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# Class flower created, assaign value name, Inssert function grow and blooming, insset function

#flower1 to name rose, inssert function flower2 to daisy, inssert function flower3 to name #Lotus, print

class Flower:

def \_\_init\_\_(self, name):

self.name = name

def grow(self):

print("The " +self.name + " is growing.")

def bloom(self):

print("The " + self.name + " is blooming.")

def main():

flower1 = Flower("Rose")

flower1.grow()

flower1.bloom()

flower2 = Flower("Daisy")

flower2.grow()

flower2.bloom()

flower3 = Flower("Lotus")

flower3.grow()

flower3.bloom()

if \_\_name\_\_ == "\_\_main\_\_":

main()