

# Lecture 10, Part II: Special Distributions

Prof. Esther Duflo

14.310x

## What is so special about us?

- Some distributions are special because they are connected to others in useful ways
- Some distributions are special because they can be used to model a wide variety of random phenomena.
- This may be the case because of a fundamental underlying principle, or because the family has a rich collection of pdfs with a small number of parameters which can be estimated from the data.
- Like network statistics, there are always new candidate special distributions! But to be really special a distribution must be mathematically elegant, and should arise in interesting and diverse applications
- Many special distributions have standard members, corresponding to specified values of the parameters.
- Today's class is going to end up being more of a reference class than a conceptual one...

We have seen some of them -we may not  
have named them!

- Bernoulli
- Binomial
- Uniform
- Negative binomial
- Geometric
- Normal
- Log-normal
- Pareto

## Bernoulli

Two possible outcomes (“success” or “failure”). The probability of success is  $p$ , failure is  $q$  (or:  $1 - p$ )

$$f(x; p) = p^x q^{1-x} \quad \text{for } x \in \{0, 1\}$$

$$0 \quad \text{otherwise}$$

$$E(X) = p$$

(because:  $E[X] = \Pr(X = 1) \cdot 1 + \Pr(X = 0) \cdot 0 = p \cdot 1 + q \cdot 0 = p$ )

$$E[X^2] = \Pr(X = 1) \cdot 1^2 + \Pr(X = 0) \cdot 0^2 = p \cdot 1^2 + q \cdot 0^2 = p$$

and

$$\text{Var}[X] = E[X^2] - E[X]^2 = p - p^2 = p(1 - p) = pq$$

## Binomial

Results: If  $X_1, \dots, X_n$  are independent, identically distributed (i.i.d.) random variables, all Bernoulli distributed with success probability  $p$ , then  $X = \sum_{k=1}^n X_k \sim B(n, p)$  (binomial distribution). The Bernoulli distribution is simply  $B(1, p)$

The binomial distribution is number of successes in a sequence of  $n$  independent (success/failure) trials, each of which yields success with probability  $p$ .

$f(x; n, p) = \Pr(X = x) = \binom{n}{x} p^x (1 - p)^{n-x}$  for  $x = 0, 1, 2, 3, \dots, n$   
 $f(x; n, p) = 0$  otherwise.

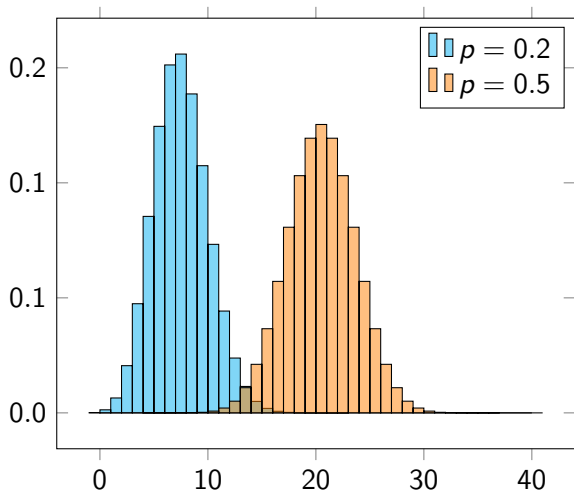
where  $\binom{n}{x} = \frac{n!}{x!(n-x)!}$

Since the binomial is a sum of i.i.d Bernoulli, the mean and variance follows from what we know about these operators:

$$E(X) = np$$

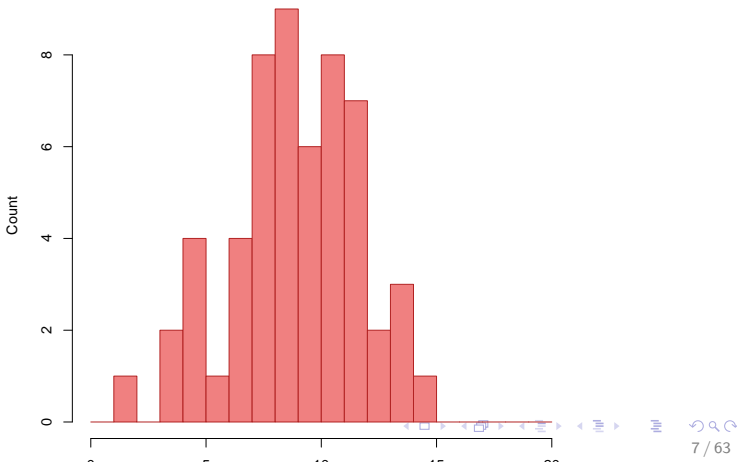
$$\text{Var}(X) = npq$$

# Binomial



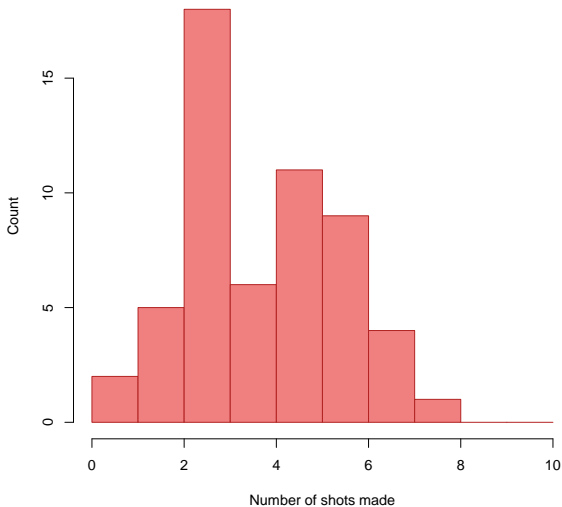
# Does the number of Steph Curry's successful shot follows a binomial distribution?

