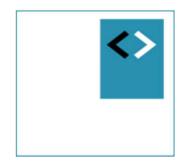




React Fundamentals Module – handling user input



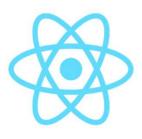
Peter Kassenaar – info@kassenaar.com



Handling user input

Working with input from textboxes, radio buttons, and other form fields

Types of form fields



- User input can come from a variety of elements:
 - <input type="text">
 - <input type="checkbox">
 - <input type="radio">
 - <select> + <option>
 - <textarea>
 - ...

React – types of input components

Controlled Components

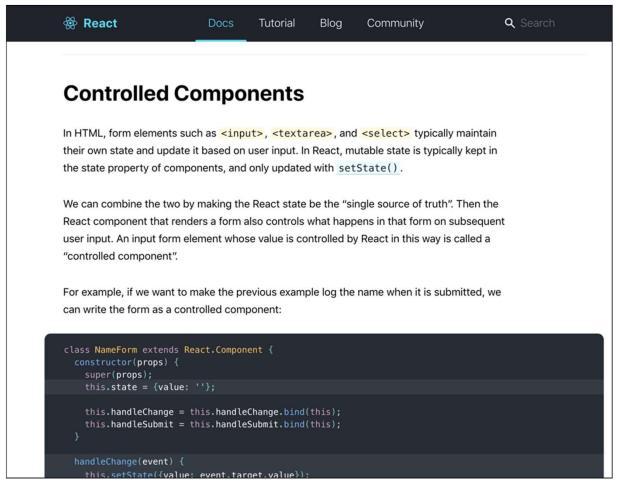
- React is the single source of truth for the component
- Component value is driven from the state
- Typically: more work, but better control
- Changes are pushed to the state

Uncontrolled Components

- Form data is handled by the DOM itself
- State lives in the HTML component
- Less work, but less control
- Changes need to be pulled from the component via ref

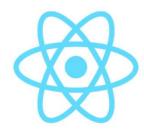
Controlled components

Preferred way of handling input controls



https://reactjs.org/docs/forms.html

Let's create a controlled component



Most used – creating a textinput box

Example: ../components/AddCountries

```
// 0. We need state for this component
state = {
   newCountry: '',
   newCountries: []
};
```

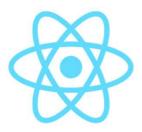
```
{/*1. We need a textbox*/}
<input type="text"
    placeholder="New country..."
    className="form-control-lg"
    value={this.state.newCountry}
    onChange={(event => this.updateCountry(event))}
/>
```

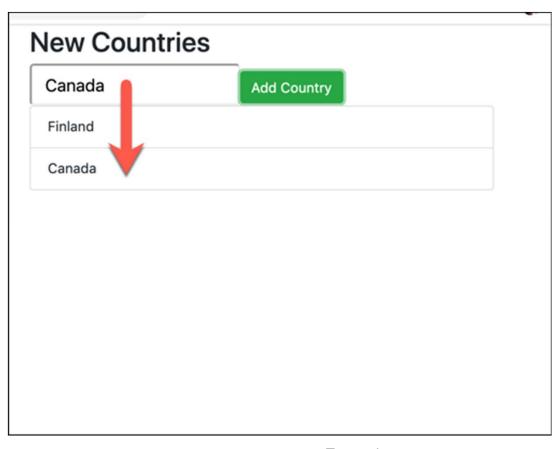
Controlled components need a value property and an onChange event handler. They are driven from – and update- the state of the component

Controlled component event handlers

```
// 1. updateCountry - updates the value of newCountry in the state
// on every 'change' event (i.e. every keystroke)
updateCountry(event) {
  this.setState({
     newCountry: event.target.value
  })
// 2. addCountry - add a new country to the array of countries.
// It uses the current value (i.e. the state) of the textbox.
addCountry() {
  this.setState({
     newCountries: [...this.state.newCountries, this.state.newCountry]
   })
                     <button className="btn btn-success"</pre>
                           onClick={() => this.addCountry()}>
                        Add Country
                     </button>
```

Result

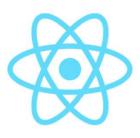




Example ../400-textboxes

Summary –
Controlled components
have a value property
and an onChange event
handler

Multiple textboxes?



