

Program 8:

Design and implement C/C++ program to find a subset of a given set $S=\{S_1, S_2, \dots, S_n\}$ of n positive integers whose sum is equal to a given positive integer d .

Algorithm:

```
Algorithm SumOfSub(s, k, r)
//Find all subsets of  $w[1 \dots n]$  that sum to  $m$ . The values of  $x[j]$ ,  $1 \leq j < k$ , have already
//been determined.  $s = \sum_{j=1}^{k-1} w[j] * x[j]$  and  $r = \sum_{j=k}^n w[j]$ . The  $w[j]$ 's are in ascending order.

{
     $x[k] \leftarrow 1$  //generate left child
    if ( $s + w[k] = m$ )
        write ( $x[1 \dots n]$ ) //subset found
    else if ( $s + w[k] + w[k+1] \leq m$ )
        SumOfSub( $s + w[k]$ ,  $k+1$ ,  $r - w[k]$ )
    //Generate right child
    if ( $(s + r - w[k] \geq m)$  and ( $s + w[k+1] \leq m$ ))
    {
         $x[k] \leftarrow 0$ 
        SumOfSub( $s$ ,  $k+1$ ,  $r - w[k]$ )
    }
}
```

Code:

```
#include<stdio.h>

int x[10],w[10],count,d;

void sum_of_subsets(int s, int k, int rem)
{
    x[k]=1;
    if(s+w[k]==d)
    {
        printf("subset=%d\n",++count);
        for(int i=0;i<=k;i++)
            if(x[i]==1)
                printf("%d ",w[i]);
    }
}
```

```

printf("\n");
}
else
if(s+w[k]+w[k+1]<=d)
sum_of_subsets(s+w[k],k+1,rem-w[k]);
if((s+rem-w[k]>=d)&&(s+w[k+1])<=d)
{
x[k]=0;
sum_of_subsets(s,k+1,rem-w[k]);
}
}
int main()
{
int sum=0,n;
printf("enter number of elements:");
scanf("%d",&n);
printf("enter the elements in increasing order:");
for(int i=0;i<n;i++)
{
scanf("%d",&w[i]);
sum=sum+w[i];
}
printf("enter the sum:");
scanf("%d",&d);
if((sum<d) || (w[0]>d))
printf("No subset possible\n");
else
sum_of_subsets(0,0,sum);
}

```

Output:

```
sru-ubuntu@srujani-Ubuntu-VirtualBox:~$ gcc p8.c
sru-ubuntu@srujani-Ubuntu-VirtualBox:~$ ./a.out
enter number of elements:5
enter the elements in increasing order:1 2 3 4 5
enter the sum:10
subset=1
1 2 3 4
subset=2
1 4 5
subset=3
2 3 5
sru-ubuntu@srujani-Ubuntu-VirtualBox:~$
```

Program 9:

Design and implement C/C++ program to sort a given set of n integer elements using selection sort method and compute its time complexity. Run the program for varied values of

$n > 5000$ and record the time taken to sort. Plot a graph of the time taken versus n . The elements can be read from a file or can be generated using the random number generator.

Algorithm:

ALGORITHM *SelectionSort*($A[0..n - 1]$)
//Sorts a given array by selection sort
//Input: An array $A[0..n - 1]$ of orderable elements
//Output: Array $A[0..n - 1]$ sorted in ascending order
for $i \leftarrow 0$ **to** $n - 2$ **do**
 $min \leftarrow i$
 for $j \leftarrow i + 1$ **to** $n - 1$ **do**
 if $A[j] < A[min]$ $min \leftarrow j$
 swap $A[i]$ and $A[min]$

Code:

```
#include<stdio.h>
#include<stdlib.h>
#include<time.h>
void selectionSort(int arr[], int n)
{
    int i,j,min_idx;
    for(i=0;i<n-1;i++)
    {
        min_idx=i;
        for(j=i+1;j<n;j++)
        {
            if(arr[j]<arr[min_idx])
            {
                min_idx=j;
            }
        }
    }
}
```

```

int temp=arr[min_idx];
arr[min_idx]=arr[i];
arr[i]=temp;
}
}
int main()
{
int n,i;
clock_t start, end;
double cpu_time_used;
int sizes[]={5000,10000,15000,20000,25000};
for(i=0;i<sizeof(sizes)/sizeof(sizes[0]);i++)
{
n=sizes[i];
int arr[n];
srand(time(NULL));
for(int j=0;j<n;j++)
{
arr[j]=rand();
}
start=clock();
selectionSort(arr, n);
end=clock();
cpu_time_used=((double)(end-start)) / CLOCKS_PER_SEC;
printf("\n Time taken to sort array of size %d: %f seconds\n", n, cpu_time_used);
}
return 0;
}

```

Output:

```
Time taken to sort array of size 5000: 0.046000 seconds
Time taken to sort array of size 10000: 0.141000 seconds
Time taken to sort array of size 15000: 0.328000 seconds
Time taken to sort array of size 20000: 0.547000 seconds
Time taken to sort array of size 25000: 0.890000 seconds
```

Program 10:

Design and implement C/C++ program to sort a given set of n integer elements using Quick Sort method and compute its time complexity. Run the program for varied values of $n > 5000$

and record the time taken to sort. Plot a graph of the time taken versus n . The elements can be read from a file or can be generated using the random number generator.

