# Chapter 6: Cloud Connectivity using Sockets and other Old School Methods

## Objective

At this end of Chapter 6 you will understand:

## Time: 4 Hours

## Fundamentals

### Networking Stack the Application Layer

## Exercise(s)

## Related Example “Apps”

|  |  |
| --- | --- |
| **App Name** | **Function** |
| tcp\_client |  |
| tcp\_client\_powersave |  |
| ucp\_server |  |
| udb\_receive |  |
| udb\_transmit |  |

## Known Errata + Enhancements + Comments