Polymorphism

• Refers to the concept of having the same name, but different forms.

Types of Polymorphism

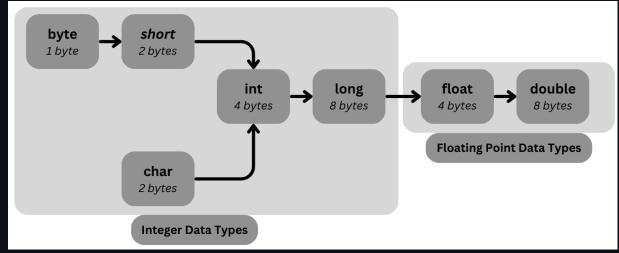
- Compile-time Polymorphism (Method Overloading)
 - Includes Method Hiding.
- Run-time Polymorphism (Method Overriding)

Compile-time Polymorphism (Method Overloading)

 Declaring multiple methods with the same name but with different parameter lists within the same class.

```
class CompileTime {
        public void func(int a, int b) {/* ... */}
        public void func(int a) {/* ... */}
        public void func(int a, float b) {/* ... */}
        public static void main(String[] args) {
            // Pre-defined overloading
            System.out.println("1");
            System.out.println('1');
            System.out.println(1);
            System.out.println(true);
11
12
13
            // User-defined overloading
14
            CompileTime ob = new CompileTime();
            ob.func(2, 4);
15
            ob.func(5);
17
            ob.func(7, 9.6f);
        }
```

- Upcasting is possible in method overloading if the JVM does not find an exact match.
 - JVM chooses the nearest data type.



 When multiple matching parameters exist, priority is given to the nearest data type.

```
class MatchingParameters {
   public void func(int a, double b) {
       System.out.println("double");
   }
   public void func(int a, float b) {
       System.out.println("float");
   }

   public static void main(String[] args) {
       MatchingParameters ob = new MatchingParameters();
       ob.func(2, 4.6d); // double
       ob.func(7, 9.6f); // float
   }
}
```

Non-primitive Parameters in Method Overloading

- If non-primitive arguments match multiple overloaded methods, the JVM selects based on inheritance hierarchy:
 - Preference is given to the most specific (child) class.
 - If no relationship exists, a compilation error occurs.

```
class NonPrimitivePreference {
   public void func(Object o) {
       System.out.println("Object class");
}

public void func(String s) {
```

```
System.out.println("String class");

public void func(NonPrimitivePreference npp) {
    System.out.println("NonPrimitivePreference class");

public static void main(String[] args) {
    NonPrimitivePreference ob = new NonPrimitivePreference();
    ob.func(new Object()); // Object class
    ob.func(new String()); // String class
    ob.func(null); // May result in ambiguity

}
```

Run-time Polymorphism (Method Overriding)

• Providing a **different implementation** for a method inherited from a *parent* class.

Conditions

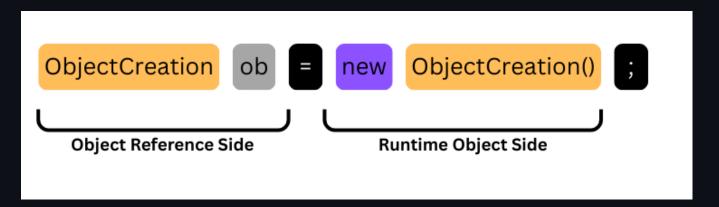
- At least two classes are required.
- · A Parent-Child relationship must exist.
- Method signatures must be identical.
- Only **non-static** methods can be overridden.

```
class A {
   public void func(String s) {
       System.out.println("Imp. of class A.");
}

class B extends A {
   public void func(String s) {
       System.out.println("Imp. of class B.");
}

public static void main(String[] args) {
       B b = new B();
       b.func("argument"); // Imp. of class B.
}
```

Method Resolution



- Compiler checks for method existence and signature.
- JVM determines actual method execution at run-time.
- Method execution is based on the run-time object.

Co-variant Return Type

- Prior to Java 1.4, return type changes in overridden methods were **not** allowed.
- Post Java 1.4, co-variant return types are allowed.

Conditions

- Only non-primitive return types are permitted.
- Return type in the child class must be a subclass of the return type in the parent class.

```
class A {
  public A func(String s) {
    System.out.println("Imp. of class A.");
    return this;
}

class B extends A {
  public B func(String s) {
```