# DESIDERIA ACQUAVITI

UI/UX PRODUCT DESIGNER



# **ABOUT ME**

UI/UX Product Designer with +5 years experience based in Valencía (ES)

Original and inquiring, always up-to-date.
Optimization is my paramount aim, this is why I always put simplicity first in my work.
Design & music lover.



# SKILLS

Mobile Design

End-to-End Design Process

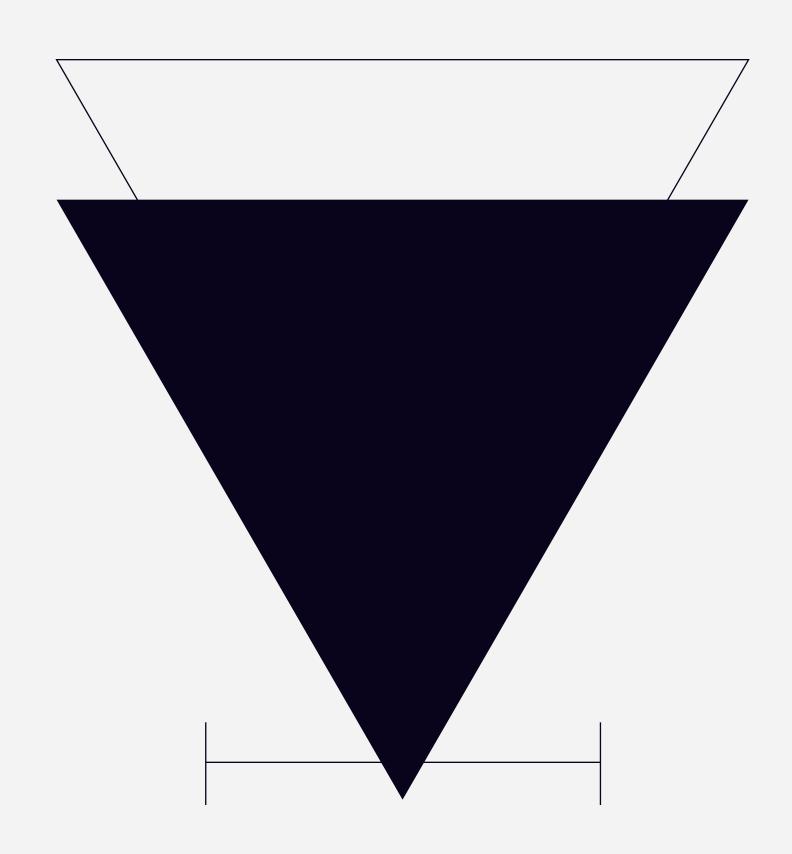
Wireframing & Prototyping

**User Research** 

Web Design

Art direction

HTML & CSS (quite good)



## **EDUCATION**

2020

UI/UX Product Designer

2020- present

Sesame Time, Valencía (ES)

Google Activate

Certificate of Attendance
Google and IAB Spain

2019

**UI/UX Product Designer** 

2019-2020

Cecotec Innovaciones S.L., Valencía (ES)

Workshop UI/UX

Certificate of Attendance Talent Garden Poste Italiane Roma 2018

**UI/UX Product Designer** 

2018-2019

Yeeply, Valencía (ES)

2017

UI/UX Web Designer

2017-2018

Gruppo Roncaglia, Rome (IT)

Google "Eccellenze per digitale"

Certificate of Attendance Google and IAB Europe

2016

**UI/UX Web Designer** 

2016-2017

Policyrc, Rome (IT)

1° Prize Big Hack Open Data Regione Lazio

App + Community Social Maker Faire Hack '15 2015

UI/UX Web Designer

Intership 2015-2016 Lazio Innova, Rome (IT)

Master in Web Design

Development and Design APP IED ROMA IED, Rome (IT)

2014

Graphic & Web Designer

Intership 2015-2015

Extra comunicazione & marketing, Rome (IT)

Academic Degree in Design

Final Mark 108/110 ABA, Rome (IT) 2013

**EXPERIENCE** 



The aim was to reduce user's frictions during the accomplishment of his daily tasks in the Sesame time's app.

#### **PROPOSAL**

We analyzed the flow and rethought the whole app based on a task oriented design.

Then we gave a new look and feel according to the company style's guide.

#### **RESEARCH METHOD**





Information Architecture



Prototyping





## Cecotec e-commerce



#### SUMMARY

I led user experience and design of the e-commerce to define a new way of communicating the products.

ROLE UX Designer
UI Designer
Art Direction

**CLIENT** Cecotec

**YEAR** 2019



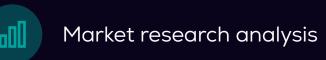
#### GOALS

The corporate goal was to become a leader in the field of smart appliances and online sales by moving from a Prestashop CMS to a proprietary code.

#### **PROPOSAL**

We worked on a new way of communicating the product, putting it at the center of the shopping experience and completely redesigning the web site.

