rsh-grind User Documentation

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Contents

1	Overview	2
2	Installation	2
3	Usage	3
4	Some Examples 4.1 Assuming Remote Usernames are Same as Local Usernames 4.2 What if the Local and Remote Usernames are Different?	4 5 5
5	License	6

1 Overview

rsh-grind is a tool for remotely enumerating user accounts that are able to use the Remtoe Shell (RSH) protocol. The RSH protocol requires a local and remote username to be supplied. rsh-grind simply works through all possible combinations of local and remote usernames supplied via a wordlist.

2 Installation

rsh-grind is just a stand alone PERL script, so installation is as simple as copying it to your path (e.g. /usr/local/bin). It has only been tested under Linux so far

It depends on the following PERL modules which you may need to install them first:

- Socket
- IO::Handle
- IO::Select
- IO::Socket
- Getopt::Std
- POSIX;

If you have PERL installed, you should be able to install the modules from CPAN:

```
# perl -MCPAN -e shell
cpan> install Getopt::Std
```

3 Usage

rsh-grind simply needs to be passed a list of local users, a list of remote users and a list of target RSH servers. Here's the usage message:

Usage: rsh-grind.pl [options] (-U username_file) (-f ips.txt | hostname)

```
rsh-grind.pl [options] (-l local_user|-L file) | (-r remote_user|-R file) (-f ips.txt|host)
options are:
                 Maximum number of processes (default: 10)
        -m n
        -1
                 Local username (on the client)
        -I. file File of local usernames
                 Remote username (on the server)
        -r
        -R file
                File or remote usernames
                 File of usernames. Each will be used as remote and local
        -U file
                 user (e.g. root/root, smtp/smtp). Permutations will not
        -c cmd
                 Command to execute (default: id)
                 (Must be non-interactive, so don't try /bin/sh for example)
        -f file File of target hostnames / IPs
                 Wait a maximum of n seconds for reply (default: 5)
        -t n
        -d
                 Debugging output
        -v
                 Verbose
        -h
                 This help message
The Remote Shell Protocol (RSH) allows remote users to execute commands
on the server. Authentication is based on:
- Source IP Address
- Remote Username
- Local Username
This script can't help you with obtaining a valid source IP address, but
it can help you try different combinations of remote and local usernames.
If your source IP address is in /etc/hosts.equiv, then you just need a
valid username on the system, the remote and local usernames should be the
If the remote user account you're attacking has a .rhosts file like the
following in their home directory, it doesn't matter what the local
username is:
IP +
In both of the above cases, the most efficient usage is:
$ rsh-grind.pl -U users.txt target
If the .rhosts looks like the following, though the local username must
be "foo":
IP foo
In this case you might need to try lots of permutations before you
hit on the one that works. The correct usage is:
```

```
$ rsh-grind.pl -L localusers.txt -R remoteusers.txt target
Output lines will be something like:
10.0.0.1/localuser/remoteuser __uid=101(remoteuser) gid=1(other)_
Non-printable characters are sqashed to _ to fit whole response on one line.
```

 $\ensuremath{\mathtt{NB}}\xspace$ The RSH protocol requires the binding of a local privileged port, so you need to run this script as root.

4 Some Examples

For the examples below we need a list of potential usernames. The following output demostrates the format for this list:

```
$ head users.txt
root
bin
daemon
adm
lp
sync
shutdown
halt
mail
news
```

4.1 Assuming Remote Usernames are Same as Local Usernames

If we assume that users of the RSH protocol will use the same username locally (i.e. where the rsh client is run) and remotely (i.e. on the server which we're testing), we only need a single list of usernames.

```
$ sudo rsh-grind.pl -U users.txt 172.16.16.7
Starting rsh-grind v0.9.2 ( http://pentestmonkey.net/tools/rsh-grind )
 -----
                 Scan Information
Processes ..... 10
Command ..... id
Target ..... 172.16.16.7
Usernames file ..... users.txt
Username count ..... 10
Query timeout ..... 5 secs
####### Scan started at Sun May 6 18:39:13 2007 ########
172.16.16.7/bin/bin _uid=2(bin) gid=2(bin)_
                           _uid=1(daemon) gid=1(other)_
172.16.16.7/daemon/daemon
172.16.16.7/lp/lp _uid=71(lp) gid=8(lp)_
172.16.16.7/adm/adm _uid=4(adm) gid=4(adm)_
####### Scan completed at Sun May 6 18:39:14 2007 ########
4 results.
10 queries in 1 seconds (10.0 queries / sec)
```

Note that we have to run as root because the RSH protocol requires us to bind to ports below 1024.

The results show 4 pairs of local and remote users that can execute commands via RSH. This usually indicates that user have an entry like the following in their /.rhosts file:

+ myuser

The + here means that access is allowed from any source IP address.

However, in this case the results are caused by the host running rsh-grind being present in /etc/hosts.equiv (not very likely in the real world, but it demonstrates what results you'd get with the small list of usernames above).

4.2 What if the Local and Remote Usernames are Different?

The remote username is sometimes different to the local username, e.g. a user fred might have the following in fred/.rhosts:

+ fbloggs

This means that the remote user fbloggs would be allowed to access fred's account from any source IP address.

We simply supply two lists of usernames (often, but not necessarily the same list):

\$ sudo ./rsh-grind.pl -L localusers.txt -R remoteusers.txt 172.16.16.7
Starting rsh-grind v0.9.2 (http://pentestmonkey.net/tools/rsh-grind)

```
Scan Information
```

Remote username count ... 12 Local username count ... 12 Query timeout 5 secs

####### Scan started at Sun May 6 18:58:03 2007 ######## 172.16.16.7/fred/fbloggs __uid=102(fred) gid=1(group)_ ####### Scan completed at Sun May 6 18:58:09 2007 ######## 0 results.

144 queries in 6 seconds (24.0 queries / sec)

5 License

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