- 1. Add new state properties
- 2. Add a name attribute to the textbox. Set it to the property in the state
- 3. Handle/retrieve the name in the onChange handler

```
state = {
   name: '',
   population: '',
   newCountries: []
};
```

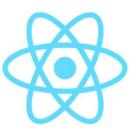
```
cinput type="text"
    name="name"
    value={this.state.name}
    onChange={(event => this.updateCountry(event))}

/>
cinput type="text"
    name="population"
    value={this.state.population}
    onChange={(event => this.updateCountry(event))}

/>
```

```
updateCountry(event) {
    // Create constants...
    const target = event.target;
    const value = event.target.value;
    const name = target.name;
    this.setState({
        [name]: value
     })
}
```

Adding the new object

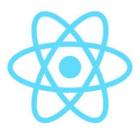


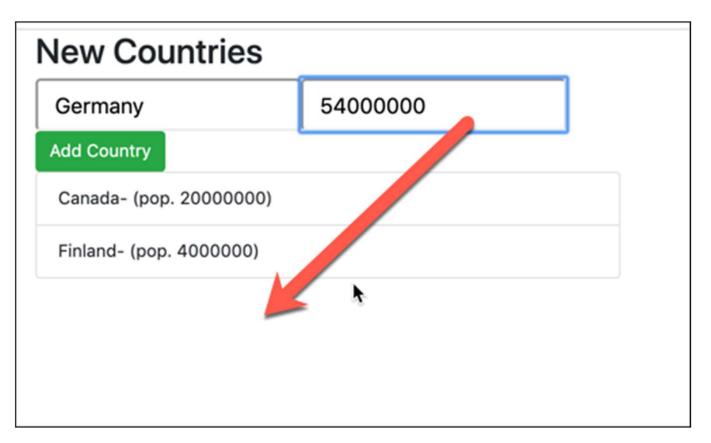
- 1. Create a new object in the onClick-handler of the button,
- 2. add it to the state
- 3. Reset the state

```
addCountry() {
    // 1. create a new country, based on the state
    const newCountry={
        name: this.state.name,
        population: this.state.population
};

// 2. set the state - and reset the individual fields
this.setState({
        name: '',
        population: '',
        newCountries: [...this.state.newCountries, newCountry]
})
```

Result

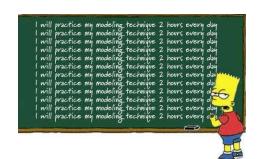




Example ../410-multiple-textboxes

Workshop

- Own application: create a component containing multiple textboxes.
 Add them to a new array in the state.
- OR: add textboxes to the VacationPicker in example
 ../410-multiple-textboxes
- Add a new country to the list of countries, creating textboxes for every property
- This is only in-memory for now. You can push it to a backend later.
- Optional: create a Delete button for every new item, to remove the item from the array (CRUD)

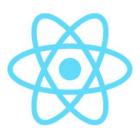




Creating checkboxes

Selecting one or more items in a list of items

Uncontrolled checkbox



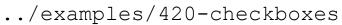
- We have now created an uncontrolled component,
 b/c its state (checked/not checked) is controlled by
 the DOM.
- To create a controlled component, you'd modify the state (add a visited property) and set its value in the UI (<input type="checkbox" checked={country.visited} />)
- Then also create an onChange handler

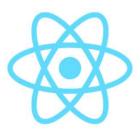
Checkboxes

```
Update state
                                                        d countries.
// Local state holding an a
state = {
   visitedCountries: []
};
                                                               Add to UI
{/*Checkbox, indicating if you visited a country*/}
{/*This is an *uncontrolled component* as it doesn't have
{/*an onChange handler and a value/checked property*/}
<input type="checkbox"</pre>
     onClick={() => this.checkCountry(country)}
                                                          Handle logic
checkCountry(country) {
  // The country can be only once in the array
  if (this.state.visitedCountries.indexOf(country) > -1) {
     const newVisitedCountries = this.state.visitedCountries.filter(i => i !== country)
     this.setState({
        visitedCountries: newVisitedCountries
      })
   } else {
     // it's not there yet, so add it.
     this.setState({
        visitedCountries: [...this.state.visitedCountries, country]
     });
```

Result





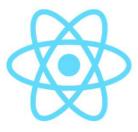




Creating radio buttons

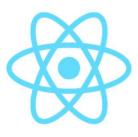
Selecting one item in a list of items

Radio buttons



- Only one (1) button at a time can be selected.
 - Set the name property of the radio buttons to the same value.