#### RESEARCH METHOD





Information architecture

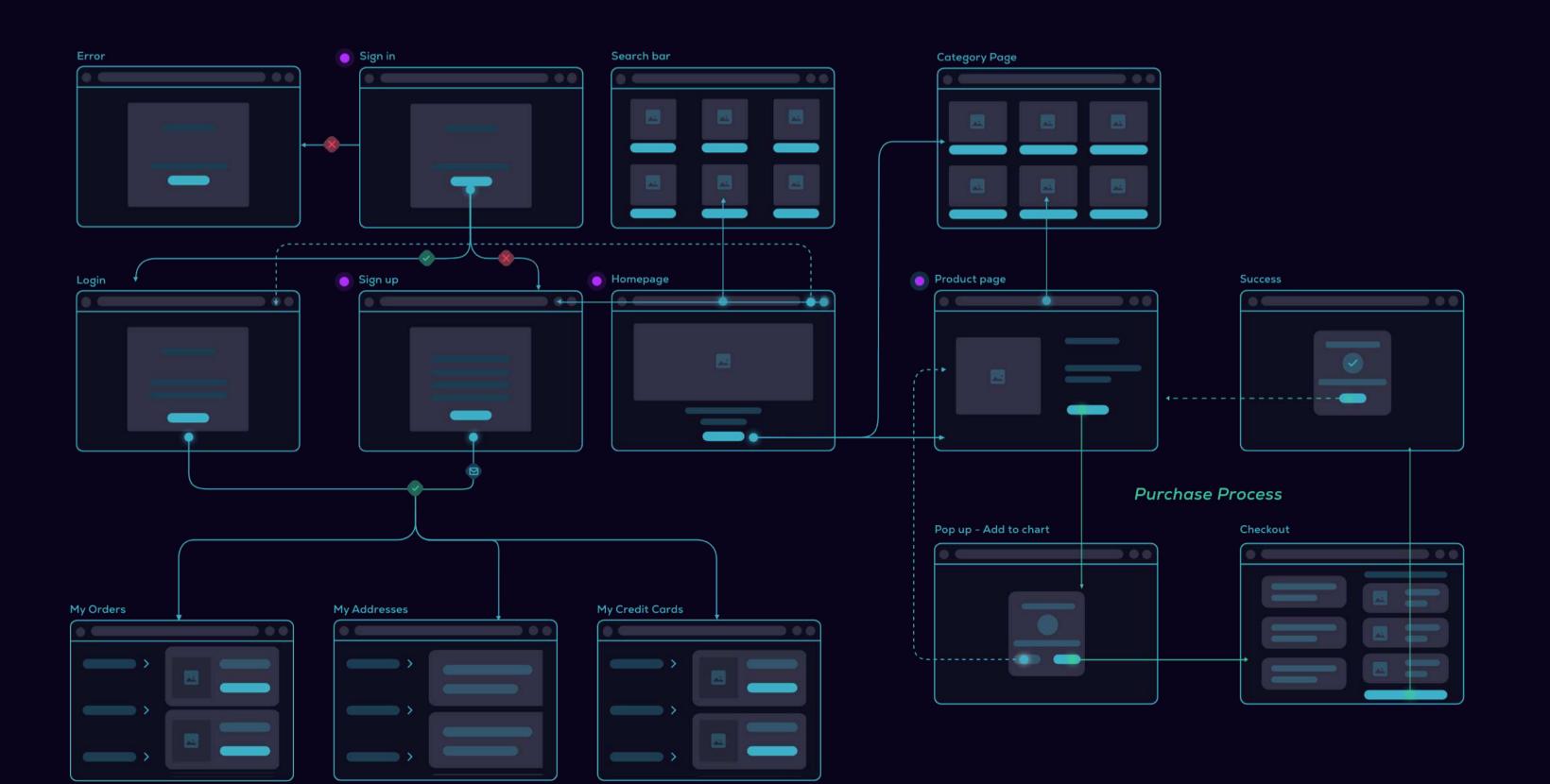


Prototyping







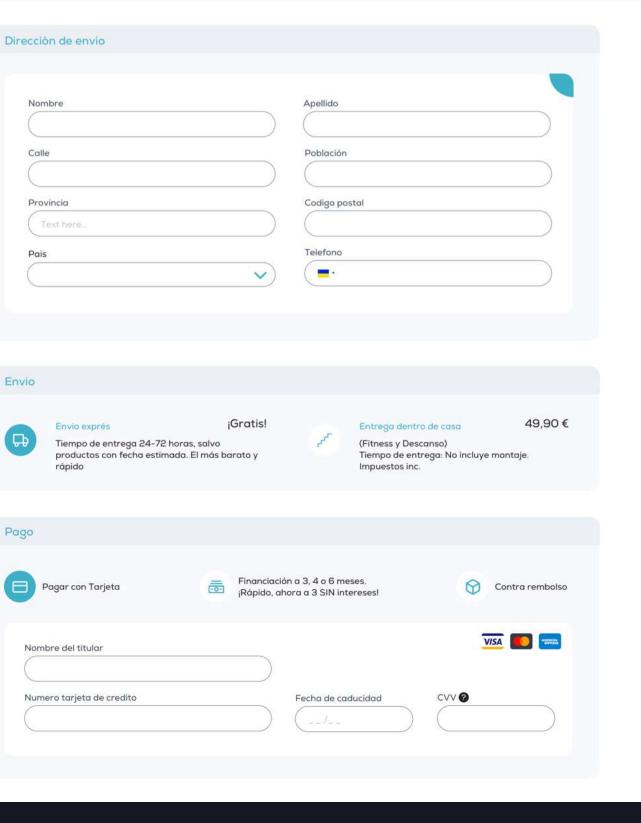


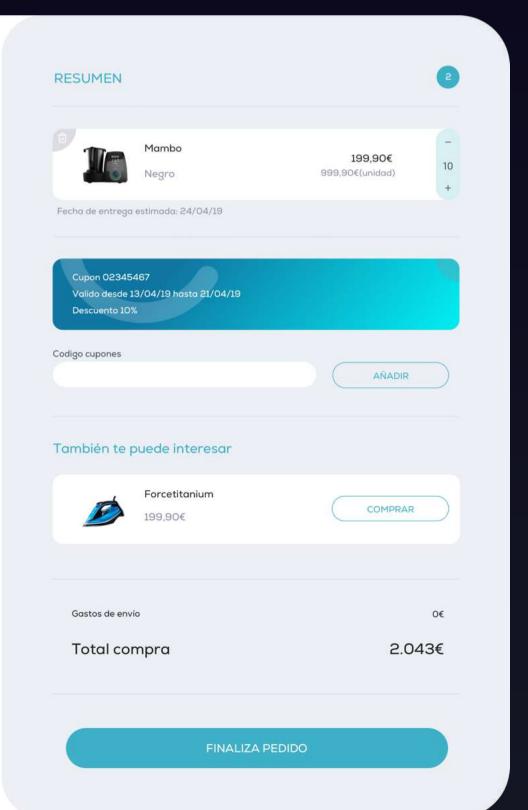
#### INFORMATION ARCHITECTURE

## Userflow

The aim was to analyze the user's behavior put the focus on the purchase process and at the same time to study the external touchpoints (ex: homepage, login...).





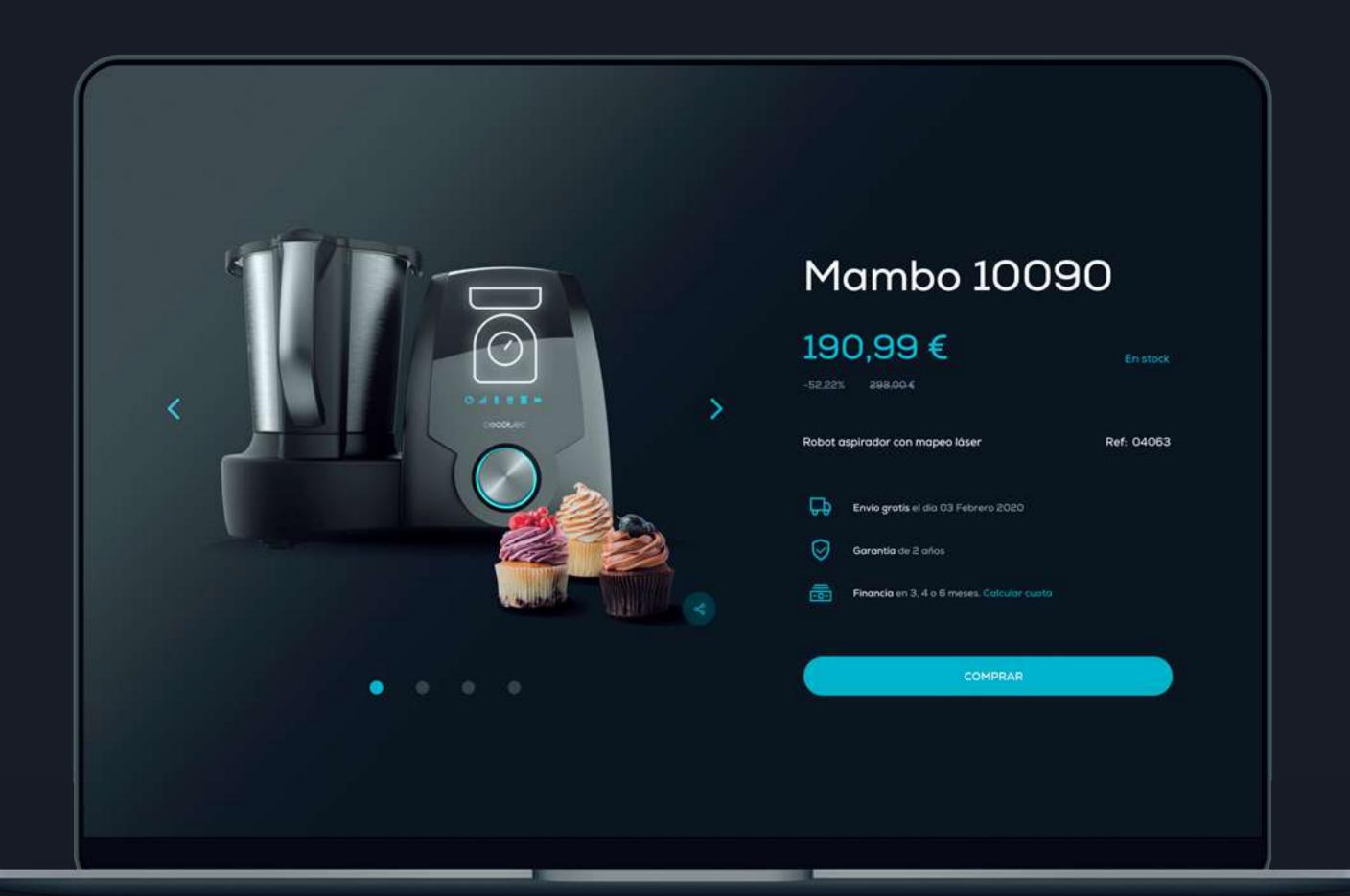




**UI INTERFACE** 

## Shopping chart

Responsive design of the shopping chart.

