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Steven G. Bock

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EDUCATION

Tacoma, WA

Pacific Lutheran University Expected grad Spring 2016

- Pursuing a Bachelor's of Science in Computer Science
- Undergraduate Coursework: Computer Networking | Software Engineering | Programming Languages | Databases | C++ and Linux

EMPLOYMENT

IT Shop Student Worker

PLU Information and Technology Services

June 2012 – May 2015

- Repaired computers for faculty and staff
- Developed general knowledge on how computers are used in a university environment
- Helped develop a summer maintenance script

TECHNICAL EXPERIENCE

Projects

- Consignment Store Android App (2014). Basic Android app that sends and retrieves the inventory of a consignment shop. Java, Android, MySQL, PHP, UML, OOAD (Waterfall)
- Quiz Database Webapp (2014). Basic website that allows the user to take a quiz as determined by the course instructor. Java, JSP, Eclipse EE, MySQL, UML (ER diagrams)
- Issue Tracker (2014). Basic website/tech demo that tracks submitted issues. Node.js, Expressjs, MongoDB, AngularJS, MEAN Stack

ADDITIONAL EXPERIENCE

Dubhacks Hackathon @ University of Washington (October 2014)

 Helped develop an augmented reality tech demo. Tasked with finding a way to run code written in MIT Processing on a Linux-powered ARM system-on-a-chip computer (PCDuino3/Raspberry Pi).

AngelHack Hackathon @ Google Seattle (June 2015)

Helped develop an app for the Pebble smartwatch. Using a singe button press, PhoneyScape allows the user to receive a fake phone call to use as a way out of an awkward conversation. Tasked with pair programming and testing (PebbleJS).

LANGUAGES AND TECHNOLOGIES

- Java, C++, SQL, JavaScript, Python
- Eclipse, Bootstrap, JUnit, Qt Framework, LAMP Stack, Dia, Visio
- Node.js, ExpressJS