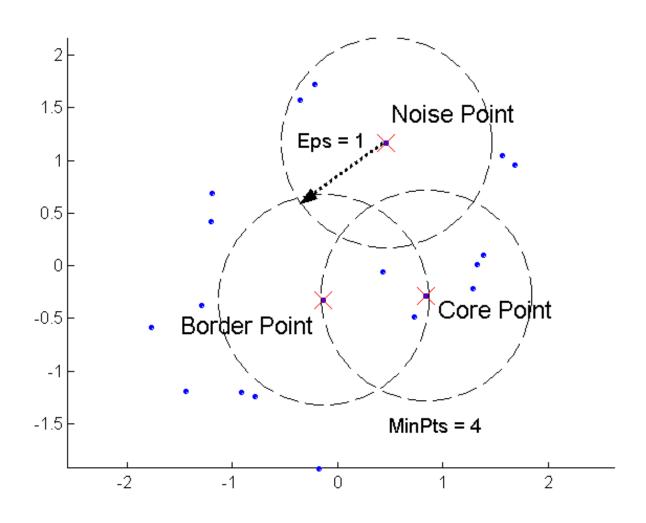
## CLUSTERING

Sanjay Ranka
Distinguished Professor
Department of Computer and Information Science and Engineering
www.sanjayranka.com
sanjayranka@gmail.com
352 514 4213

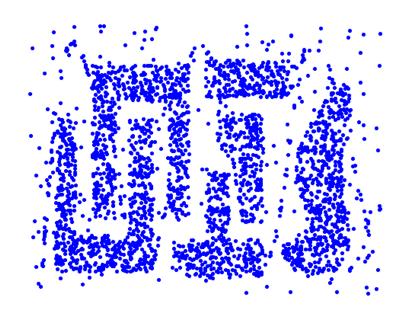
### **DBSCAN**

- DBSCAN is a density based clustering algorithm
- Density = number of points within a specified radius (Eps)
- A point is a core point if it has more than specified number of points (MinPts) within Eps
  - Core point is in the interior of a cluster
- A border point has fewer than MinPts within Eps but is in neighborhood of a core point
- A noise point is any point that is neither a core point nor a border point

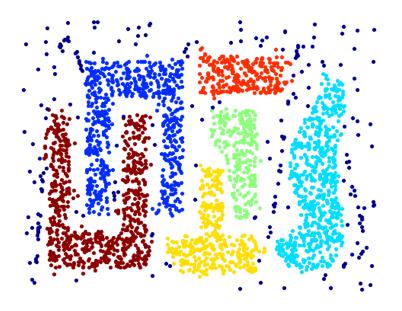
# DBSCAN: Core, Border and Noise points



### When DBSCAN works well

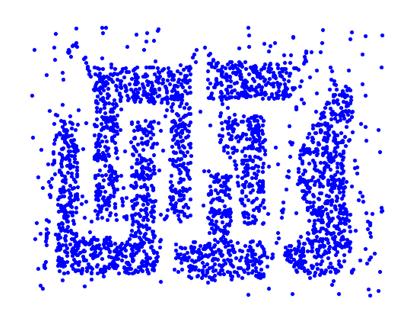


Original Dataset

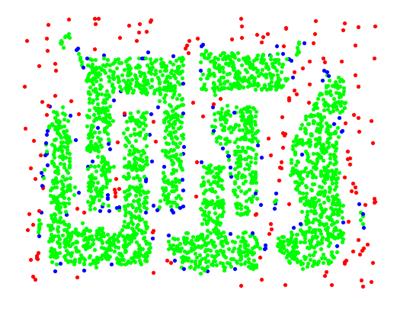


Clusters found by DBSCAN

# DBSCAN: Core, Border and Noise points



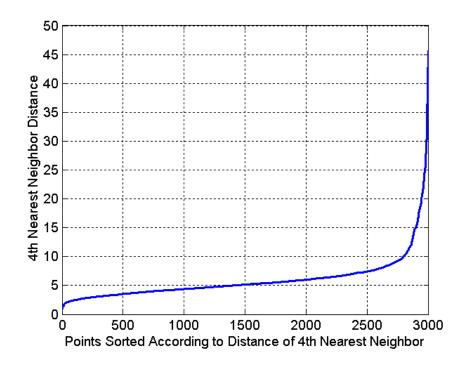
Original Points



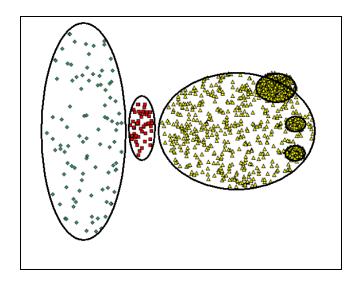
Eps = 10, Minpts = 4
Point types:
Core
Border
Noise

