This Document Contains a Link to our GitHub repository, a description of our good code, a description of our bad code, and screenshots of git commits

GitHub Link with good and Bad calculators:

https://github.com/da-dave/Dcoders-programs/tree/master

Simple Calculator:

1. KISS -

The code for the simple calculator contains just the required number of functions to operate the four basic functions of the calculator. Each function has simple code lines that carry on the calculator operation assigned to them. I.e.

```
def addition(a, b):
    # Return the sum of a and b
    return a + b
```

In this function for addition, return a + b is the only code line.

2. DRY -

The code for the simple calculator does not repeat unnecessary lines. Each function has lines specific to its operational needs. I.e.

```
def subtract(a, b):
    # Return the difference between a and b
    return a - b
```

This function is used for subtraction; there are no unnecessary lines that are being repeated. Both addition and subtraction are distinct and do not repeat anything, except for the variable names.

3. Document Your Code -

In the good calculator, each function includes comments that briefly explain its purpose.

```
def get_user_input():
    # Prompt user for two numbers. Returns computed value.
    try:
        # Ask user for two numbers and convert to float
        num1 = float(input("Enter first number: "))
        num2 = float(input("Enter second number: "))
        return num1, num2
# Handle non-numeric input
```

Here are the various uses of comments to help users easily understand what is happening

4. Clean Code -

In this part, there is consistent spacing and formatting, as well as clear and descriptive variable and function names.

```
def main():
    # Main function that controls calculator flow
    print ("Welcome to the simple calculator!")
```

```
print ("Choose an operation: add, subtract, multiply, divide")
```

Horrible Calculator:

1. KISS -

The code for the bad calculator hard-codes all the calculator operations into one function, making it hard to read and understand.

```
def calc():
    # This project is a calculator
    x = int(input("1 add 2 sub 3 mul 4 div: "))
    if x == 1:
        a = float(input("a: "))
        b = float(input("b: "))
        print("a+b=", str(a+b))
    if x ==2:
        a = float(input("a: "))
        b = float(input("b: "))
        print("a-b=", str(a-b))
```

This is a snippet of the function. This could have been separated into two functions, like in the simple calculator file.

2. DRY -

The code for the bad calculator repeats input lines many times and uses typecasting even though it does not need to.

```
if x ==3:
    a = float(input("a: "))
    b = float(input("b: "))
    print("a*b=", str(a*b))

if x ==4:
    a = float(input("a: "))
    b = float(input("b: "))
    print("a/b=", str(a/b))
```

In all the operations, the code expects input based on the user's choice rather than just having it written once.

3. Document Your Code -

There are no comments or documentation at all in the bad calculator.

From bad calculator:

```
def calc():
    x = int(input("1 add 2 sub 3 mul 4 div: "))
    if x == 1:
        a = float(input("a: "))
        b = float(input("b: "))
        print("a+b=", str(a+b))
```

There should be some comments here to describe what the code is doing

4. Clean Code -

Using a singular function to do everything is not good practice, and there is repeated code for getting user inputs using if blocks.

From bad calculator:

```
if x == 1:
    a = float(input("a: "))
    b = float(input("b: "))
    print("a+b=", str(a+b))
```

This shows one of the many repeated if statements, demonstrating bad practice of clean code

Screenshots of git commands and commits:





