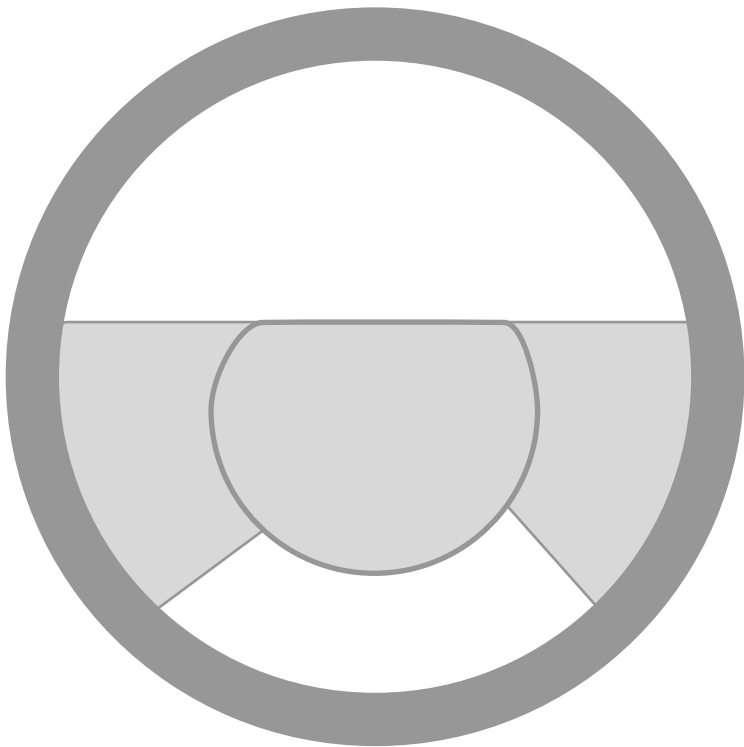
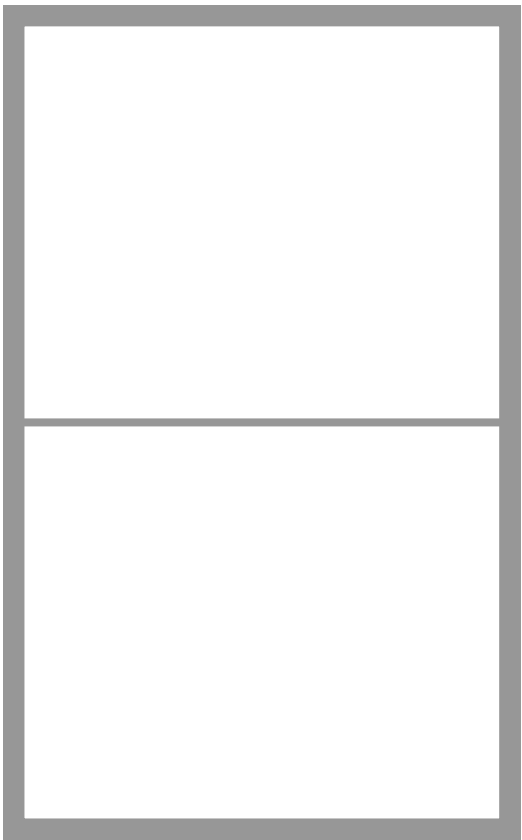


Top level view



Steering wheel. Right and left part of wheel (light grey) Are LCD touchscreens that can change based on content in main system.



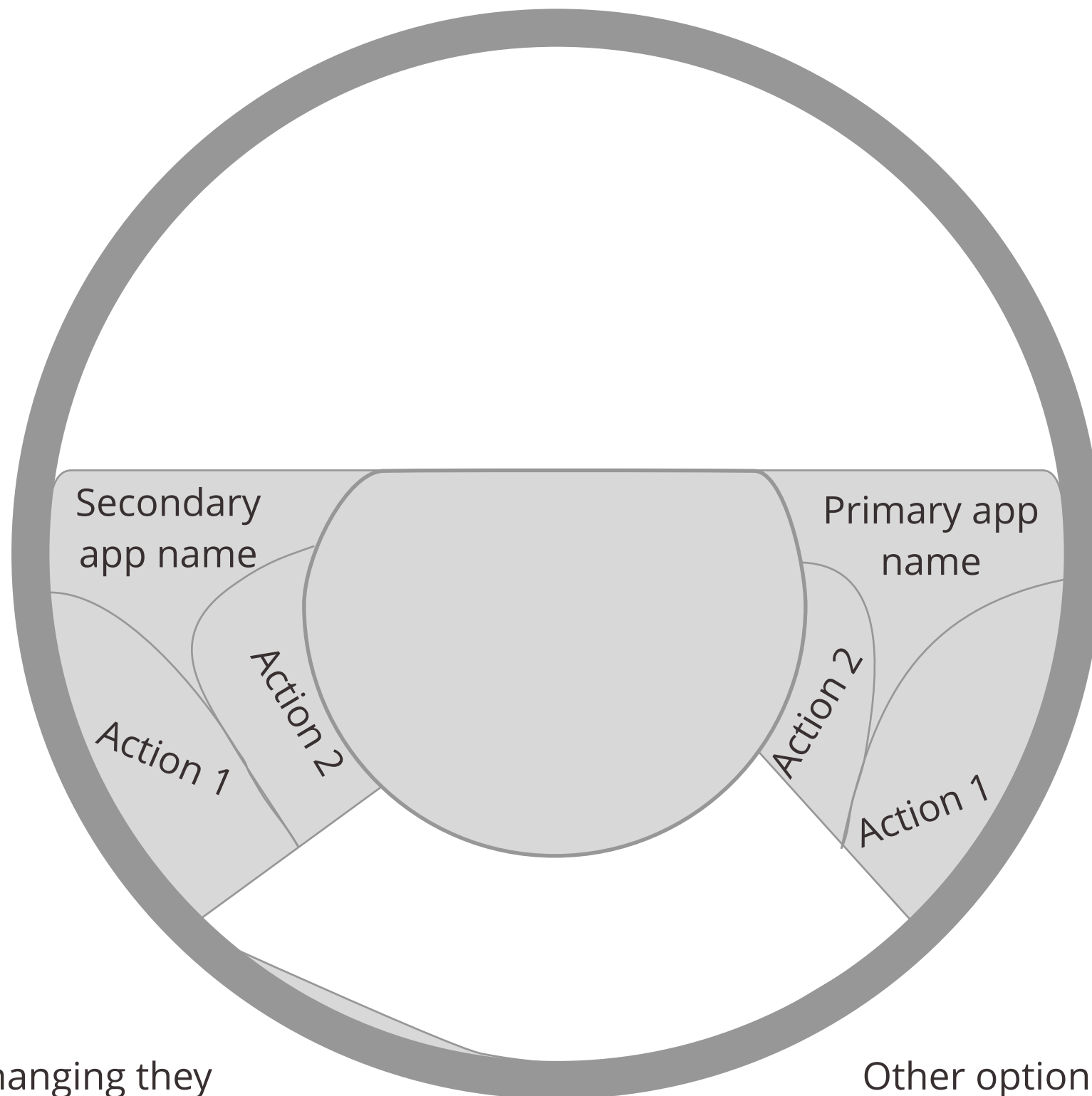
Top part of screen supports phone/ application controls

Bottom part of screen is car controls. Navigation, climate, settings...



Phone holder
Slides left and right
(computer locked, but can be forced open)
Phone sits inside compartment.
Might need to have small plug to support data/charge
Or can use wireless charge/BT data

Steering wheel



When items are changing they fade (under 1 second) slowly into next view. This slight animation is used to not draw attention to the wheel while driving.

Other options can be added under the 'App name' section or other controls, like sliders.

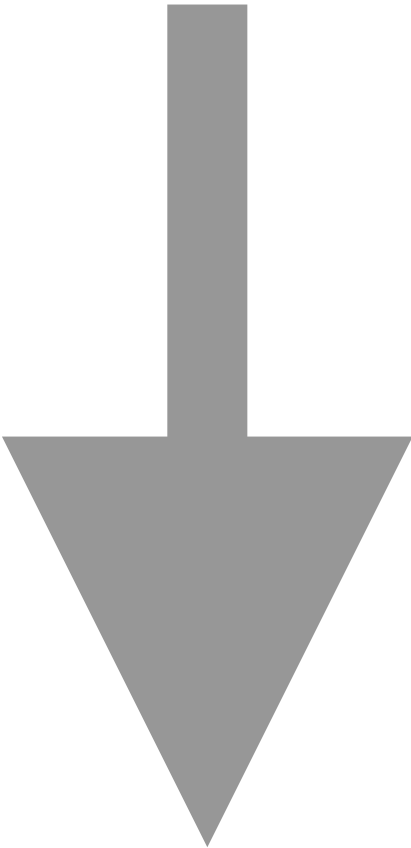
Wheel controls are generated by the app in the main screen on console. The Primary app is the main app in view (actively being interacted with). The secondary is a primary app that has been moved to another view or basic items like volume control

Controls are grouped inot two actions. Usually a YES/NO style. Items can be also controls for media or actions. Like: End call, Mute, Volume Up/Down, Answer call, Send, Cancel.

