Alec Iverson

Gilbert, AZ   www.dabbertorres.com   adiverso93@gmail.com   480-353-0862

Experience

SSG - Software Intern at Intel Corporation
June 2015 - Present
I develop software primarily in the realm of computer vision, targeting a mix of mobile and desktop platforms.

Computer Science Tutor at Chandler-Gilbert Community College
January 2015 - Present
I assist students taking Computer Science classes with their schoolwork and preparing for exams.

Open Source Programmer
2010 - Present
I develop and assist open source software in my spare time (https://github.com/dabbertorres)

Education

Chandler/Gilbert Community College – Computer Science
Completing General Education requirements before transfer to ASU

May 2014 – Present

Colorado School of Mines – Computer Science
August 2011 – May 2012

Volunteering

AYSO Referee
August 2007 - December 2007

Achievements

Eagle Scout - Boy Scouts of America

Projects

3D Object Insertion (SSG – Software Intern at Intel)
Lead developer. Used Intel RealSense and ffmpeg to capture videos containing depth information, and enabled the extraction and insertion of objects from and to these videos, using the depth for three dimensions.

XDM Windows Explorer Extension (SSG – Software Intern at Intel)
Lead developer. Identified eXtensible Device Metadata images containing Intel RealSense depth data, parsed the metadata, and made it available to Windows Explorer.

IKEA Object Identification (SSG – Software Intern at Intel)
Lead developer. Used Intel RealSense and a neural network to identify and label different pieces and components of IKEA furniture.

Swift2 (Open Source Programmer, https://github.com/dabbertorres/Swift2)
A 2D game development framework written in C++ with included support for scripting via Lua.

LNA (Open Source Programmer, https://github.com/dabbertorres/LNA)
An easy to use and largely template-based C++ 14 library for exposing code between C++ and Lua, and does not require the usage of RTTI functionality in C++.

SomeVM (Open Source Programmer, https://github.com/dabbertorres/SomeVM)
Experimental virtual machine in C++ with a custom assembly-like language.

Skills

C++, C, C#, Java, Lua, Python, JavaScript
OpenGL, SFML, Windows, GNU/Linux, Intel RealSense