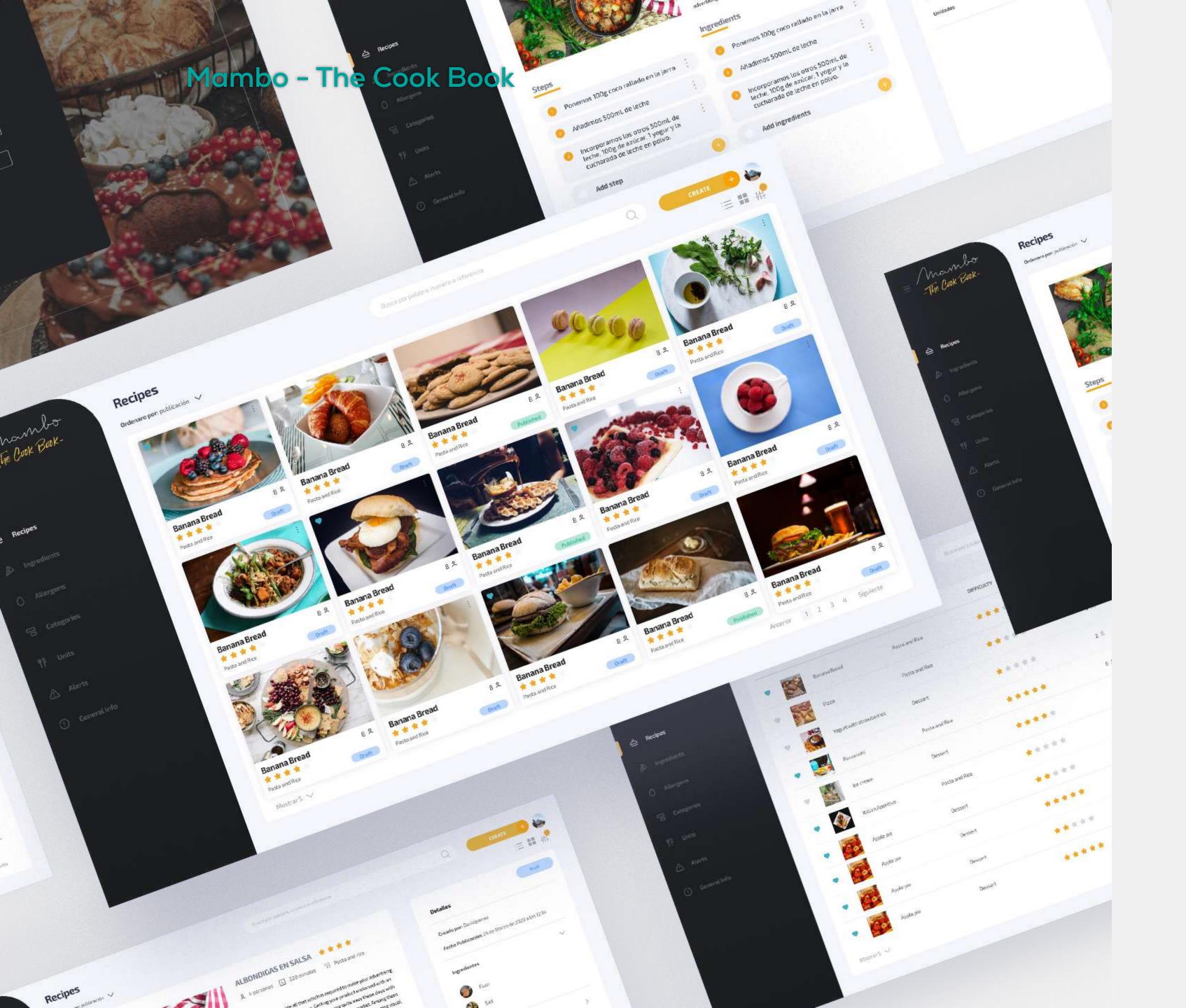


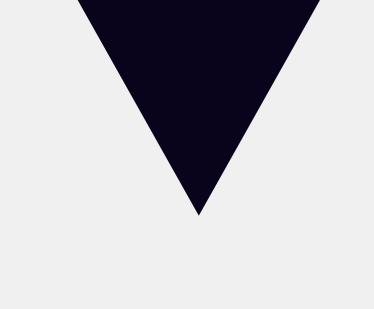
UI INTERFACE

## Product Page

Detail of a core product page.







#### SUMMARY

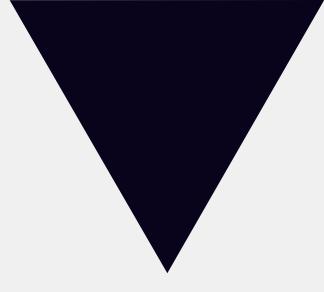
I redesigned the new dashboard informations architecture and defined the new UI.

ROLE UX Designer UI Designer

**CLIENT** Cecotec

**YEAR** 2020





The goal was to improve navigation, content creation and refresh the UI.

#### **PROPOSAL**

I worked on the new structure of the platform and I redesigned the interface respecting the guidelines of the cooking robot of the Mambo Series.

