

경기대학교 컴퓨터과학과

(Department of Computer Science)



WPAN

Wireless Personal Area Network (WPAN)

- Computer network used for communication among computer devices (e.g. smartphone) close to one person
- Reach: A few meters
- Use
 - Intrapersonal communication in devices
 - Connecting to a higher-level network and the Internet

A wireless PAN consists of a dynamic group of less than 255 devices that communicate within about a 33-foot range



WPAN

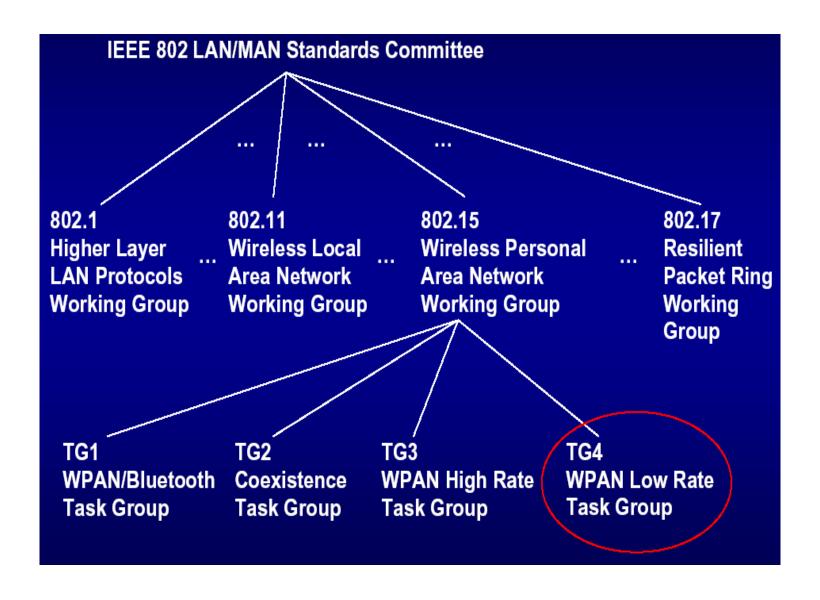
■ IEEE 802.15

- 15th working group of the IEEE 802
- Specializes in Wireless PAN
- It includes four task groups (numbered from 1 to 4)

ZigBee

- High level communication protocols based upon the specification produced by 802.15.4
 - IEEE 802.15.4 released in May 2003 for LR-WPAN

WPAN



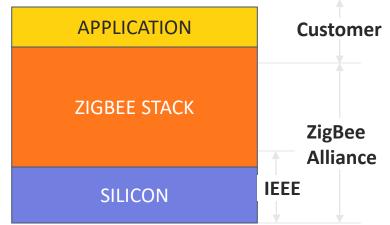
DEVELOPMENT OF THE STANDARD

■ IEEE 802.15.4 Working Group

- Defining lower layers of protocol stack: MAC and PHY
- Available today

ZigBee Alliance

- 50+ companies: semiconductor manufacturers, IP providers, OEMs, etc.
- Defining upper layers of protocol stack
 - From network to application, including application profiles
- Initial draft available mid 2003

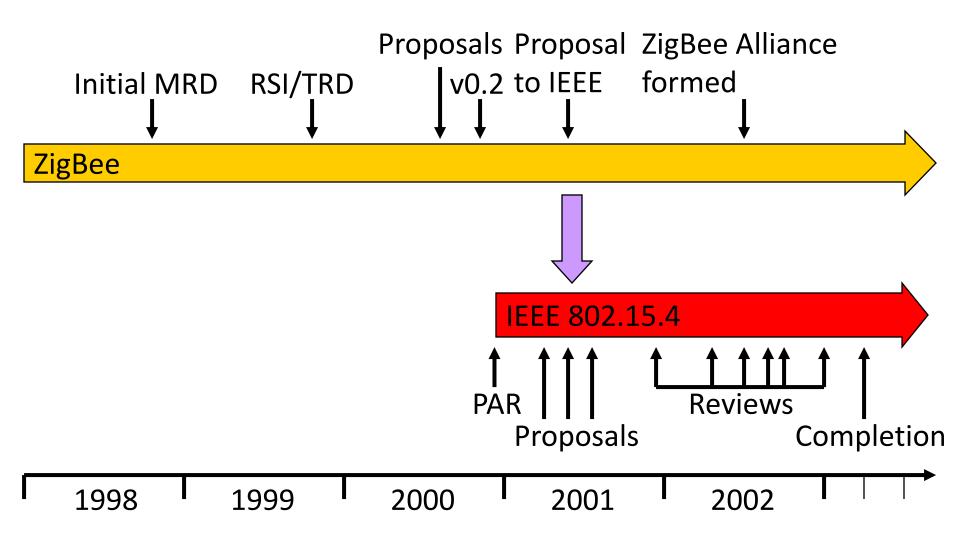


DEVELOPMENT OF THE STANDARD

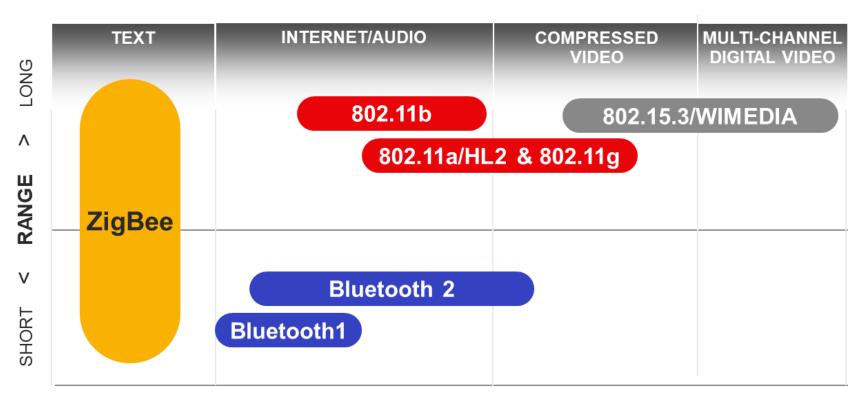
Zigbee alliance solution

- Targeted at home and building automation and controls, consumer electronics, PC peripherals, medical monitoring, and toys
- Industry standard through application profiles
- Primary drivers are simplicity, long battery life, networking capabilities, reliability, and cost
- Alliance provides interoperability and certification testing

