Machine Learning Worksheet 3

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Problem 1

see PDF-print out of jupyter notebook $kNN_implementationHW$

Problem 2

see PDF-printout of jupyter notebook decision-tree

Problem 3

results from the decision tree implementation of problem 2:

$$\hat{z}_a = 1$$

$$\hat{z}_b = 2$$

$$p(c = \hat{z}_a | x_a, T) = 1$$

$$p(c = \hat{z}_b | x_b, T) = \frac{2}{3}$$

Problem 4

results from the 3NN implementation of problem 2 without Standardization:

$$\hat{z}_a = 0$$

$$\hat{z}_b = 2$$

results from the 3NN implementation of problem 2 with Standardization:

$$\hat{z}_a = 1$$

$$\hat{z}_b = 0$$

Problem 5

results from the 3NN implementation of problem 2 without Standardization regression:

$$\hat{z}_a = 1.00000$$

$$\hat{z}_b = 0.50904$$

Problem 6

LOOCV on the Dataset showed that the quality of 3-NN is not very good. Using standardization improves the quality a little bit but it's still below 30%. (see Octave results.) The decision trees perform better on the dataset.

Code:

kNN_implementationHW

October 31, 2015

1 Implementation exercise: KNN

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```
In [2]: import random
    import numpy as np
    import operator
    from sklearn import datasets
    import matplotlib.pyplot as plt
    %matplotlib inline
```

/usr/lib/python3.5/site-packages/sklearn/utils/fixes.py:64: DeprecationWarning: inspect.getargspec() is if 'order' in inspect.getargspec(np.copy)[0]:

1.1 Load dataset

The iris data set (https://en.wikipedia.org/wiki/Iris_flower_data_set) it loaded by the function loadDataset. Arguments:

• split: int Split rate between test and training set e.g. 0.67 corresponds to 1/3 test and 2/3 validation

Returns:

- X: list(array of length 4); Trainig data
- Z: list(int); Training labels
- XT: list(array of length 4); Test data
- ZT: list(int); Test labels

X, XT, Z, ZT = loadDataset(split)

```
1
```

1.2 Plot dataset

Since X is dimentionality 4, 16 scatterplots (4x4) are plotted showing the dependencies of each two features.

```
In [5]: Xa = np.asarray(X)
         f, axes = plt.subplots(4, 4,figsize=(15, 15))
         for i in range(4):
              for j in range(4):
                   if j == 0 and i == 0:
                        axes[i,j].text(0.5, 0.5, 'Sepal. length', ha='center', va='center', size=24, alpha=
                   elif j == 1 and i == 1:
                        axes[i,j].text(0.5, 0.5, 'Sepal. width', ha='center', va='center', size=24, alpha=.
                   elif j == 2 and i == 2:
                        axes[i,j].text(0.5, 0.5, 'Petal. length', ha='center', va='center', size=24, alpha=
                   elif j == 3 and i == 3:
                        axes[i,j].text(0.5, 0.5, 'Petal. width', ha='center', va='center', size=24, alpha=.
                        axes[i,j].scatter(Xa[:,j],Xa[:,i], c = Z, cmap=plt.cm.cool)
       1.0
                                                        8.0
       0.8
                               7.5
                                                        7.5
                                                                                 7.5
                               7.0
                                                        7.0
                                                                                7.0
       0.6
                                                        6.5
          Sepal. length
                               6.0
                                                        6.0
                                                                                6.0
       0.4
                               5.5
                                                        5.5
                                                                                5.5
                               5.0
                                                        5.0
                                                                                5.0
       0.2
                               4.5
                                                        4.5
                                                                                4.5
                        0.8
       5.0
       4.5
                                                        4.5
                                                                                4.5
                               0.8
       4.0
                                                        4.0
                                                                                4.0
                               0.6
                                                        3.5
                                                                                3.5
       3.5
                                    Sepal. width
       3.0
                                                        3.0
                                                                                3.0
                               0.4
                                                        2.5
                               0.2
                                                        2.0
                                                                                2.0
       2.0
                                                        0.8
                                                        0.6
                                                            Petal. length
                                                        0.4
                                                        0.2
                                                                         0.8
                                                                             1.0
       3.0
                                                        2.5
       2.5
       2.0
                                                        2.0
                               2.0
                                                        1.5
       1.5
                               1.5
                                                                                     Petal. width
       1.0
                               1.0
                                                        1.0
                                                                                0.4
       0.5
                               0.5
                                                        0.5
                                                                                0.2
       0.0
                               0.0
                                                        0.0
```

1.3 Exercise 1: Euclidean distance

```
Compute euclidean distance between two data points. arguments: * x1: array of length 4; data point * x2: array of length 4; data point returns: * distance:int; euclidean distance between x1 and x2
```

1.4 Exercise 2: get k nearest neighbours

For one data point xt compute all k nearest neighbours.

arguments: * X: list(array of length 4); Training data * Z: list(int); Training labels * xt: array of length 4; Test data point

returns: * neighbours: list of length k of tuples (X_neighbor, Z_neighbor, distance between neighbor and xt); this is the list of k nearest neighbours to xt

1.5 Exercise 3: get neighbor response

For the previously computed k nearest neighbors compute the actual response. I.e. give back the class of the majority of nearest neighbors. What do you do with a tie?