#### **RESEARCH METHOD**



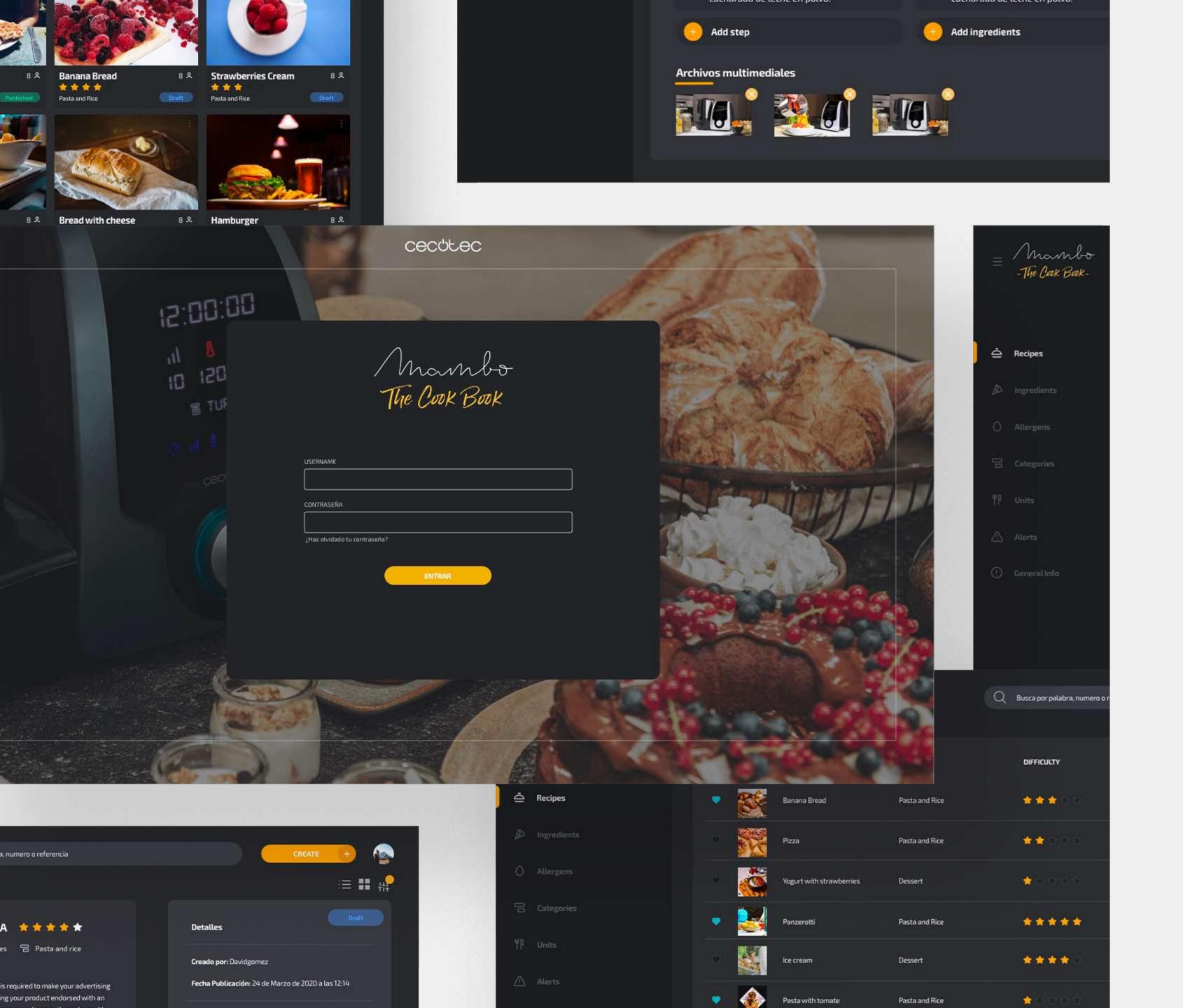
Market research analysis



Information architecture









## Dark UI

Proposal in dark mode.

## **Customer onboarding**









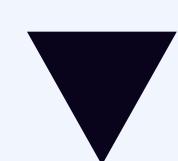


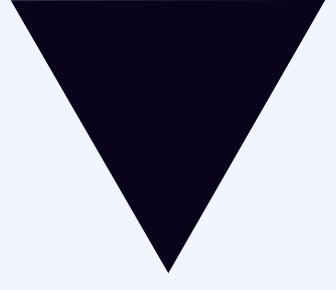
I led art direction and user experience of whole project.

ROLE UX Designer
UI Designer
Art Direction

**CLIENT** Yeeply

**YEAR** 2018



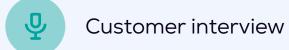


The aim was to decrease interactions with the account in the first draft stage of the project. At the same time, give the user a first touch point more friendly and fluid.

#### **PROPOSAL**

We think in a onboarding which, by 4 steps and concrete questions, the user can publish easily a first project's draft and limit the account's interactions. At the same time the enterprise allows to foresee the quality of a project between an algorithm of machine learning.

#### **RESEARCH METHOD**









Prototyping

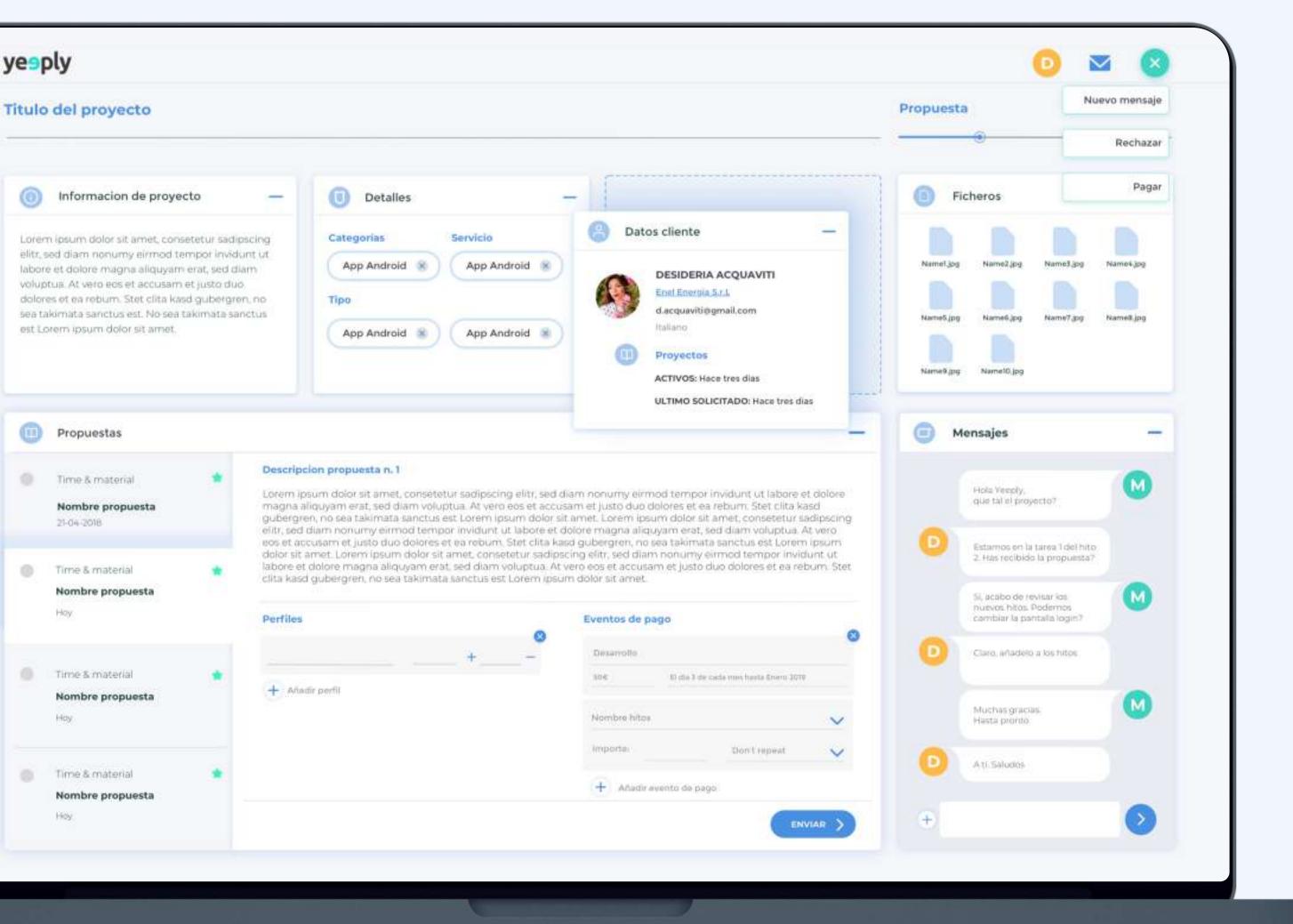


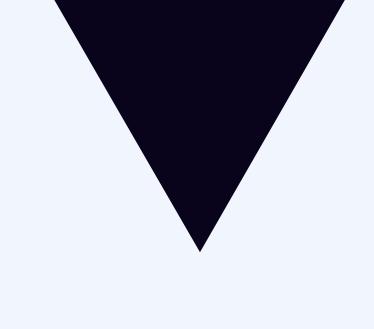






### Dashboard





#### **SUMMARY**

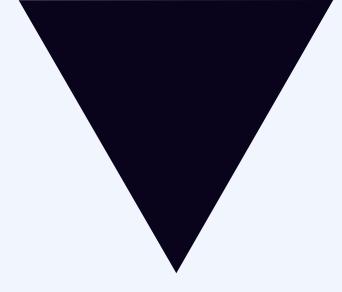
I analyzed the customer needs and I designed the interface.

**ROLE** UX Designer **UI** Designer **Art Direction** 

**CLIENT** Yeeply

**YEAR** 2018



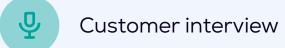


The aim was to redesign the project management platform making the user experience customizable and fluid, reducing frictions in communication between customer and developer.

#### **PROPOSAL**

We thought in a dashboard which the client can access to a project's overview without lost himself in many tasks and with the possibility of high customization in every stage of the project, through moving cards.