ZIGBEE HISTORY

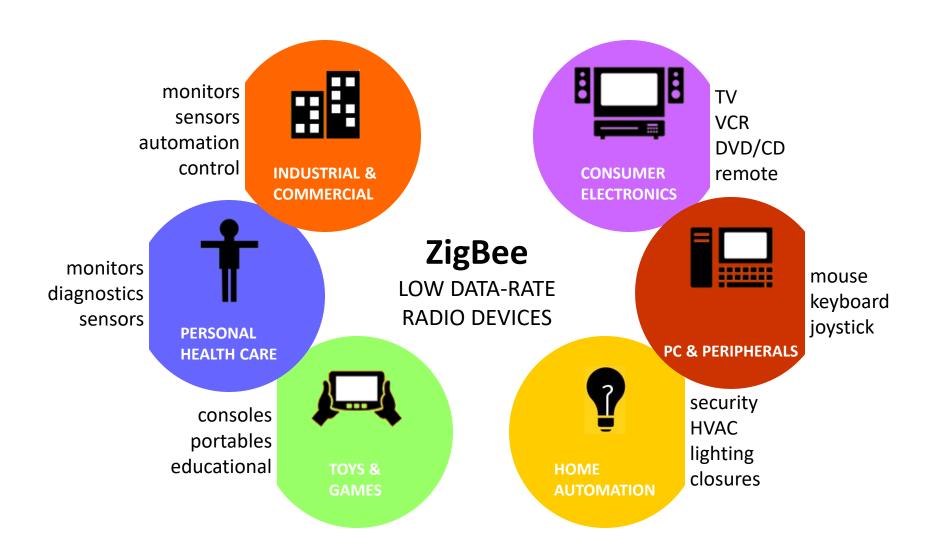


WIRELESS MARKET



LOW < ACTUAL THROUGHPUT > HIGH

APPLICATIONS



MARKET REQUIREMENTS

- Global, license free ISM band operation
- Unrestricted geographic use
- RF penetration through walls & ceilings
- Automatic/semi-automatic installation
- Ability to add or remove devices
- Cost advantageous

MARKET REQUIREMENTS

- 10k-115.2kbps data throughput
- 10-75m coverage range
- Up to 65k slave nodes per network
- Up to 2 years of battery life on standard Alkaline batteries

IEEE 802.15.4 General Characteristics

■ IEEE 802.15.4 Characteristics

- Data rates : 250 kb/s, 40 kb/s, 20 kb/s
- Topology : Star or Peer-to-Peer
- Low latency devices
- Low power consumption
- Frequency Bands of Operation
 - 16 channels in the 2.4GHz ISM band
 - 10 channels in the 915MHz ISM band
 - 1 channel in the European 868MHz band.

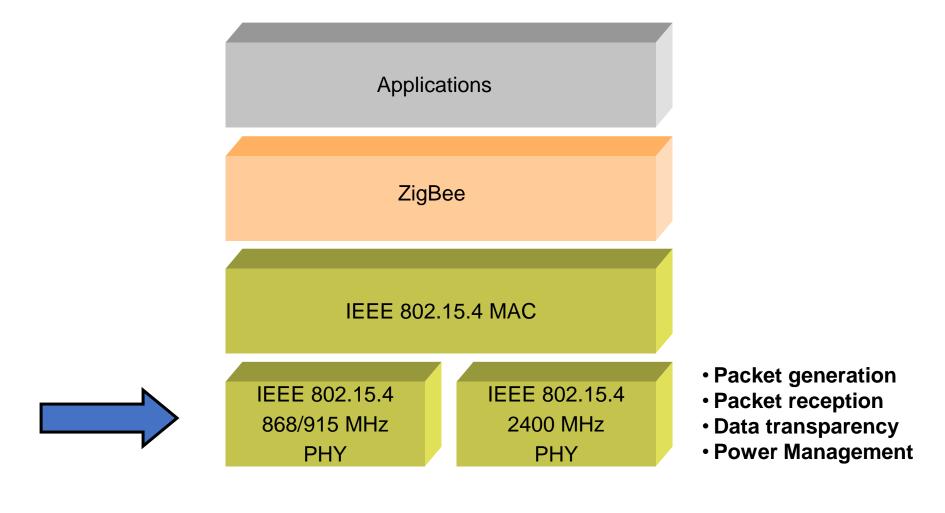
IEEE 802.15.4 General Characteristics

Frequencies and Data Rates

BAND COVERAGE DATA RATE CHANNEL(S)

2.4 GHz	ISM	Worldwide	250 kbps	11-26
868 MHz		Europe	20 kbps	0
915 MHz	ISM	Americas	40 kbps	1-10

IEEE 802.15.4 / ZigBee Architecture

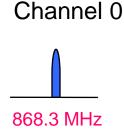


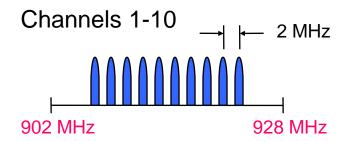
PHY functionalities:

- Activation and deactivation of the radio transceiver
- Energy detection within the current channel
- Link quality indication for received packets
- Clear channel assessment for CSMA-CA
- Channel frequency selection
- Data transmission and reception

Operating Frequency Bands

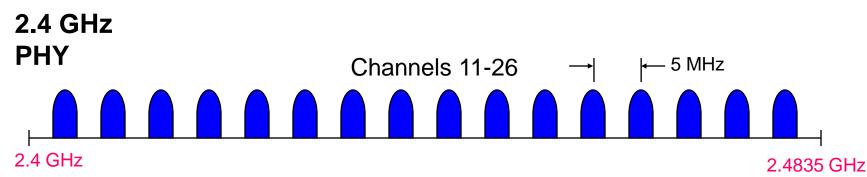
868MHz / 915MHz PHY





868 MHz/915 MHz direct sequence spread spectrum (DSSS) PHY (11 channels)

- 1 channel (20Kb/s) in European 868MHz band
- 10 channels (40Kb/s) in 915 (902-928)MHz ISM band

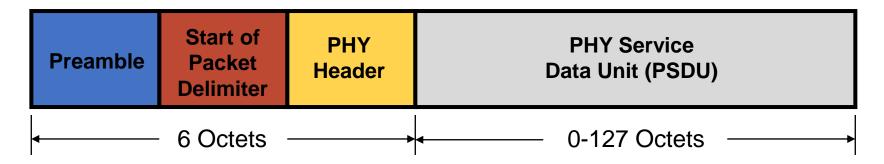


2450 MHz direct sequence spread spectrum (DSSS) PHY (16 channels)

16 channels (250Kb/s) in 2.4GHz band

Packet Structure

- PHY packet fields
 - Preamble (32 bits) : synchronization (all zero)
 - Start of Packet Delimiter (8 bits): "11100101"
 - PHY Header (8 bits) PSDU length
 - PSDU (PHY Service Data Unit) (0 to 1016 bits) Data field



