



# JavaScript Master Seminar

## Module Pattern

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# Agenda

- Introduction
- The Basics
- Augmentation
- Shared Private State
- Submodules
- Inheritance
- Demonstration
- Conclusion



## What is Module?

- Integral piece of robust application's architecture
- Keeps the units of code separated and organized



## Implementation of modules

- The Module pattern
- Object literal notation
- AMD modules
- CommonJS modules
- ECMAScript Harmony modules



## What is Module pattern?

- JavaScript design pattern
- Developed in 2003
- Private and public encapsulation
- Mimic classes in software engineering



## Advantages

- Cleaner approach for developers
- Supports private data
- Less clutter in global namespace
- Localization of functions and variables



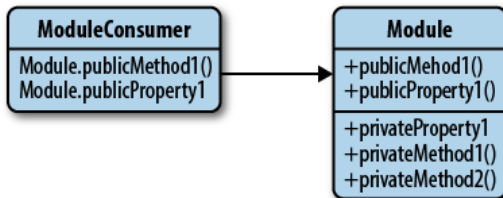
## Disadvantages

- Inability to create automated unit tests
- Lose of extendibility
- Problems when changing visibility of public/private members



# The Basics

- Anonymous Closures
- Private methods
- Global Import
- Module Export





## Anonymous Closures

- Defined function is executed immediately
- Code inside the function lives in a **closure**
- It provides **privacy** and **state**
- Maintains access to all globals

```
(function () {  
    // code  
})();
```

Figure: A simple anonymous closure

## Private methods

- Methods locally declared in modules
- Inaccessible outside of the scope defined

```
var Module = (function () {  
  
    var privateMethod = function () {  
        // do something  
    };  
  
})();
```

Figure: Private scope of a function

## Implied Globals

- Hard-to-manage code
- Not obvious (to humans) which variables are global



## Global Import

- Better alternative
- Passing globals as parameters to anonymous function
- Clearer and faster approach
- Better efficiency and readability

```
(function ($, YAHOO) {  
    // now have access to globals jQuery (as $) and YAHOO in this code  
}(jQuery, YAHOO));
```

Figure: Importing of globals

## Module Export

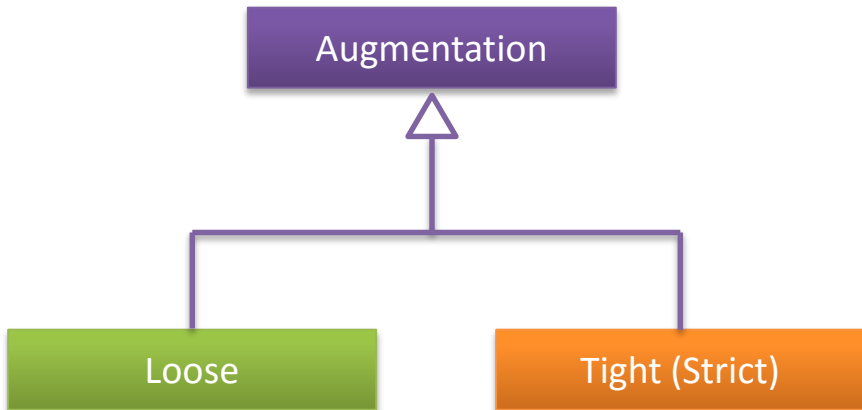
- Declare globals for further use
- Return value of anonymous function
- Module variables readable afterwards
- Namespacing (avoids varname conflicts)

## Problems:

- Entire module must be in one file
- Not extendable

## Solution: Augment modules





## Tight (Strict) Augmentation





## Tight (Strict) Augmentation

- Parameter: MODULE
- Loading order has to be fixed
- Properties of earlier modules usable reliably
- Properties overwritable

## Loose Augmentation



## Loose Augmentation

- Parameter: MODULE || {}
- Loading order irrelevant
- Module files can be loaded in parallel

## **Tight Augmentation      vs      Loose Augmentation**

- |                       |                           |
|-----------------------|---------------------------|
| - Allows overrides    | - Cannot override safely  |
| - Loading order fixed | - Loading order not fixed |
| - Parameter: MODULE   | - Parameter: MODULE    {} |

## **Disadvantage**

- Inability to share private variables between files

# Shared Private State



# Shared Private State



- Variable `_private` identical for all modules
- Only accessible from old module files
- Unlocks `_private` for later module file loading



# Submodules

- Creation is same like regular modules
- All the advanced capabilities of normal modules



- Parent module has to exist
- New module now has parent and parent's properties
- `m.parent` needs to be set last







- Conclusion

- △ We just showed the tip of the iceberg, there are much more details and many more interesting features.
- △ The AngularJS official website is a great place to start learning:  
<https://docs.angularjs.org/>
- △ Angular is a complete client-side solution which is opinionated about how a CRUD (Create, Read, Update, Delete) application should be built.
- △ Angular and its mentality is the future of the web, so if you are dealing with JavaScript in your career, sooner or later, you will end up learning such a framework.
- △ Finally we think Angular is the coolest thing happened to client side JavaScript since jQuery!



# Thank You!