Shots made in first 20 attempts (over 56 games)



## But it is not likely-3pt success

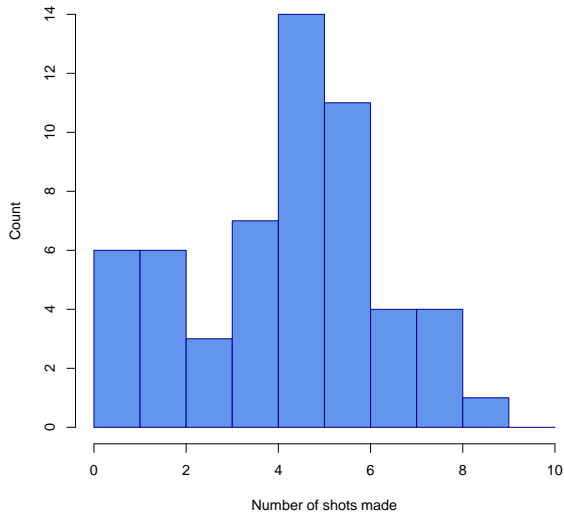
Three-point shots made in first 10 attempts (over 56 games)





## But it is not likely-2pt success

Two-point shots made in first 10 attempts (over 56 games)



## Hypergeometric

- The binomial distribution is used to model the number of successes in a sample of size  $n$  *with replacement*
- If you sample *without* replacement, you get the hypergeometric distribution (e.g. number of red balls taken from an urn, number of vegetarian toppings on pizza)

let  $A$  be the number of successes and  $B$  the number of failure (you may want to define  $N = A + B$ ),  $n$  the number of draws, then:

$$f(X|A, B, n) = \frac{\binom{A}{x} \binom{B}{n-x}}{\binom{A+B}{n}},$$

$$E(X) = \frac{nA}{A+B} \text{ and } V(X) = n \left( \frac{A}{A+B} \right) \left( \frac{B}{A+B} \right) \left( \frac{A+B-n}{A+B-1} \right)$$

Notice the relationship with the binomial, with  $p = \frac{A}{A+B}$  and  $q = \frac{B}{A+B}$ .

- Note that if  $N$  is much larger than  $n$ , the binomial becomes a good approximation to the hypergeometric distribution

## Negative Binomial

Consider a sequence of independent Bernoulli trials, and let  $X$  be the number of trials necessary to achieve  $r$  successes

$f_X(x) = \binom{x-1}{r-1} p^r q^{x-r}$  if  $x = r, r+1, \dots$ , and 0 otherwise.

$p^{r-1} q^{x-r}$  is the probability of any sequence with  $r-1$  success and  $x-r$  failures.

$p$  is the probability of success after  $r-1$  failures.

$\binom{x-1}{r-1}$  is the number of possibility of sequences where  $r-1$  are success

$$E(X) = \frac{rq}{p}$$

$$V(X) = \frac{rq}{p^2}$$

(Alternatively, some textbooks/people can define is at the number of failures needed to achieve  $r$  successes.)

## Geometric

- A negative binomial distribution with  $r = 1$  is a geometric distribution [number of failures before the first success]
- $f(x; p) = pq^x$  if  $x = 0, 1, 2, 3, \dots$ ; 0 otherwise  
 $E(X) = \frac{q}{p}$   $V(X) = \frac{q}{p^2}$
- The sum of  $r$  independent Geometric ( $p$ ) random variables is a negative binomial ( $r, p$ ) random variable
- By the way, if  $X_i$  are iid, and negative binomial ( $r_i, p$ ), then  $\sum X_i$  is distributed as a negative binomial ( $\sum r_i, p$ )
- Memorylessness: Suppose 20 failures occurred on first 20 trials. Since all trials are independent, the distribution of the *additional* failures before the first success will be geometric.

# Poisson

The poisson distribution expresses the probability of a given number of events occurring in a fixed interval of time if (1) the event can be counted in whole numbers (2) the occurrences are independent and (3) the average frequency of occurrence for a time period is known.

# Poisson

Formally, for  $t \geq 0$ , let  $N_t$  be an integer-valued random variables. If it satisfies the following properties

- 1  $N_0 = 0$
- 2 for  $s < t$ ,  $N_s$  and  $N_t - N_s$  are independent

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- 4  $\lim_{t \rightarrow 0} \frac{P(N_t=1)}{t} = \gamma$

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- 4  $\lim_{t \rightarrow 0} \frac{P(N_t=1)}{t} = \gamma$  [ $\gamma$  is the arrival rate, and it is constant for small interval]
- 5  $\lim_{t \rightarrow 0} \frac{P(N_t > 1)}{t} = 0$  No simultaneous arrival

## Poisson

If  $N_t$  satisfies:

- ①  $N_0 = 0$
- ② for  $s < t$ ,  $N_s$  and  $N_t - N_s$  are independent
- ③  $N_s$  and  $N_{t+s} - N_t$  have identical distribution
- ④  $\lim_{t \rightarrow 0} \frac{P(N_t=1)}{t} = \gamma$
- ⑤  $\lim_{t \rightarrow 0} \frac{P(N_t > 1)}{t} = 0$

then for any non-negative integer  $k$

$$P(N_t = k) = \frac{(\gamma t)^k e^{-\gamma t}}{k!}$$

Note:  $\gamma$  and  $t$  always appear together so we combine them into one parameter,  $\lambda = \gamma t$ .  $\gamma$  is the propensity to arrive per unit of time.  $t$  is the number of units of time, and  $\lambda$  is the propensity to arrive in some amount of time.