2.4 GHz PHY

- 250 kb/s (4 bits/symbol, 62.5 kBaud)
- Data modulation is 16-ary orthogonal modulation
- 16 symbols are orthogonal set of 32-chip PN codes
- Chip modulation is O-QPSK at 2.0 Mchips/s

868MHz/915MHz PHY

- Symbol Rate
 - 868 MHz Band: 20 kb/s (1 bit/symbol, 20 kBaud)
 - 915 MHz Band: 40 kb/s (1 bit/symbol, 40 kBaud)
- Data modulation is BPSK with differential encoding
- Spreading code is a 15-chip m-sequence
- Chip modulation is BPSK at
 - 868 MHz Band: 300 kchips/s
 - 915 MHz Band: 600 kchips/s

Transmit Power

Capable of at least .5 mW

Transmit Center Frequency Tolerance

• ±40 ppm

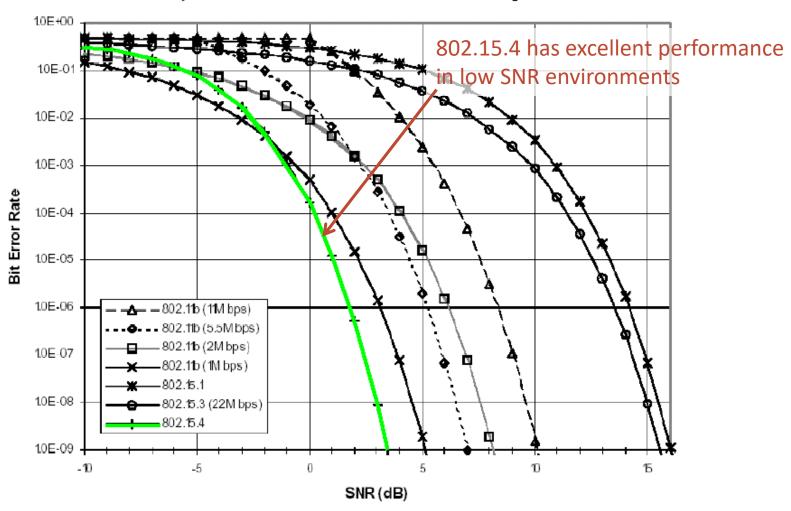
Receiver Sensitivity (Packet Error Rate <1%)</p>

- ≤ -85 dBm @ 2.4 GHz band
- ≤ -92 dBm @ 868/915 MHz band

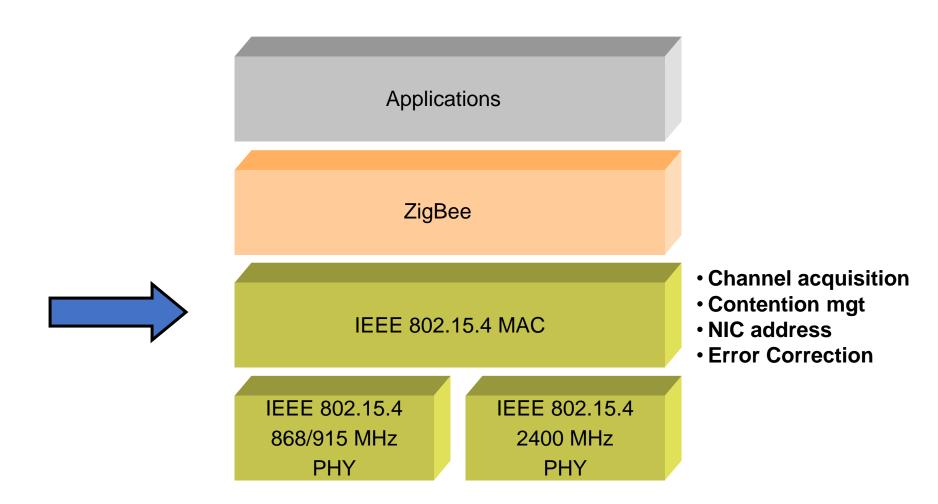
RSSI Measurements

- Packet strength indication
- Clear channel assessment
- Dynamic channel selection

802.11b, 802.15.x BER Comparison



IEEE 802.15.4 Architecture



MAC Characteristics

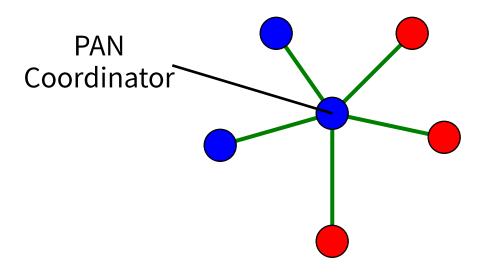
- Extremely low cost
- Ease of implementation
- Reliable data transfer
- Short range operation
- Very low power consumption
- 16-bit short addresses
- CSMA-CA channel access
- AES-128 security
- Simple but flexible protocol

Device Classes

- Full function device (FFD)
 - Any topology
 - Network coordinator capable
 - Talks to any other device
- Reduced function device (RFD)
 - Limited to star topology
 - Cannot become a network coordinator
 - Talks only to a network coordinator
 - Very simple implementation