```
arguments: * neighbors returns * y: int; majority target
```

1.6 Exercise 4: Compute accuracy

return max_labels[0]

```
arguments: * YT:list(int); predicted targets * ZT:list(int); actual targets
    returns: * accuracy (percentage of correctly classified test data points)

In [12]: def getAccuracy(YT, ZT):
    return np.sum(np.asarray(YT) == np.asarray(ZT)) / len(YT)
```

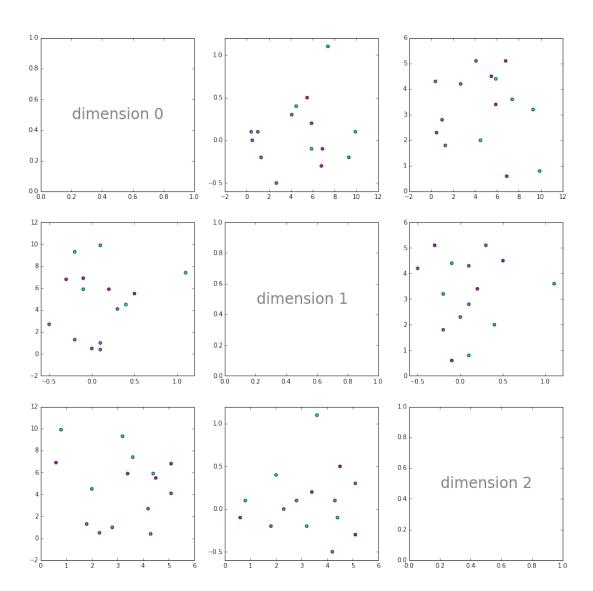
1.7 Testing

Should output an accuracy of 0.959999999999999996%.

decision_tree

October 31, 2015

```
In [3]: # Raphael Dümig (MatrNr. 03623199)
        # Thomas Blocher (MatrNr. 03624034)
        # load the data
        import numpy as np
        import matplotlib.pyplot as plt
        import matplotlib.cm as cm
        import math as m
       %matplotlib inline
       data = np.genfromtxt('../homework03.csv', delimiter=',', skip_header=1)
       X = data[:,:3]
       Z = data[:,3]
In [10]: # plot the data
         fig, axes = plt.subplots(3,3, figsize=(15,15))
         for i in range(3):
             for j in range(3):
                 if i != j:
                     axes[i,j].scatter(X[:,i], X[:,j], c=Z, cmap=cm.cool)
                 else:
                     axes[i,j].text(0.5, 0.5, 'dimension %d' % i,
                                    ha='center', va='center', size=24, alpha=.5)
```



import itertools

def gini_index(labels, label_values):
 if labels.size == 0:
 return 0
 else:
 n_label = np.sum(labels[:, np.newaxis] == label_values, axis=0)
 return 1 - np.sum(n_label**2)/np.sum(n_label)**2

In [4]: # build a decision tree using the data

```
class DecisionTreeNode:
    def __init__(self, X, Z, depth=np.infty):
        #print('creating node with a dataset of size %d (%d levels remaining)' % (X.shape[0], d
        self.X = X
```

```
self.Z = Z
    self.left = None
    self.right = None
   self.split_pos = None
    self.n = Z.shape[0]
    self.depth = depth
    self.split()
def gini(self):
    if self.right is None:
        return gini_index(self.Z, list(set(self.Z)))
    else:
        return (self.right.gini()*self.right.n + self.left.gini()*self.left.n) / self.n
def get_cut_positions(self):
    s = np.sort( self.X, axis=0 )
   return (s[1:] + s[:-1]) / 2
def get_labels(self):
   return list(set(self.Z))
def is_pure(self):
    return len(self.get_labels()) == 1
def get_label_counts(self):
    ls = self.get_labels()
   n_label = np.sum(self.Z[:, np.newaxis] == ls, axis=0)
    return { 1:n for (1,n) in zip(ls,n_label) }
def split(self):
   if self.is_pure():
        print('node is pure! refusing to split...')
    if self.depth <= 0:</pre>
        print('reached maximum depth! refusing to split...')
        return
    label_values = self.get_labels()
    cuts = self.get_cut_positions()
    zz = cuts[:,:,np.newaxis] < self.X.T</pre>
    indices = np.array([
            [ ( gini_idex(self.Z[zz[i,j,:]], label_values)*np.sum(zz[i,j,:])
               + gini_index(self.Z[~zz[i,j,:]], label_values)*np.sum(~zz[i,j,:])
              for j in range(zz.shape[1])
            1
            for i in range(zz.shape[0])
        ])
    min_index = np.argmin(indices)
    split_dim = min_index % indices.shape[1]
    split_dest = min_index // indices.shape[1]
    self.split_pos = (split_dim , cuts[split_dest, split_dim])
    mask = zz[split_dest,split_dim,:]
    # put all elements greater than the splitting boundary into the left node
```