## Poisson

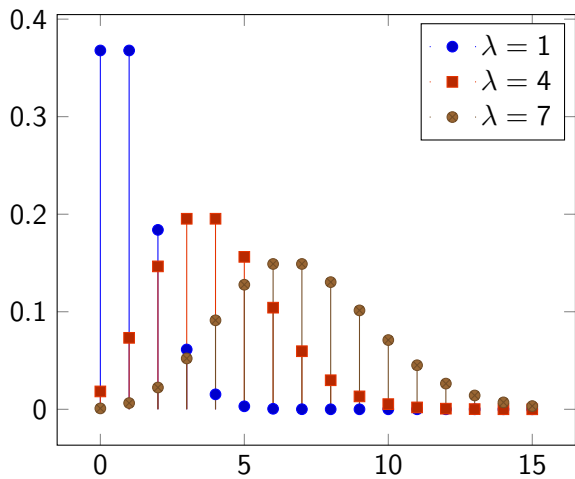
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## Some properties

- $E[N_t] = \lambda$
- $V[N_t] = \lambda$
- It is asymmetrical –skewed–(it cannot be negative!), but closer and closer to being symmetric as  $\lambda$  increases



## Relationship between Poisson and Binomial

- Divide the interval  $[0, t]$  into  $n$  subintervals so small that the probability of two occurrences in each subinterval is approximately zero.
- The probability of success in each subinterval is now  $\frac{\gamma t}{n} = \frac{\lambda}{n}$ , and the probability of  $n_t = k$  successes in  $[0, t]$  is approximately binomial
- $P(N_t = k) \approx \binom{n}{k} \left(\frac{\lambda}{n}\right)^k \left(1 - \frac{\lambda}{n}\right)^{n-k}$
- we could prove that the limit of this as the number of subintervals goes to infinity is  $\frac{\lambda^k e^{-\lambda}}{k!}$
- In other words, for each nonnegative integer  $k$ ,

$$\lim_{n \rightarrow \infty} p^k (1 - p)^{n-k} = \frac{\lambda^k e^{-\lambda}}{k!}$$

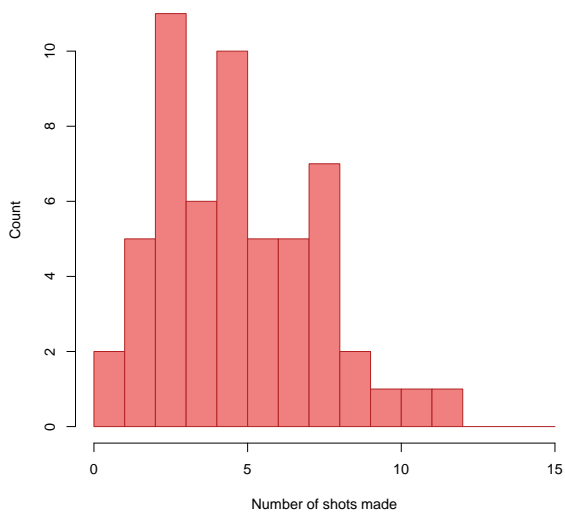
where  $p = \frac{1}{n}$ ,  $\lambda$  is fixed,  $n$  is positive.

- For small values of  $p$ , the Poisson distribution can simulate the Binomial distribution and it is easier to compute....

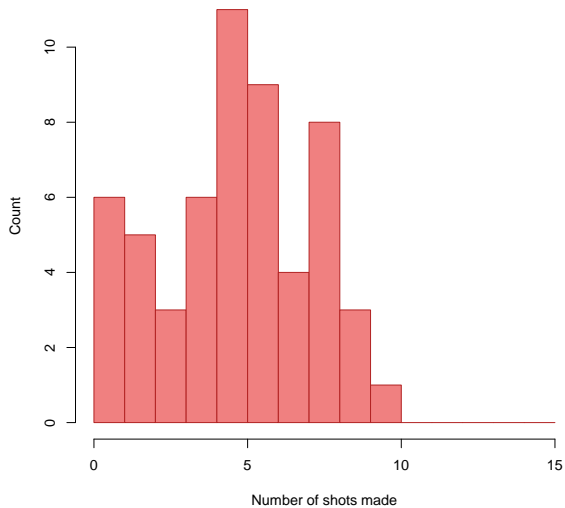
## When do we use a Poisson distribution?

- Poisson distributions are useful with count data: Number of goals in a soccer match; Number of ideas that a researcher has in a month; number of accidents
- The parameter  $\lambda$  governs both the mean and the variance, so some times that it not what you want (you cannot increase the mean without increasing the variance)
- The negative binomial can be thought of as a generalization that does not have this property
- Some count data won't work well with Poisson: e.g. number of students who arrive at the coop (students arrive together; the events are not independent).

Three-point shots made in game



Two-point shots made in game



# Exponential

Waiting time between two events in a Poisson process:

$f_x = \lambda e^{-\lambda x}$  if  $x > 0$  and 0 otherwise

$$E(X) = \frac{1}{\lambda}$$

$$V(X) = \frac{1}{\lambda^2}$$

The exponential distribution is Memoryless:  $(P(X \geq t) = e^{-\lambda t})$   
therefore  $P(X \geq t + h | X \geq t) = P(X \geq h)$

It is a special case of an **Gamma** distribution the “waiting time” before a number (not necessary an integer number ) of occurrences. We are skipping the mathematical description of the gamma distribution for now...