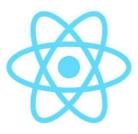
Updating checkCountry()



• The checkCountry() function is now simpler:

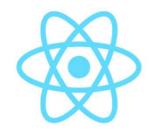
```
checkCountry(country) {
    // The country now comes from a radio button, so only one
    // at a time can be selected. Easy peasy.
    this.setState({
       visitedCountries: [country]
    });
}
```

Result





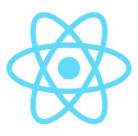
Workshop



- Create a Todo-component with a list of Todo's
 - Place a checkbox before each Todo item
- If a Todo is marked as completed, add it to an array of completed Todo's.
 - Show this array in the UI
 - Show the completed Todo witha a strikethrough class in the UI
- Add a new component, showing the same list.
 - Now place a radio button before each item
 - You should be able to mark an item as a 'favorite' Tod
- Example :
 - ../examples/430-radio-buttons



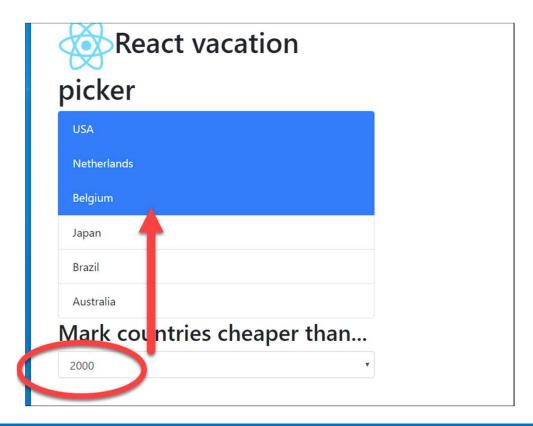
Select/dropdown lists



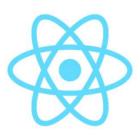
We want to conditionally mark countries (i.e.

add/remove a CSS-class) based on a value in a

selection list

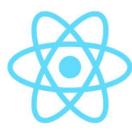


Using <select> and <option>



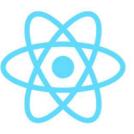
- In a selection list, we also use the value and onChange handler to read/set it's values
- This is NOT standard HTML. It is created for/by React
- The selected option is set as the value for the complete list.
- Selecting a new option, is handled by onChange.

1. Creating the selection list



```
<div className="form-group">
   <coloct</pre>
      value={this.state.price}
      onChange={(e) => this.updatePrice(e)}
      className="form-control"
         this.state.prices.map(price =>
             <option</pre>
                key={price}
                value={price}>
                   {price}
             </option>
   </select>
</div>
```

2. Updating the state



We pass in the event and read the selected value from event.target.value

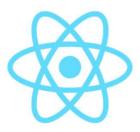
```
// The state now also holds prices that are shown in the selection list.
// By default the currently selected price is 1000.
state = {
    visitedCountries: [],
    prices: [1000, 2000, 3000, 4000, 5000],
    price: 1000
};

updatePrice(event) {
    console.log('selected value:', event.target.value);
    this.setState({
        price: event.target.value
    })
}
```

3. Adding/removing classes conditionally

We are performing a simple inline comparison here. Of course you can also create a function for this, or handle conditional classes in a more elegant way.

Using the classnames npm package



If you want to do more complex class operations, you might want to use the classnames npm package

https://github.com/JedWatson/classnames

```
# github.com/JedWatson/classnames

Usage with React.js

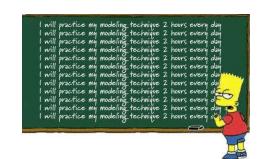
This package is the official replacement for classSet, which was originally shipped in the React.js Addons bundle.

One of its primary use cases is to make dynamic and conditional className props simpler to work with (especially more so than conditional string manipulation). So where you may have the following code to generate a className prop for a cbutton> in React:

class Button extends React.Component {
    // ...
    render () {
        var btnClass = 'btn';
        if (this.state.isPressed) btnClass += 'btn-pressed';
        else if (this.state.isHovered) btnClass += 'btn-over';
        return <br/>        return <br/>        button className={btnClass}>{this.props.label}</br/>/button>;
    }
}
```

Workshop

- Continue with your Todo-component from the previous workshop
- If a Todo is marked as completed, updated its class, so it is shown as strike-through in the UI
 - Tip: use the CSS-property text-decoration: line-through;
- Optional: install classnames package via npm and explore its possibilities.
- Example:
 - ../examples/440-selection-lists

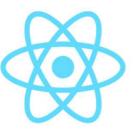




Submitting forms

Sending your forms to a backend

Submitting a form

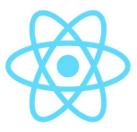


- Use the <form> tag with an onSubmit() handler
- Write your custom handler
 - don't forget to pass in the event and call

```
.preventDefault()
```

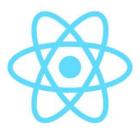
You can use props as usual

Submitting a country



```
// 2. addCountry - create a new country and send it to the parent.
// It uses the current value (i.e. the state) of the form input.
submitCountry(event) {
   // 0. prevent sending the form to the server
    event.preventDefault();
    // 1. create a new country, based on the state
    const newCountry = {
        name: this.state.name,
        capital: this.state.capital,
        cost: this.state.cost,
        details: this.state.details
    };
    // 2. send the country to the parent
    this.props.submit(newCountry)
```

