

Constructors in Java

A **constructor** is a special method that is automatically invoked when an object is created. It is primarily used to **initialize** the newly created object.

```
1 class Example {  
2     Example() {  
3         // Initialization logic  
4     }  
5 }
```

Although class and method names can be the same in Java, it is not recommended as it may cause confusion.

Key Properties

- The **constructor name must exactly match** the class name.
 - Constructors **do not have a return type**, not even `void`.
 - Constructors **cannot be inherited** or **overridden**.
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Types of Constructors

1. No-Argument Constructor

A constructor that does not accept any parameters.

```
1 class MessageService {  
2     MessageService() {  
3         System.out.println("No-argument constructor executed.");  
4     }  
5 }
```

2. Parameterized Constructor

A constructor that takes parameters to initialize fields.

```
1 class Rectangle {
2     int length, breadth;
3
4     Rectangle(int length, int breadth) {
5         this.length = length;
6         this.breadth = breadth;
7     }
8 }
```

Constructor Behavior and Constraints

- The **first statement** in a constructor must be:
 - `super();` – to call the parent class constructor, or
 - `this();` – to call another constructor in the same class.
- If neither is explicitly written, the compiler automatically inserts `super();`.
- `super();` and `this();` are **mutually exclusive** and cannot coexist in the same constructor.

Comparison: `super()` / `this()` vs `super` / `this`

Feature	<code>super()</code> / <code>this()</code> (Constructor Calls)	<code>super</code> / <code>this</code> (Keywords)
Type	Constructor calls	Keywords
Purpose	Call parent (<code>super()</code>) or sibling (<code>this()</code>) constructor	Refer to parent (<code>super</code>) or current (<code>this</code>) members
Context	Only within a constructor	Usable anywhere except static contexts
Usage Frequency	Only once, must be first statement	Multiple uses allowed

Feature	<code>super()</code> / <code>this()</code> (Constructor Calls)	<code>super</code> / <code>this</code> (Keywords)
Restriction	Cannot combine <code>super()</code> and <code>this()</code>	Not usable in static contexts

Default Constructor

- A **default constructor** is automatically created by the compiler if no constructor is explicitly defined.
- It is always a **no-argument constructor** and includes only one statement:
`super();`
- If a user-defined constructor exists, the compiler **does not** create a default constructor.

```
1 class Library {
2     // Compiler-generated default constructor (if none is defined)
3     Library() {
4         super(); // Only statement added by the compiler
5     }
6 }
```

- Every class has **either** a user-defined constructor **or** a compiler-generated default constructor.
- *While all default constructors are no-argument, not all no-argument constructors are default constructors.*

Copy Constructor

A **copy constructor** initializes a new object using another object of the same class.

```
1 class Rectangle {
2     int length, breadth;
3
4     // Parameterized Constructor
5     Rectangle(int length, int breadth) {
6         this.length = length;
```

```
7         this.breadth = breadth;
8     }
9
10    // Copy Constructor
11    Rectangle(Rectangle source) {
12        this.length = source.length;
13        this.breadth = source.breadth;
14    }
15
16    public static void main(String[] args) {
17        Rectangle original = new Rectangle(10, 20);
18        Rectangle copy = new Rectangle(original);
19        System.out.println(copy.length + " " + copy.breadth);
20
21        original.length = 11;
22        copy.breadth = 13;
23        System.out.println(copy.length + " " + copy.breadth);
24    }
25 }
```
