

Team A

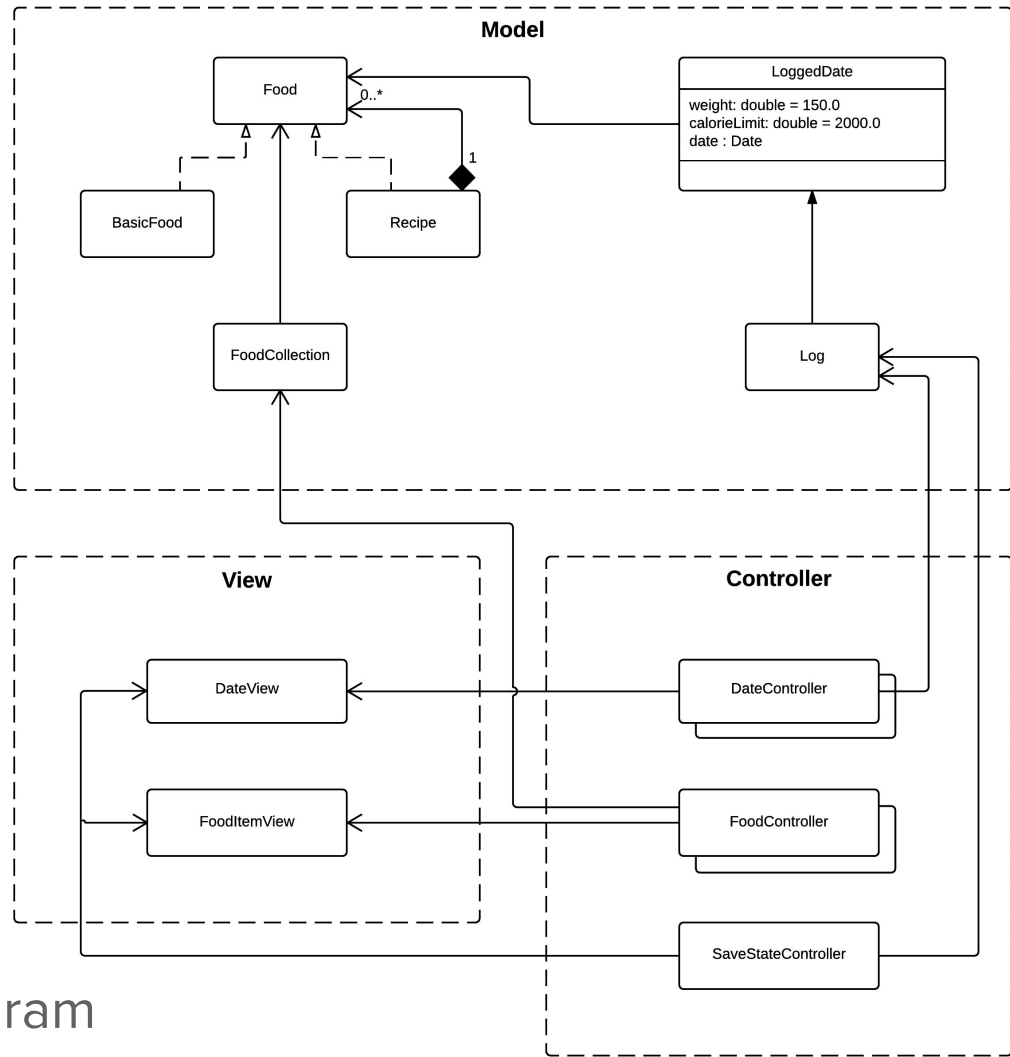
Matthew Atwell

David Camacho