#### **RESEARCH METHOD**









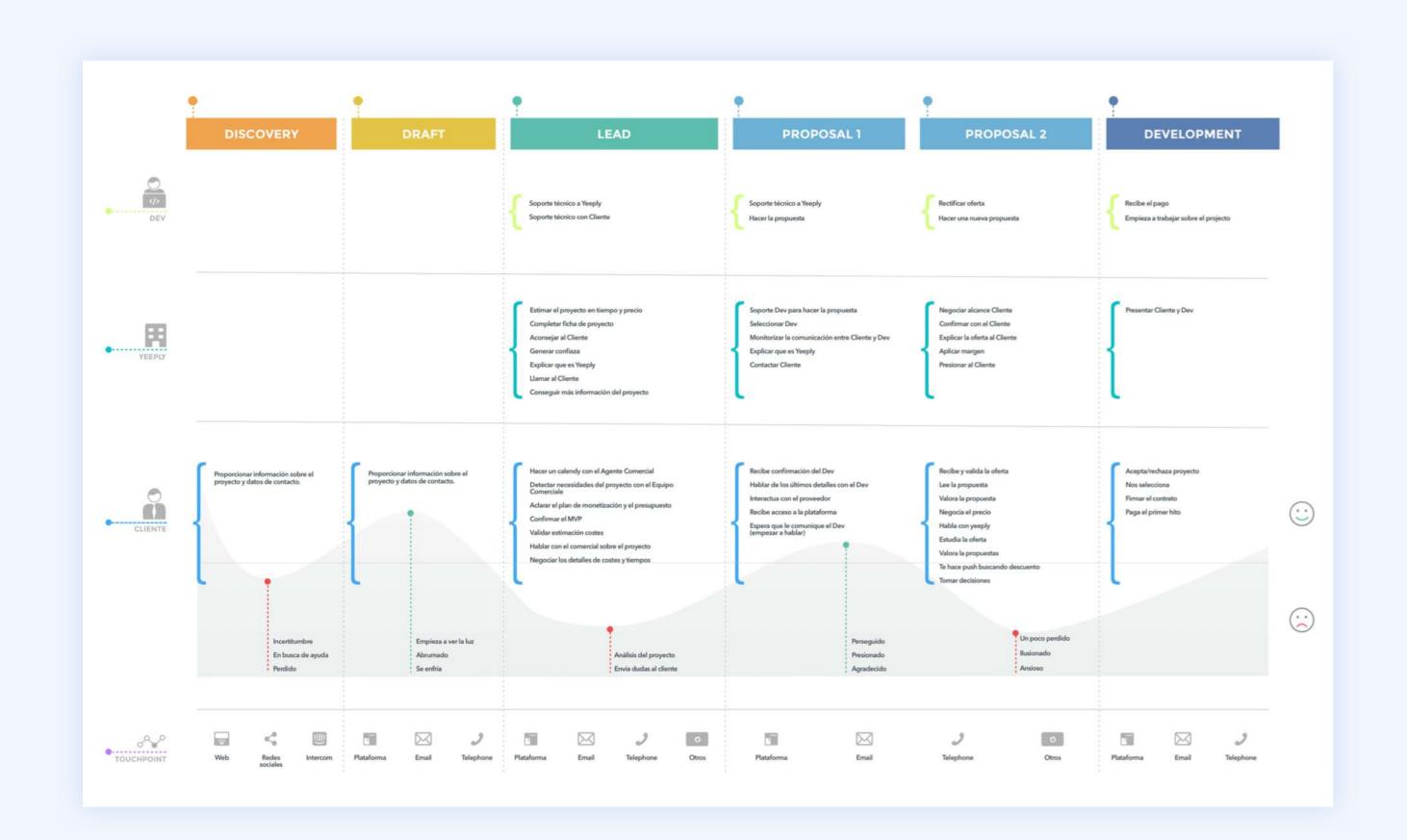
Prototyping









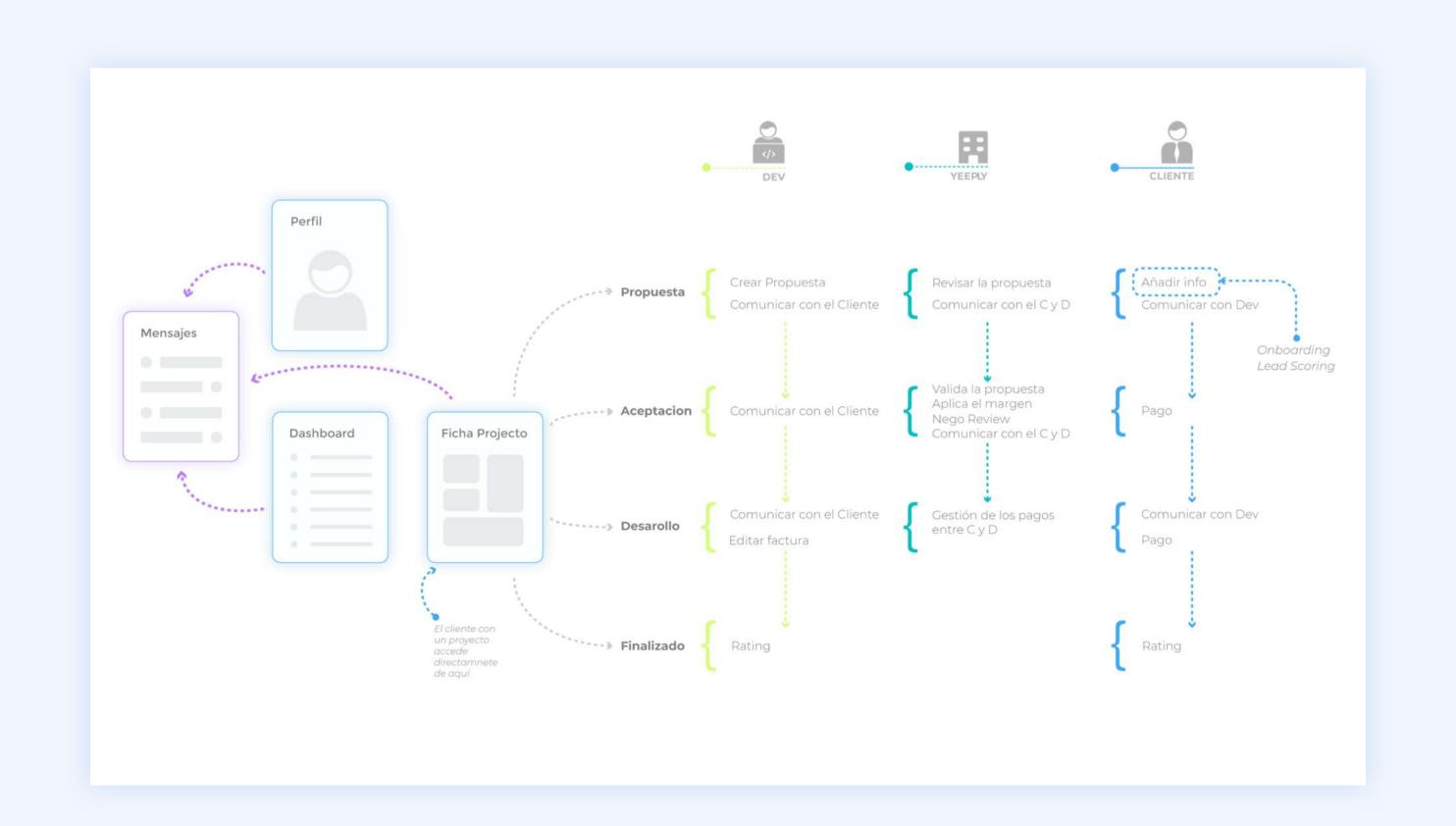


#### **RESEARCH AND ANALYSIS**

## **Customer Journey**

Before start the redesign of the platform we analyzed the whole customer journey of the 3 actors: developer, client and account. Through a customer interview we managed to identify the frustrations and frictions, from the draft to the finished project.