## DBSCAN: Determining Eps and MinPts

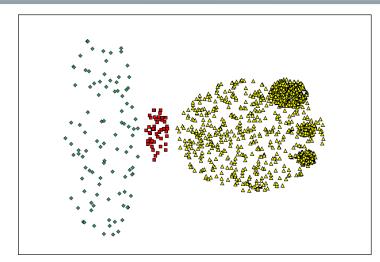
- Idea is that for points in a cluster, there k<sup>th</sup> nearest neighbors are at roughly the same distance
- Noise points have the k<sup>th</sup> nearest neighbor at at farther distance
- So, plot sorted distance of every point to its k<sup>th</sup> nearest neighbor. (k=4 used for 2D points)



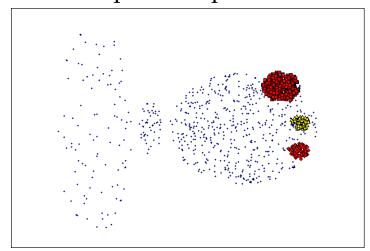
### Where DBSCAN doesn't work well



Original Points



Minpts = 4, Eps = 9.75

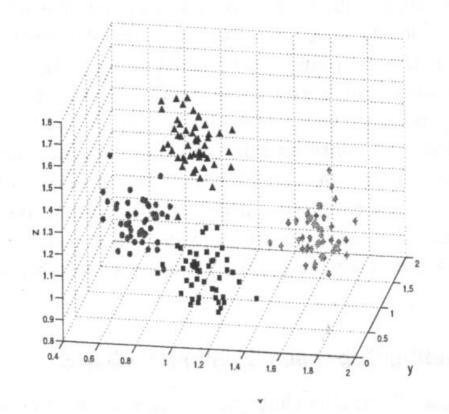


MinPts = 
$$4$$
, Eps =  $9.92$ 

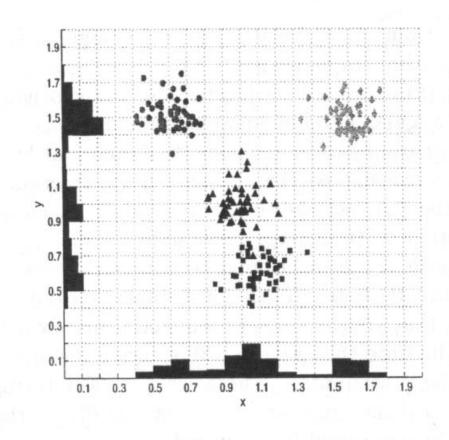
## Subspace clustering

- Instead of using all the attributes (features) of a dataset, if we consider only subset of the features (subspace of the data), then the clusters that we find can be quite different from one subspace to another
- The clusters we find depend on the subset of the attributes that we consider

# Subspace clustering

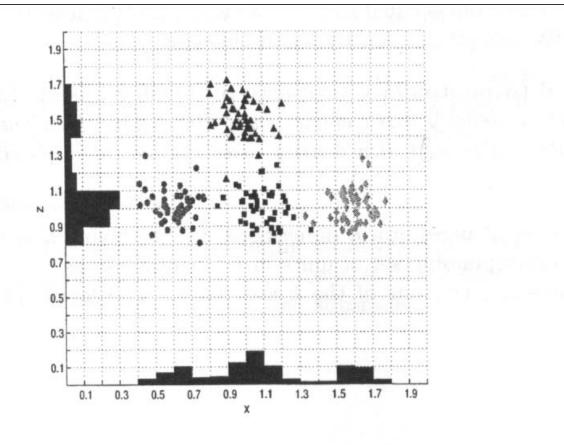


# Subspace clustering



(b) View in the XY plane.

