Advanced Computer Architecture

Daniel Weaver ra18837

Instruction Set

MOV Rd #imm - Rd <- #imm MOV Rd Rc - Rd <- Rc

ADD Rd #imm - Rd <- Rd + #imm ADD Rd Rs Rn - Rd <- Rs + Rn

SUB Rd #imm - Rd <- Rd - #imm SUB Rd Rs Rn - Rd <- Rs - Rn

MUL Rd Rs Rn - Rd <- Rs * Rn

DIV Rd Rs Rn - Rd <- Rs / Rn

CMP Rd Rs --1 if Rd < Rs, 0 if Rd = Rs, +1 if Rd > Rs

LDR Rd [Rb #imm] - Rd <- MEM[Rb + #imm]

 $\mathsf{LDR}\;\mathsf{Rd}\;\mathsf{[Rb}\;\mathsf{Ro]}\quad -\;\mathsf{Rd} \mathrel{<\!\!\!\!-} \mathsf{MEM[Rb}\;+\;\mathsf{Ro]}$

STR Rd [Rb #imm] - MEM[Rb + #imm] <- Rd STR Rd [Rb Ro] - MEM[Rb + Ro] <- Rd BEQ label - if CMP = 0 goto label

BNE label - if CMP /= 0 goto label

BLT label - if CMP = -1 goto label

BGT label - if CMP = +1 goto label

B label - goto label

NOP - No operation

HALT - Stop executing

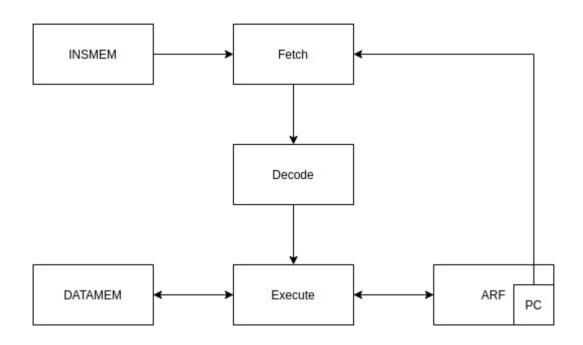
The following are not currently implemented but may be added if any programs need them

AND Rd Rs - Rd <- Rd . Rs bitwise

OR Rd Rs - Rd <- Rd + Rs bitwise

NOT Rd - Rd <- NOT Rd bitwise

Current Processor Diagram



Features

- In Order
- Non-pipelined
- Scalar

Later on in the project I would like to add (on top of completing stage 3)

- Simple branch prediction e.g. 2 bit dynamic
- Reservation Stations
- Re-order buffer

And if there is time possibly implement SIMD