



UNIVERSITY OF MACAU

ELECTRIC AND COMPUTER ENGINEERING

ECEN1012

Computer Programming and Network Fundamentals

Final Examination

INSTRUCTIONS AND REQUIREMENTS

1. Write down your **Student Number**, and **Name** in this cover page.
2. Mark of each question is presented and total mark of this examination paper is **100**.
3. **NO** any books, notes can be used.

Student No.: _____

Name: _____

Date: December 13, 2025

Mark:

QUESTION 1 (SELECT THE BEST ANSWER BY FILLING THE ALPHABETIC INDEX IN THE ANSWER BOX.) – (30%)

1.1 The size of MAC address is _____.

- (a) 16 bits
- (b) 32 bits
- (c) 48 bits
- (d) None of the above

C

1.2 Which of the following is the unguided media for signal transmission?

- (a) Optical fiber
- (b) Twisted pair cable
- (c) Radio wave
- (d) none of the above

C

1.3 When we use the 1st harmonic to represent the digital signal and need to send at a rate of 20Mbps, the required bandwidth of a low-pass channel is _____.

- (a) 5MHz
- (b) 10MHz
- (c) 20MHz
- (d) none of the above

B

1.4 With the initialization int i=10, j=2, *p=&i, *q=&j; the value of the express $(10 + (**\& p) / * q)$ is _____.

- (a) 5
- (b) 10
- (c) 15
- (d) none of the above.

C

1.5 Which of the following MAC protocol is contention-free?

- (a) Token passing protocol
- (b) Slotted-ALOHA
- (c) Pure-ALOHA
- (d) CSMA/CD

A

1.6 Which of the following belongs to the transmission impairment?

- (a) attenuation
- (b) propagation delay
- (c) transmission delay
- (d) none of the above

A

1.7 The data type of the expression $(10.0)/5$ is _____.

- (a) int
- (b) unsigned int
- (c) double
- (d) none of the above

C

1.8 With a slotted Aloha system, we assume that 5 nodes share a common transmission media. At the beginning of each time slot, all nodes do the packet transmission with probability p . To achieve the maximum system efficiency, the value of probability p is _____.

- (a) 0.2
- (b) 0.5
- (c) 1
- (d) none of the above

A

1.9 Which is the output of the following code?

```
void main()
{ int n=9;
  while(n>6)
    { n--; printf("%d",n); }
}
(a) 987
(b) 876
(c) 8765
(d) none of the above
```

B

1.10 Which of the following is NOT the valid identifier?

- (a) ID4
- (b) 2Sem
- (c) Student
- (d) _name

B

1.11 The checksum of four 8-bit segments 11001100, 10101010, 11110000 and 11000011 is

C

- .
- (a) 00101100
 - (b) 00101101
 - (c) 11010011
 - (d) none of the above

1.12 Suppose a signal travels through a transmission media and its power is reduced to the half of the transmission power. The loss of power is _____.

C

- (a) -1dB
- (b) -2dB
- (c) -3dB
- (d) -10dB

1.13 Assume that 2-bytes are used for storing the int type of data. Which is the maximum value of the positive integer that can be correctly stored?

B

- (a) $2^4 - 1$
- (b) $2^{15} - 1$
- (c) $2^{16} - 1$
- (d) none of the above

1.14 The output of the following code is _____.

C

```
void main()
{int i = 0;
 while(i++ <= 3)
   printf("%d", i);}


- (a) 12
- (b) 123
- (c) 1234
- (d) none of the above

```

1.15 In a CSMA/CD network with the date rate of 100Mbps over a 600m long cable, the signal propagation speed over the cable is 3×10^8 m/s. The minimum frame size that can be used over this network is _____.

B

- (a) 200 bits

- (b) 400 bits
- (c) 600 bits
- (d) None of the above

Question 2 (10 points). Suppose two active nodes (A and B) are competing for accessing a channel using slotted ALOHA. Assume each node has an infinite number of packets to send. However, node A transmits data at each slot with probability $P_A=0.4$, and node B transmits data at each time slot with the probability $P_B=0.5$. The timeslots are numbered as the 1st, 2nd, 3rd, 4th timeslot, and so on. Please answer the following sub-questions.