Network Topology

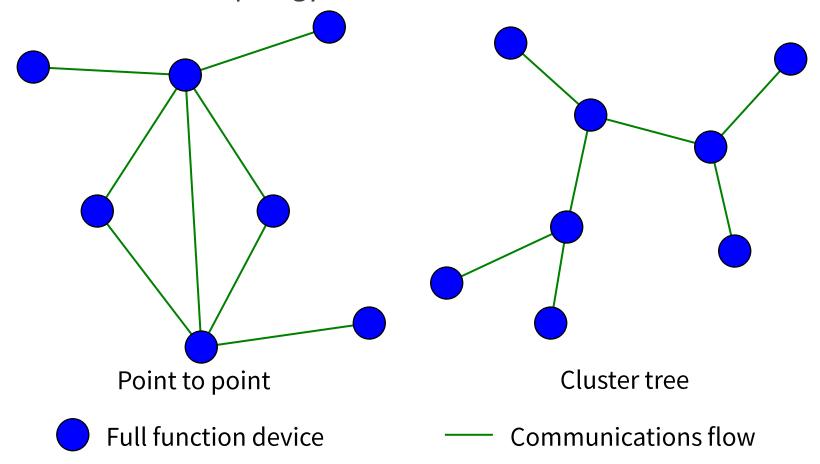
Star topology



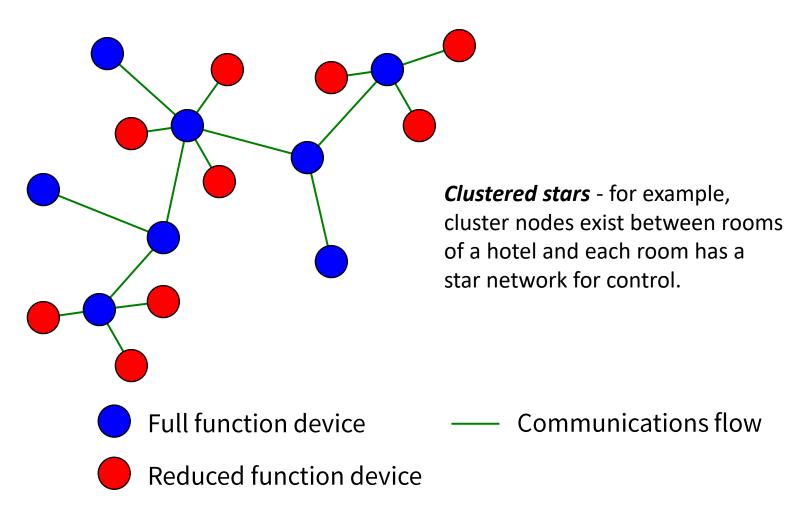
- Master / Slave
- Full function device

- ——Communications flow
- Reduced function device

Peer-Peer Topology

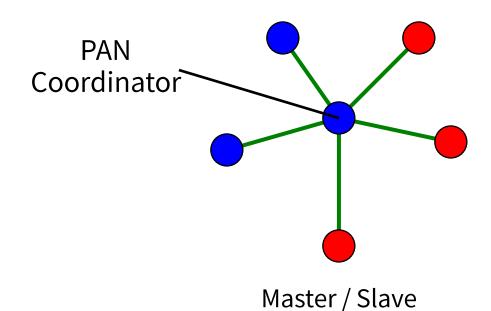


Combined topology



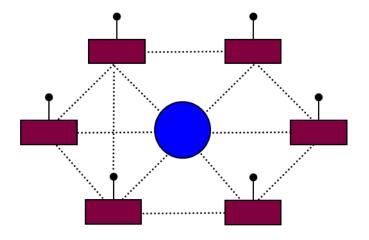
Star Network Key Attributes

- Simplicity
- Low Cost
- Long Battery Life
- Single Point of Failure



■ Mesh Network Key Attributes

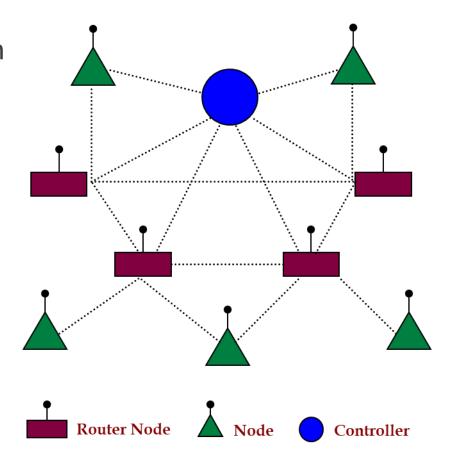
- Reliability
- Extended Range
- No Battery Life
- Routing Complexity





Hybrid Network Key Attributes

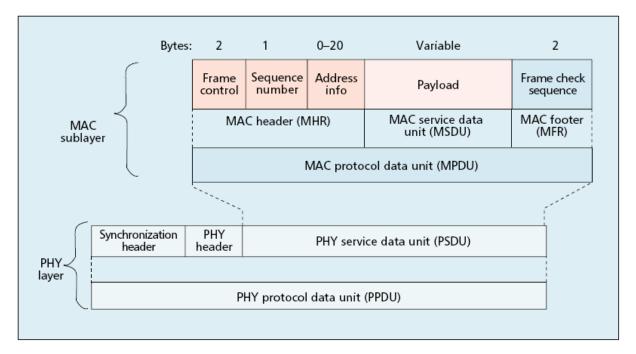
- Flexibility
- Reliability/Range of Mesh
- Battery Life of Star
- Design Complexity



Device Addressing

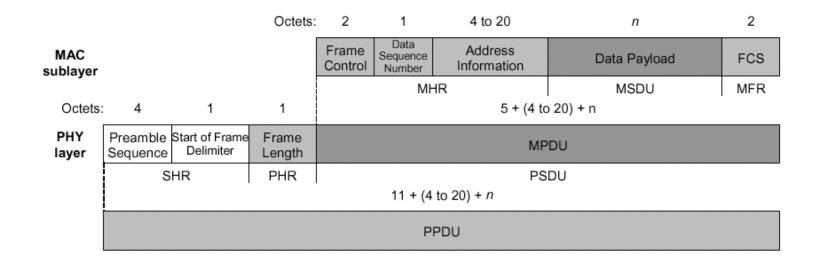
- More than 2 devices on the same channel form a WPAN
 - WPAN must contain more than 1 FFD (Full Function Device, PAN coordinator)
 - Each independent PAN chooses unique PAN ID
- Address types
 - 64-bit extended address
 - For direct communication in the PAN
 - 16-bit short address
 - Between a device and coordinator in the same PAN
 - Assigned by the coordinator
- Devices can choose the address type

General Frame Structure



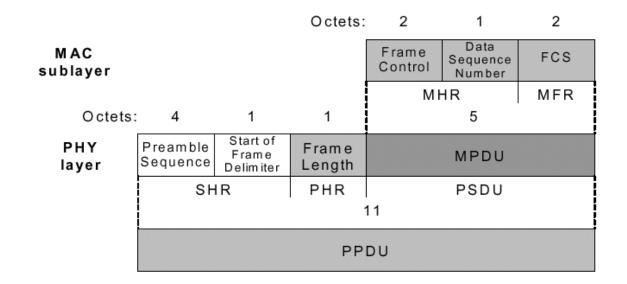
- 4 types of MAC frames
 - Data frame
 - Beacon frame
 - Acknowledgment Frame
 - MAC Command Frame

