Course Catalogue

Module Code	Semester	ECTS	SWS	Lecture	Tutorial	Lab
MECH-M-2-ROB-ROB-ILV	2	4	1	1	0	0
Course Name	Robotics					
Lecturer	D. T. McGuiness, Ph.D (Daniel.McGuiness@mci.edu) (4A-434c)					
Study Programme	Mechatronik Smart Technologies					
Official Name	Robotik			Course Language		English
Lecture Prerequisites	The student should be comfortable with working with either. Python and/or. C++ and should have an beginner level knowledge of the. Linux environment and the command line interface					
Course Objectives	WARNING: This is the content only covered by me as this lecture is shared by Prof. Can Dede and Benjamin Massow, M.Sc. The goal of this lecture is to give you a better view of how to control robots using different programming methods. This lecture you will use ROS, a versatile software capable of doing pathfinding and localisation, a perfect fit for use in mobile robotics.					
Primary Course Content	Lecture Homepage on GitHub WebBook					
Secondary Course Content(s)	A Concise Introduction to Robot Programming with ROS2 by F. M. Ric, Programming Principles and Practice using C++ by B. Stroustru,					
Homework(s) and Project(s)	Personal Assignment (100)					
Assessment Criteria	Assignmen	nt Type		Effect	Co	unt
	Personal A	ssignment		100		1
	Sum			100		

Lecture Structure

Order	Торіс	Units	Self Study
1	Mobile Robot Localisation	4	6
	Introduction The problems of Noise and Aliasing Localisation v. Hard-Coded Navigation Representing Belief Representing Maps Probabilistic Map-Based Localisation Other Examples of Localisation Methods Building Maps		
2	The GNU/Linux Operating System	4	6
	Learning the Linux Command Line Installation Docker The Structure of Commands Helpful Keyboard Shortcuts for the Terminal When you need help with Commands Additional Information A Detailed Look in Is Command Creating and Removing Folders Move, Copy and Delete Files and Folders Role to Users and sudo File Permissions Hard and Symbolic Links The Linux File System Common Command-Line Tools and Tasks Advanced Topics		
3	ROS 2 Introduction and Concepts	4	6
	Introduction Publisher and Subscriber Architecture Nodes - The Building Blocks The Discovery Process Communication Between Nodes Topics Services Actions Parameters Working with Command Line Launch File Intermediate Concepts Configuring Quality of Service Advanced Concepts		
4	Programming with Client Libraries	4	6
	Setting the Environment Turtles and Graphs A Deeper Look into Nodes Working with Topics Working with Services Working with Parameters A Practical Look into Actions Launching Nodes Getting Started with Colcon Creating a Workspace Creating a Package Writing a Simple Publisher & Subscriber Writing a Simple Service and Client Creating Custom msg and srv Files Using Parameters in a Class Managing Dependencies Creating an Action Writing an Action Server and Client Writing a Launch File		
5	Simulations and TF Trees	4	6
	A Gentle Introduction Writing a Static Broadcaster		
6	SUM	15	30

- Any major announcements will be made on SAKAI regarding any possible date/content/structural changes for the assignment(s), exam(s).
- Any lecture material will be posted at the lectures corresponding GitHub home-page. The link will be present on the lectures SAKAI homepage.

• If there are any questions regarding course content/exams/assignments please do not refrain from contacting me (Daniel.McGuiness@mci.edu).