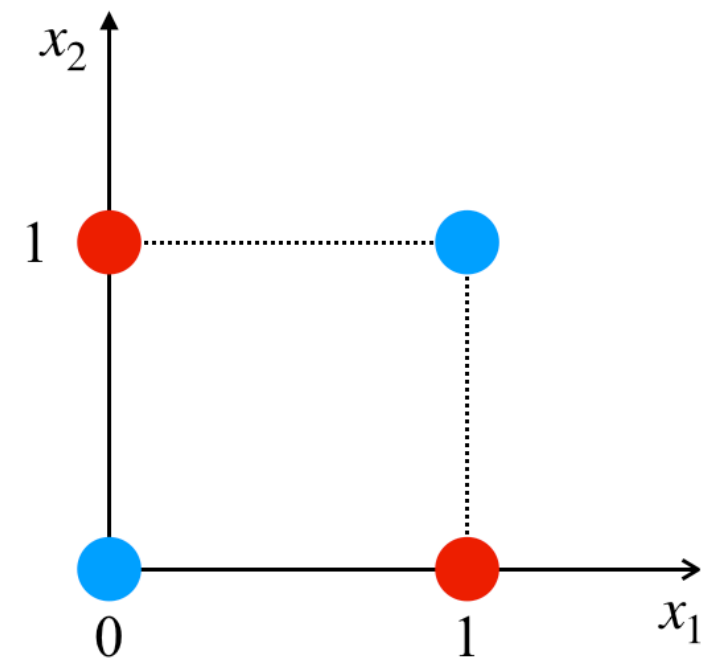

딥러닝 올인원

XOR 문제 5강

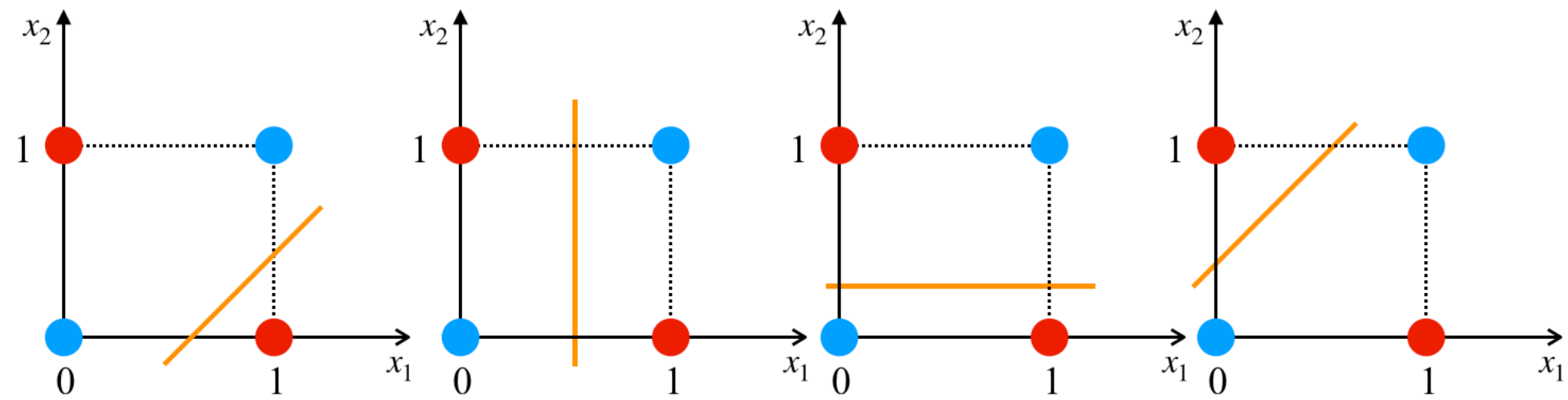
딥러닝호형

XOR 문제(XOR Problem)