These are application specific and can be customized by SDK.

Welcome

Insert your phone below to
load your profile.

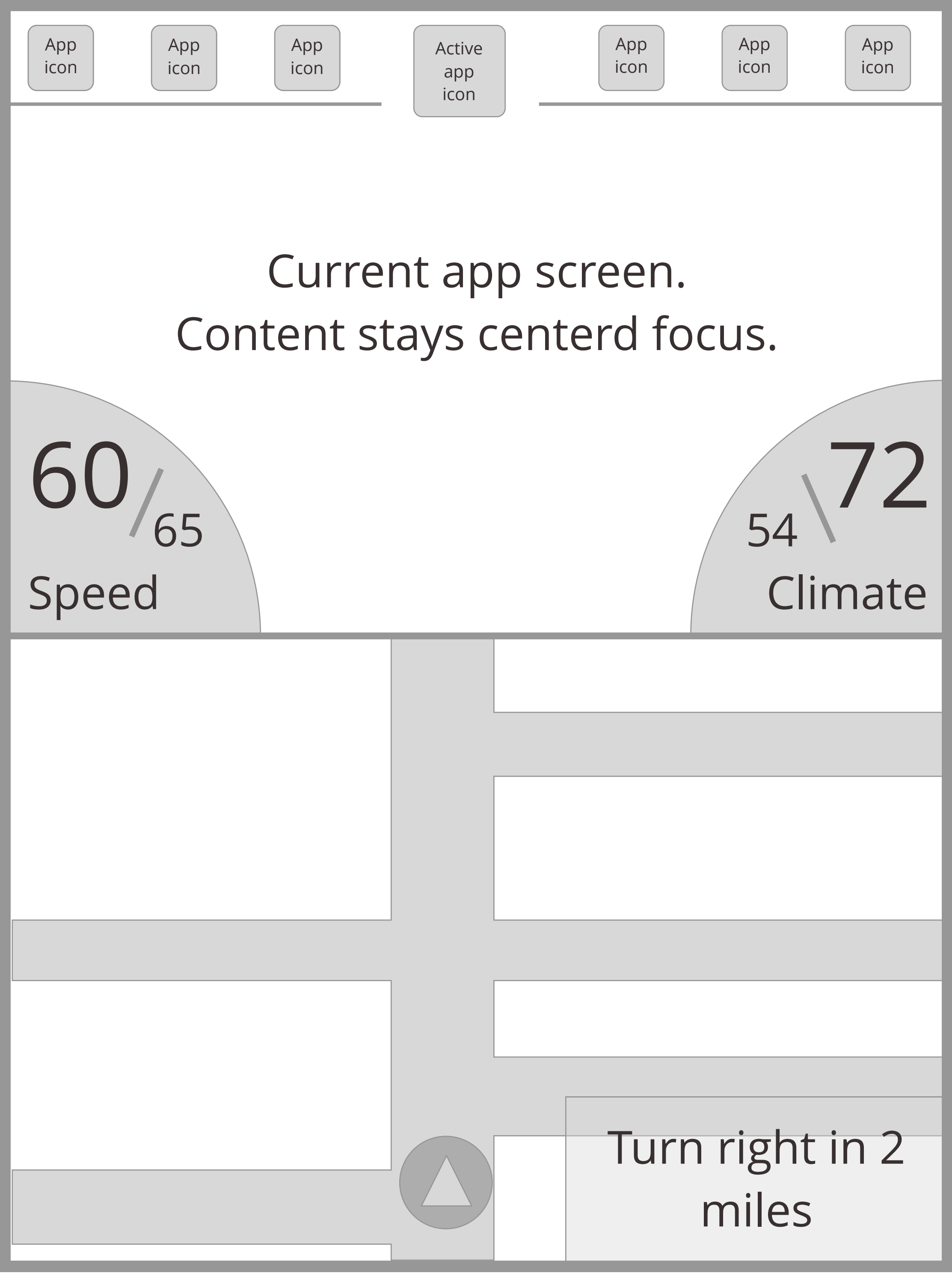


Upon starting the car the vehicle “Phone holder” opens up and this screen is shown. This screen is shown until the phone is placed in the holder on the dash. If the car is put into a gear the “Phone holder” box closes and screen goes to a generic driving screen without apps.

