COMP 2011 Midterm - Fall 2015 - HKUST

Date: October 17, 2015 (Saturday)

Time Allowed: 2 hours, 2-4pm

Instructions: 1. This is a closed-book, closed-notes examination.

- 2. There are 8 questions on 16 pages (including this cover page).
- 3. Write your answers in the space provided in black/blue ink. NO pencil please, otherwise you are not allowed to appeal for any grading disagreement.
- 4. All programming codes in your answers must be written in ANSI C++.
- 5. You may use <u>only</u> the C++ language features and constructs learned in the class so far. For example, no pointers, C++ classes, string class, etc.
- 6. For programming questions, you are <u>NOT</u> allowed to define additional helper functions or structures, nor global variables unless otherwise stated. You also <u>cannot</u> use any library functions not mentioned in the questions.

Score

/ 10

/ 9

/ 9

/ 8

/ 10

/ 12

/ 21

/ 21

/ 100

Student Name	
Student ID	
Email Address	
Lecture & Lab Section	

Problem

1

2

7

8

Total

3	
4	
5	
6	

For T.A.
Use Only

Problem 1 [10 points] True or false

Indicate whether the following statements are *true* or *false* by <u>circling **T** or **F**</u>. You get 1.0 point for each correct answer, -0.5 for each wrong answer, and 0.0 if you do not answer.

- T F (a) The character 'c' and character string "c" require the same amount of storage.
- **T F** (b) The following definition and initialization of the constant integer identifier NUM is legal. That is, it is syntactically correct and compiles without error(s).

```
const int NUM;
cin >> NUM;
```

T F (c) After executing the following piece of code, the value of the variable **x** will be 1 and that of the variable **y** will be 0.

```
int x = 0, y = 0;
if (!true)
    x++;
else
    y++;
```

T F (d) Executing the following code results in an infinite loop.

```
for (int i = 0; true; i++) { continue; }
```

T F (e) The following expression is always false, regardless of the value of integer i.

```
(i < 10 ? i / 10 : -i / 10)
```

T F (f) The following piece of code will cause an infinite loop.

```
int z = 10;
while (z > 0)
   if (z % 2)
   z--;
```

T F (g) A function with void as its return type cannot have any return statements in its function body.

T F (h) Compiling the following code results in a compilation error.

T F (i) Assume that there is a logical operator called "exclusive-or" $\hat{}$ which works as follows and is left-to-right associative:

X	У	x^y
true	true	false
true	false	true
false	true	true
false	false	false

The following boolean expression will be evaluated to true.

$$(x < 1) ^ (x == 1) ^ (x > 1)$$

T F (j) Suppose foo(int& x, unsigned& y) is a function with its two parameters passed by reference. The function call foo(a, 10) is invalid, where a is an int variable already defined.

Problem 2 [9 points] Conditional

Consider the following program:

```
#include <iostream>
using namespace std;
enum Color { RED, GREEN, BLUE };
int main()
    int num;
    Color color;
    \mathrm{cout} \ll "Enter a non-negative integer:
    cin \gg num;
    color = static_cast < Color > (num % 3);
    switch (color)
        case RED:
            if (num \% 2) { cout \ll RED; break; }
        case GREEN:
            while (true)
                 if (num <= GREEN)</pre>
                     break;
                 cout \ll num;
                 num -= 3;
            }
        case BLUE:
            cout \ll (num ? RED+GREEN : GREEN+BLUE);
            break;
    }
    cout \ll endl;
    return 0;
}
```

Give the program output for each number entered by the user:

(a)	Input: 0	
	Answer:	
(b)	Input: 1	
	Answer:	
(c)	Input: 3	
	Answer:	
(d)	Input: 4	
	Answer:	
(e)	Input: 6	
	Answer:	
(f)	Input: 10	

Problem 3 [9 points] Loops

What is the expected output of the following program?

Answer:

Problem 4 [10 points] Function Parameter Passing Method

Consider the following program:

```
#include <iostream>
using namespace std;

void f(int& a, double b)
{
    cout \ll a-- \ll '\t' \ll b \ll endl;
}

int g(double x, int& y) { return (x / ++y); }

int main()
{
    int m = 20, n = 10;
    f(m, g(--m, n));

    cout \ll m \ll '\t' \ll n \ll endl;
    return 0;
}
```

(a) What is the output when the program is run?

