

# NGUYỄN THÀNH LỘC



## CONTACT



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Hoc Mon - Tp HCM



22-07-1995

## EDUCATION

ĐẠI HỌC HOA SEN

GAPYEAR: 10/2017 - 1/2022

QUẢN TRỊ CÔNG NGHỆ TRUYỀN  
THÔNG

## SKILLS

- Maya
- Zbrush
- Substance Painter
- Photoshop
- Marverlous DS
- Marmoset
- Keyshot
- Unity (C# cơ bản)

## OBJECTIVE

- 3D artist, with a passion for 3D for more than 1 year, and loves creating modeling characters, environments, hardsubfaces and other types of modeling. and realistic, handpanit, stylized..... and furniture, my goal is passion for learning to develop more in the future.
- With an eagerness to learn, learn from experienced| colleagues, and always a sense of responsibility, I believe I will achieve my goal.



## EXPERIENCE

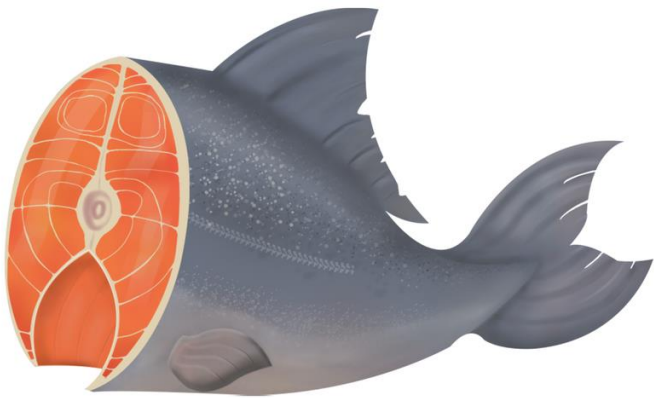
- 07 - 2021- 12 - 2022
- Tập Đoàn Truyền Thông Quốc Tế IMC: Producer: Personal Assistant ( Hỗ Trợ Sản Xuất)
- Producing entertainment programs, gameshows, from concept to script, to production including mechanical equipment, lighting, in- frame recording tools, then post production audio video editing and the color of the clip

## MY Portfolio



# Handpaint - PTS

**Fish**



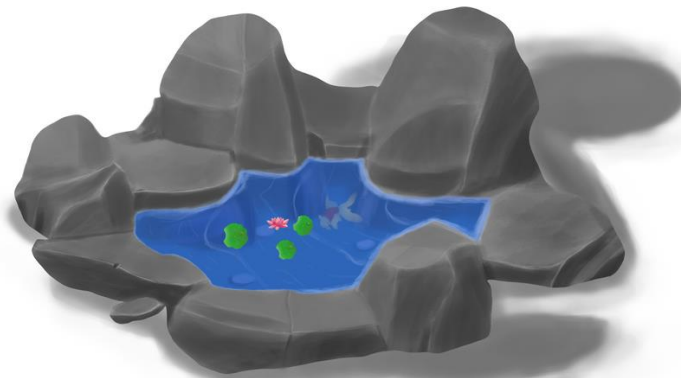
**Fire, Wood**



**Metal**



**Stone, water, lotus**



**Clothes**



**Bottle Magic**







