

# **Analysis, Design and Modelling of Real-Time Systems**

**SENG408**

Lecture 0

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# The term “real time”

Commonly used in a variety of situations, both **technical** and **non-technical**.

“Elections and political movements played out in real time.”

Many individuals would likely interpret “in real time” as meaning “immediately”, “at once” or “instantly.”

# Pedantic (Minor Details)

Issue of appropriate writing of the term

Various forms of the term, such as **real time**, **real-time**, and **realtime** may appear across literature.

For computer, software, and systems engineers the preferred form is **real-time**.

## **From the term ‘Real-time’**

It is probably understood that those events demand timely or “real-time” processing.

# What are Real-Time Systems?

In a **real-time system**, correctness not only depends on the logical results but also on the **time** at which results are produced.

## Typical misconception:

- Real-time computing  $\neq$  compute things as fast as possible
- Real-time computing  $=$  compute as fast as necessary, but not too fast

# **Structure of Course**

What are Real-Time Systems?

How are they Programmed?

How to verify real-time constraints?

# Topics

- Real-time Concepts
- Embedded real-time development methodologies
- Real-time operating systems
- Embedded real-time hardware fundamental
- Real-time analysis