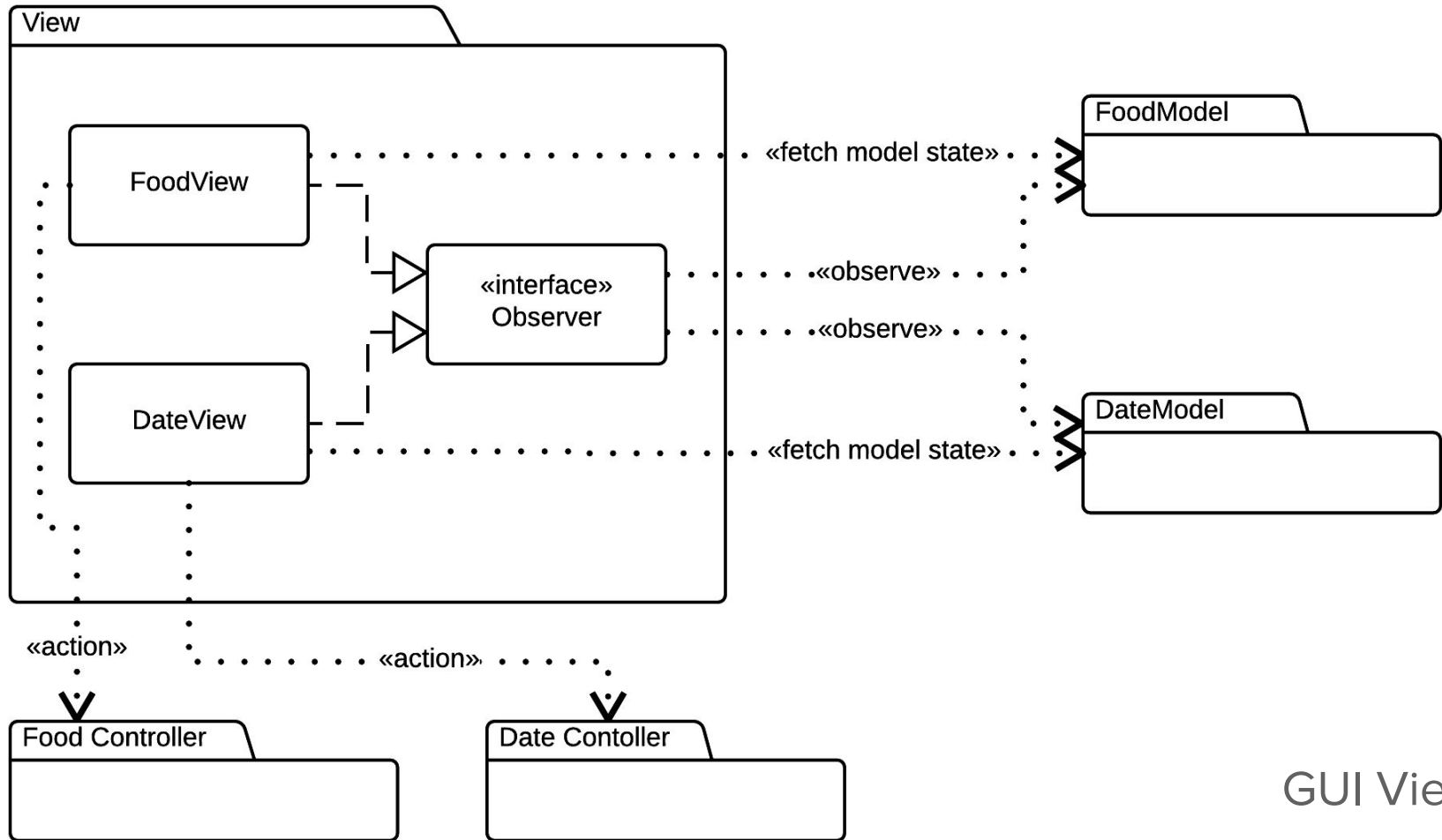
Nathan Hinds

Brendon Strowe