```
# all others in the right node
                self.right = DecisionTreeNode(self.X[~mask], self.Z[~mask], self.depth-1)
                return
            def subtree_to_str(self, d=0):
               res = self.node_to_str(d)
                if self.left is not None:
                   res += '\n'.join(['|' + 1 for 1 in itertools.chain(
                               self.left.subtree_to_str(d+1).split('\n'),
                               self.right.subtree_to_str(d+1).split('\n'))
                   ])
               return res
            def node_to_str(self, d=0):
               res = ''
               if self.split_pos is not None:
                   res = ('depth: %d -- X%s > %.2f' % (d, chr(ord('0') + self.split_pos[0] + 1),
                                                       self.split_pos[1]))
                else:
                   res = ('depth: %d -- leaf' % d)
               res += ' (gini: %.2f)\n' % self.gini()
               nl = self.get_label_counts()
                for l in sorted(nl.keys()):
                   res += ('\t%s: %f%%\n' % (str(l), 100*nl[l]/self.n))
               return res
       class DecisionTree:
            def __init__(self, X, Z, max_depth=np.infty):
               self.X = X
               self.Z = Z
               self.max_depth = max_depth
                self.root = DecisionTreeNode(X,Z,max_depth)
            def gini_index(self):
               return self.root.gini_index()
            def print_tree(self):
                print('DFS traversal of the tree:')
                print(self.root.subtree_to_str(0))
In [5]: T = DecisionTree(X,Z.astype(int),2)
       print(30 * '=' + '\n')
       T.print_tree()
node is pure! refusing to split...
reached maximum depth! refusing to split...
node is pure! refusing to split...
DFS traversal of the tree:
depth: 0 -- X_1 > 4.30 (gini: 0.18)
       0: 33.333333%
```

self.left = DecisionTreeNode(self.X[mask], self.Z[mask], self.depth-1)

```
1: 40.000000%
2: 26.666667%

|depth: 1 -- X<sub>1</sub> > 7.15 (gini: 0.30)
| 0: 55.55556%
| 2: 44.444444%

||depth: 2 -- leaf (gini: 0.00)
|| 0: 100.000000%
||
||depth: 2 -- leaf (gini: 0.44)
|| 0: 33.333333%
|| 2: 66.666667%
||
||depth: 1 -- leaf (gini: 0.00)
| 1: 100.000000%
```

Source code: 3NN

```
W Read in Dataset
   data = csvread('homework03.csv');
   %remove first line (Remove labels)
   data = data(2:end,:);
   coords = data(:,1:3)
 6
   labels = data(:,4)
   xa = [4.1, -0.1, 2.2]
 8
 9
   xb = [6.1, 0.4, 1.3]
10
11
12
   \%\% Since the axis are not equaly derivated we have to do some
       standardization
13
14
   % Doing the Standardization
     xaStd(1) = (xa(1) - mean(coords(:,1)))./std(coords(:,1));
15
16
      xaStd(2) = (xa(2) - mean(coords(:,2)))./std(coords(:,2));
17
      xaStd(3) = (xa(3) - mean(coords(:,3)))./std(coords(:,3));
18
19
     xbStd(1) = (xb(1) - mean(coords(:,1)))./std(coords(:,1));
20
      xbStd(2) = (xb(2) - mean(coords(:,2)))./std(coords(:,2));
21
      xbStd(3) = (xb(3) - mean(coords(:,3)))./std(coords(:,3));
22
23
      coordsStd(:,1) = (coords(:,1) - mean(coords(:,1)))./std(coords
         (:,1));
      coordsStd(:,2) = (coords(:,2) - mean(coords(:,2)))./std(coords
24
      coordsStd(:,3) = (coords(:,3) - mean(coords(:,3)))./std(coords
25
         (:,3));
   %LOOCV Tests
26
^{27}
   %Without Standardization
28
   for valid = 1: size(labels, 1)
29
      \operatorname{dist} = [];
30
      x = data(valid, 1:3);
31
      for i = 1: size(labels, 1)
        %Calculating the dist to each point
32
33
        dist = [norm(coords(i)-x), dist];
34
      end
      [~,i] = sort(dist);
35
36
     %Since Training data are unique we get the 3 NN to Validation
         Point by taking the 3 Closest point with dist \tilde{}=0 (i(1)=
         valid)
37
     % the second part of the expression returns true iff there is a
          t i e
38
      out(valid) = (mode(labels(i(2:4))) == labels(valid)) || size(
         unique (labels (i (2:4)), 2) == 3;
```