## Subspace Clustering

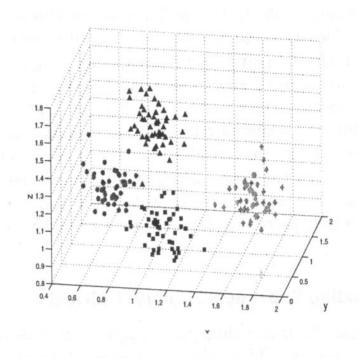


(c) View in the XZ plane.

### **CLIQUE**

- CLIQUE is a grid based clustering algorithm
- CLIQUE splits each dimension (attribute) in to a fixed number (ξ)
  of equal length intervals. This partitions the data space in to
  rectangular *units* of equal volume
- We can measure the density of each unit by the fraction of points it contains
- A unit is considered dense if its density > user specified threshold
- A cluster is a group of contiguous (touching) dense units

# CLIQUE: Example



(a) Four clusters in three dimensions.

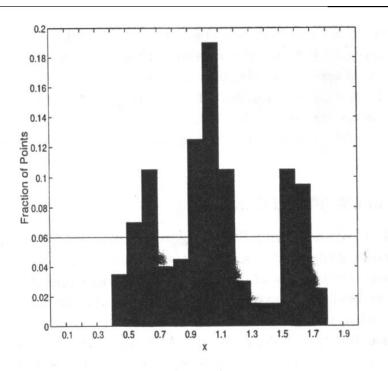


Figure 5.36. Histogram showing distribution of points for the  $\boldsymbol{X}$  attribute.

### **CLIQUE**

- CLIQUE starts by finding all the dense areas in the one dimensional spaces associated with each attribute
- Then it generates the set of two dimensional cells that might possibly be dense by looking at pairs of dense one dimensional cells
- In general, CLIQUE generates the possible set of k-dimensional cells that might possibly be dense by looking at dense (k-1)dimensional cells. This is similar to APRIORI algorithm for finding frequent item sets
- It then finds clusters finds clusters by taking union of all adjacent high density cells

#### **MAFIA**

- Merging of Adaptive Finite Intervals (MAFIA) is a modification of CLIQUE that runs faster and finds better quality clusters.
- The main modification over CLIQUE is the use of an adaptive grid
- Initially each dimension is partitioned into a large number of intervals. A histogram is generated that shows the number of data points in each interval
- Groups of adjacent intervals are grouped in to windows, and the maximum number of points in the window's intervals becomes the value associated with the window

#### MAFIA

- Adjacent windows are grouped together if the values of the two windows are close
- As a special case, if all windows are combined into one window, the dimensions is partitioned in to a fixed number of cells and the threshold for being considered a dense unit is increased for that dimension

### Limitations of CLIQUE and MAFIA

- Time complexity is exponential in the number of dimensions
- Will have difficulty if "too many" dense units are generated at lower stages
- May fail if clusters are of widely differing densities, since the threshold is fixed
- Determining the appropriate τ and ξ for a variety of data sets can be challenging
- It is not typically possible to find all clusters using the same threshold

## Clustering Scalability for Large Datasets

- One very common solution is sampling, but the sampling could miss small clusters.
  - Data is sometimes not organized to make valid sampling easy or efficient.
- Another approach is to compress the data or portions of the data.
  - Any such approach must ensure that not too much information is lost.
     (Scaling Clustering Algorithms to Large Databases, Bradley, Fayyad and Reina.)

## Scalable Clustering: BIRCH

- BIRCH (Balanced and Iterative Reducing and Clustering using Hierarchies)
  - BIRCH can efficiently cluster data with a single pass and can improve that clustering in additional passes.
  - Can work with a number of different distance metrics.
  - BIRCH can also deal effectively with outliers.

## Scaleable Clustering: BIRCH

- BIRCH is based on the notion of a clustering feature (CF) and a CF tree.
- A cluster of data points (vectors) can be represented by a triplet of numbers
  - (N, LS, SS)
  - N is the number of points in the cluster
  - LS is the linear sum of the points
  - SS is the sum of squares of the points.
- Points are processed incrementally.
  - Each point is placed in the leaf node corresponding to the "closest" cluster (CF).
  - Clusters (CFs) are updated.

