



Extra Classes:	<<Abstract>> NonBarrier	<<Abstract>> Barrier	<<Abstract>> PartBarrier
	+ NonBarrier(int, int) + scanSquare(Token): bool + scanSquare(Barrier): bool + scanSquare(NonBarrier): bool + scanSquare(PartBarrier): bool + scanSquare(Mobile): bool	+ Barrier(int, int) + scanSquare(Token): bool + scanSquare(Barrier): bool + scanSquare(NonBarrier): bool + scanSquare(PartBarrier): bool + scanSquare(Mobile): bool	+ PartBarrier(int, int) + scanSquare(Token): bool + scanSquare(Barrier): bool + scanSquare(NonBarrier): bool + scanSquare(PartBarrier): bool + scanSquare(Mobile): bool