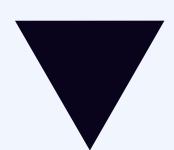


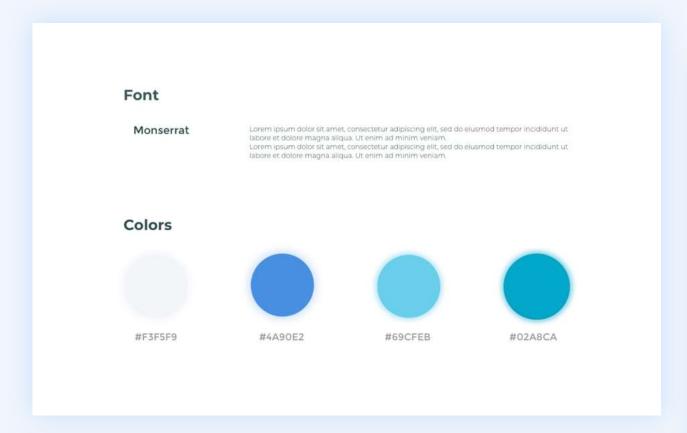


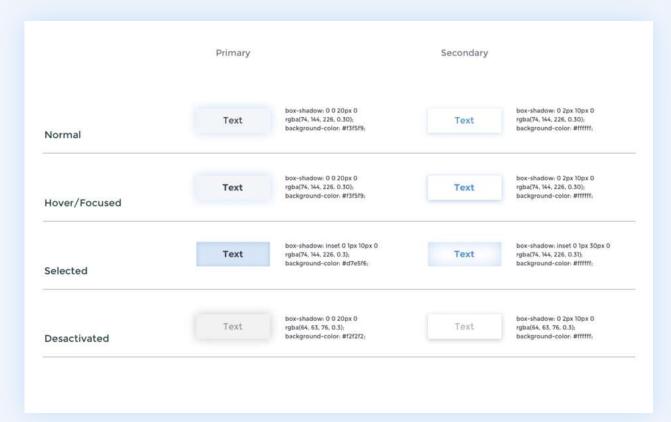
#### INFORMATION ARCHITECTURE

## Userflow

Once we defined the points to improve and the graphic solutions suitable to facilitate the customer experience, we moved on to drawing the user flow of the three actors within the dashboard.







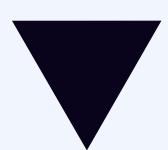
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Headline 1	size: 21px	line height: 24px	size: 21px	line height: 24px	size: 27px	line height: 30px
Headline 2	size: 18px	line height, 21px	size: 18px	line height: 21px	size: 24px	line height: 27px
Headline 3	size: 16px	line height: 18px	size: 16px	line height: 18px	size: 21px	line height: 24px
Headline 4	size: 14px	line height: 20px	size: 14px	line height: 18px	size-18px	line height: 21px
Paragraph	size: 14px	line height: 18px	size: 14px	line height: 21px	size: 16px	line height: 21px

	Template 1 Mobile	Template 2 Tablet	Template 4-3 Desktop
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Completed	Nombre y Apellido Desideria Acquaviti	Nombe y apellido Desideria Acquaviti	Nombre y Apellido Desideria Acquaviti
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Desactivate	Nombre y Apellido	Nombre y Apellido	Nombre y Apellido

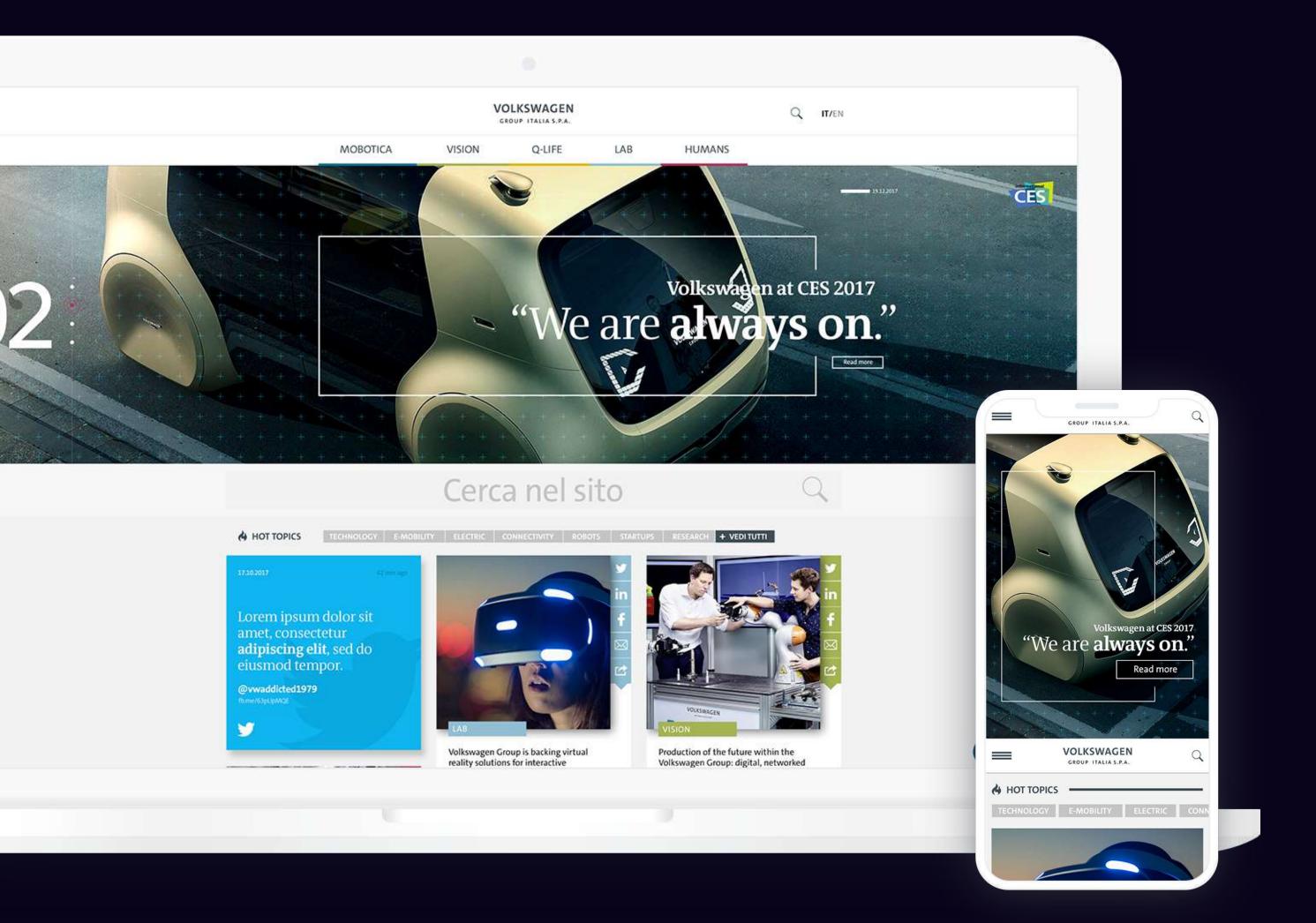
#### **UI INTERFACE**

## Design System

We developed a design library that help to strengthen of the brand identity, give coherence to the graphic style and speed up execution.



## MoDo Volkswagen



#### SUMMARY

I organized and led the the user experience of the blog focused on innovation for Gruppo Volkswagen Italia: MoDo.

ROLE UX Designer CLIENT Volkswagen YEAR 2017



#### GOALS

The aim was to give an image of the company attentive to the world of innovation through a responsive blog where the user could easily access the contents of his interest.

#### **PROPOSAL**

We focused on organizing the main topics.
We thought of horizontal and transversal
navigation to reduce the depth of the blog.
The horizontal navigation is developed
by 5 categories and the transversal by tags.
The user therefore, with just three clicks, can reach
any type of content within the site and share them
at any time.