# Continuous distributions

- Uniform
- Normal

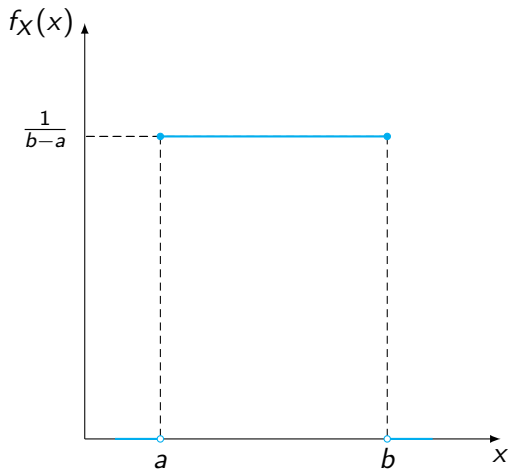
## Uniform distribution

The probability that  $X$  is in a certain sub-interval  $[a; b]$  depends only on the length of that interval.

$$f_x(x) = \begin{cases} \frac{1}{b-a} & \text{for } a \leq x \leq b, \\ 0 & \text{for } x < a \text{ or } x > b \end{cases}$$

$$F(x) = \begin{cases} 0 & \text{for } x < a \\ \frac{x-a}{b-a} & \text{for } a \leq x \leq b \\ 1 & \text{for } x > b \end{cases}$$

## Uniform distribution: density





## Properties

- Mean

$$E(X) = \frac{1}{2}(a + b)$$

- 

$$E(X^2) = \frac{1}{3} \frac{b^3 - a^3}{b - a}$$

- Variance

$$V(X) = \frac{1}{12}(b - a)^2$$

- Set  $a = 0$  and  $b = 1$ . The resulting distribution  $U(0, 1)$  is called standard uniform distribution. Note that if  $u_1$  is standard uniform, so is  $1 - u_1$ .

## Applications

- Many many: very useful in hypothesis testing for example.
- An important one: Quasi-random number generators.  
Computers don't really know random numbers... Many programming languages have the ability to generate pseudo-random numbers, which are really draw from a standard uniform distribution
- So the uniform distribution is very useful for example when you want to create a sample of treated and control observations (an example in R follows in one slide).
- As we have learnt, from a uniform distribution, you can use the inverse CDF method to get a sample for many (not all) distributions you are interested in

## Applications

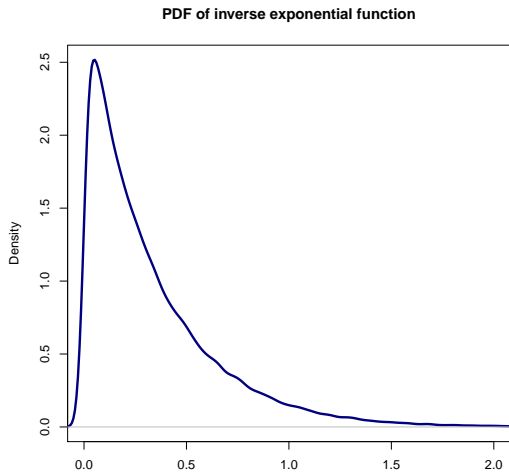
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- As we have learnt, from a uniform distribution, you can use the inverse CDF method to get a sample for many (not all) distributions you are interested in
- ... or you can just directly sample from the relevant distribution in R. [note that R does not always use the inverse transform method...]

## sampling from an exponential using the inverse sampling method

```
## Random draws from uniform distribution
u <- runif(100000,0,1)

## Plot the inverse of CDF of the exponential
pdf("runiform_inverse_exponential.pdf")
inverse_exponential_cdf <- function(x,lambda) -log(x)/lambda
y <- inverse_exponential_cdf(u,3)
density_y <- density(y)
plot(density_y,type="l",xlim=c(0,2),
     main="PDF of inverse exponential function",
     lwd=3,col="navyblue",xlab="")
hide<-dev.off()
```

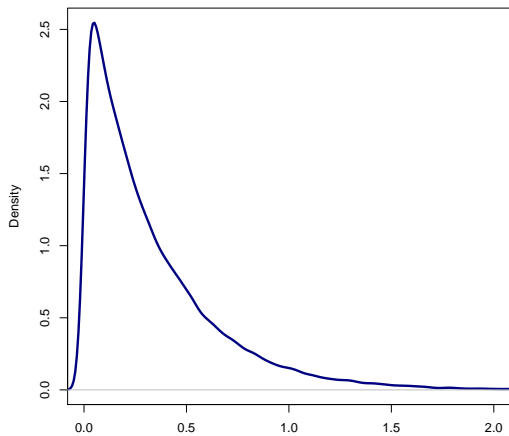
# sampling from an exponential using the inverse sampling method



OR...

```
## Plot the inverse of CDF of the exponential using q_exp
pdf("runiform_inverse_exponential_qexp.pdf")
y_qexp <- qexp(u,rate=3)
density_y_qexp <- density(y_qexp)
plot(density_y_qexp,type="l",xlim=c(0,2),
     main="PDF of inverse exponential function",
     lwd=3,col="navyblue",xlab="")
hide<-dev.off()
```