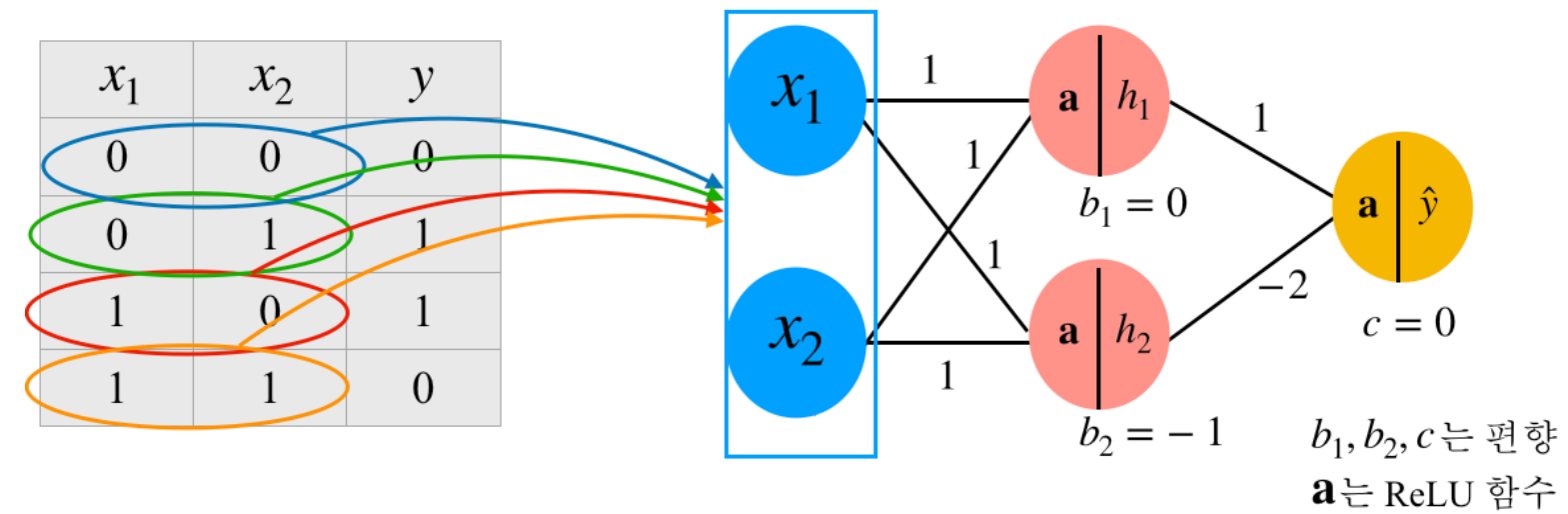


| x_1 | x_2 | y |
|-------|-------|-----|
| 0 | 0 | 0 |
| 0 | 1 | 1 |
| 1 | 0 | 1 |
| 1 | 1 | 0 |

XOR 문제(XOR Problem)



XOR 문제(XOR Problem)



$$\begin{pmatrix} h_1 \\ h_2 \end{pmatrix} = \text{ReLU} \left(\begin{pmatrix} 1 & 1 \\ 1 & 1 \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} + \begin{pmatrix} 0 \\ -1 \end{pmatrix} \right) = \text{ReLU} \begin{pmatrix} x_1 + x_2 \\ x_1 + x_2 - 1 \end{pmatrix} = \begin{pmatrix} \max(0, x_1 + x_2) \\ \max(0, x_1 + x_2 - 1) \end{pmatrix}$$

$$\hat{y} = \text{ReLU} \left(\begin{pmatrix} 1 & -2 \end{pmatrix} \begin{pmatrix} h_1 \\ h_2 \end{pmatrix} + 0 \right) = \text{ReLU}(h_1 - 2h_2) = \max(0, h_1 - 2h_2)$$

XOR 문제(XOR Problem)