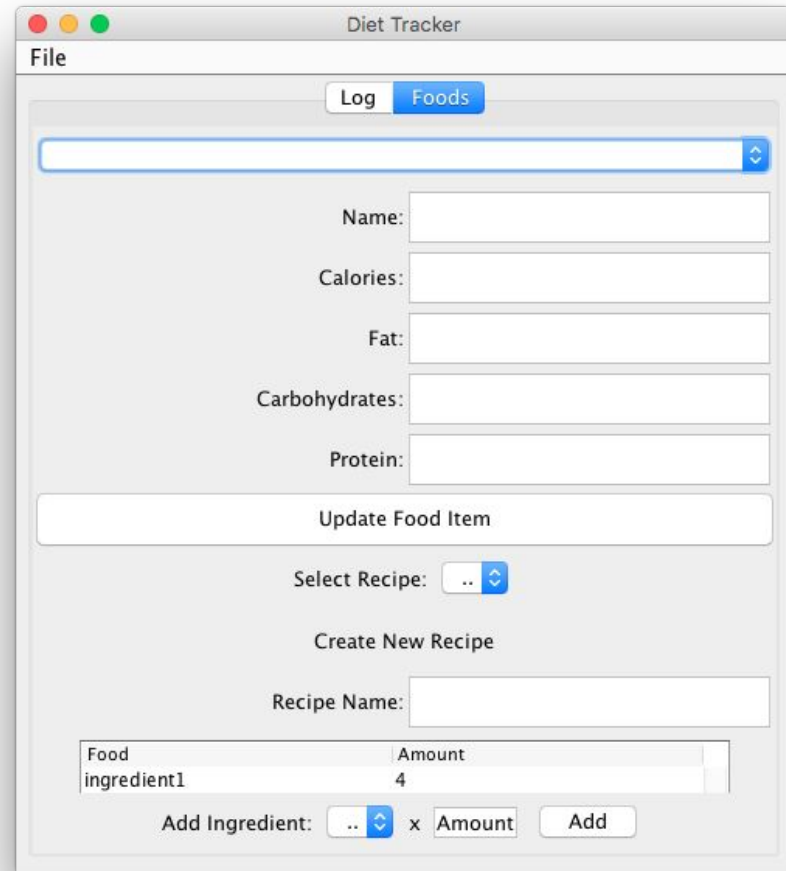
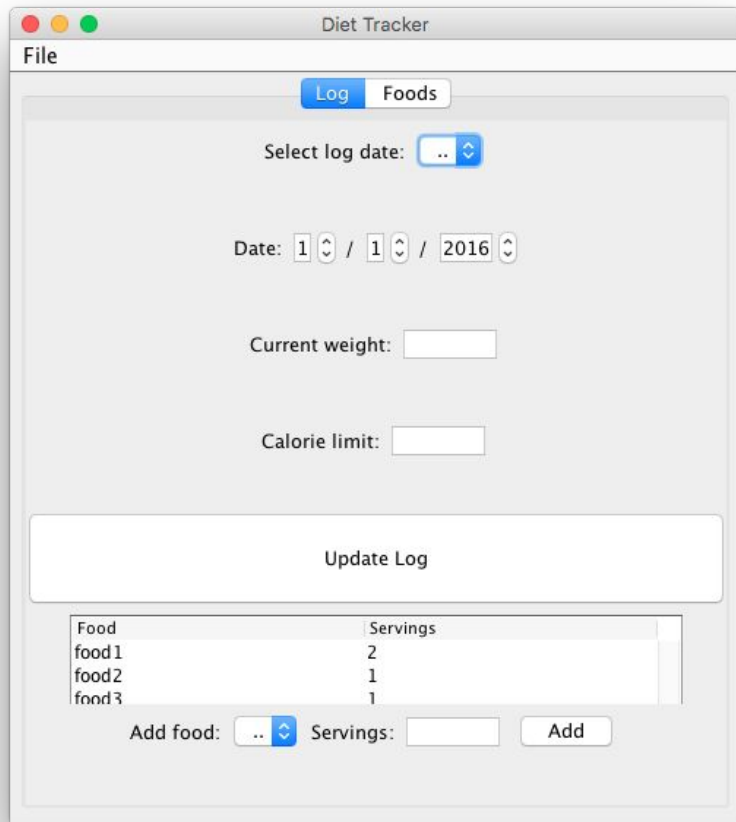
Jenna Tillotson