PDF of inverse exponential function

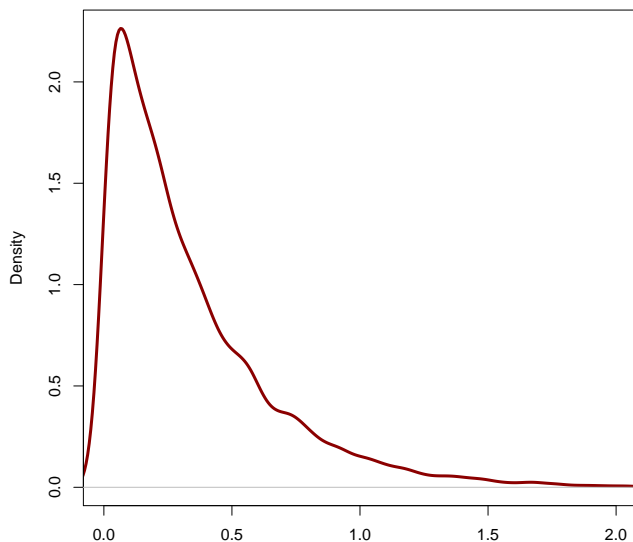


OR

```
## Compare to random draws straight from the exponential distribution
pdf("random_from_exponential.pdf")
y_rexp <- rexp(10000,rate=3)
density_y_rexp <- density(y_rexp)
plot(density_y_rexp,type="l",xlim=c(0,2),
     main="Random variable drawn from exponential distribution",
     lwd=3,col="darkred",xlab="")
hide<-dev.off()
```



Random variable drawn from exponential distribution



```
## Poisson simulation
poisson<-numeric(1000000)

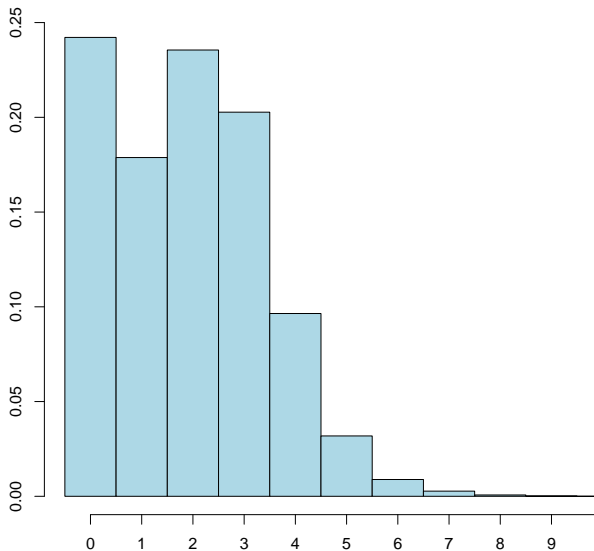
lambda<-2
c <- (0.767-0.336/lambda)
beta <- pi/sqrt(3.0*lambda)
alpha <- beta*lambda
k <- (log(c) - lambda - log(beta))

set.seed(20)
u <- runif(100000,0,1)
x <- (alpha-log((1.0-u)/u)/beta)
n <- floor(x+0.5)
set.seed(42)
v <- runif(100000,0,1)
y <- alpha-beta*x
lhs <- y + log(v/(1.0+exp(y)^2))
rhs <- k + n*log(lambda)-log(factorial(n))

j <- 1
for (i in 1:100000) {
  if (n[i]>=0) {
    if (lhs[i]<=rhs[i]) {
      poisson[j] <- n[i]
      j <- j+1
    }
  }
}
poisson <- poisson[1:j]
```

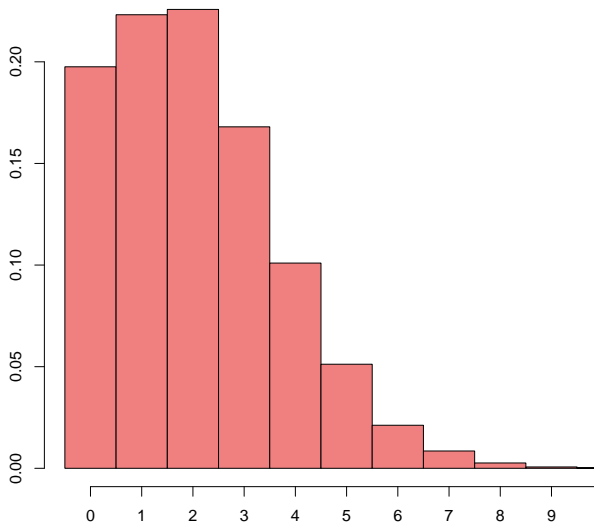
```
## Plot the simulated Poisson random variable
pdf("runiform_poisson_simulation.pdf")
hist<-hist(poisson,
  main="Simulated Poisson Distribution",
  xlim=c(0,10),breaks=0:(max(poisson)+1),
  freq=FALSE,
  xlab="", ylab="",
  col="lightblue",
  xaxt="n")
axis(1,at=hist$mids,labels=0:max(poisson))
hide<-dev.off()
```

**Simulated Poisson Distribution**



```
## Compare to random draws from the Poisson distribution
pdf("random_from_poisson.pdf")
y_rpois <- rpois(100000,3)
hist <- hist(y_rpois,
  main="Random variable drawn from Poisson distribution",
  xlim=c(0,10),breaks=0:(max(y_rpois)+1),
  freq=FALSE,
  xlab="",ylab="",
  col="lightcoral",
  xaxt="n")
axis(1,at=hist$mids,labels=0:max(y_rpois))
hide<-dev.off()
```

## Random variable drawn from Poisson distribution



## Choosing a random sample

```
## Sample 25 of 50 States Code, with and without replacement

## Read in list of state names
states <- read.csv("states.csv")

## Sample 25 without replacement, 25 with replacement
states_without_replacement <- list(sample(states$state_name,25,replace=FALSE))
states_with_replacement <- sample(states$state_name,25,replace=TRUE)

## Print output
print(states_without_replacement)
print(states_with_replacement)
```

