

My Academic Paper

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Figure 1. A Monarch butterfly

- [3] O. Grandstrand. *Oxford Handbook of Innovation*, chapter Innovation and Intellectual Property Rights. Volume 1 of Fagerberg et al. [1], 2004.
- [4] Donald E. Knuth. *The TeX book*. Addison-Wesley, 1984.
- [5] Leslie Lamport. *LaTeX: A Document Preparation System (2nd Edition)*. Addison-Wesley, 1994. See also [4].

Abstract

The abstract of the paper. Cum justo odio, dapibus ac facilisis in, egestas eget quam. Fusce dapibus, tellus ac cursus commodo, tortor mauris condimentum nibh, ut fermentum massa justo sit amet.

Categories and Subject Descriptors D.2.5 [Software Engineering]: Testing and Debugging—symbolic execution

General Terms Algorithms, Experimentation

Keywords Games for learning, white box testing

1. Introduction

Donec sed odio dui. Cras justo odio, dapibus ac facilisis in, egestas eget quam. Vestibulum id ligula porta felis euismod semper. Fusce dapibus, tellus ac cursus commodo, tortor mauris condimentum nibh, ut fermentum massa.

Figure 1 in Section 1 shows a monarch butterfly.

Our contributions are:

- A figure of a butterfly;
- Some mathematics;
- And some source code;
- And references to Tex books [1, 2, 4, 5] and others [3].

Textual citations, like Knuth [4] are also possible.

2. Content

A definition of e is shown in Equation (1):

$$e = \lim_{n \rightarrow \infty} \left(1 + \frac{1}{n}\right)^n \quad (1)$$

3. Conclusion

Really fun to write Markdown :-)

References

- [1] J. Fagerberg, D.C. Mowery, and R.R. Nelson, editors. *Oxford Handbook of Innovation*, volume 1. Oxford University Press, Oxford, 2004.
- [2] Michel Goossens, Frank Mittelbach, and Alexander Samarin. *The LaTeX Companion*. Addison-Wesley, Reading, Massachusetts, 1993.