- (2.1) Derive the probability that node A succeeds to transmit its first packet in the 3rd timeslot. (2 points)
- (2.2) Derive the probability that the first successful packet transmission occurs in the 4th timeslot. (2 points)
- (2.3) Derive the efficiency of this two-node system. (2 points)
- (2.4) Derive the node A's transmission efficiency, that is the probability that node A successfully transmits a packet. (2 points)
- (2.5) Keep the value of $P_A=0.4$. Please derive the value of P_B such that the transmission efficiency of node B is twice as large as A's transmission efficiency. (2 points)

Answer:

- (1) Let h is the probability that A succeeds in an arbitrary timeslot, then we have

$$h=P_A(1-P_B)=0.4*0.5=0.2;$$

Then, the probability that A succeeds to transmit its first packet in the 3rd timeslot is given as

$$[(1-h)^2]*h=(0.8^2)*0.2=0.128=12.8\%$$

where $[(1-h)^2]$ represents the probability that A fails its transmission at the 1st and 2nd time slots, and h represents A successfully transmits its packet at the 3rd timeslot.

$$(2) p(\text{some node succeeds in a slot}) = p_A(1 - p_B) + p_B(1 - P_A) = 0.4 * 0.5 + 0.5 * 0.6 = 0.2 + 0.3 = 0.5$$

$$p(\text{no node succeeds in a slot}) = 1 - 0.5 = 0.5$$

Hence, the probability that the first success occurs in slot 4 is given as

$$\begin{aligned} &= p(\text{no node succeeds in first 3 slots}) p(\text{some node succeeds in slot 4}) \\ &= (0.5)^3 * 0.5 = 0.0625 \end{aligned}$$

$$(3) \text{Efficiency} = p(\text{some nodes succeeds in a slot}) = p_A(1 - p_B) + p_B(1 - P_A) = 0.4 * 0.5 + 0.5 * 0.6 = 0.2 + 0.3 = 0.5$$

$$(4) p(\text{node A succeeds in a slot}) = p_A(1 - p_B) = 0.4 * 0.5 = 0.2$$

$$(5) P_B(1-P_A) = 2 * P_A(1-P_B), \text{ That is, } P_B = 4/7;$$

Question 3 (5 points). Consider a 5-bit generator G=10011, and suppose the data to be transmitted is D=10100111, the sender will choose r additional bits, denoted as R, and append them to D to construct a CRC code.

- Calculate the value of R (note that you not only need to give the final result, but also need to show the calculation process). (3 points)
- Give the constructed 12-bit CRC code. (2 points)

Answer:

(a) R=1101

					1	0	1	1	1	0	1	1
10011	1	0	1	0	0	1	1	1	0	0	0	0
	1	0	0	1	1							
		0	1	1	1	1						
		0	0	0	0	0						
			1	1	1	1	1					
			1	0	0	1	1					
				1	1	0	0	1				
				1	0	0	1	1				
					1	0	1	0	0			
					0	0	0	0	0			
						1	1	1	0	0		
						1	0	0	1	1		
							1	1	1	1	1	0
							1	0	0	1	1	1
								1	1	0	1	1

(b) 101001111101

Question 4 (5 points). Please fill in the value of these expressions.

Expression	Value
3 && 4 5 + 5	1
!!3 * !4	0
10+25%2*6	16
!2*!3 + 1	1
! 5 <= 2	1

Hints: please refer to the following table for the precedence of different operators.

Operator	Associativity	Precedence
() ++ (postfix) -- (postfix)	left to right	Highest
+ (unary) - (unary) ++ (prefix) -- (prefix) !	right to left	
* / %	left to right	
+	left to right	
-	left to right	
< <= > >=	left to right	
== !=	left to right	
&&	left to right	
	left to right	
? :	right to left	
= += -= *= /= etc.	right to left	
, (comma operator)	left to right	Lowest

Question 5 (5 points). Read the following program and write the output.

```
Code: #include
int main(void)
{ int Number=0;
do
{
switch (Number)
{
default:
    printf("Magusa\n");
case 0:
    printf("Girne\n");
    break;
case 3:
    printf("Lefkosa\n");
    break;
case 2:
    ++Number;
case -1:
    printf("Iskele\n");
    break;
case 1:
    printf("Karpaz\n");
}
++Number;
}
while(Number <5);
return (0);
}
```

Output:

G	i	r	n	e		
K	a	r	p	a	z	
I	s	k	e	lh	e	
M	a	g	u	s	a	
G	i	r	n	e		

Question 6 (5 points). Read the following program and write the output.

