

Dylan Armstrong

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Education

University of Texas at San Antonio; B.A. Multidisciplinary Studies

Graduated August 2022

- Degree Focus Areas: Computer Science, Math, Music
- Relevant Classes
 - System Programming, Grade: A
 - Principles of Cyber Security, Grade: A
 - Application Programming, Grade: B+
 - Math Found of CS, Grade: B

Skills and Attributes

Languages:

- **Proficient:** Java, Python, C#
- **Familiar:** C++, HTML, JavaScript, CSS, SQL

Tools: Linux, Windows 10, Eclipse IDE, Unity, Windows Visual Studio, Adobe Express, Scene Builder

Certifications: Microsoft Excel, Python, Java

Relevant Experience

Arcade Game

- A group project where three other students and I created a JavaFX application to play classic games such as hangman, connect-4, and Tic-Tac-Toe using Java as the main language, CSS as style, and HTML as a mark-up.

Graphing Application

- A group project where three other students and I created a JavaFX application to process and display graphical calculations using Java as the main language, CSS as style, and HTML as a mark-up.

Pong

- A personal project where I made a recreation of the classic game Pong on Unity's game engine using C# as the main language.

October 2022 – Present

IT Assistant/Programmer/Data Analyst

Freelance

I assist an IT Specialist with the construction and disassembly of systems and server networks, software installation, and debugging. I write and create programs with Java, Python, and HTML including applications, websites, games, and mods for Fiverr. I have used SQL and MySQL to write queries and tables, including a case study for Tokyo Electron and assistant work for the CTO of the Global Methodist Church.