```
39
     end
40
41
     %With Standardization
     for valid = 1: size(labels, 1)
42
43
      \operatorname{dist} = [];
44
      x = coords(valid, 1:3);
45
      for i = 1: size(labels, 1)
46
         dist = [\mathbf{norm}(coordsStd(i,:)-x), dist];
47
      end
48
      [ \tilde{\ }, i ] = \mathbf{sort} (dist);
      outStd(valid) = (mode(labels(i(2:4))) == labels(valid)) || size
49
          (unique(labels(i(2:4))),2) == 3;
50
     end
51
     %%LOOCV Results
52
53
     quality = mean(out)
54
55
56
     qualityStd = mean(outStd)
57
    % Labeling the Points
58
    \%Classification without Standardization
59
60
    for i = 1: size(labels, 1)
61
      dist(i) = norm(coords(i,:)-xa);
62
   end
    [ \tilde{\ }, i ] = \mathbf{sort}(dist);
63
64
    va = mode(data(i(1:3),4))
65
66
    for i = 1: size(labels, 1)
     dist(i) = norm(coords(i,:)-xb);
67
68
   end
69
70
    [ \tilde{\ }, index ] = sort(dist);
    vb = mode(data(index(1:3),4))
71
72
73
74
75
    %Classification with Standardization
76
    for i = 1: size(labels, 1)
      dist(i) = norm(coordsStd(i,:)-xaStd);
77
78
    \mathbf{end}
79
    [~,i] = \mathbf{sort}(\operatorname{dist});
80
    vaStandardized = mode(labels(i(1:3)))
81
82
83
    for i = 1: size(labels, 1)
84
      dist(i) = norm(coordsStd(i,:)-xbStd);
85
   end
86
```

```
[~,i] = \mathbf{sort}(dist);
     vbStandardized = mode(labels(i(1:3)))
88
89
90
91
     \% Regession (just using standardization)
92
93
     for i = 1: size(labels, 1)
       dist(i) = norm(coordsStd(i,:)-xaStd);
94
95
    \quad \text{end} \quad
96
97
     [ \tilde{\ }, i ] = \mathbf{sort} (dist);
     vareg = (1/sum(1./dist(i(1:3)))) * sum (1./(dist(i(1:3))) *
98
         labels (i (1:3)))
99
100
     for i = 1: size(labels, 1)
101
       dist(i) = norm(coordsStd(i,1:3)-xbStd);
102
    end
103
104
     [~,i] = \mathbf{sort}(\operatorname{dist});
     vbreg = (1/sum(1./dist(i(1:3)))) * sum (1./(dist(i(1:3))) *
105
         labels (i(1:3)))
```

Execution results

```
octave>hw2 4 5
{\tt coords} \; = \;
   5.50000
              0.50000
                          4.50000
                          3.60000
   7.40000
              1.10000
   5.90000
              0.20000
                          3.40000
   9.90000
              0.10000
                          0.80000
   6.90000
             -0.10000
                          0.60000
   6.80000
             -0.30000
                          5.10000
              0.30000
                          5.10000
   4.10000
   1.30000
              -0.20000
                          1.80000
   4.50000
              0.40000
                          2.00000
   0.50000
              0.00000
                          2.30000
   5.90000
             -0.10000
                          4.40000
   9.30000
              -0.20000
                          3.20000
   1.00000
              0.10000
                          2.80000
   0.40000
              0.10000
                          4.30000
   2.70000
             -0.50000
                          4.20000
labels =
   2
   0
```

```
2
   0
   2
   2
   1
   1
   0
   1
   0
   0
   1
   1
   1
xa =
   4.10000 -0.10000 2.20000
xb =
   6.10000 \qquad 0.40000 \qquad 1.30000
quality = 0.13333
qualityStd = 0.26667
va = 0
vb = 2
vaStandardized = 1
vbStandardized = 0
vareg = 1.00000 \\ vbreg = 0.50904
```