

Cross Reference for Project 2

You are to fill-in with where located in code

Chapter	Section	Topic	Where Line #'s	Pts	Notes
13		Classes	header.h		
	1 to 3	Instance of a Class	17	4	
	4	Private Data Members	19	4	Never Public
	5	Specification vs. Implementation	header.h	4	.h vs. .cpp files Always split
	6	Inline	—	4	
	7, 8, 10	Constructors	23	4	Overloading
	9	Destructors	47	4	
	12	Arrays of Objects	—	4	
	16	UML	In Folder	4	
14		More about Classes	header.h		
	1	Static	—	5	
	2	Friends	—	2	
	4	Copy Constructors	—	5	
	5	Operator Overloading	47	8	Overload 3 operators
	7	Aggregation	—	6	
15		Inheritance	header.h		
	1	Protected members	56	6	
	2 to 5	Base Class to Derived	54	6	
	6	Polymorphic associations	—	6	
	7	Abstract Classes	—	6	
16		Advanced Classes			
	1	Exceptions	—	6	
	2 to 4	Templates	—	6	
	5	STL	—	6	
		Sum	44	100	