Answer:

(b) One of the formal parameters of f() and g() has the type int&. Suppose it is changed to int. What is the output when the revised program is run?

Answer: ______

Problem 5 [10 points] Array and C String

An arithmetic expression is input as a C string with the following 3 requirements:

- all operands are single-digit integers;
- all operators are either '+' or '-' (that is, only addition and subtraction are supported);
- there are no whitespaces between any operands and operators.

For example, the expression "5-9+8-1" is evaluated to 3. Complete the following program to evaluate such expressions. You may assume that the input expression is always non-empty and valid.

```
#include <iostream>
using namespace std;

int main()
{
    char expression[101];
    cout « "Input your integer expression: ";
    cin » expression;
    int length = strlen(expression);

// ADD YOUR CODE HERE: To evaluate the input expression
```

```
\begin{aligned} \text{cout} \ll x \ll \text{endl}; \\ \text{\textbf{return }} 0; \\ \end{aligned} \}
```

Problem 6 [12 points] Recursion

Consider the following program:

```
#include <iostream>
using namespace std;
void callme_maybe(int x)
   if (x > 3)
      return;
   callme_maybe(++x);
   cout \ll x;
   callme_maybe(x++);
}
int main( )
{
   int x;
   cout \ll "Here's my number: ";
   cin \gg x;
   callme_maybe(x);
   cout \ll endl;
   return 0;
}
Give the program output for each number entered by the user:
(a) Input: 3
(b) Input: 2
   Answer:
(c) Input: 1
   Answer:
```

Problem 7 [21 points] Prime Numbers

(a) Write the function int count_primes(int n) which, given a positive integer n, counts the number of primes that are no greater than n. For example, count_primes(7) should return 4, since there are 4 primes that are no greater than 7: 2, 3, 5, 7. To solve this problem, you must use a function bool is_prime(int x) which returns true if x is prime and false otherwise. (You do not need to write this is_prime() function).

```
int count_primes(int n)
{      // ADD YOUR CODE HERE
```

}

}

(b) Twin primes are consecutive odd numbers (p, p + 2) that are both prime. Examples of twin prime pairs are (5, 7) and (29, 31). Write a function int count_twin_prime_pairs(int n) which, given a positive integer n, counts the number of such twin prime pairs that are no greater than n. For example, count_twin_prime_pairs(30) should return 4, since there are 4 twin prime pairs no greater than 30: (3, 5), (5, 7), (11, 13), (17, 19). Note that (29, 31) does not qualify since 31 is greater than 30.

You must also use the is_prime() function for this part.

```
int count_twin_prime_pairs(int n)
{     // ADD YOUR CODE HERE
```

(c) Write a function int get_separated_primes(int k) which, given a gap k, returns the smallest prime p, such that both p and p + k are consecutive primes (i.e., (p, p + k) are the smallest consecutive primes that have a gap of k). Note that p and p + k must be consecutive primes, thus there should be no other primes between p and p + k. For example, get_separated_primes(4) should return 7, since (7, 11) is the smallest consecutive primes pair with a gap of 4.

You must also use the is_prime() function for this part.

```
int get_separated_primes(int k)
{
    // ADD YOUR CODE HERE
```

}

(d) An isolated prime is a prime number p such that neither p-2 nor p+2 is prime. In other words, p is not part of any twin prime pair. For example, 2 is an isolated prime because both 0 and 4 are not prime; on the other hand, 11 is not because 9 is not prime though 13 is. Write a function int count_isolated_primes(int n) which, given a positive integer n, counts the number of primes no greater than n.

Important note: You <u>cannot</u> have loops in this function, but you may use any functions that you wrote for parts (a) and (b) above. Hint: The prime number 5 is the only prime that belongs to two different twin prime pairs: (3, 5) and (5, 7). Moreover, be careful with the numbers around n (the boundary).

```
int count_isolated_primes(int n)
{
    // ADD YOUR CODE HERE
```

}

Problem 8 [21 points] Mini Sudoku

Mini-Sudoku is a number-placement puzzle. It is played over a 6x6 grid that is further divided into six 2x3 sub-grids called "regions". Below is an example of a mini-Sudoku puzzle:

				6			٦	
	1		5	3	4			
		4	6		2			
Region	2	5		4	6	3		6
	4		3	2		1		0
	5	1		6	3	4		
		3	4		1	2		

When the game starts, some of the grid cells are already filled with numbers.