Data Frame Format



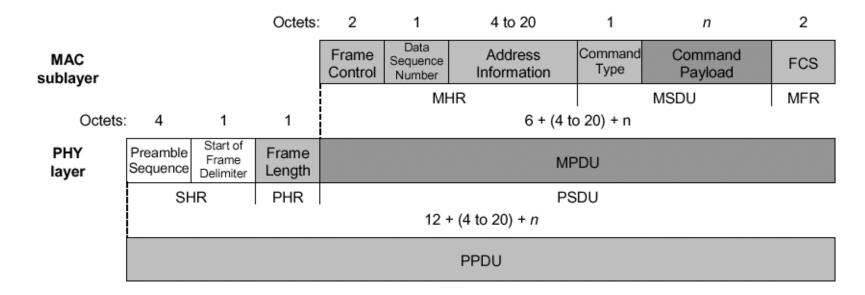
- Provides up to 104 byte data payload capacity
- Data sequence number to ensure that packets are tracked
- Frame Check Sequence (FCS) validates error-free data

Acknowledgement Frame Format



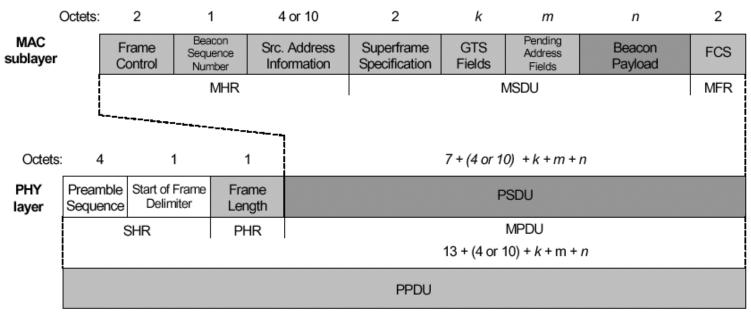
- Active feedback from receiver to sender that packet was received without error
- Short packet that takes advantage of standards-specified "quiet time" immediately after data packet transmission

MAC Command Frame Format



- Mechanism for remote control/configuration of client nodes
- Allows a centralized network manager to configure individual clients no matter how large the network

Beacon Frame Format



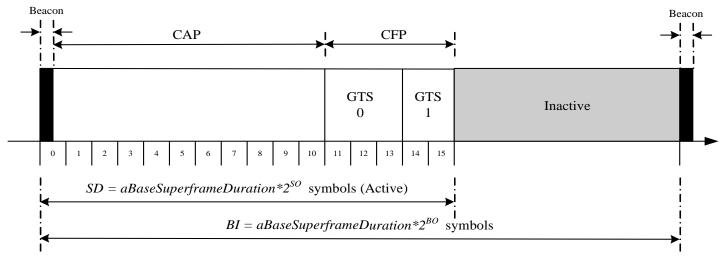
- Beacons add a new level of functionality to a network
- Client devices can wake up only when a beacon is to be broadcast, listen for their address, and if not heard, return to sleep
- Beacons are important for mesh and cluster tree networks to keep all of the nodes synchronized without requiring nodes to consume precious battery energy listening for long periods of time

Traffic Types

- Periodic data
 - Application determines Tx period (e.g. sensing data)
- Intermittent data
 - Determined by applications or external interactions (e.g. switch of lighting)
- Repetitive low latency data
 - Time slot allocation (e.g. mouse)

Superframe

- A superframe is divided into two parts
 - Inactive: all station sleep
 - Active:
 - Active period will be divided into 16 slots
 - 16 slots can further divided into two parts
 - Contention access period
 - Contention free period



Superframe

- Beacons are used for
 - starting superframes
 - synchronizing with other devices
 - announcing the existence of a PAN
 - informing pending data in coordinators
- In a "beacon-enabled" network,
 - Devices use the slotted CAMA/CA mechanism to contend for the usage of channels
 - FFDs which require fixed rates of transmissions can ask for guarantee time slots (GTS) from the coordinator

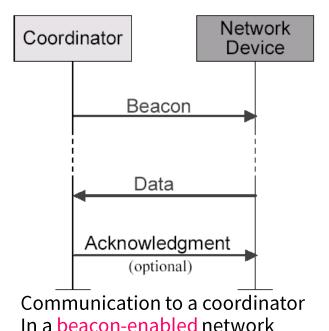
- The structure of superframes is controlled by two parameters:
 - **beacon order (BO)**: decides the length of a superframe
 - superframe order (SO): decides the length of the active potion in a superframe
- For a beacon-enabled network, the setting of BO and SO should satisfy the relationship 0≤SO≤BO≤14
- For channels 11 to 26, the length of a superframe can range from 15.36 msec to 215.7 sec (= 3.5 min).

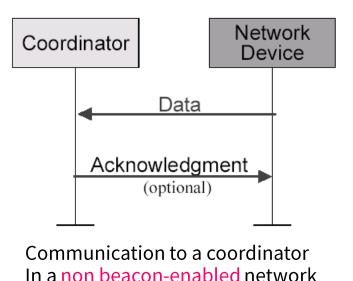
- Each device will be active for 2^{-(BO-SO)} portion of the time, and sleep for 1-2^{-(BO-SO)} portion of the time
- Duty Cycle:

BO-SO	0	1	2	3	4	5	6	7	8	9	≧10
Duty cycle (%)	100	50	25	12	6.25	3.125	1.56	0.78	0.39	0.195	< 0.1

Data Transfer Model (I)

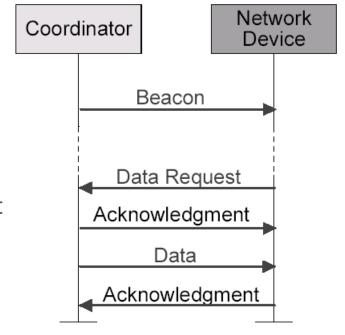
- Data transferred from device to coordinator
 - In a beacon-enable network, a device finds the beacon to synchronize to the superframe structure. Then it uses slotted CSMA/CA to transmit its data.
 - In a non-beacon-enable network, device simply transmits its data using unslotted CSMA/CA





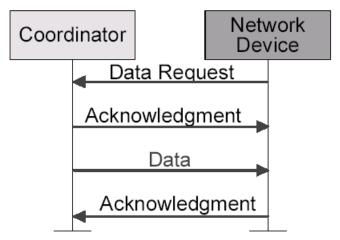
Data Transfer Model (II-1)

- Data transferred from coordinator to device in a beacon-enabled network:
 - The coordinator indicates in the beacon that some data is pending
 - A device periodically listens to the beacon and transmits a Data Requst command using slotted CSMA/CA.
 - Then ACK, Data, and ACK follow ...



