

Daniel Acevedo

Curriculum vitae

Santa Cruz, CA
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Portfolio: dacevedo11.github.io
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EDUCATION

Bachelor of Arts (B.A.) June 2024

Art & Design: Games and Playable Media

University of California, Santa Cruz

- GPA 3.97
- Dean's Honors List (Winter 2023, Spring 2023, Fall 2023)
- Relevant Coursework: Interactive Storytelling, Game Design Practicum, Computer Programming for the Arts, Illustrating Stories, Character Creation for Video Games, Game Design Studio

Associate of Science for Transfer (A.S.-T) May 2022

Computer Science

Mt. San Jacinto College

- President's Honors List (Spring 2020, Spring 2021)
- Relevant Coursework: Creative Writing, Java Programming, Python Programming, Data Structures and Algorithms, Discrete Structures, Computer Organization and Assembly Language, Interpersonal Communication

RESEARCH EXPERIENCE

Game User Interaction and Intelligence Lab August 2023 - Present

University of California, Santa Cruz

- Under the supervision of Dr. Magy Seif El-Nasr, actively contributed to the lab's overarching focus on advancing technological, methodological, and design innovations for social impact in gaming
- Led the narrative development and design of LUX 2.0, an Alternate Reality Game designed to explore coping behaviors, emotion regulation, and well-being among college students
- Contributed to the design of a serious game that aims to encourage sustainable behavior change in the context of rising sea levels

PROJECTS

Project Slime - Digital Game

December 2023

- Role: UI/UX Designer, Programmer

- Description: A short 2D RPG game made using Godot. It follows an adventurer who befriends the forest creatures and defeats ghosts and ghouls so that they may move onto the afterlife

Anime Database - Website

December 2023

- Role: UI/UX Designer, Programmer
- Description: Developed an anime database website enabling users to search for information about their favorite anime. Implemented the Jikan API to retrieve data

Climate Resilience Project - Serious Game

November 2023

- Role: Game Designer
- Description: Contributed to the design of a serious game focused on climate resilience. Emphasis on incorporating incentives to motivate players to adopt sustainable practices

La Lechuza - Visual Novel Game

November 2023

- Role: Game Designer, Programmer, Character Artist, Narrative Designer
- Description: Created a short visual novel game using the Ren'Py game engine. The game follows two boys venturing into an old abandoned village rumored to be the home of a witch

LUX 2.0 - Alternate Reality Game

September 2023

- Role: Lead Narrative Developer and Designer
- Description: Refined narrative elements, crafted puzzles, and contributed to the development of an adaptive AI system for narrative delivery

Loteria: US Army Edition - Physical Game

September 2023

- Role: Game Designer, Artist
- Description: Developed a physical card game, Loteria: US Army Edition, with references to Army culture. A personal project created for fun, including the creation of game art within a single day

Portfolio - Personal Website

June 2023

- Role: UI/UX Designer, Programmer
- Description: Created a personal website serving as a comprehensive portfolio. The entire website was coded from scratch using HTML and CSS

Original Character Concept - Digital Art and 3D Model

January 2023

- Role: Artist
- Description: Sketched an original character concept and created rigged 3D model with a run cycle. Used Procreate, Blender, and Adobe Substance 3D

TeamFight! - Physical Card Game

December 2022

- Role: Game Designer, Artist, Systems Designer
- Description: A card game that uses dice to simulate combat. This was a solo project done over a period of 5 weeks including playtesting

WORK EXPERIENCE

Lead Administrative Specialist

September 2022 - Present

UCSC Veterans Resource Center

- Provided guidance and support to military-connected students, aiding them in accessing educational benefits and maximizing campus resources effectively
- Collaborated seamlessly within the team to drive the accomplishment of organizational objectives and targets
- Efficiently manage schedules and calendars, ensuring optimal time utilization and smooth task coordination
- Contributed to the creation of a proposal by gathering and incorporating student feedback, and successfully advocated for a substantial budget increase from \$8,000 to \$37,000 within a single year

VA Certifying Official Admin. Assistant

June 2023 - September 2023

UCSC Office of the Registrar

- Processed and submitted VA educational benefits, utilizing manual data entry to validate enrollment, tuition, academic plans, demographic information, and course dates
- Advised military-connected students and dependents on accessing VA educational benefits

Team Leader

September 2015 - August 2019

United States Army

- Oversaw the health and welfare of 100 assigned personnel
- Maintained medical records and patient information
- Managed supplies and equipment worth over \$500,000
- Demonstrated ability to work efficiently and effectively under pressure

HONORS AND AWARDS

University of California, Santa Cruz

- Bruce Lane Memorial Scholarship
- Certificate of Distinguished Accomplishment for Excellence in Equity & Education
- Sylvia Miller Memorial Scholarship
- Vets 4 Vets Santa Cruz Memorial Scholarship

United States Army

- Afghanistan Campaign Medal
- Army Achievement Medal
- Army Commendation Medal

- Army Good Conduct Medal
- Certificate of Achievement
- Certificate of Excellence
- NATO Medal
- Overseas Service Ribbon

VOLUNTEER WORK

President December 2022 - Present

UCSC Student Veterans Association

- Founded a student organization to build a meaningful community for student veterans and other military-connected students
- Succeeded in becoming recognized as an official chapter of Student Veterans of America

Scholarship Committee Member June 2023 - Present

Vets 4 Vets Santa Cruz

- Actively contribute to a local non-profit organization, collaborating in event planning and fundraising efforts dedicated to supporting veterans' causes
- Selected as a recipient of the inaugural Vets 4 Vets Scholarship, leading to my subsequent appointment as a member of the the scholarship committee
- As a member of the scholarship committee, played a key role in the selection process, ultimately awarding \$5,000 to five recipients

CONFERENCES AND PROFESSIONAL DEVELOPMENT

Student Veterans of America National Conference

Nashville, TN - January 2024

Yosemite Veterans Education and Leadership Seminar

Yosemite National Park - September 2023

Student Veterans of America Regional Summit

Sacramento, CA - August 2023

Writer's Block Party

Austin, TX - July 2023

Student Veterans of America National Conference

Orlando, FL - January 2023

SKILLS

Programming Languages:

- Java, Python, HTML, CSS, JavaScript, C#

Game Engines:

- Blender, Godot, RenPy, RPG Maker, Twine, Unity

Languages:

- Fluent in English and Spanish

Other:

- GitHub, Google Workspace, Microsoft Office, Zoom
- Mac OS, Windows OS