#### **RESEARCH METHOD**





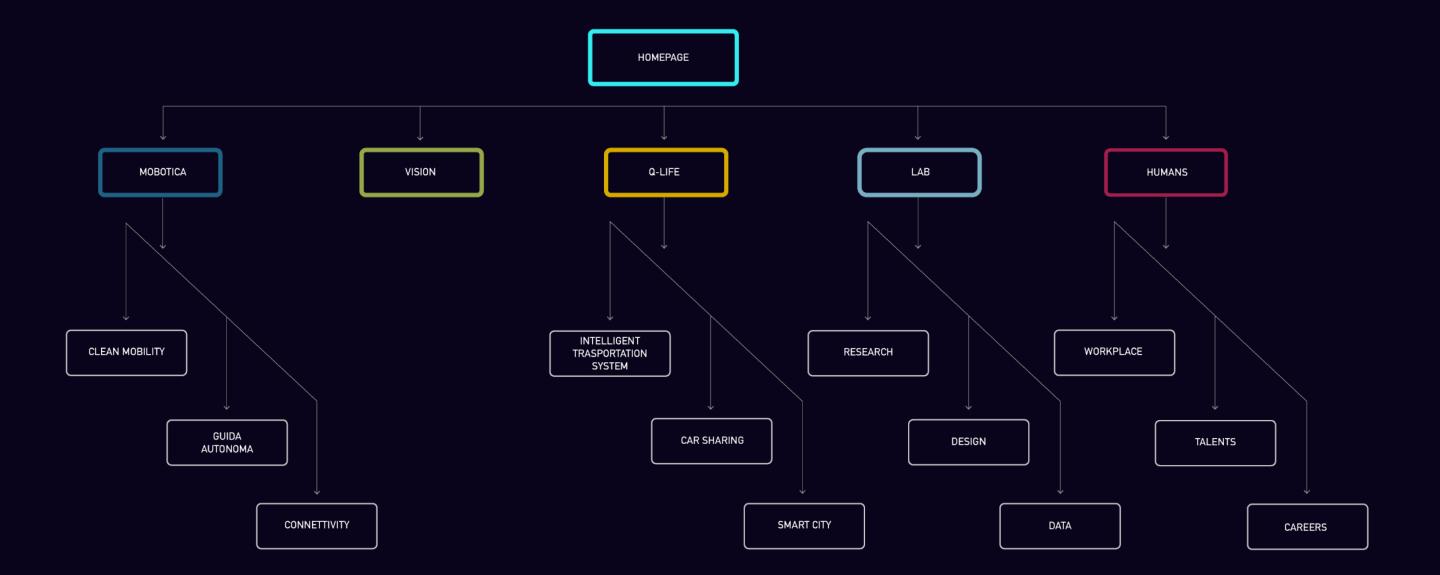
Information Architecture



Prototyping



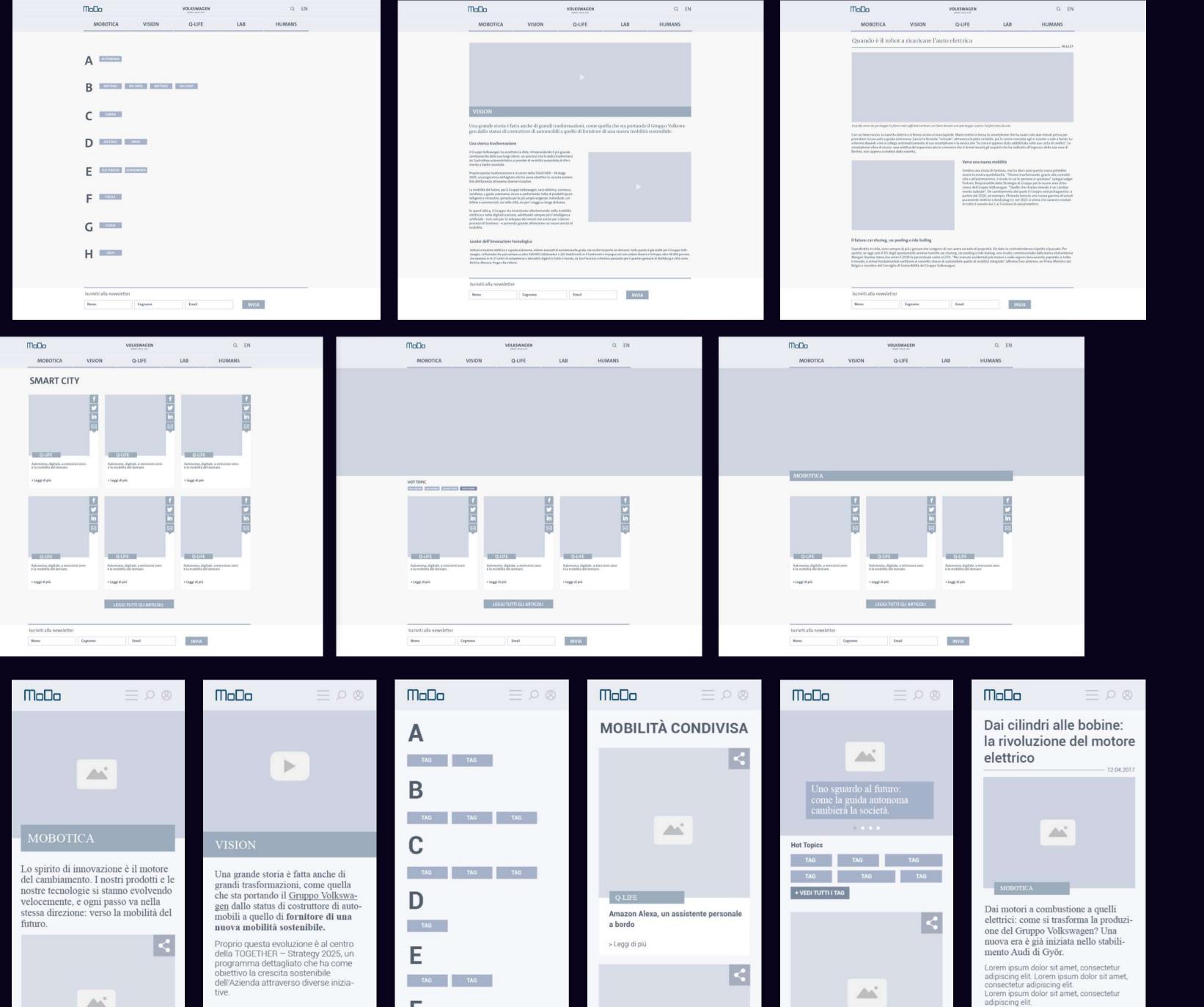




#### **TAXONOMY**

## Information Architecture

The biggest difficulty was to organize the various blog topics. Before designing, therefore, we worked to be able to extrapolate a taxonomy of the macro categories.