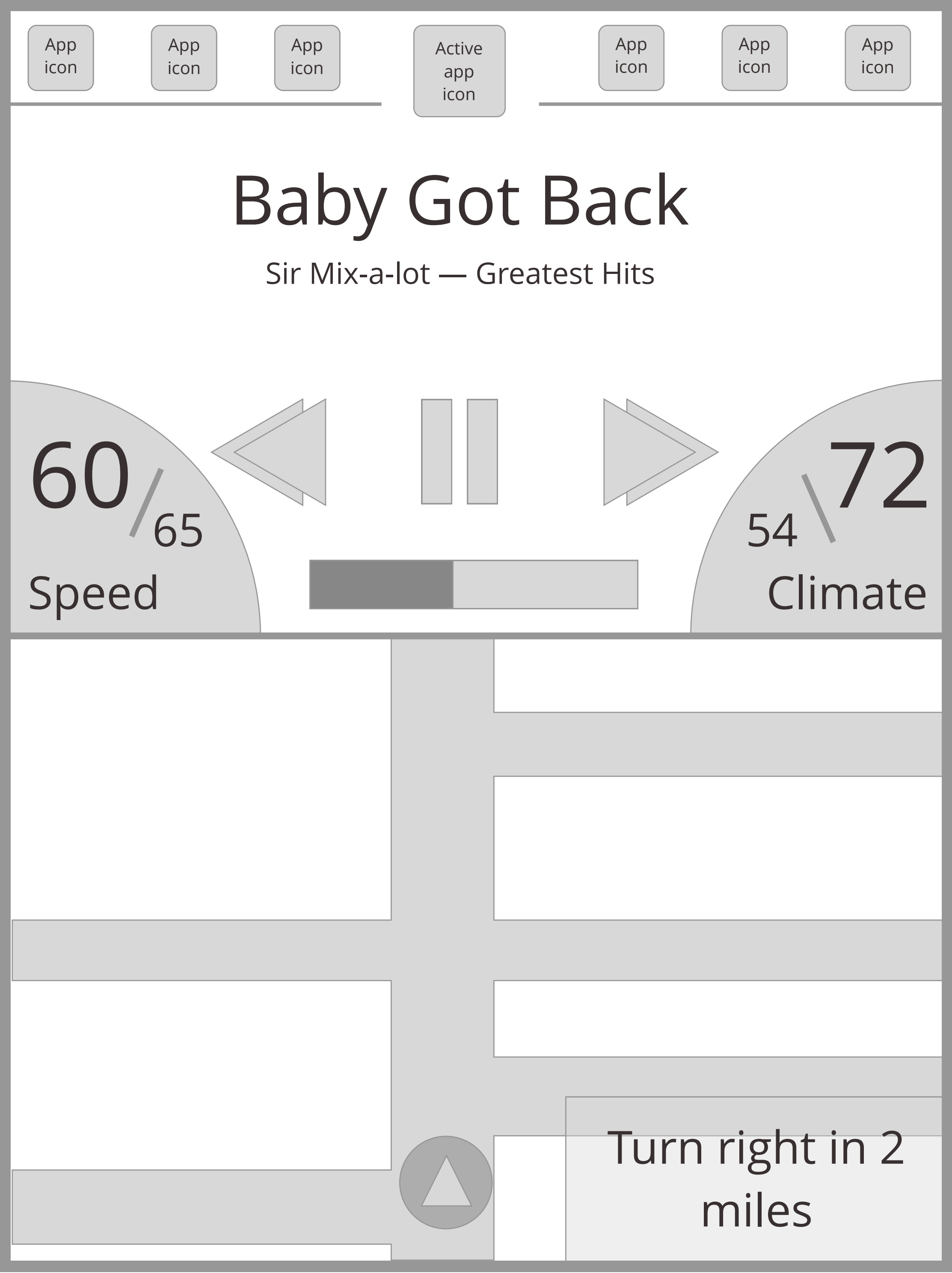
Welcome Tonya

Profile loaded. Be safe and
keep an eye on the road.