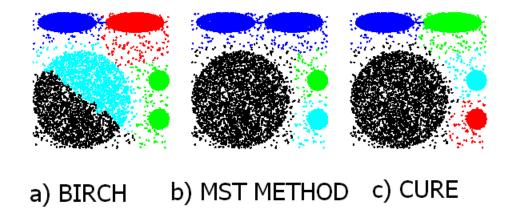
## Scalable Clustering: BIRCH

- Basic steps of BIRCH
  - Load the data into memory by creating a CF tree that "summarizes" the data.
  - Perform global clustering.
    - Produces a better clustering than the initial step.
    - An agglomerative, hierarchical technique was selected.
  - Redistribute the data points using the centroids of clusters discovered in the global clustering phase, and thus, discover a new (and hopefully better) set of clusters.

## Scalable Clustering: CURE

- Clustering Using Representatives
- Uses a number of points to represent a cluster
- Representative points are found by selecting a constant number of points from a cluster and then "shrinking" them toward the center of the cluster
- Cluster similarity is the similarity of the closest pair of representative points from different clusters
- Shrinking representative points toward the center helps avoid problems with noise and outliers
- CURE is better able to handle clusters of arbitrary shapes and sizes

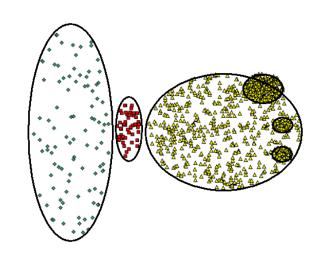
## Experimental results: CURE



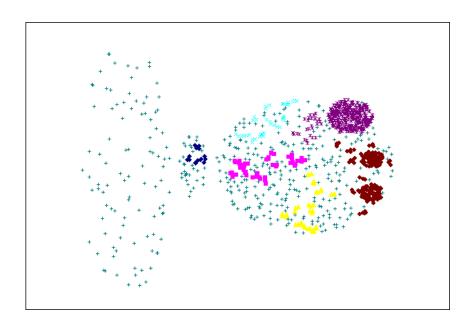
## **Experimental Results: CURE**



## CURE can not handle differing densities



Original Points



**CURE** 

## **Graph Based Clustering**

- Graph-Based clustering uses the proximity graph
  - Start with the proximity matrix
  - Consider each point as a node in a graph
  - Each edge between two nodes has a weight which is the proximity between the two points
  - Initially the proximity graph is fully connected
  - MIN (single-link) and MAX (complete-link) can be viewed as starting with this graph
- In the most simple case, clusters are connected components in the graph

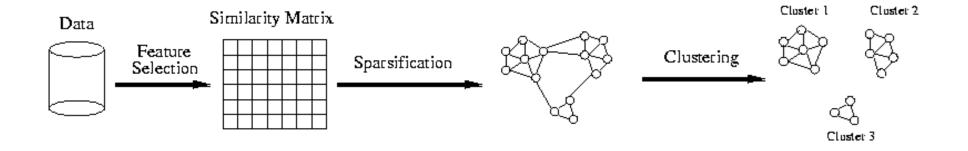
## Graph Based Clustering: Sparsification

- The amount of data that needs to be processed is drastically reduced
  - Sparsification can eliminate more than 99% of the entries in a similarity matrix
  - The amount of time required to cluster the data is drastically reduced
  - The size of the problems that can be handled is increased

## Sparsification

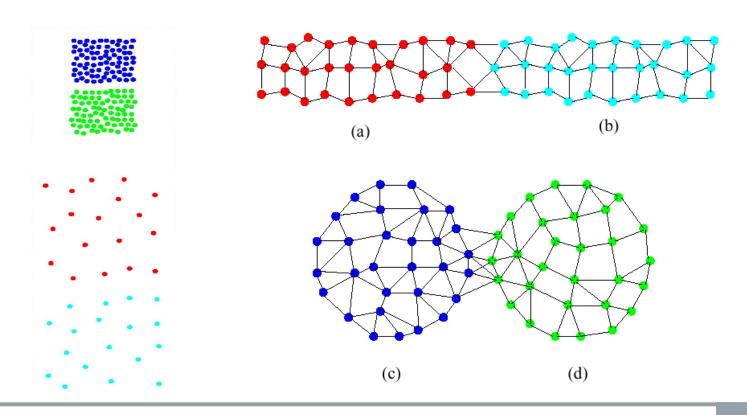
- Clustering may work better
  - Sparsification techniques keep the connections to the most similar (nearest) neighbors of a point while breaking the connections to less similar points.
  - The nearest neighbors of a point tend to belong to the same class as the point itself.
  - This reduces the impact of noise and outliers and sharpens the distinction between clusters.
- Sparsification facilitates the use of graph partitioning algorithms (or algorithms based on graph partitioning algorithms.
  - Chameleon and Hypergraph-based Clustering