Handling a form submission



In our case: adding a new country to the state (still just in-memory only!)

```
<AddCountries submit={(country) => this.addCountry(country)}/>
```

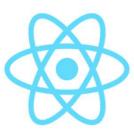
```
addCountry(country) {
    this.setState({
        countries: [...this.state.countries, country]
    })
}
```

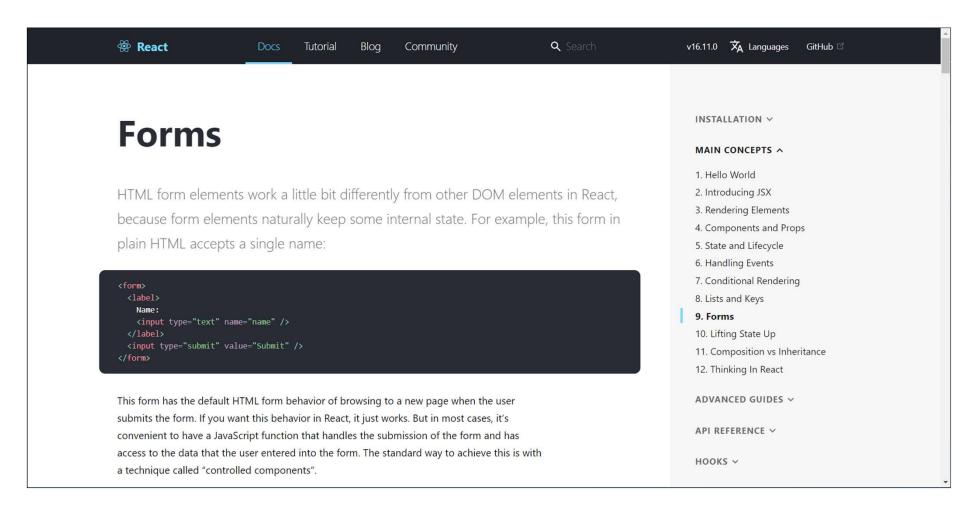
Workshop

- Continu using your own app, or your TODO-app from previous workshops:
 - Add some form fields to add data.
 - Create a 'real' form by using the <form> tag and submit the form using onSubmit().
- Ready made example ../450-form-submit

```
I will practice my modeling technique 2 hours every day
I will practice my modeling technique 2 hours every day
I will practice my modeling technique 2 hours every day
I will practice my modeling technique 2 hours every day
I will practice my modeling technique 2 hours every day
I will practice my modeling technique 2 hours every day
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I will practice my modeling technique 2 hours every day
I will practice my modeling technique 2 hours every day
```

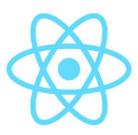
More info

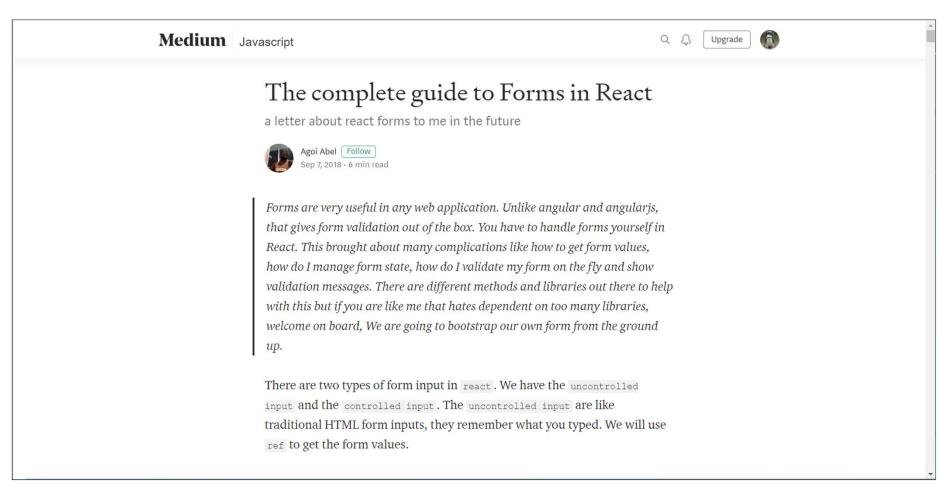




https://reactjs.org/docs/forms.html

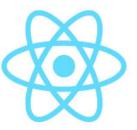
Blog article on forms





https://medium.com/@agoiabeladeyemi/the-complete-guide-to-forms-in-react-d2ba93f32825

Checkpoint



- You know about handling form elements in your app
 - Text fields
 - Textareas
 - Checkboxes
 - Radio buttons
 - Selection lists
- You know how to set classnames conditionally, based on some form value
- You can submit forms to a parent component (or database)