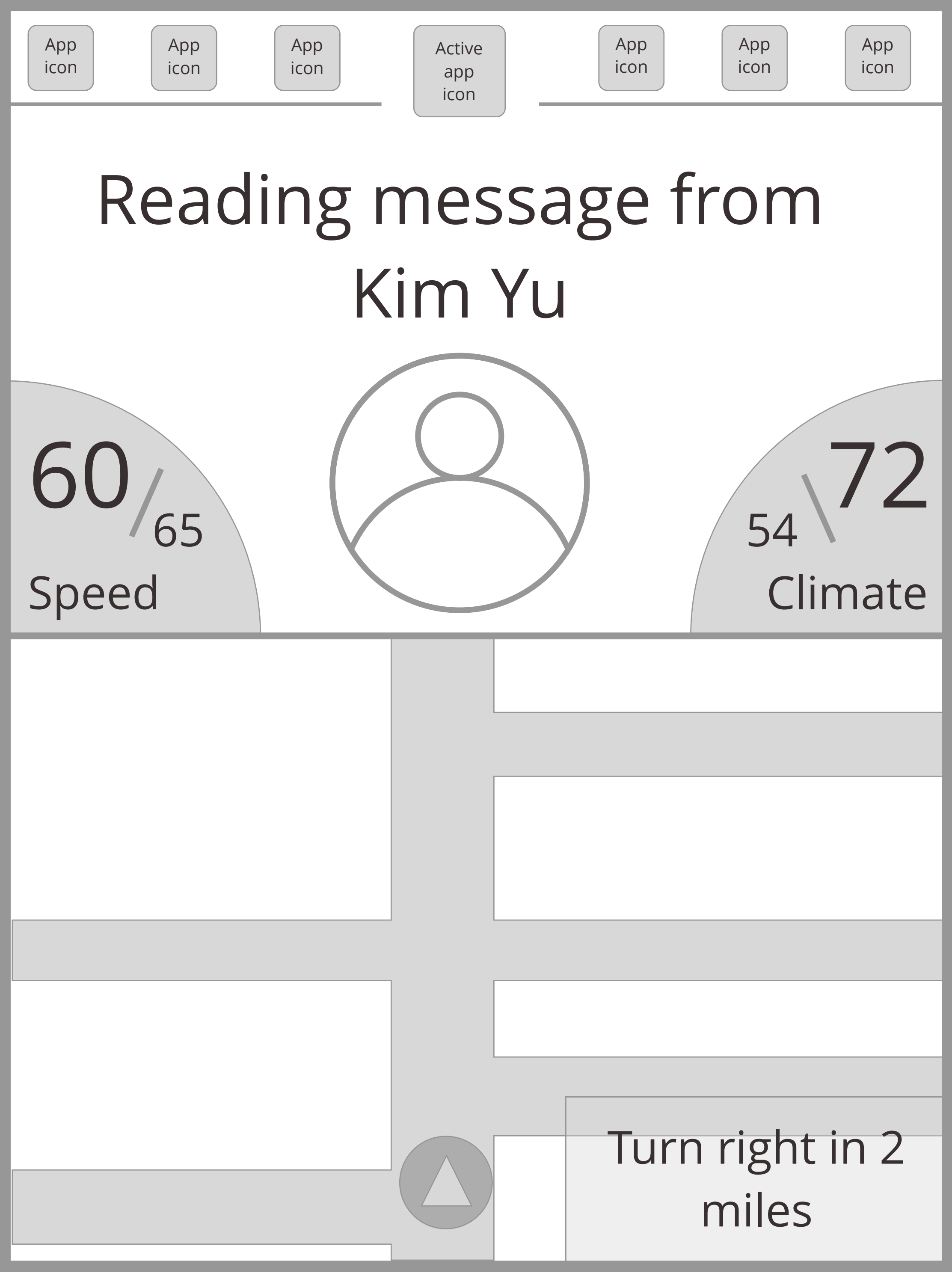
Upon inserting the phone the “Phone holder” closes and this welcome screen appears. This screen is shown for 5 seconds, or will go away if the car is placed into a gear. The screen is split between the ‘Welcome’ text and the info text and move in opposite directions leaving a split in the screen where the new screen is already loaded under the the disappearing screen.