Communication from a coordinator In a beacon-enabled network

- Data transferred from coordinator to device in a non-beacon-enable network:
 - The device transmits a Data Request using unslotted CSMA/CA
 - If the coordinator has its pending data, an ACK is replied.
 - Then the coordinator transmits Data using unslotted CSMA/CA
 - If there is no pending data, a data frame with zero length payload is transmitted.



Communication from a coordinator in a non beacon-enabled network

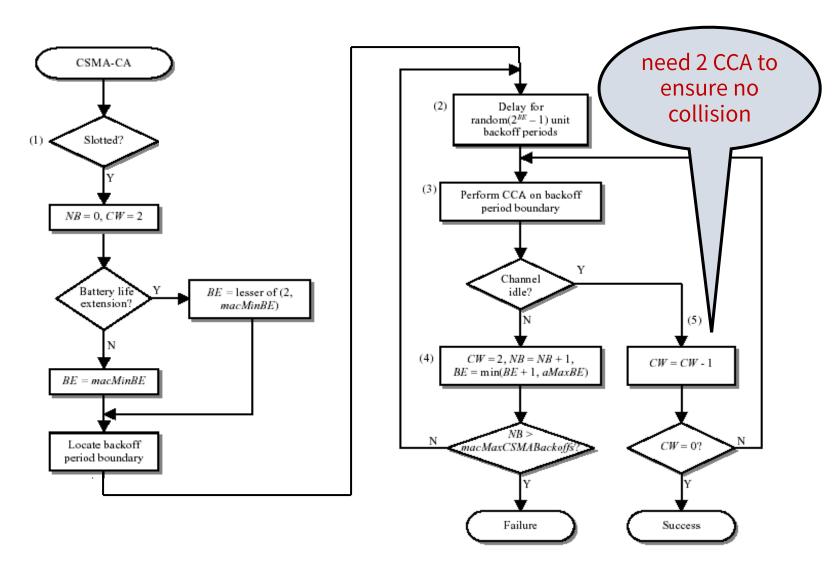
Channel Access Mechanism

- Two type channel access mechanism:
 - beacon-enabled networks → slotted CSMA/CA channel access mechanism
 - non-beacon-enabled networks → unslotted CSMA/CA channel access mechanism

Slotted CSMA/CA algorithm

- The backoff period boundaries of every device in the PAN shall be aligned with the superframe slot boundaries of the PAN coordinator
 - i.e. the start of first backoff period of each device is aligned with the start of the beacon transmission
- The MAC sublayer shall ensure that the PHY layer commences all of its transmissions on the boundary of a backoff period

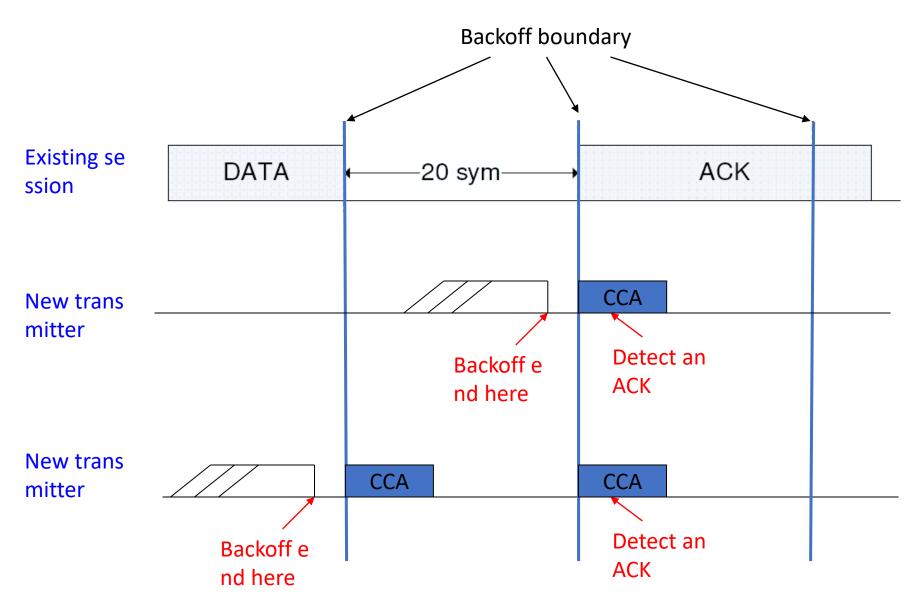
- Each device maintains 3 variables for each transmission attempt
 - NB: number of times that backoff has been taken in this attempt (if exceeding macMaxCSMABackoff, the attempt fails)
 - BE: the backoff exponent which is determined by NB
 - CW: contention window length, the number of clear slots that must be seen after each backoff
 - always set to 2 and count down to 0 if the channel is sensed to be clear
 - The design is for some PHY parameters, which require 2 CCA for efficient channel usage.
- Battery Life Extension:
 - designed for very low-power operation, where a node only contends in the first 6 slots



