Let someone know you’re having difficulties….

Object Oriented Programming(OOPS):

What components are going to be used to build the main structure.

Object model is the series of classes that make up the program. In Java everything is an object. 1st you need to have an object oriented design.

OOPS is an programming style.

Know what inheritance is (interview question)

Encapsulation

Abstraction

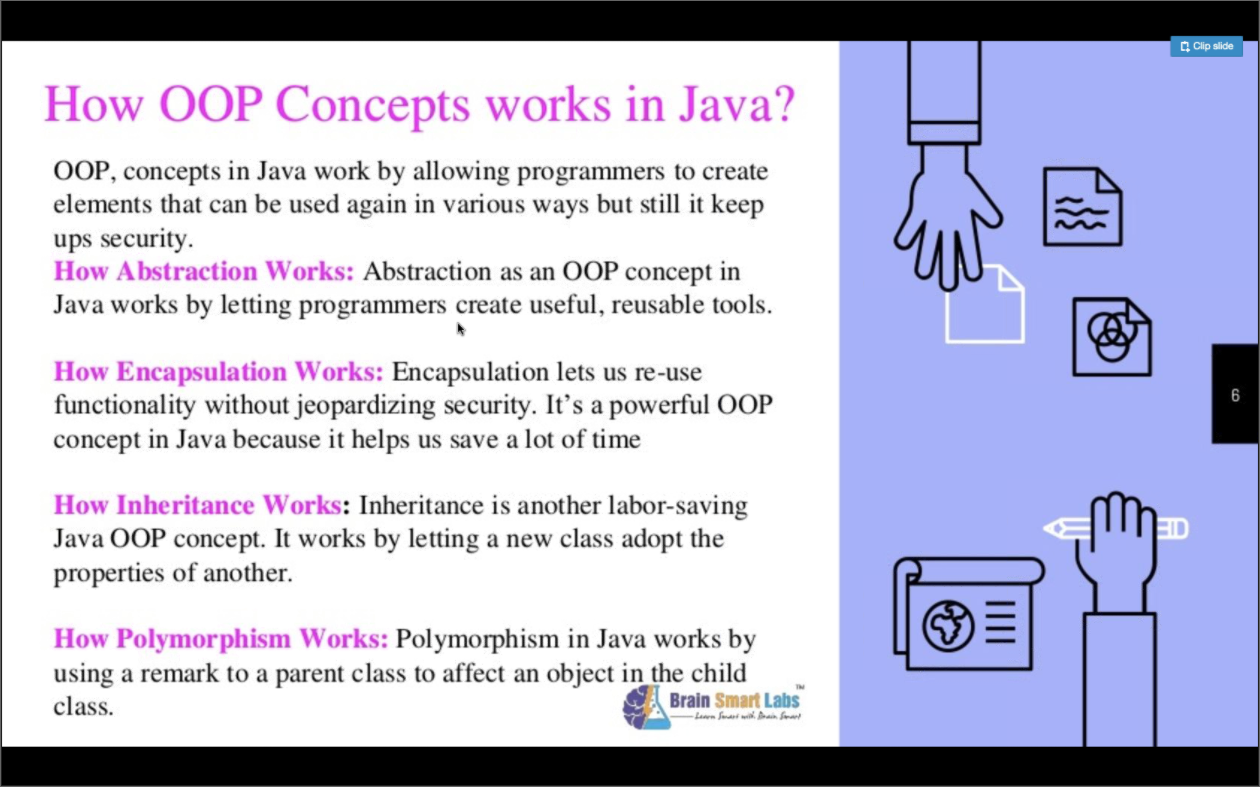
Polymorphism

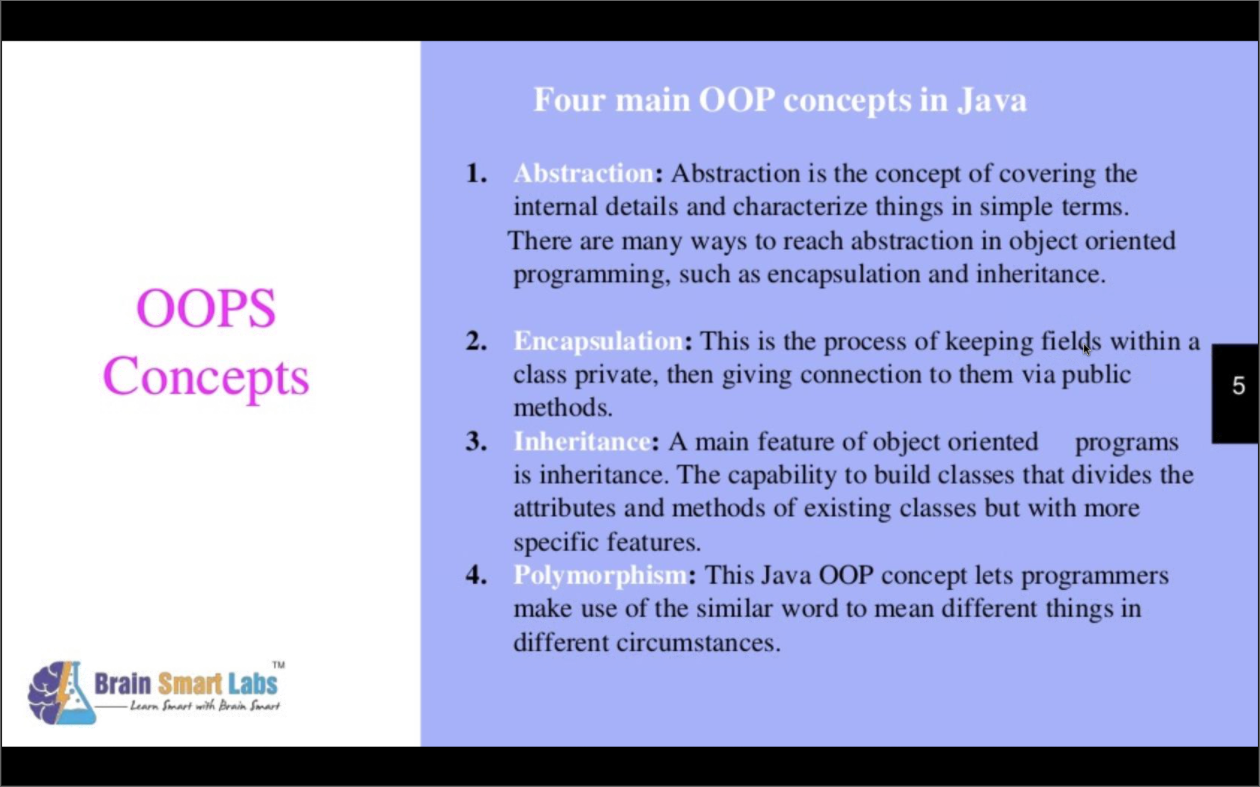
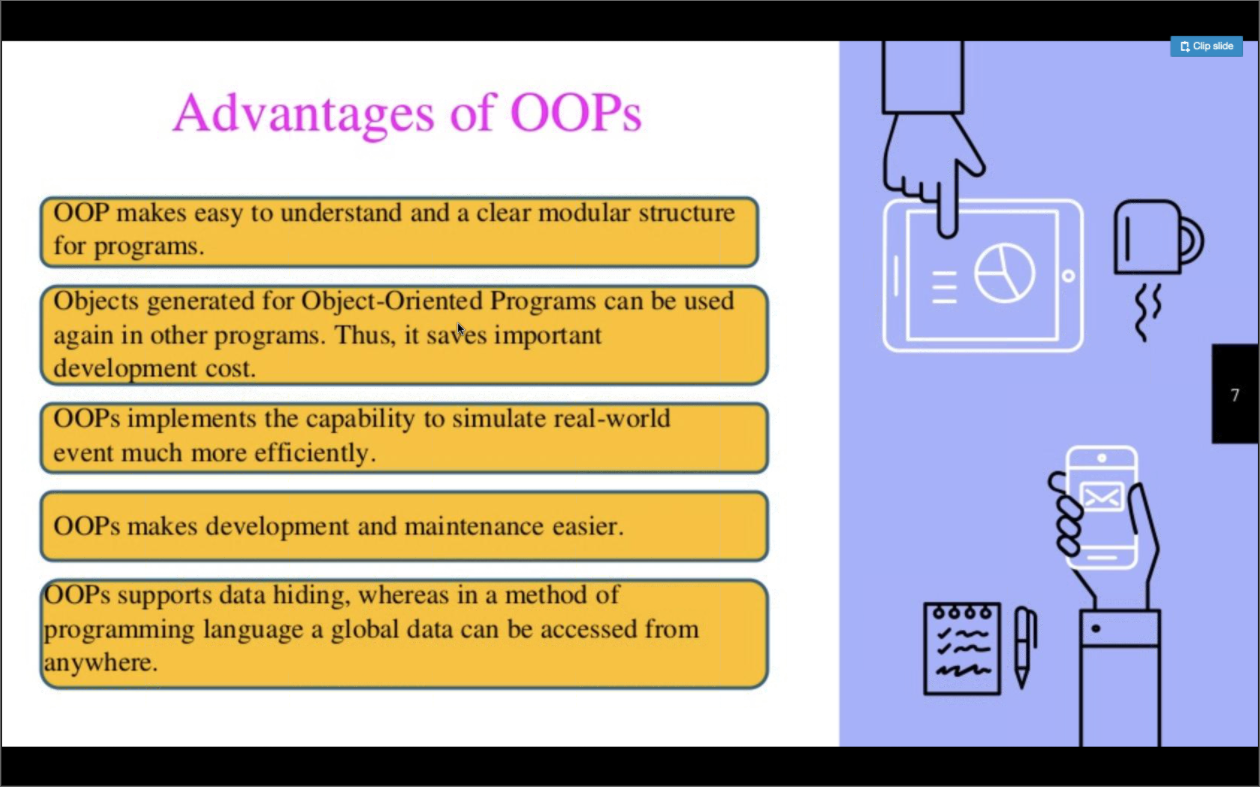
**Memorize these**

Undertanding these will help you understand how Java works.

**Ex of Abstraction:** Keyboard, screen, screen icons.

**Assignment: in my own words explain what these 4 points mean in relation to java.**

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