# Sparsification



## Limitations of Current Merging Schemes

Existing merging schemes are static in nature



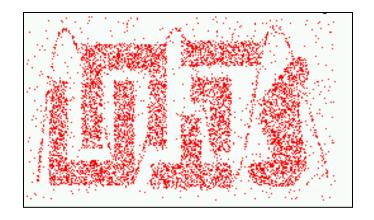
## Chameleon: Clustering Using Dynamic Modeling

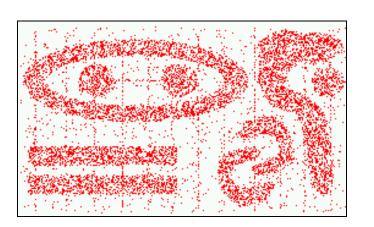
- Adapt to the characteristics of the data set to find the natural clusters.
- Use a dynamic model to measure the similarity between clusters.
  - Main property is the relative closeness and relative inter-connectivity of the cluster.
  - Two clusters are combined if the resulting cluster shares certain properties with the constituent clusters.
  - The merging scheme preserves self-similarity.

• One of the areas o

## Characteristics of Spatial Datasets

- Clusters are defined as densely populated regions of the space
- Clusters have arbitrary shapes, orientation, and non-uniform sizes
- Difference in densities across clusters and variation in density within clusters
- Existence of special artifacts (streaks) and noise
- The clustering algorithm must address the above characteristics and also require minimal supervision





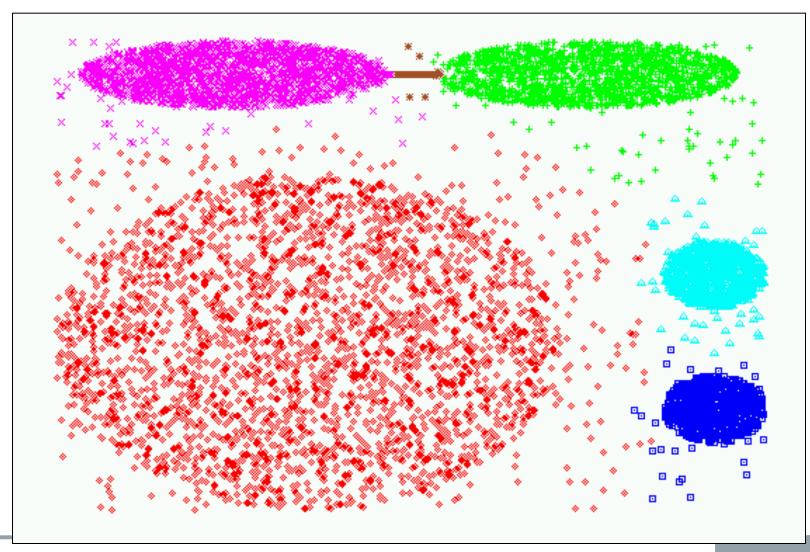
### Chameleon

- Preprocessing Step: Represent the Data by a Graph
  - Given a set of points, we construct the k-nearest-neighbor (k-NN) graph to capture the relationship between a point and its k nearest neighbors.
- Phase 1: Use a multilevel graph partitioning algorithm on the graph to find a large number of clusters of well-connected vertices.
  - Each cluster should contain mostly points from one "true" cluster, i.e., is a sub-cluster of a "real" cluster.
  - Graph algorithms take into account global structure.

