Question 1:

Calculating initial entropy of a target

-Entropy =  $\begin{cases} -\frac{1}{2} - \frac{1}{2} \log (p_i) \\ \frac{1}{2} - \frac{1}{2} \log (p_i) \end{cases}$ 

voluere probability of the target days.

P(Taste for Me'n) = 5/10=0.5 P(Taste for yumny) = 5/10=0.5

Entropy for taste

 $E(T) = -(Polog_2(Po) + P_1 log_2(P_1))$ 

= - (0.5.log\_(0.5) + 0.5.log\_(0.5))

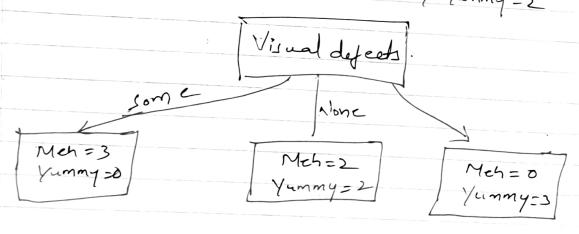
= - (log(0.5)) log(0.5) approximately -1

 $= -(-1) = 1_{ii}$ Entropy for test =  $-1_{ii}$ 

/2 /2

Question 2 if Visual defeat is noot of a decision-tree, cue need to calculate information gain IG(TIA) = Entropy(T) - IT (information taken)

IG(TIA) = Entropy(T) - Even [Tul. Entropy(Tu)) Where Tis the target variable Here Taste & tayet variable A ûs the variable we need to test. there A is Visual dejects. V? I each value in A. teat is Some, many, none. Visual défects for some = > Meh=3, Yummy=0 Visual defects for Many => Meh=0, Yummy=3 risual defects for None => Meh=2, Yummy=2 Visual defeats.



Entropy (Vival defects for some) = 
$$-(\frac{3}{3}\log_2^3/3) + \frac{9}{3}\log_2(8)$$
  
=  $-\log_2 1 \Rightarrow 0$ .

Information Gain = E(T)-IT

E(T) is calculated in Question 1, which is

1
=-1-0.4 => 0.6

Information Gain = 0.6