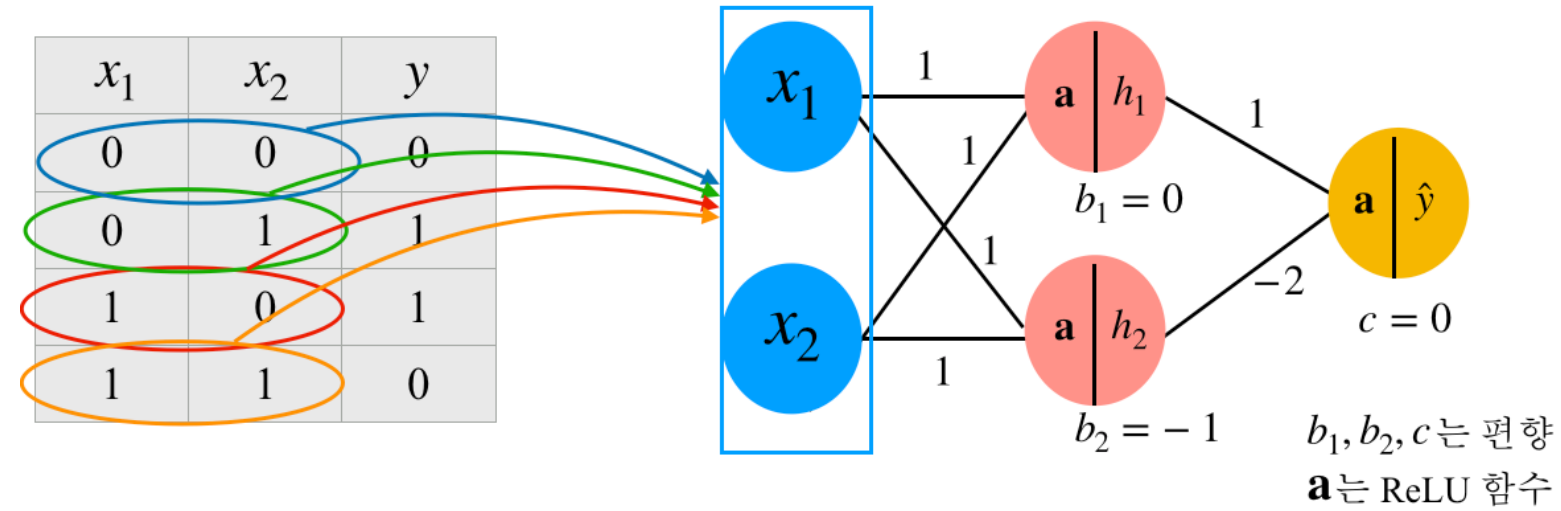


알아두기 2.3.1 — 전치행렬(transposed matrix). 행과 열의 위치를 바꾼 행렬

행렬 A 의 성분 a_{ij} 를 a_{ji} 로 위치를 바꾼 행렬을 A^T 라고 표현하며 A 의 전치행렬이라고 한다.

예를 들어 A 가 2×3 행렬 $A = \begin{pmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \end{pmatrix}$ 이면 전치행렬 $A^T = \begin{pmatrix} a_{11} & a_{21} \\ a_{12} & a_{22} \\ a_{13} & a_{23} \end{pmatrix}$ 이다.

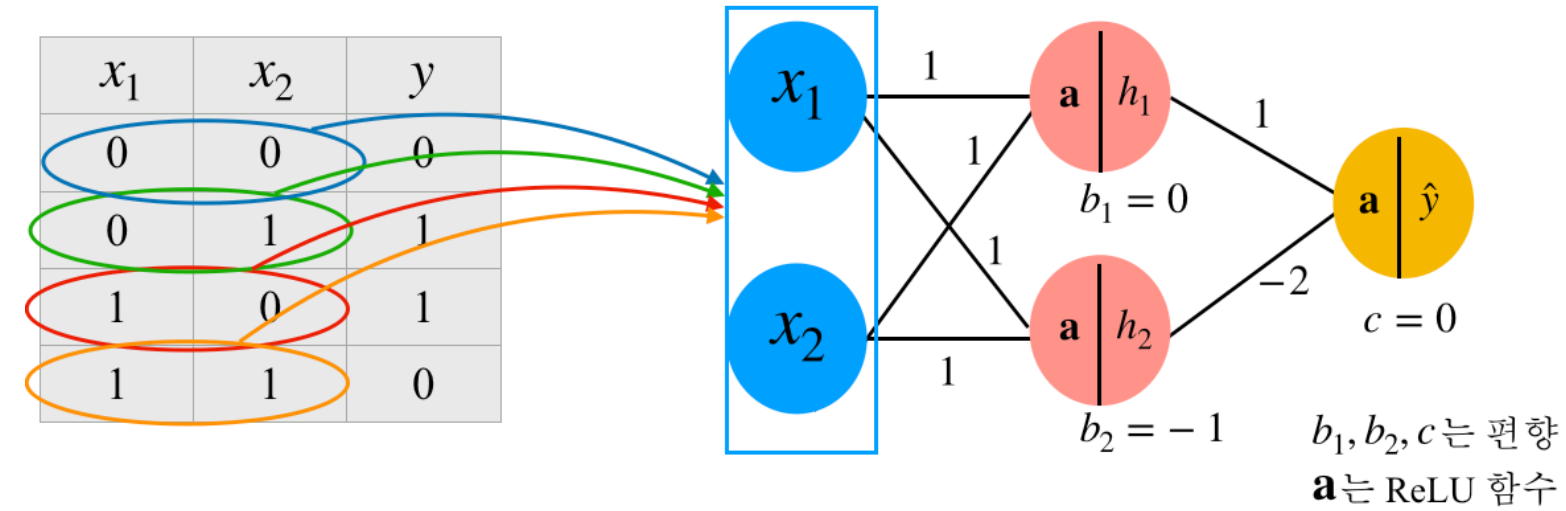
XOR 문제(XOR Problem)



