THE UNIVERSITY OF BRITISH COLUMBIA

Cpsc 317 Spring 2009 Internet Computing

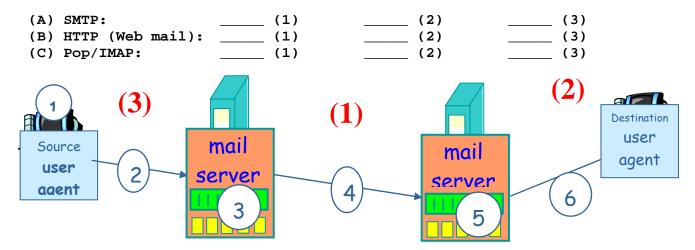
Midterm

Student Name:_		OPEN NOTES - 1 hour					
Student ID: _					Instructor	: Dr.	SON VUONG
This exam has or False (15 questions F), or select	•					, ,
1. The In usually gets equa					-		ach subscriber ad).
2. Give	at least 4 nan	nes of the ap	plication pr	otocols tha	t typically use	e (sit c	on top of) TCP:
(i)	, (ii)		(iii)		(iv)		-
3. HTTP	is a connectio	n-oriented a	pplication p	orotocol.			
using HTTP. Ho	ow many RT	Is (Round-T f persistent	rip Times)	can be save	ed if persist e pipelining?	ent co	om a web server onnections with of those
5. Which	of the follow:	ing rules CA	ANNOT be	used to id	entify the end	d of a	HTTP response
message?	1 (1		1 0.1			.1	
(a) The inheader value.	number of by	tes in the b	ody of the	response a	is indicated b	y the	Content-Length
	closing of the	TCP connec	ction by the	server who	en the respons	se end	S.
(c) The i	receipt of an e	mpty packet	t.		_		
	ain response c			_	_		
(e) In remessage may no	-	-	eific type o	f request (e.g. condition	ial Ge	et), the response
message may no	t nave a body	•					
6. The fol	lowing are tru	ue for Web o	eaching:				
(b) Web cac cache, sin (c) Web cach	nce caching re hing can be pl hing should e	uce the dela educes the tr laced at the o	y for all o affic on lin	bjects, eve ks. or server.	n for objects		are not found in
7. How ma	any TCP conr	nections does	s FTP use to	o list the re	mote director	y and	transfer 3 files ?
(a) 1	(b) 2	(c) 3	3	(d) 4	(e) 5		
8. The fo	llowing are tr	rue for Webr	nail system	such as Gr	nail:		
(a) The user	agent is the v	veb browser					
(b) HTTP is	used by the u	ser agent (w	eb browser) to retrieve	e emails from	the m	ail server

Cpsc317 Midterm, Inst: Dr. Son Vuong - 13/02/2009

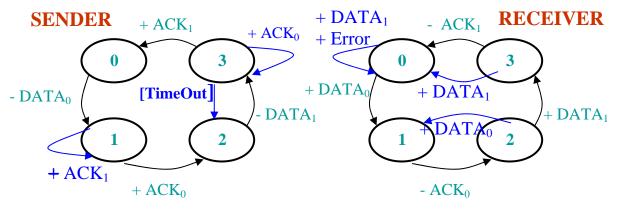
- (c) SMTP is still used for email transfer between the (source and destination) mail servers.
- (d) All of the above
- (e) None of the above
 - _9. The following application is **elastic**, **loss-tolerant** and tends to use **TCP**:
 - (a) File transfer
 - **(b)** E-mail
 - (c) Web downloading
 - (d) Realtime audio/video
 - (e) DNS
 - (f) None of those

_____10a. Indicate if the following protocols belong to (1), (2) and/or (3) in the figure below For each protocol, check (1), (2) and/or (3) as applied to the protocol:



_____10b. Indicate if the following alternating bit protocol contains the following syntactic errors. Specify (explain briefly the occurrence of) such an error of each type if any:

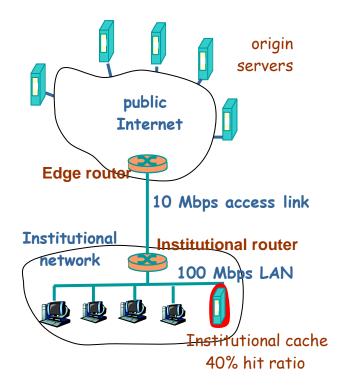
- (a) Unspecified reception (similar to missing code):
- (b) Non-executable interaction (similar to dead code):
- (c) State deadlock or livelock (useless progress):
- (d) All of the above
- (e) None of the above



Web Cache Delay Analysis

Consider a typical web access system (we've seen in class) as shown in the figure below. Assume the following:

- the average object size = 100,000 bits.
- average request rate from institution's browsers to origin servers = 99.999 requests per sec,
- delay from the edge router to any origin server and back to router = 1 sec
- the LAN is 100 Mbps and the access link is 10 Mbps.
- the (institutional and edge) routers are modelled as M/M/1 queuing systems.
- (11) What is the estimated average delay T_r going through the Edge Router (assuming it is modeled as a M/M/1 system)?
 - (a) 1 s
- **(b)** 10 s
- **(c)** 100 s
- (**d**) 1000 s
- (e) None of those
- (12) What is the minimum buffer size needed at the edge router?
 - (a) 100 KB
- **(b)** 15 MB **(c)** 125 MB
- (d) 1.25 GB
- (e) None of those
- (13) Now Cache is used achieving a hit rate of 40 %. Calculate the estimated total average response time for each request (Select the closest answer):
 - **(a)** 0.2 s
- **(b)** 0.6 s
- **(c)** 1.4 s
- **(d)** 12 s
- (e) None of those



Sliding Window Protocol

Two stations A and B communicate using a sliding window protocol and a 1 Mbps satellite channel. The data frame size is 1KBytes, including header and trailer. End-to-end (station-to-station) propagation delay for the (hub-based) satellite channel is assumed 540 ms.

(14) What is the maximum **efficiency** of the protocol if a 4-bit sequence number and the **Go-Back-N** mode are used in this protocol? Assume that the sizes of the header, trailer and of the ack frame are insignificant.

(a) 2 %

(b) 6 %

(c) 11 %

(d) 27 %

(e) None of those

(15) How many bits should the sequence number field for this protocol be extended to in order to achieve the full channel utilization (assuming the **Go-Back-N** mode is used)

(a) 6 bits

(b) 8 bits

(c) 9 bits

(d) 10 bits

(e) 11 bits