

# Christopher James King

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<https://dacking15.github.io/Personal-Website/>

## DESCRIPTION

I am an enthusiastic software developer with an interest in game development and full stack development. I am currently the Senior Software Developer for the VR For Good Initiative at Equality Lab and am exploring job opportunities near Denver, Colorado and remote.

## EDUCATION

**The Ohio State University**, Columbus, OH

*BS in Computer Science and Engineering*, 2020

Specialized in Computer Graphics and Game Design

Media Marketing and Communications Scholars, Pi Kappa Phi Fraternity

## EMPLOYMENT

**Equality Lab**, Miami, Florida, June 2020 – Present, *Remote*

*Senior Software Developer* - Lead a team of developers to create VR For Good applications.

Responsible for setting up, developing, and maintaining several versions of Equality Lab's custom hubs-cloud Web VR and Unreal Engine platforms that have been used by organizations around the world including the Paris Unemployment Office, Miami Dade County Schools, and The United States Institute of Peace in Pakistan. Notable technologies include Ammo.js, AWS, Blender, Digital Ocean, Fetch, Git, GPT-3, JavaScript, Node.js, React, Three.js, & Wordpress.

**Classroom and Digital Union Tech Support**, Columbus, Ohio, January 2020 – March 2020

**Sidon Lebanese Bakery and Grill**, Toledo, Ohio, May 2019 – January 2020

PROJECTS: *Available on my Portfolio Website*

**Tanks 3D**, May 2020 – June 2020

Independent, Unity, C#, Procedural Generation, Multiplayer, Windows 10, Web GL, Xbox.

**Save the Children Presents Eyes of Mariam**, January 2020 – May 2020

Collaborative, Animation Capstone, VR, Oculus Quest, Unity, C#, Windows 10, Mixamo, Xbox. *Our project was chosen by Equality Lab, our Animation Capstone sponsor, to be placed on their website and developed further for Save the Children.*

**COVID 19 Interactive Mirror**, January 2020 – May 2020

Collaborative, Data Visualization, HTML, CSS, JavaScript, jQuery, D3, Excel, GitHub, Python.