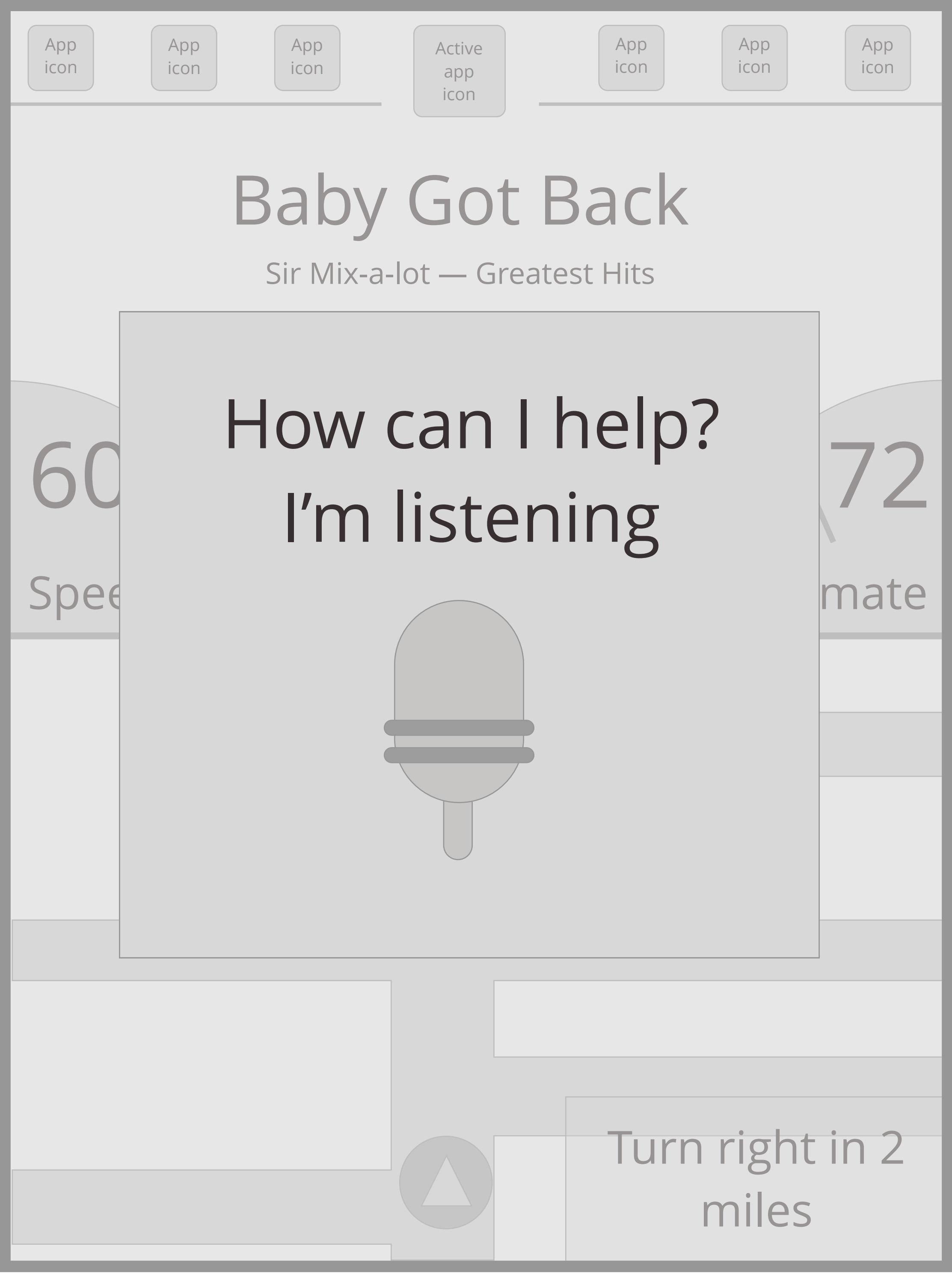
Base screen of console is shown while driving or after phone is inserted. The base screen has navigation (or just shows the map and current location while driving (no 'Turn right in 2 miles') Apps can be swiped left and right and changed (or swipe entire app view area), or altered via voice controls. Current app takes center area and content for app loads onto screen. By default Music controls are loaded. The Climate and Speed area is clickable to adjust settings related on the lower screen (takes over map area). The small speed number is speed limit if known, and small climate number is the outdoor temperature.