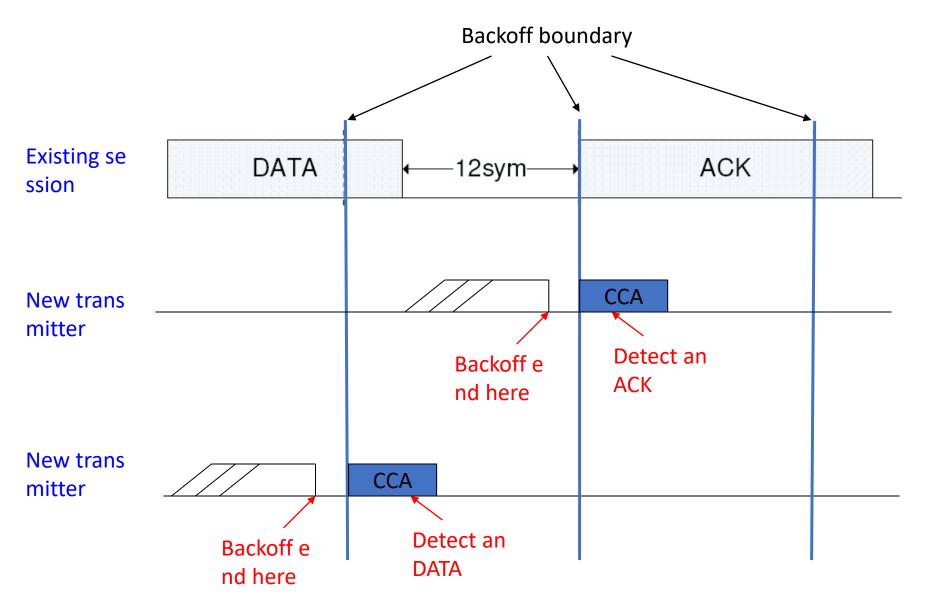
■ Why 2 CCAs to Ensure Collision-Free

- Each CCA occurs at the boundary of a backoff slot (= 20 symbols), and each CCA time = 8 symbols.
- The standard species that a transmitter node performs the CCA twice in order to protect acknowledgment (ACK).
 - When an ACK packet is expected, the receiver shall send it after a t_{ACK} time on the backoff boundary
 - t_{ACK} varies from 12 to 31 symbols
 - One-time CCA of a transmitter may potentially cause a collision between a newly-transmitted packet and an ACK packet.
 - (See examples below)

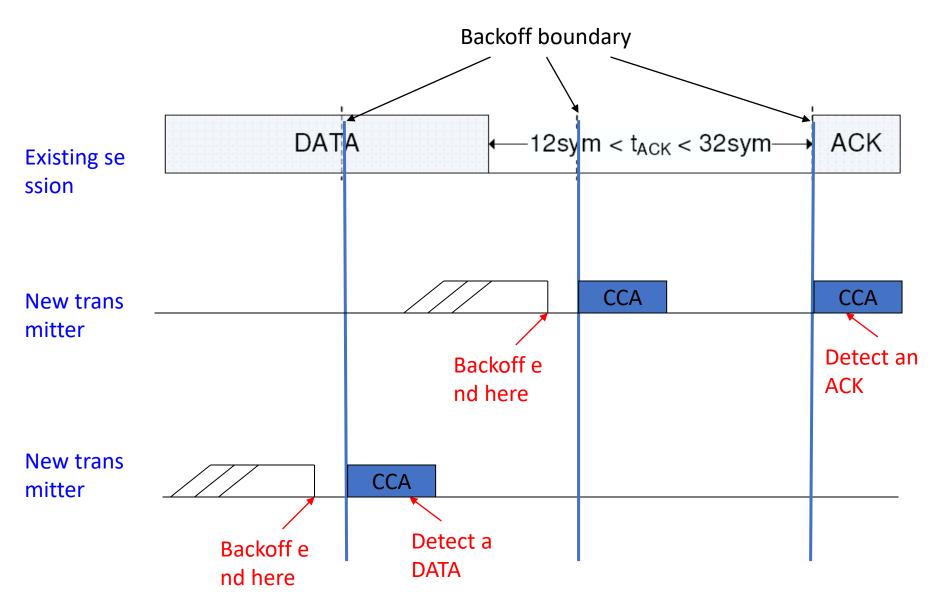
Why 2 CCAs (case 1)



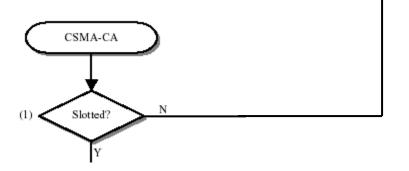
Why 2 CCAs (Case 2)

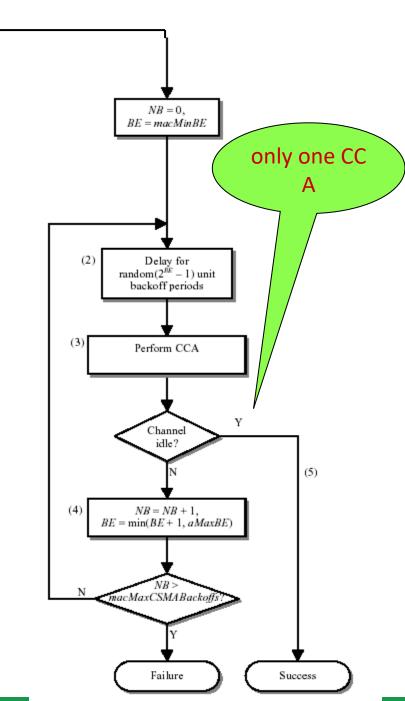


Why 2 CCAs (Case 3)



Unslotted CSMA/C A





GTS Concepts (I)

- A guaranteed time slot (GTS) allows a device to operate on the channel within a portion of the superframe
- A GTS shall only be allocated by the PAN coordinator
- The PAN coordinator can allocated up to 7 GTSs at the same time
- The PAN coordinator decides whether to allocate GTS based on:
 - Requirements of the GTS request
 - The current available capacity in the superframe

GTS Concepts (II)

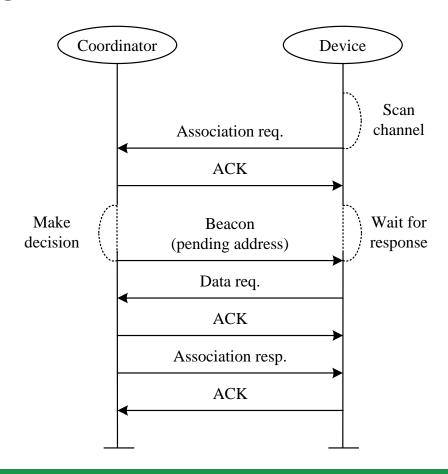
- A GTS can be deallocated
 - At any time at the discretion of the PAN coordinator or
 - By the device that originally requested the GTS
- A device that has been allocated a GTS may also operate in the CAP
- A data frame transmitted in an allocated GTS shall use only short addressing

GTS Concepts (III)

- Before GTS starts, the GTS direction shall be specified as either transmit or receive
 - Each device may request one transmit GTS and/or one receive GTS
- A device shall only attempt to allocate and use a GTS if it is currently tracking the beacon
- If a device loses synchronization with the PAN coordinator, all its GTS allocations shall be lost
- The use of GTSs be an RFD is optional

Association Procedures (1/2)