Algorithm:

ALGORITHM *Quicksort*($A[l..r]$)

```
//Sorts a subarray by quicksort
//Input: A subarray  $A[l..r]$  of  $A[0..n-1]$ , defined by its left and right indices
//       $l$  and  $r$ 
//Output: Subarray  $A[l..r]$  sorted in nondecreasing order
if  $l < r$ 
     $s \leftarrow \text{Partition}(A[l..r])$  //  $s$  is a split position
    Quicksort( $A[l..s-1]$ )
    Quicksort( $A[s+1..r]$ )
```

ALGORITHM *Partition*($A[l..r]$)

```
//Partitions a subarray by using its first element as a pivot
//Input: A subarray  $A[l..r]$  of  $A[0..n-1]$ , defined by its left and right
//      indices  $l$  and  $r$  ( $l < r$ )
//Output: A partition of  $A[l..r]$ , with the split position returned as
//      this function's value
 $p \leftarrow A[l]$ 
 $i \leftarrow l; j \leftarrow r + 1$ 
repeat
    repeat  $i \leftarrow i + 1$  until  $A[i] \geq p$ 
    repeat  $j \leftarrow j - 1$  until  $A[j] \leq p$ 
    swap( $A[i], A[j]$ )
until  $i \geq j$ 
swap( $A[i], A[j]$ ) //undo last swap when  $i \geq j$ 
swap( $A[l], A[j]$ )
return  $j$ 
```

Code:

```
#include<stdio.h>

#include<stdlib.h>

#include<sys/time.h>

#include<time.h>

void fnGenRandInput(int[], int);

void fnDispArray(int[], int);

int fnPartition(int[], int, int);

void fnQuickSort(int [], int, int);
```

```

void fnSwap(int*, int*);
void fnSwap(int *a, int *b)
{
int t=*a;
*a=*b;
*b=t;
}
int main(int argc, char **argv)
{
FILE *fp;
struct timeval tv;
double dStart, dEnd;
int iaArr[500000],iNum,i,iChoice;
for(;;)
{
printf("\n1.Plot the Graph\n2.QuickSort\n3.Exit");
printf("\nEnter your choice\n");
scanf("%d",&iChoice);
switch(iChoice)
{
case 1:
fp=fopen("QuickPlot.dat","w");
for(i=100;i<100000;i+=100)
{
fnGenRandInput(iaArr,i);
gettimeofday(&tv,NULL);
dStart=tv.tv_sec+(tv.tv_usec/1000000.0);
fnQuickSort(iaArr,0,i-1);
gettimeofday(&tv,NULL);
dEnd=tv.tv_sec+(tv.tv_usec/1000000.0);

```



```

fprintf(fp,"%d\t%lf\n",i,dEnd-dStart);
}
fclose(fp);
printf("\nData File generated and stored in file<QuickPlot.dat>.\n Use a plotting utility\n");
break;
case 2:
printf("\nEnter the number of elements to sort\n");
scanf("%d",&iNum);
printf("\nUnsorted Array\n");
fnGenRandInput(iaArr,iNum);
fnDispArray(iaArr,iNum);
fnQuickSort(iaArr,0,iNum-1);
printf("\nSorted Array\n");
fnDispArray(iaArr,iNum);
break;
case 3:
exit(0);
}
}
return 0;
}
int fnPartition(int a[], int l, int r)
{
int i,j;
int p;
p=a[l];
i=l;
j=r+1;
do
{

```

```

do {i++;}
while(a[i]<p);
do {j--;}
while(a[j]>p);
fnSwap(&a[i],&a[j]);
}
while(i<j);
fnSwap(&a[i],&a[j]);
fnSwap(&a[l],&a[j]);
return j;
}

void fnQuickSort(int a[], int l, int r)
{
int s;
if(l<r)
{
s=fnPartition(a,l,r);
fnQuickSort(a,l,s-1);
fnQuickSort(a,s+1,r);
}
}

void fnGenRandInput(int X[], int n)
{
srand(time(NULL));
for(int i=0;i<n;i++)
{
X[i]=rand()%10000;
}
}

void fnDispArray(int X[], int n)

```

```

{
for(int i=0;i<n;i++)
printf("%5d\n",X[i]);
}

```

Output:

```

Enter the number of elements to sort
4

Unsorted Array
 581
3498
4832
4542

Sorted Array
 581
3498
4542
4832

1.Plot the Graph
2.QuickSort
3.Exit
Enter your choice
1

Data File generated and stored in file < QuickPlot.dat >.
Use a plotting utility

1.Plot the Graph
2.QuickSort
3.Exit

```