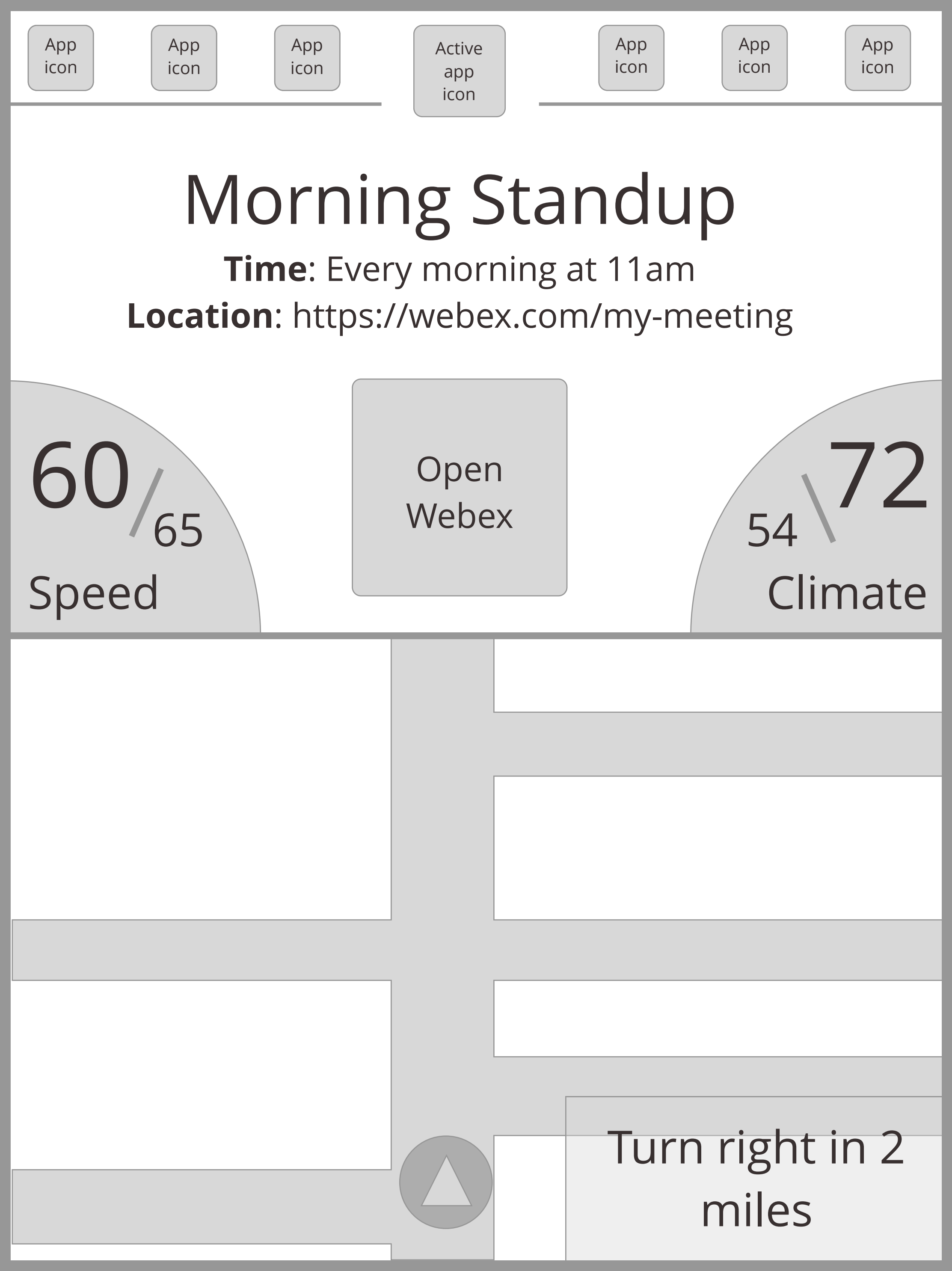
Music controls are shown as active app. User can change by sliding screen or app area to go to next app. Apps are loaded after 5 seconds on screen; to avoid resource intensive loading. The slider bar is used for quick volume manipulation via sliding. The volume is only added if the app requests it. Most volume control is handled from the wheel controls secondary control.