La mobilità del futuro, per il Gruppo Volkswagen, sarà elettrica, connessa,

condivisa, a guida autonoma, sicura e

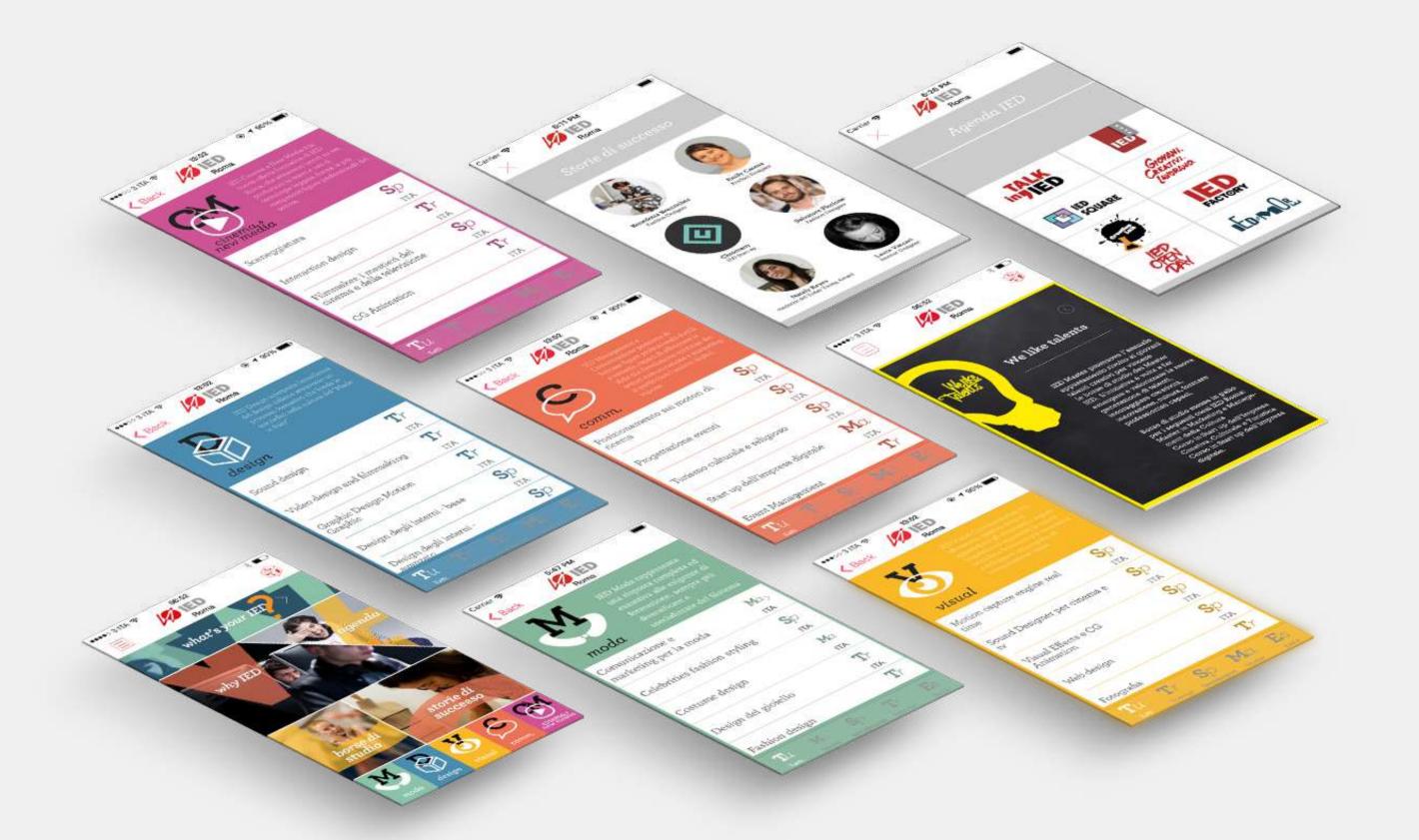
LOW PROTOTYPING

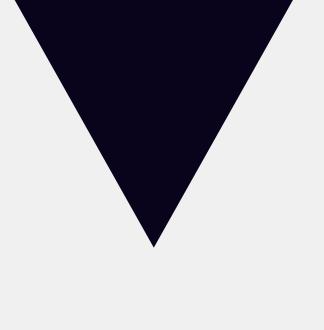
## Wireframe

TAG TAG + VEDITUTTI I TAG

We realized wireframes for every kind of devices.

## **IED APP**





#### **SUMMARY**

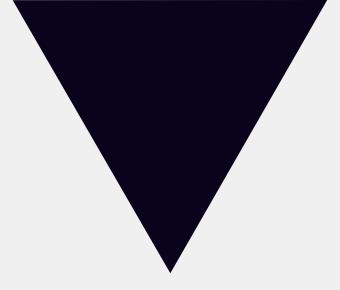
I led the competitors analysis, user experience and interface design.

ROLE UX Designer UI Designer

**CLIENT** IED

**YEAR** 2015





The goal was to create an app that would allow students to know the IED world and to access all the contents of the teaching activity, such as study plan and training.

#### **PROPOSAL**

We worked, starting from scratch, to the complete creation of the APP. A work between various departments that included all stages of implementation: from analysis to design and development of the code.

#### **RESEARCH METHOD**



Market research analysis

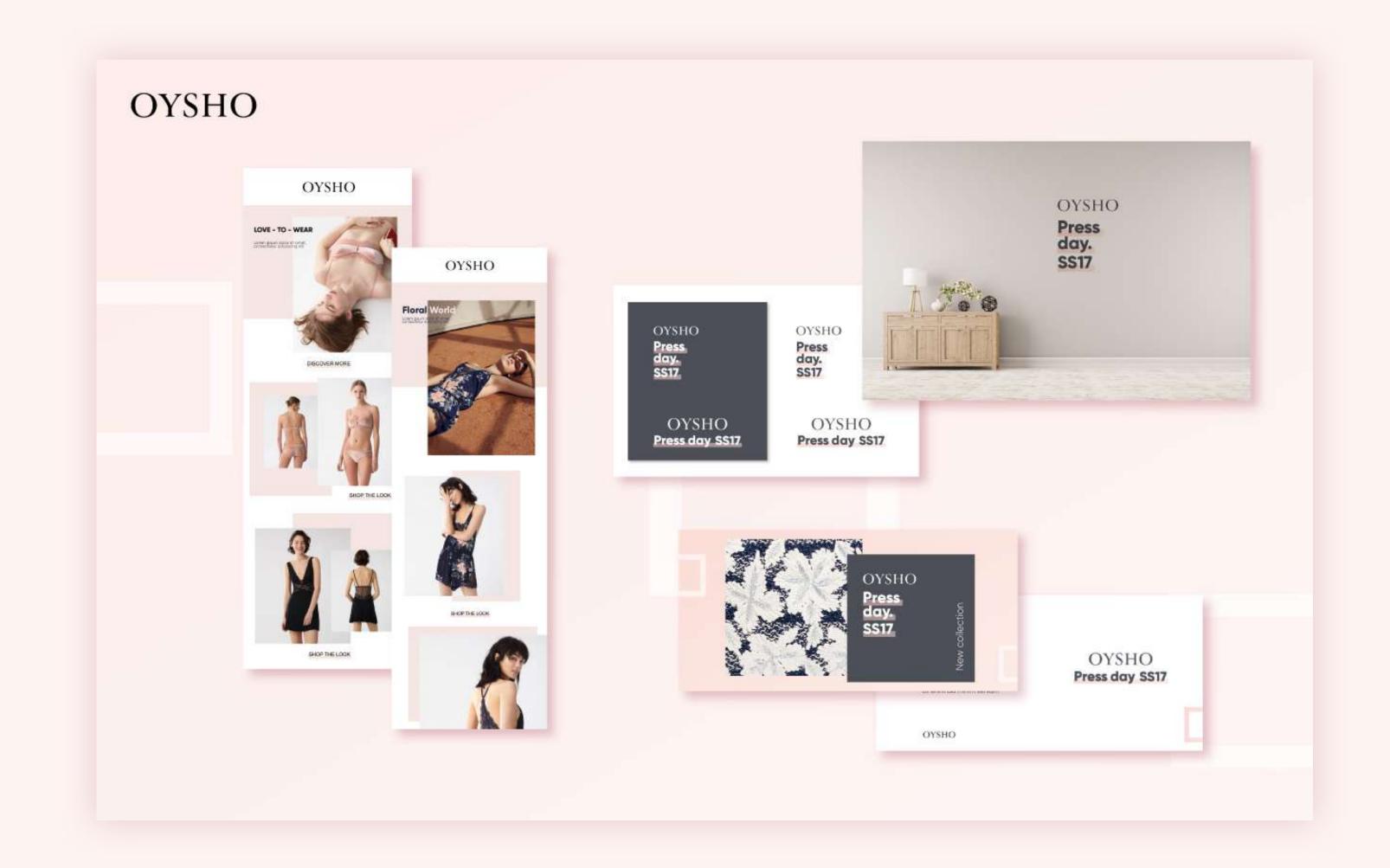


Information Architecture





## Oysho Press Day '17





I led the art direction.

ROLE Art direction CLIENT Oysho YEAR 2017



The request was to create a brand identity proposal for the event Oysho Press Day Spring Summer '17.

#### **PROPOSAL**

Starting from the color palette of the fashion collection, I developed an entire graphic guideline for the event: from newsletters to packaging.

#### **RESEARCH METHOD**



Market research analysis







# LET'S WORK TOGETHER

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- +34611413179

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