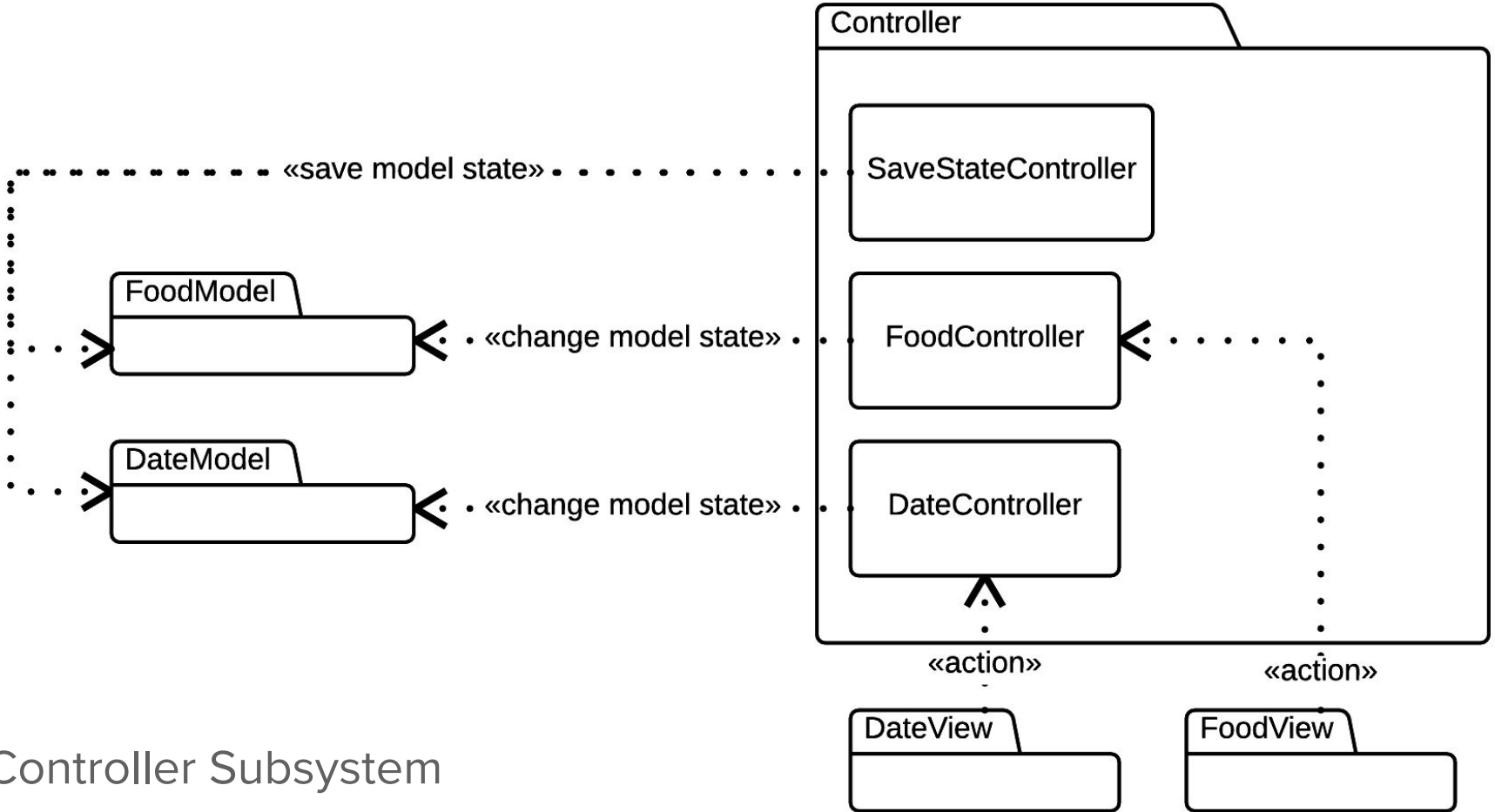
Our Class Diagram



GUI View



GUI Screenshots



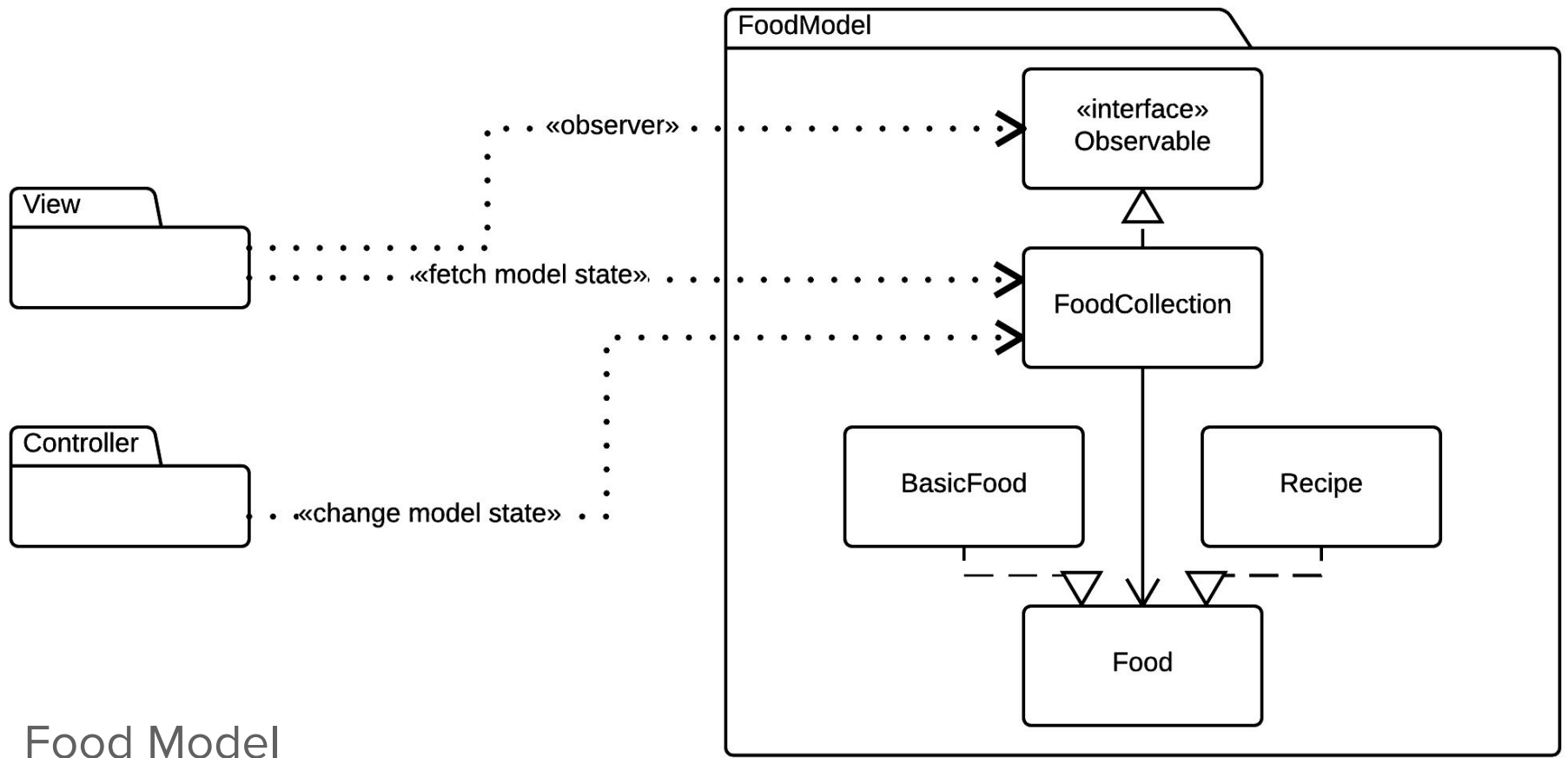
Controller Subsystem

Food Controller

- BasicFoodUpdateListener
 - For manipulating information on BasicFood objects
- AddRecipeListener
 - For adding new Recipe objects to internal data base
- AddFoodToRecipeListener
 - For adding Food objects to a Recipe