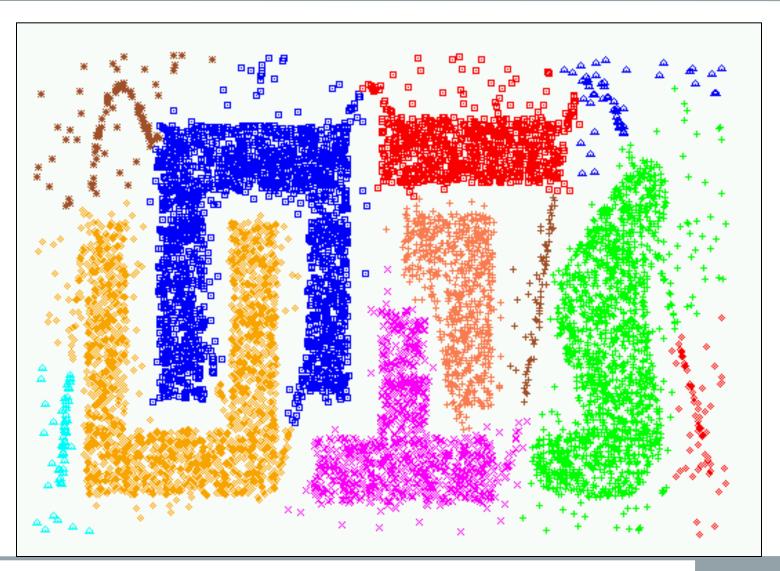
### Chameleon

- Phase 2: Use Hierarchical Agglomerative Clustering to merge sub-clusters.
  - Two clusters are combined if the resulting cluster shares certain properties with the constituent clusters.
  - Two key properties are used to model cluster similarity:
    - Relative Interconnectivity: Absolute interconnectivity of two clusters normalized by the internal connectivity of the clusters.
    - Relative Closeness: Absolute closeness of two clusters normalized by the internal closeness of the clusters.