# Choosing a random sample

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> states_with_replacement <- sample(states$state_name,25,replace=TRUE)
>
> ## Print output
> print(states_without_replacement)
[[1]]
[1] Alaska      North Carolina New Jersey    Missouri      Louisiana     Virginia      Massachusetts
[8] Mississippi Idaho        Delaware      California    Iowa          South Dakota   South Carolina
[15] Illinois    Wyoming      New Mexico    Georgia       Michigan      Indiana       Ohio
[22] Utah        West Virginia Minnesota      Arizona
50 Levels: Alabama Alaska Arizona Arkansas California Colorado Connecticut Delaware Florida Georgia ... Wyoming

> print(states_with_replacement)
[1] Missouri      North Carolina Massachusetts Texas          South Carolina Maryland      Wyoming
[8] South Carolina Massachusetts South Carolina Alabama        Vermont        California    Mississippi
[15] Nebraska      Tennessee     New Hampshire South Dakota   North Carolina Colorado    South Carolina
[22] Maryland      Oklahoma      Oklahoma      Oklahoma
50 Levels: Alabama Alaska Arizona Arkansas California Colorado Connecticut Delaware Florida Georgia ... Wyoming
```



# Continuous distributions

- Uniform
- Normal

# The Normal distribution

## Theorem

Let  $X \sim B(n, p)$ , for any number  $c$  and  $d$ :

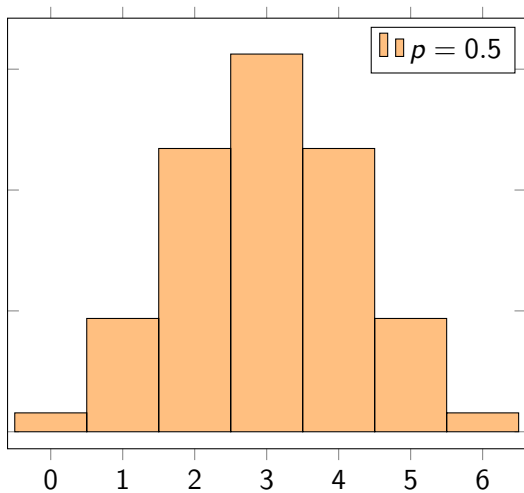
$$\lim_{n \rightarrow \infty} P\left(c \leq \frac{X - np}{\sqrt{np(1-p)}} < d\right) = \int_c^d \frac{1}{\sqrt{2\pi}} e^{-\frac{x^2}{2}} dx$$

$\frac{X - np}{\sqrt{np(1-p)}}$  is the standardized version of the binomial. Keeps mean at zero and variance at 1.

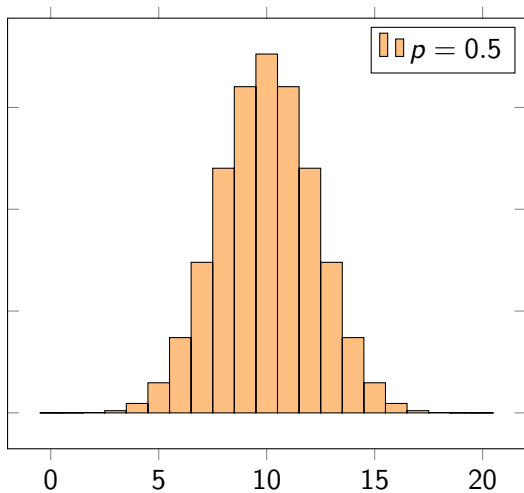
We note:  $f_Z(y) = \phi(y) = \frac{1}{\sqrt{2\pi}} e^{-\frac{y^2}{2}}$  and  $F_Z(y) = \Phi(y) = \int_{-\infty}^y \phi(x) dx$  for  $-\infty < y < \infty$

$E(Z) = 0$  and  $V(Z) = 1$

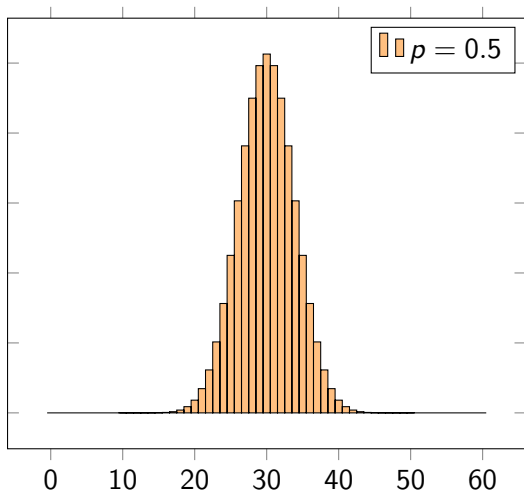
# Binomial



# Binomial

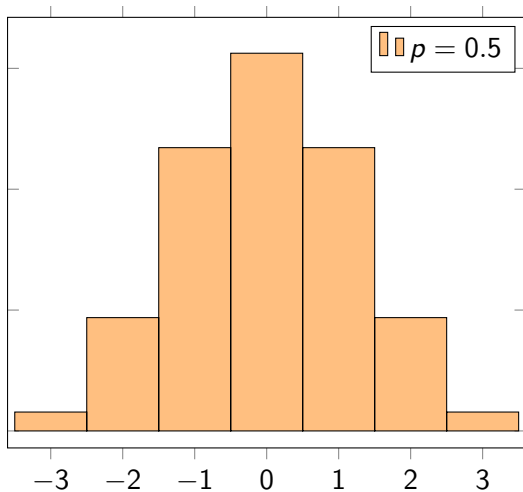


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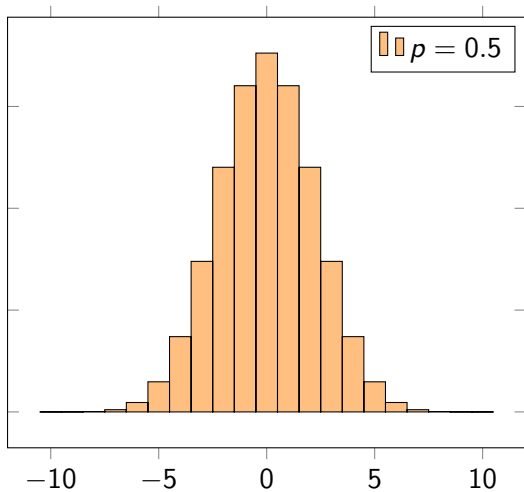


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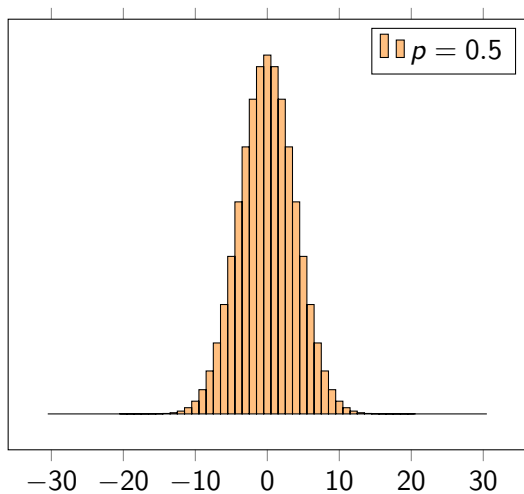
now standardize



now standardize

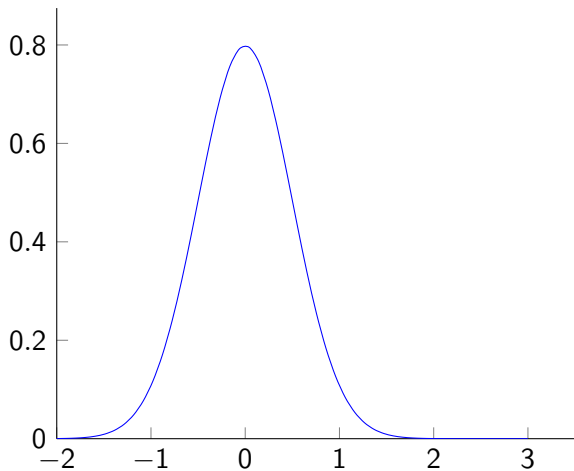


now standardize





## Standard Normal distribution



## Normal distributions

We call any random variable  $X = \mu + \sigma Z$  where  $Z$  is standard normal with  $\sigma \neq 0$  normal as well.