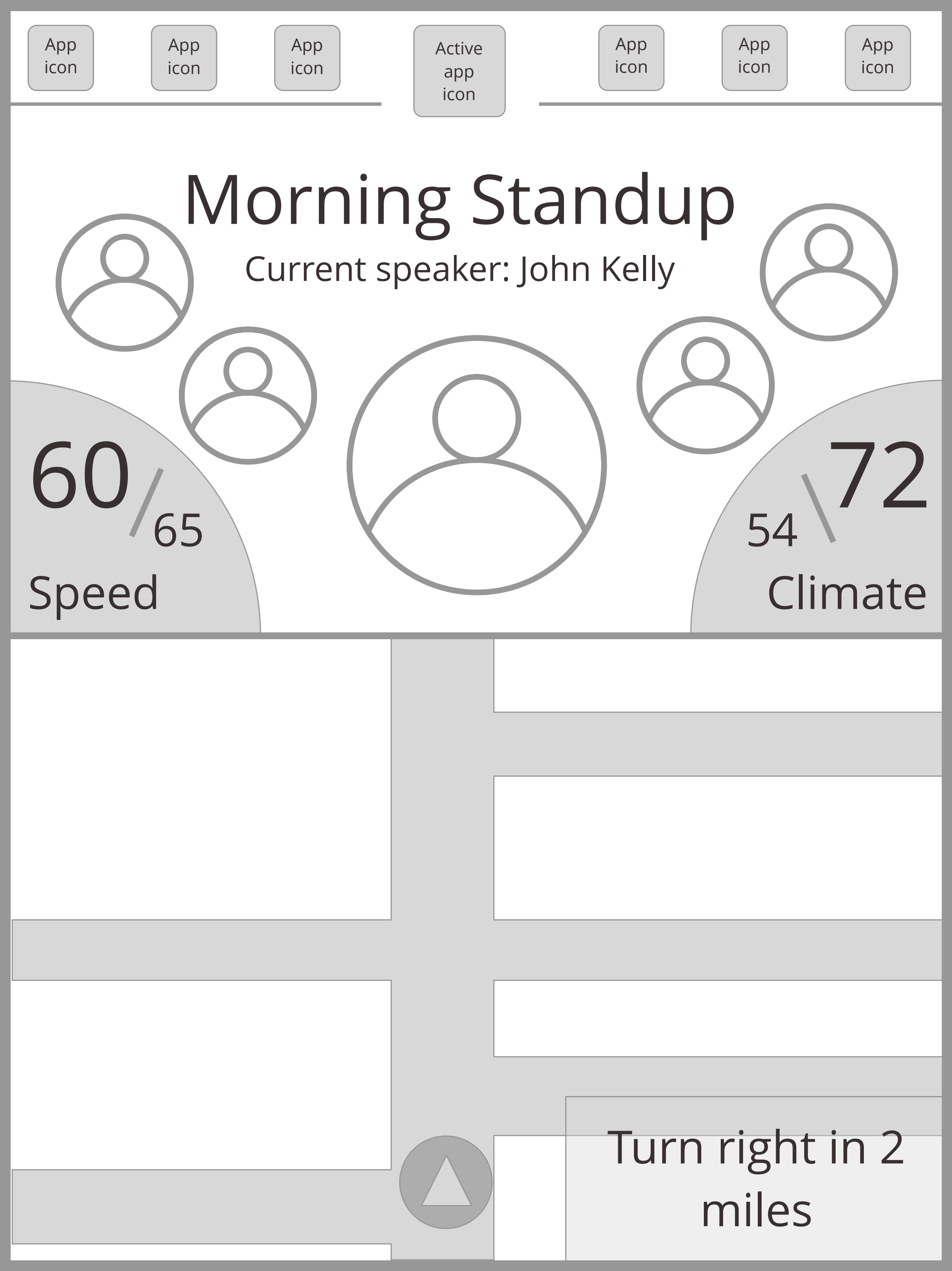
Slack app (messaging app for business. This is shown when a message is received. The message will be read audibly to the user by the car. If the user decides to read it. If the user is not driving the message will be shown on screen. If car is in gear/motion it will only show text about who and picture of user.



When the Voice command is activated (“Hey car”, or decided on activator) this screen comes on to indicate the car is listening. If nothing is heard the prompt goes away automatically.



Calendars pop up in the same way as any notification does. Taking center stage as current app and showing the message or reading the message when vehicle is in motion. The app goes away if user takes no action or dismisses from the wheel touchscreen.

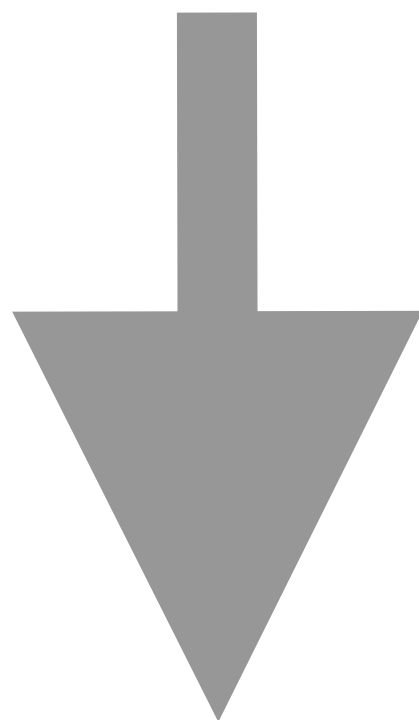


Webex meetings can be used as an active app. This allows driver to join a Webex and use wheel control to mute or disconnect meeting. When car is in park the screen can show any screen shares happening or video. Otherwise a picture of who is talking is shown.

Awesome drive!

You arrived at work in 28
minutes.

Don't forget your
phone



Upon turning off the car the “Phone holder” opens and this screen is shown until you take your phone. If you exit the car without taking the phone. The car will beep (same as open door), and the “Phone holder” will close to hide the prone. This screen has a moving arrow that helps bring the attention to the “Phone holder” area.