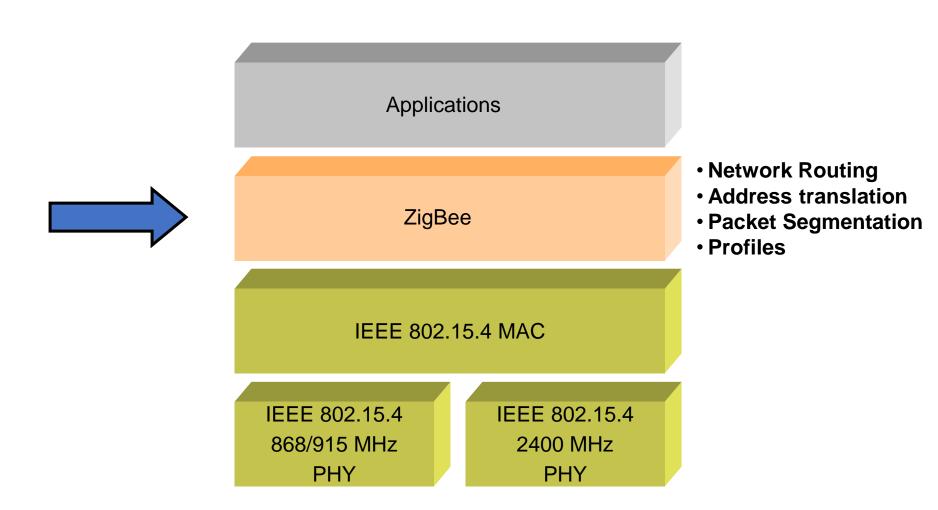
- A device becomes a member of a PAN by associating with its coordinator
- Procedures



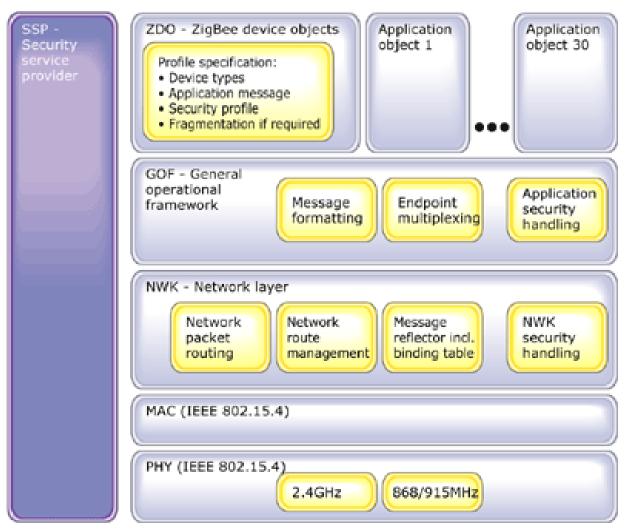
Association Procedures (2/2)

- In IEEE 802.15.4, association results are announced in an indirect fashion.
 - A coordinator responds to association requests by appending devices' long addresses in beacon frames
- Devices need to send a data request to the coordinator to acquire the association result
- After associating to a coordinator, a device will be assigned a 16-bit short address.

IEEE 802.15.4 Architecture

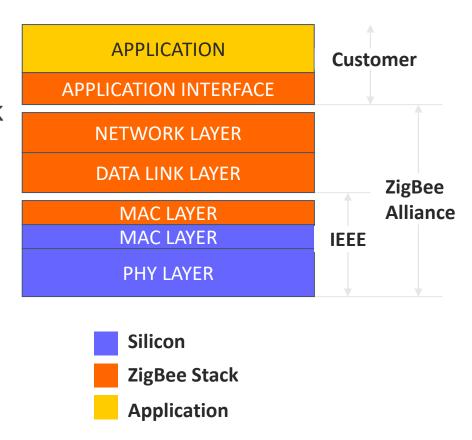


ZigBee Stack Architecture



Protocol Stack Features

- 8-bit microcontroller
- Full protocol stack <32 k
- Simple node-only stack ~4k
- Coordinators require extra RAM
 - Node device database
 - Transaction table
 - Pairing table



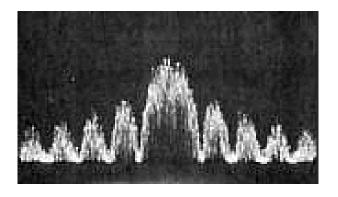
Wireless Technology Comparison Chart

Standard	Bandwidth	Power Consumption		Stronghold	Applications
Wi-Fi	Up to 54Mbps	400+mA TX, standby 20mA	100+KB	High data rate	Internet browsing, PC networking, file transfers
Bluetooth	1Mbps	40mA TX, standby 0.2mA	~100+KB	Interoperability, cable replacement	Wireless USB, handset, headset
ZigBee	250kbps	30mA TX, standby 356 μΑ	34KB /14KB	Long battery life, low cost	Remote control, battery-operated products, sensors

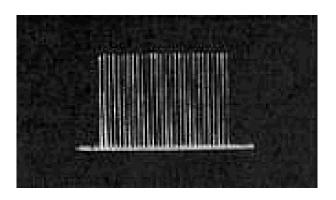
Bluetooth is Best	But ZigBee is Better			
 Ad-hoc networks between capable devices Handsfree audio Screen graphics, pictures 	 The Network is static Lots of devices Infrequently used Small Data Packets 			
 File transfer 				

Air Interface

- ZigBee
 - DSSS
 - 11 chips/ symbol
 - 62.5 K symbols/s
 - 4 Bits/ symbol
 - Peak Information Rate
 - ~128 Kbit/second



- Bluetooth
 - FHSS
 - 1 M Symbol / second
 - Peak Information Rate
 - ~720 Kbit/second



ZigBee:

- New slave enumeration = 30ms typically
- Sleeping slave changing to active = 15ms typically
- Active slave channel access time = 15ms typically

Bluetooth:

- New slave enumeration = >3s
- Sleeping slave changing to active = 3s typically
- Active slave channel access time = 2ms typically

ZigBee protocol is optimized for timing critical applications

Power Considerations

- ZigBee
 - 2+ years from 'normal' batteries
 - Designed to optimise slave power requirements

Bluetooth

- Power model as a mobile phone (regular charging)
- Designed to maximise ad-hoc functionality

ZigBee Products



Control4 Home Automation System http://www.control4.com/products/components/complete.htm



Software, Development Kits

- AirBee,
 http://www.airbeewireless.com/products.php
- Software Technologies Group, http://www.stg.com/wireless/



Eaton Home HeartBeat monitoring system www.homeheartbeat.com



Chip Sets

- Ember, <u>http://www.ember.com/index.html</u>
- ChipCon, http://www.chipcon.com
- Freescale, http://www.freescale.com