$$f(x \mid \mu, \sigma) = \frac{1}{\sigma} \phi\left(\frac{x - \mu}{\sigma}\right) = \frac{1}{\sqrt{2\pi}\sigma} e^{-\frac{1}{2}\left(\frac{x - \mu}{\sigma}\right)^2}$$

for  $-\infty < x < \infty$

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Notation:  $X \sim \mathcal{N}(\mu, \sigma^2)$  **X distributed normal with parameters  $\mu$  and  $\sigma^2$**

$$E(X) = E(Z) + \mu = \mu$$

$$\text{Var}(X) = \sigma^2 * \text{Var}(Z) = \sigma^2$$

## Some properties

- If  $X_1$  is normal, and  $X_2 = a + bX_1$  is also normal, with mean  $a + bE(X_1)$  and variance  $b^2 \text{Var}(X_1)$

### Theorem

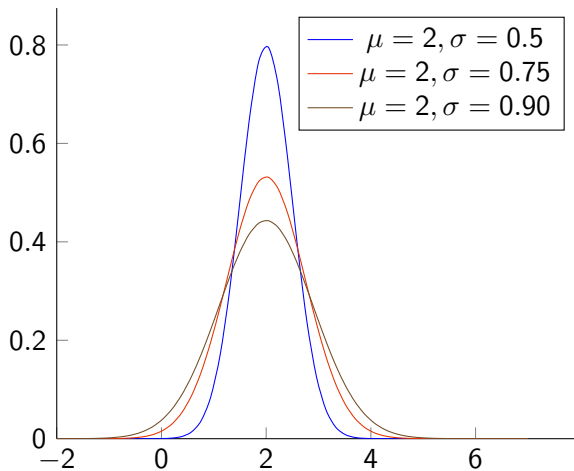
Let  $X_1..X_n$  are iid and  $X_i \sim \mathcal{N}(\mu_i, \sigma_i^2)$ , then

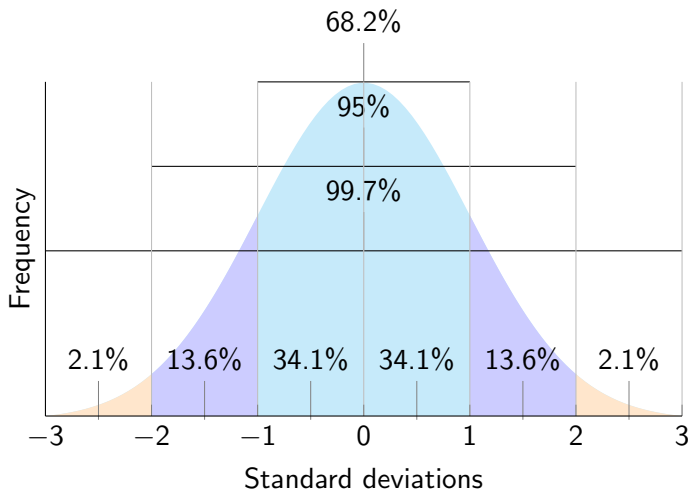
$$Y = \sum_i X_i \sim \mathcal{N}(\sum_i \mu_i, \sum_i \sigma_i^2)$$

We already knew the mean and the variance (by general properties of these operators) but we now also know that the pdf of a sum of normal remains normal.

- Normal distribution are symmetric, unimodal, “bell-shaped”, have thin tails, and the support is  $\mathbb{R}$

## Same mean, different variances





(courtesy: John Canning for the tikzpicture code!)

## Finding the area under the curve

- The integral of  $\phi(x)$  over regions of  $\mathbb{R}$  cannot be expressed in closed-form
- Therefore we use tables (or software...) to figure out the answer we are looking for.
- For example, from the standard normal table, suppose you want  $P(Z < -1.23)$ .
  - go down the left column to -1.2
  - and the top row to 0.03
  - the answer is

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  - $P(-1.23 < Z < 1.45) = P(Z < 1.45) - P(Z < -1.23)$
- what if you had a non standard normal?
  - First normalize it. Then use the table.

# Useful R command about the Normal distribution

	PURPOSE	SYNTAX	EXAMPLE
RNORM	Generates random numbers from normal distribution	<code>rnorm(n, mean, sd)</code>	<code>rnorm(1000, 3, .25)</code> Generates 1000 numbers from a normal with mean 3 and sd=.25
DNORM	Probability Density Function (PDF)	<code>dnorm(x, mean, sd)</code>	<code>dnorm(0, 0, .5)</code> Gives the density (height of the PDF) of the normal with mean=0 and sd=.5.
PNORM	Cumulative Distribution Function (CDF)	<code>pnorm(q, mean, sd)</code>	<code>pnorm(1.96, 0, 1)</code> Gives the area under the standard normal curve to the left of 1.96, i.e. ~0.975
QNORM	Quantile Function – inverse of pnorm	<code>qnorm(p, mean, sd)</code>	<code>qnorm(0.975, 0, 1)</code> Gives the value at which the CDF of the standard normal is .975, i.e. ~1.96