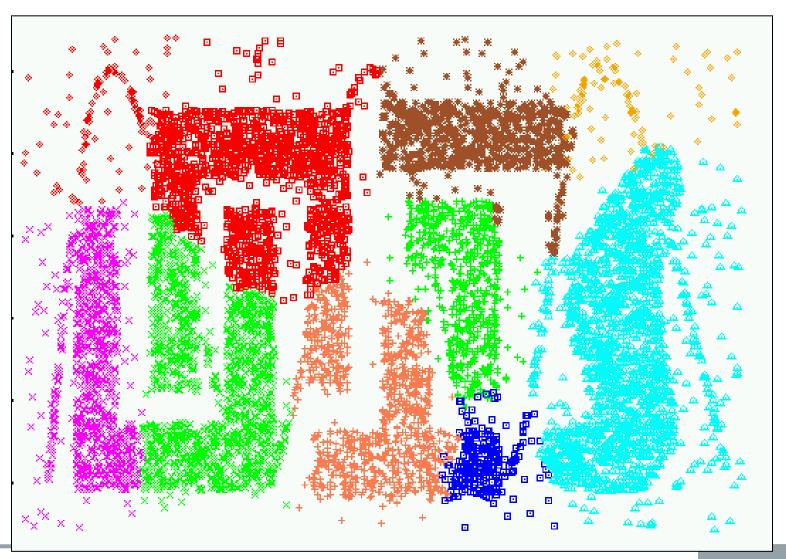
# Experimental Results: Chameleon



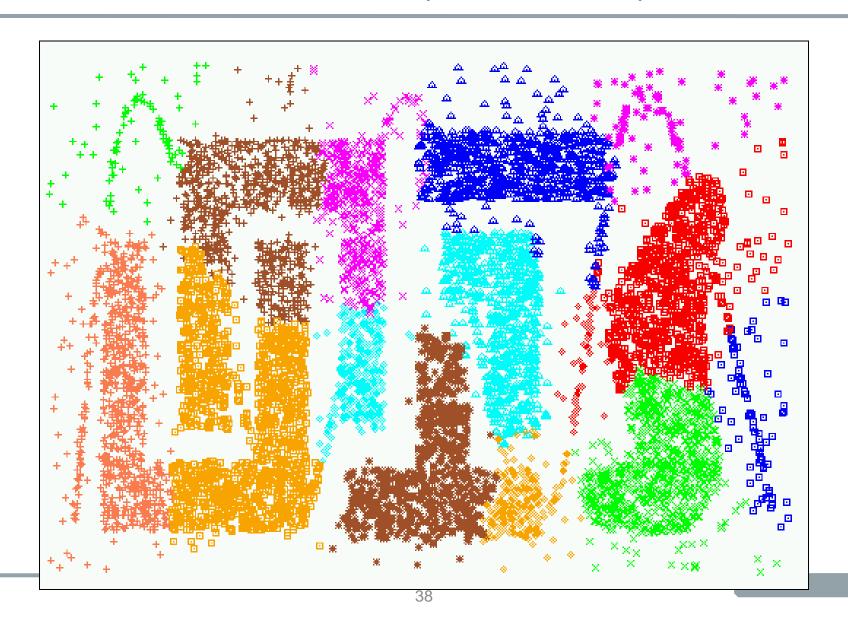
# Experimental Results: Chameleon



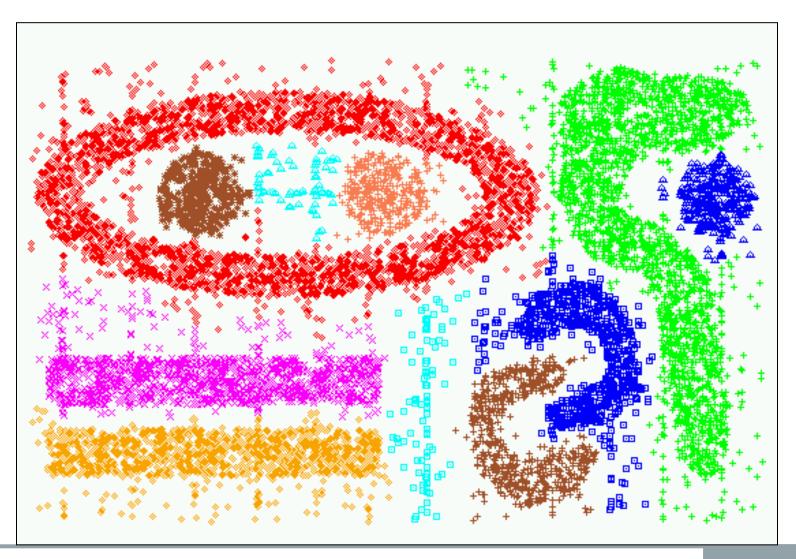
# Experimental Results: CURE (10 clusters)



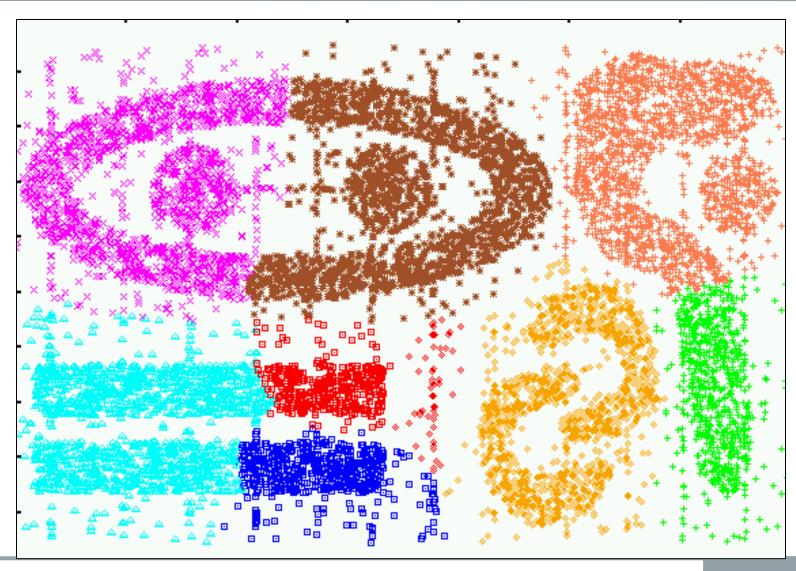
# Experimental Results: CURE (15 clusters)



# Experimental Results: Chameleon



# Experimental Results: CURE (9 clusters)



# Experimental Results: CURE (15 clusters)

