CPSC 213, Winter 2016, Term 1

Midterm I Sample Questions

Exercise 1

What is the value of i after the following Java statements execute?

```
byte b = 0x84;
int i = b << 8;
```

Recall that int's are 4-bytes long. Give your answer as a single number in hex.

Exercise 2

Consider the following content of a portion of memory (in the form of address: value):

```
0x1000: 0x12
0x1001: 0x34
0x1002: 0x56
0x1003: 0x78
```

What is the little endian value of the 4-byte integer at address 0x1000? Give your answer as a single value in hex.

Exercise 3

Consider the following C code with three global variables, a, b, and c, that are stored at addresses 0x1000, 0x2000, 0x3000, respectively, and a procedure foo() that accesses them.

Describe what you know about the content of memory following the execution of foo() on a 32-bit Little Endian processor. List only memory locations whose address and value you know. List each byte of memory separately using the form "byte_address: byte_value". List all numbers in hex.

Exercise 4

Consider the following C code.

```
int a[10] = {0,1,2,3,4,5,6,7,8,9}; // i.e., a[i] = i
int* b = a+4;
int foo (int* x, int* y, int* z) {
          *x = *x + *y;
          *x = *x + *z;
          return *x;
}
int bar () {
          return foo (b - 2, a + (b - a) + (&a[7] - &a[6]), a + 2);
}
```

What value does bar() return? Justify your answer (1) by simplifying the description of the arguments to foo() as much as possible so that the relationship among them, if any, is clear and (2) by carefully explaining what happens when foo() executes.

Exercise 5

Consider the following C global variable declarations.

```
int a[10];
int* b;
int i;
```

Give the SM213 assembly code the compiler might generate for the following statements that access these variables. You may use labels a, b, and c for addresses. You may not assume anything about the value of registers. Comment every line.

Exercise 6

Consider the following C code.

```
int* b;
void set (int i) {
    b [i] = i;
}
```

There is a dangerous bug in this code. Carefully describe what it is. Assume that b was assigned a value somewhere else in the program.

Exercise 7

What is the value of the register r0 after the following program executes?

```
ld $0x2004, r0  # r0 = 0x2004
ld (r0), r0  # r0 = m[r0]

.pos 0x2000
.long 0  # value at address 0x2000
.long 1  # value at address 0x2004
.long 2  # value at address 0x2008
.long 3  # value at address 0x200c
```