

# CPSC 213, Winter 2010, Term 1 — Quiz 1

Date: Oct 6, 2010; Instructor: Tamara Munzner

NAME: \_\_\_\_\_ STUDENT NUMBER: \_\_\_\_\_

LAB DAY/TIME: \_\_\_\_\_

**1** For each of the following, give the smallest number greater than or equal to  $0 \times 1009$  that is aligned as indicated.

**1a** Aligned for access to 2-byte shorts:

**1b** Aligned for access to 4-byte longs:

**1c** Aligned for access to 8-byte long longs:

**1d** Aligned for access to 16-byte chunks of memory:

**2** What is does the following program output on a Little Endian (e.g., Intel) processor?

```
int main (char** argc, int argv) {  
    char a[4];  
    *((int*)(a)) = 0x01020304;  
    printf ("a[2] = %d", a[2]);  
}
```

The program outputs this string (you fill in the rest): a[2] =

**3** Explain the tradeoff between static and dynamic arrays in C by giving one benefit of using each over the other.

**3a** Benefit of static arrays compared to dynamic arrays:

**3b** Benefit of dynamic arrays compared to static arrays:

**4** Give an RTL description and SM213 assembly code that a compiler might generate for this code. (There may be some code in between the declarations in the first line and the assignments in the last three lines, so a may have been assigned to any value.) Assign static values as the compiler would; explain values you use. The SM213 ISA documentation is provided on the last page for reference.

**C:**

```
int b[5], i, a*;  
  
i = 2;  
b[i] = 5;  
a[i] = 3;
```

**RTL:**

**SM213 Assembly:**

OpCode	Format	Semantics	Eg Machine	Eg Assembly
load immediate	0d-- vvvvvvvv	$r[d] \leftarrow v$	0100 00000100	ld \$0x1000, r1
load base	1osd	$r[d] \leftarrow m[o \times 4 + r[s]]$	1123	ld 4(r2), r3
load indexed	2sid	$r[d] \leftarrow m[r[i] \times 4 + r[s]]$	2123	ld (r1, r2, 4), r3
store base+dis	3sod	$m[o \times 4 + r[d]] \leftarrow r[s]$	3123	st r1, 8(r3)
store indexed	4sdi	$m[r[i] \times 4 + r[d]] \leftarrow r[s]$	4123	st r1, (r2, r3, 4)
halt	f000		f000	halt
nop	ff00		ff00	do nothing (nop)
rr move	60sd	$r[d] \leftarrow r[s]$	6012	mov r1, r2
add	61sd	$r[d] \leftarrow r[d] + r[s]$	6112	add r1, r2
and	62sd	$r[d] \leftarrow r[d] \& r[s]$	6212	and r1, r2
inc	63-d	$r[d] \leftarrow r[d] + 1$	6301	inc r1
inc addr	64-d	$r[d] \leftarrow r[d] + 4$	6401	inca r1
dec	65-d	$r[d] \leftarrow r[d] - 1$	6501	dec r1
dec addr	66-d	$r[d] \leftarrow r[d] - 4$	6601	deca r1
not	67-d	$r[d] \leftarrow !r[d]$	6701	not r1
shift	7dss	$r[d] \leftarrow r[d] \ll s$	7102 71fe	shl \$2, r1 shr \$2, r1
branch	8-oo	$pc \leftarrow pc + 2 \times o$	1000: 8004	br 0x1008
branch if equal	9roo	if $r[r] == 0$ , $pc \leftarrow pc + 2 \times o$	1000: 9104	beq r1, 0x1008
branch if greater	aroo	if $r[r] > 0$ , $pc \leftarrow pc + 2 \times o$	1000: a104	bgt r1, 0x1008
jump	b--- aaaaaaaa	$pc \leftarrow a$	b000 00001000	jmp 0x1000
get program counter	6f-d	$r[d] \leftarrow pc$	6f01	gpc r1
jump indirect	croo	$pc \leftarrow r[r] + 2 \times o$	c102	jmp 8(r1)
jump double ind, b+disp	droo	$pc \leftarrow m[4 \times o + r[r]]$	d102	jmp *8(r1)
jump double ind, index	eri-	$pc \leftarrow m[4 \times r[i] + r[r]]$	e120	jmp *(r1, r2, 4)