```
> pnorm(1.96, lower.tail=TRUE)
[1] 0.9750021
> pnorm(1.96, lower.tail=FALSE)
[1] 0.0249979
```



```
## Compute probabilities from normal distribution

## Characterize distribution
x_mean <- 2
x_sd <- 0.5

## Set inputs
x1 <- 1.2
x2 <- 1.34
x3 <- 1.46
x4 <- 2.08

## Probability less than x1?
pnorm(x1,x_mean,x_sd)

## Probability between x2 and x3?
pnorm(x3,x_mean,x_sd)-pnorm(x2,x_mean,x_sd)

## Probability greater than x4?
pnorm(x4,x_mean,x_sd,lower.tail=FALSE)
```

```
> ## Characterize distribution
> x_mean <- 2
> x_sd <- 0.5
>
> ## Set inputs
> x1 <- 1.2
> x2 <- 1.34
> x3 <- 1.46
> x4 <- 2.08
>
> ## Probability less than x1?
> pnorm(x1,x_mean,x_sd)
[1] 0.05479929
>
> ## Probability between x2 and x3?
> pnorm(x3,x_mean,x_sd)-pnorm(x2,x_mean,x_sd)
[1] 0.04665358
>
> ## Probability greater than x4?
> pnorm(x4,x_mean,x_sd,lower.tail=FALSE)
[1] 0.4364405
```

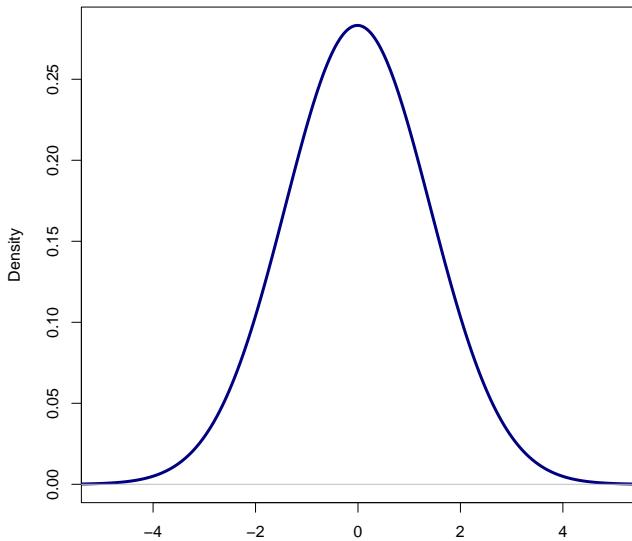
## Sampling from a normal distribution in R

- In theory you can use the inverse sampling methods.
- In practice this would take much longer than using the built in command in R that uses a different algorithm.

```
## Inverse of CDF of normal using qnorm
pdf("runiform_inverse_normal_qnorm.pdf")
y_qnorm <- qnorm(u)
density_y_qnorm <- density(y_qnorm,bw=1)
plot(density_y_qnorm,type="l",xlim=c(-5,5),
     main="PDF of inverse normal function",
     lwd=3,col="navyblue",xlab="")
hide<-dev.off()
```

---

PDF of inverse normal function



```
## Compare to random draws straight from the normal distribution
pdf("random_from_normal.pdf")
y_rnorm <- rnorm(10000,0,1)
density_y_rnorm <- density(y_rnorm,bw=1)
plot(density_y_rnorm,type="l",xlim=c(-5,5),
     main="Random variable drawn from normal distribution",
     lwd=3,col="darkred",xlab="",ylab="")
hide<-dev.off()
```

Random variable drawn from normal distribution