입력 값의 모임 $X = \begin{pmatrix} 0 & 0 \\ 0 & 1 \\ 1 & 0 \\ 1 & 1 \end{pmatrix}$, 각 가중치 $H = \begin{pmatrix} 1 & 1 \\ 1 & 1 \end{pmatrix}$, $\mathbf{v} = \begin{pmatrix} 1 & -2 \end{pmatrix}$ 로 정의하면 은닉층의

노드값 $B = \text{ReLU}(XH^T + b)$, 결과값 $\hat{y} = \text{ReLU}(B\mathbf{v}^T + c)$ 으로 표현할 수 있다.

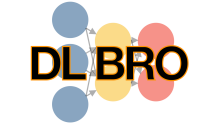
XOR 문제(XOR Problem)



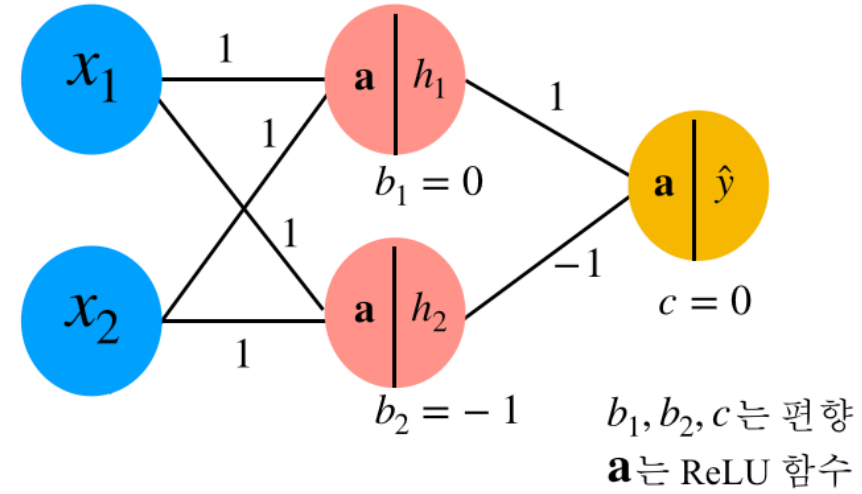
$$B = \text{ReLU} \left(\begin{pmatrix} 0 & 0 \\ 0 & 1 \\ 1 & 0 \\ 1 & 1 \end{pmatrix} \begin{pmatrix} 1 & 1 \\ 1 & 1 \end{pmatrix} + \begin{pmatrix} 0 & -1 \end{pmatrix} \right) = \text{ReLU} \left(\begin{pmatrix} 0+0 & 0-1 \\ 1+0 & 1-1 \\ 1+0 & 1-1 \\ 2+0 & 2-1 \end{pmatrix} \right) = \begin{pmatrix} 0 & 0 \\ 1 & 0 \\ 1 & 0 \\ 2 & 1 \end{pmatrix}$$

$$\hat{y} = \text{ReLU} \left(\begin{pmatrix} 0 & 0 \\ 1 & 0 \\ 1 & 0 \\ 2 & 1 \end{pmatrix} \begin{pmatrix} 1 \\ -2 \end{pmatrix} + 0 \right) = \begin{pmatrix} 0 \\ 1 \\ 1 \\ 0 \end{pmatrix}$$

추가 예제



| x_1 | x_2 | y |
|-------|-------|-----|
| -1 | 0 | 1 |
| 0 | 1 | 1 |
| 1 | 2 | 3 |



$$B = \text{ReLU} \left(\begin{pmatrix} -1 & 0 \\ 0 & 1 \\ 1 & 2 \end{pmatrix} \begin{pmatrix} 1 & 1 \\ 1 & 1 \end{pmatrix} + \begin{pmatrix} 0 & -1 \end{pmatrix} \right) = \text{ReLU} \left(\begin{pmatrix} -1 & -2 \\ 1 & 0 \\ 3 & 2 \end{pmatrix} \right) = \begin{pmatrix} 0 & 0 \\ 1 & 0 \\ 3 & 2 \end{pmatrix}$$

$$\hat{y} = \text{ReLU} \left(\begin{pmatrix} 0 & 0 \\ 1 & 0 \\ 3 & 2 \end{pmatrix} \begin{pmatrix} 1 \\ -1 \end{pmatrix} + 0 \right) = \begin{pmatrix} 0 \\ 1 \\ 1 \end{pmatrix}$$