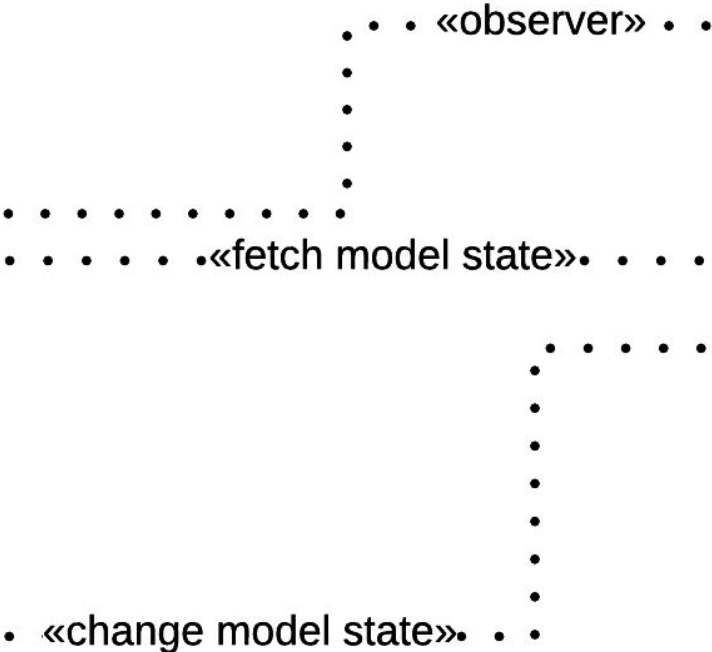
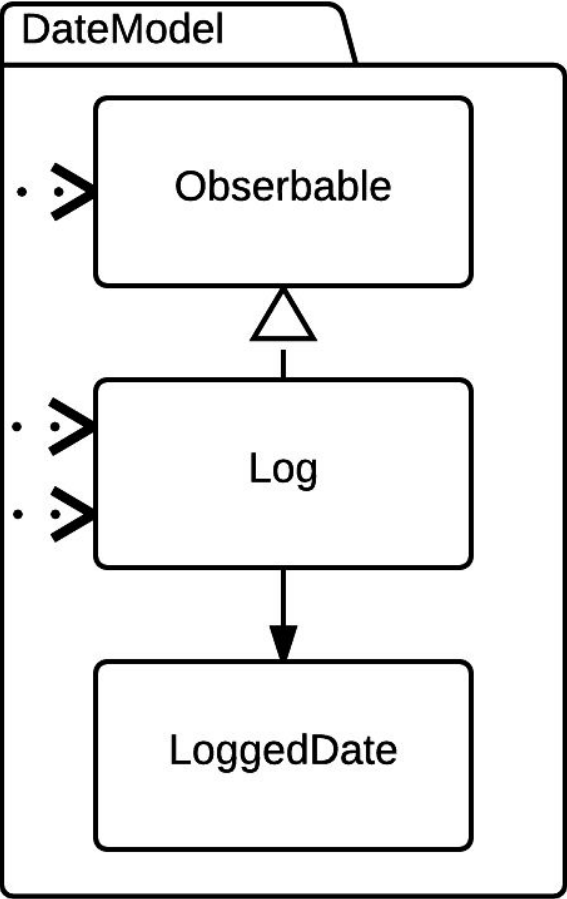
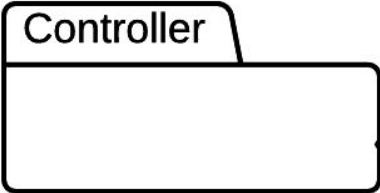
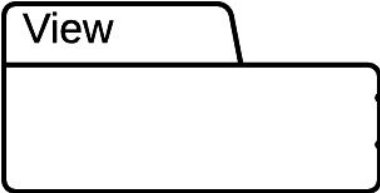
Date Controller

- DateControllerListener
 - Checks to see if “Update log” button is pressed
 - When pressed stores the date, weight, calorie limit, food and food servings from the GUI to the Log file
 - If the same date is entered it updates that date with the new values



Food Model

Date Model



Issues & Tradeoffs

- A few large, monolithic classes
 - GUI started as one large class
 - Is slowly being broken up into more modular subparts
 - Controllers also started as large classes
 - Slowly being broken up into the necessary ActionListener

Issues & Tradeoffs

- Did not include the trend graphs
 - Due to time constraints and not knowing much about Java Canvas drawing
- Did not do CSV
 - Also left out due to time constraints