

Daniel Acevedo

Curriculum vitae

Santa Cruz, CA
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EDUCATION

Bachelor of Arts (B.A.) in June 2024

Art & Design: Games and Playable Media

University of California, Santa Cruz

- GPA 3.96
- Dean's Honors List (Winter 2023, Spring 2023)
- Relevant Coursework: Interactive Storytelling, Game Design Practicum, Computer Programming for the Arts, Illustrating Stories, Character Creation for Video Games, Game Design Studio

Associate of Science for Transfer (A.S.-T) May 2022
in Computer Science

Mt. San Jacinto College

- President's Honors List (Spring 2020, Spring 2021)
- Relevant Coursework: Creative Writing, Java Programming, Python Programming, Data Structures and Algorithms, Discrete Structures, Computer Organization and Assembly Language, Interpersonal Communication

RESEARCH EXPERIENCE

Game User Interaction and Intelligence Lab August 2023 - Present

University of California, Santa Cruz

- Led the narrative development and design of Lux 2.0, an Alternate Reality Game that blends reality and fiction
- Helped investigate the development of an Alternate Reality Game to measure resilience as well as use it as an intervention to cultivate social structures necessary to increase and enhance resilience

WORK EXPERIENCE

Lead Administrative Specialist September 2022 - Present

UCSC Veterans Resource Center

- Provided guidance and support to military-connected students, aiding them in accessing educational benefits and maximizing campus resources effectively
- Collaborated seamlessly within the team to drive the accomplishment of organizational objectives and targets

- Efficiently manage schedules and calendars, ensuring optimal time utilization and smooth task coordination
- Contributed to the creation of a proposal by gathering and incorporating student feedback, and successfully advocated for a substantial budget increase from \$8,000 to \$37,000 within a single year

VA Certifying Official Admin. Assistant

June 2023 - September 2023

UCSC Office of the Registrar

- Processed and submitted VA educational benefits, utilizing manual data entry to validate enrollment, tuition, academic plans, demographic information, and course dates
- Advised military-connected students and dependents on accessing VA educational benefits

Team Leader

September 2015 - August 2019

United States Army

- Oversaw the health and welfare of 100 assigned personnel
- Maintained medical records and patient information
- Managed supplies and equipment worth over \$500,000
- Demonstrated ability to work efficiently and effectively under pressure

HONORS AND AWARDS

University of California, Santa Cruz

- Bruce Lane Memorial Scholarship
- Certificate of Distinguished Accomplishment for Excellence in Equity & Education
- Sylvia Miller Memorial Scholarship
- Vets 4 Vets Santa Cruz Memorial Scholarship

United States Army

- Afghanistan Campaign Medal
- Army Achievement Medal
- Army Commendation Medal
- Army Good Conduct Medal
- Certificate of Achievement
- Certificate of Excellence
- NATO Medal
- Overseas Service Ribbon

VOLUNTEER WORK

President

December 2022 - Present

UCSC Student Veterans Association

- Founded a student organization to build a meaningful community for student veterans and other military-connected students
- Succeeded in becoming recognized as an official chapter of Student Veterans of America

Scholarship Committee Member

June 2023 - Present

Vets 4 Vets Santa Cruz

- Actively contribute to a local non-profit organization, collaborating in event planning and fundraising efforts dedicated to supporting veterans' causes
- Selected as a recipient of the inaugural Vets 4 Vets Scholarship, leading to my subsequent appointment as a member of the the scholarship committee

CONFERENCES AND PROFESSIONAL DEVELOPMENT

Yosemite Veterans Education and Leadership Seminar

Yosemite National Park - September 2023

Student Veterans of America Regional Summit

Sacramento, CA - August 2023

Writer's Block Party

Austin, TX - July 2023

Student Veterans of America National Conference

Orlando, FL - January 2023

SKILLS

Programming Languages:

- Java, Python, HTML, CSS, JavaScript

Game Engines:

- Blender, Construct, Inky, RenPy, RPG Maker, Twine

Languages:

- Fluent in English and Spanish

Other:

- GitHub, Google Workspace, Microsoft Office, Zoom
- Mac OS, Windows OS