1		5	3	4	
	4	6		2	
2	5		4	6	3
4		3	2		1
5	1		6	3	4
	3	4		1	2

The objective is to fill the other empty cells with integers between 1 to 6 (1 number only in each cell) according to the following rules:

• A number can appear only once on each row:

Allowed	1	<u>2</u>	5	3	4	
Not allowed	1	<u>3</u>	5	3	4	

• A number can appear only once on each column:

Allowed	d No	t allow
<u>5</u>		<u>4</u>
3		3
1		1
4		4
2		2

• A number can appear only once on each region:

Allowed	2	5	
Allowed	4	<u>6</u>	3
Not allowed	2	5	
vot allowed	4	<u>2</u>	3

You are asked to write a program to play this mini-Sudoku game. The above mini-Sudoku example will be represented by a 2-dimensional integer array where empty cells are represented by 0. Below is an example of such 2D int array:

```
int puzzle[6][6] = \{\{1, 0, 5, 3, 4, 0\}, \{0, 4, 6, 0, 2, 0\}, \{2, 5, 0, 4, 6, 3\}, \{4, 0, 3, 2, 0, 1\}, \{5, 1, 0, 6, 3, 4\}, \{0, 3, 4, 0, 1, 2\}\};
```

Complete the following incomplete program by writing the 3 functions required in parts (a)—(c), of which prototypes are given below. Although in the given main function, the puzzle is initialized with some hard-coded values, your solution should work with any properly initialized 6x6 mini-Sudoku puzzles.

```
int main( )
                                                             // The Mini Sudoku puzzle
{
    int puzzle[6][6] = \{ \{1, 0, 5, 3, 4, 0\}, \{0, 4, 6, 0, 2, 0\}, \}
                           \{2, 5, 0, 4, 6, 3\}, \{4, 0, 3, 2, 0, 1\},\
                           {5, 1, 0, 6, 3, 4}, {0, 3, 4, 0, 1, 2};
    int row = 0, column = 0, number = 0;
    char cmd = 'y';
    while (cmd == 'y')
        display(puzzle);
                                                                      // Print the puzzle
        cout \ll "Please choose the position [1-6]." \ll endl;
        cout \ll "e.g. To place a number on the 2nd row, the 3rd column, ";
        cout \ll "the input will be: 2 3" \ll endl;

cin \gg row \gg column;

        cout \ll "Please enter the number between 1 to 6: ";
        cin \gg number;
        if (check_rules(puzzle, number, row, column)) // Check if the placement is valid
         {
             puzzle[row-1][column-1] = number;
                                                                    // Update the puzzle
             if (check_full(puzzle))
             {
                 cout \ll "Congratulations! The puzzle is solved!" \ll endl;
                 break;
             }
             cout \ll "Great choice :) Please continue!" \ll endl;
        }
        else
             cout \ll "Seems to be a bad choice : (Try again!" \ll endl;
        cout \ll "Continue (y/n)? ";
        cin \gg cmd;
    }
    return 0;
}
```

(a) Write the display function which takes a mini-Sudoku puzzle as the input and prints the puzzle in a 6x6 grid format like the following:

```
1 0 5 3 4 0
0 4 6 0 2 0
2 5 0 4 6 3
4 0 3 2 0 1
5 1 0 6 3 4
0 3 4 0 1 2

void display(const int puzzle[][6])
{
// Part (a): ADD YOUR CODE HERE
```

}

}

(b) Write the check_full function that takes a mini-Sudoku puzzle as the input parameter and returns true if all the cells in the puzzle are filled with numbers between 1 to 6, otherwise, it returns false.

```
bool check_full(const int puzzle[][6])
{     // Part (b): ADD YOUR CODE HERE
```

(c) Write the check_rules function that takes as the input parameters, a mini-Sudoku puzzle, a number (between 1 and 6), and a row index and a column index which together represent the position of the number to be placed. It checks if the number to be placed on the position (row, column) fulfills the mini-Sudoku rules described above. The function returns true if the number placement is valid (i.e., it satisfies the mini-Sudoku rules), otherwise false. You may assume that a user will always enter an integer number between 1 to 6 for both the row, the column and the number.

```
bool check_rules(const int puzzle[][6], int number, int row, int column)
{
    // Part (c): ADD YOUR CODE HERE
```

}

/* Rough work — You may detach this page */

/* Rough work — You may detach this page */

/* Rough work — You may detach this page */