

Christopher James King

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I am an enthusiastic full stack developer with aspirations to join an experienced and passionate development team. My ideal company strives to improve the world and has a high ceiling for growth.

The Ohio State University, Columbus, OH

BS in Computer Science and Engineering, 2020

Specialization in Computer Graphics & Game Design, MMC Scholars, Pi Kappa Phi Fraternity

Equality Lab, Miami, Florida, June 2020 – Present, *Remote*

Senior Software Developer - I lead the development of a Web VR meeting room platform and am responsible for its deployment for organizations around the world including the French government.

Tools: AWS, Git, GPT-3, JavaScript, Linux, Node.js, React, REST, Three.js, Unreal, & Webpack.

The Ohio State University, Columbus, Ohio, January 2020 – May 2020

Classroom and Digital Union Tech Support - I provided tech support for students and professors with classroom equipment and software licensed by the school.

Tools: Adobe Suite, Diagnostic Software, Microsoft Teams, & Problem Solving.

OARnet, Columbus, Ohio, January 2016 - May 2016

Data Analyst - I analyzed network communications across the state of Ohio, alerted management regarding outages and potential breaches, and troubleshooted ongoing issues.

Tools: C, IT, Problem Solving, SSH, & Unix.

CSE 5913 - VR Animation Capstone, *Eyes of Mariam*, January 2020 – May 2020

Project Lead - In a competition to create an interactive story accentuating the issue of education impedance in Africa, the sponsor, Save The Children, chose our project to represent their mission.

Tools: 3D Modeling, Blender, C#, Mixamo, Project Management, Unity, & Virtual Reality.

CSE 5544 - Data Visualization, *Interactive Mirror*, January 2020 – May 2020

Project Lead - In the midst of the COVID-19 outbreak, I managed project goals for a team of developers as we created a web tool to compare data between countries. Our project received an A+.

Tools: CSS, D3, Excel, GitHub, HTML, JavaScript, jQuery, PHP, & Python.

Independent Development, *Financial Portfolio App*, Summer of 2019

For personal use, I built a web scraping tool that consolidates my financial accounts into one place.

Tools: CSS, HTML, JavaScript, & Python.

Independent Development, *Tanks 3D*, Summer of 2020

For fun, I built a 3D multiplayer game that procedurally generates map conditions for each new match.

Tools: 3D Modeling, Blender, C#, Procedural Generation, & Unity.