Code:

```
#include <stdio.h>
int n=100;
void func1()
{
    int n=40;
    printf("%d\n", n);
}
void func2()
{
    printf("%d\n", n);
}

int main(void)
{
    int m=20, n=30;
    func1();
    func2();
{
    int n=50;
    printf("%d\n", n);
}
printf("%d\n%d\n", m++, ++n);
getch();
return(0);
}
```

Output:

4	0	
1	0	0
5	0	
2	0	
3	1	

Question 7 (4 points). Read the following program and write the output.

```
#include <stdio.h>

void mysterious(int *a, int *b, int *c)
{
    *a = *c;
    *b = *b + *a;
    *c = *a - *b;
```

```
}
```

```
int main (void )
{
    { int w = 5;
    int x = 1;
    int y = 3;
    int z = 2;
    mysterious(&x, &y, &w);
    printf("%d\n %d\n %d\n %d\n", w, x, y, z);
    mysterious(&w, &w, &z);
    printf("%d\n %d\n %d\n %d\n", w, x, y, z);
    getch();
    return(0);
}
```

Output:

-	3
5	
8	
2	
4	
5	
8	
0	

Question 8 (8 points). Write C statements according to the following descriptions. If necessary, do necessary declarations and initialization.

(8. 1) Declare a one-dimensional int array with the identifier arr of length 10 and initialize all elements to 1.

Code:

```
int arr[10];
int i;
for(i=0; i<10; i++)
arr[i]=1;
```

(8.2) Assign 10 to 40 to the first and fifth element of the array arr in part (a) respectively and display these two elements on the screen.

Code:

```
arr[0] = 10;
arr[4] = 40;
printf("first value %d fifth value %d\n", arr[0], arr[4]);
```

(8.3) Enter new values for the array defined in (a) from the keyboard and print the array elements in one row on the screen.

Code:

```
int i;
for(i=0; i<10; i++)
    {scanf("%d", &arr[i]);
     printf("%d ", arr[i]);
    }
```

(8.4) Find the summation of array arr elements defined in part (c) and print the result on the screen.

Code:

```
int sum = 0;
for(i=0; i<10;i++)
sum+=sum[i];
printf("summation %d \n", sum);
```

Question 9 (8 points). Please complete the following C program to calculate the power of a number using **recursion**, where the power and the number are input from keyboard using scanf(). For example, when the input for base and power are 4 and 3, respectively, the output of the program is given as follows:

Enter the value of base: 5

Enter the value of power: 3

The value of 5 to the power of 3 is: 125

```
#include <stdio.h>
long int getPower(int b, int p)

int main()
{
    int base, power;
    long int result;

    printf("Enter the value of base: ");
    scanf("%d", &base);

    Please complete this part of code

    printf("Input the value of power: ");
    scanf("%d", &power);
    result=getPower(base,power);

    printf("The value of %d to the power of %d is: %ld\n",base,power,result);
    system("pause");
    return 0;
}

long int getPower(int b, int p)
{
```

Please complete this part of code

```
long int result = 1;
if(p == 0) return result;
result=b*(getPower(b,p-1));

}
```

Question 10 (8 points). A prime number is a number greater than 1 whose only factors are 1 and itself. The smallest prime number is 2. Please write a program to find first n prime numbers, where n is the input from the keyboard.

For example, when the input n is 5, the output should be the follows.

First 5 prime numbers are: 2 3 5 7 11

```
#include<stdio.h>

int main()
{
    int n,i = 3, count, c;

    scanf("%d", &n);

    if(n >= 1)
    {
        printf("First %d prime numbers are :%d ", n, 2);

    }

    // iteration for n prime numbers
    // i is the number to be checked in each iteration starting from 3
    for(count = 2; count <= n; i++)
    {
        // iteration to check c is prime or not
        for(c = 2; c < i; c++)
        {
            if(i%c == 0)
                break;
        }

        if(c == i) // c is prime
        {
            printf("%d ", i);
            count++; // increment the count of prime numbers
        }
    }

    return 0;
}
```

Question 11 (10 points). Write a C program to find the largest and smallest elements in an array using pointers, where the array has 5 elements and the elements of the array are input from the keyboard using the function `scanf()`.

```
#include <stdio.h>

void findMinMax(int *arr, int size, int *max, int *min) {
    *max = *min = *arr;
    for (int i = 1; i < size; i++) {
        if (*(arr + i) > *max) {
            *max = *(arr + i);
        }
        if (*(arr + i) < *min) {
            *min = *(arr + i);
        }
    }
}

int main() {
    int arr[5], i, size=5;
    int max, min;
    for(i=0; i<size; i++)
        scanf("%d", &arr[i]);

    findMinMax(arr, size, &max, &min);

    printf("Largest element: %d\n", max);
    printf("Smallest element: %d\n", min);

    return 0;
}
```

Draft/Extended Page:

Please indicate clearly the question number which your answer refers to, otherwise it may not be scored.