot Roulet Textbased Game (github.com/tlmp59/it013iu\_dsa)

Apr 2024 — Jul 2024

- A simple game that utilize data structures and algorithms principle
- Utilize environment string output as UI
- Design responsive Dealer according to User input choices
- Simple UI design that show health, tools, etc

## Chicken Invaders 2D Game (github.com/tlmp59/it069iu\_oop)

Jul 2023 — Jan 2024

- A reburished version of the original Chicken Invaders game that mainly for implementing core concept introduced in the OOP course
- Responsible for the main mechanics of the game
- $\bullet~$  UI designer and assets management with JavaFX framework
- Character design using Aesprite

## **MBTI Personality Types Prediction**

Nov 2024 — Nov 2024

- Conduct Exploratory Data Analysis technique to analyze and predict different MBTI personality types
- Explore various model choices and hyperparameter tunning for the best performance
- Evaluate each model with dedicated measurement and prevent biases through cross-validation technique
- Shipped model with optional local or docker deployment

## $\textbf{Simple Human Dectecing System} \hspace{0.1cm} (\underline{\operatorname{github.com/Son-SDT/human-alert}})$

May 2025 — May 2025

- $\bullet\,$  Code refractoring, debuging, and version management
- Apply clean code principle to make code eaiser to read
- Modularizing Python code into smaller custom packages accoding to their functionality
- Apply YOLO v5 model for predicting human in predifined polygon
- Optional sending alert to list of emails

## SUMMARY OF SKILLS

- Spoken Languages: Vietnamese (Native), English (C1)
- Programming Languages: Python, SQL, Nix, Lua, Java, Bash, HTML/CSS/JS
- Version Control: Git, GitHub, GitLab
- Related Tools: Neovim, Typst, PostgreSQL, Google Cloud Platform (GCP), Docker, NixOs, Nix package manager, Nix home-manager, Nix Devshell, Ansible, Terraform, Kubernetes, Airflow, CRUB, etc
- Others: Time management, Fast leaner, Sufficient in reading documents

#### **CERTIFICATES**

## IELTS Academic (band X), British Council

Sep 2025

Data Engineering DataTalks, DataTalks

Oct 2025

Backend Developer Path, BootDev (boot.dev)

Oct 2025