# BS19-F20-DE Computational Practicum

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# 1. Analytical solution

## Problem statement

Given I.V.P. 
$$\begin{cases} y'(x)=\frac{y}{x}-xe^{\frac{y}{x}}\\ \\ y(1)=0 \end{cases}, \text{1. Find its exact solution}\\ x\in(1,8) \end{cases}$$

2. Analyse points of discontinuity, if they exist

#### 1. Exact Solution

Notice that  $x \neq 0$  on (1,8)

Let 
$$t = \frac{y}{x}$$
, so that  $t' = \frac{y'x - y}{x^2} = \left(y' - \frac{y}{x}\right)\frac{1}{x}$  and  $\left(y' - \frac{y}{x}\right) = t'x$ 

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Substitute  $t$ ,  $t'$  into the original equation  $y' - \frac{y}{x} = -xe^{\frac{y}{x}}$  to get  $t'x = -xe^{t}$ ,  $t' = -e^{t}$ ,  $\frac{dt}{dx} = -e^{t}$   
By separating variables, obtain  $e^{-t}dt = -dx$ .  
Hence,  $\int e^{-t}dt = \int -dx$ ,  $-e^{-t} = -x + C$ ,  $e^{-t} = x + C$ ,  $-t = \ln(x + C)$ , and  $t = -\ln(x + C)$   
Finally,  $\frac{y}{x} = -\ln(x + C)$  which means that  $y = -x\ln(x + C)$   
Now, to determine the value of C, substitute the given  $x = 1$  and  $y(1) = 0$  into the equation.

Now, to determine the value of C, substitute the given x = 1 and y(1) = 0 into the equation.

$$0 = -ln(1+C) \quad \Rightarrow \quad C = 0$$

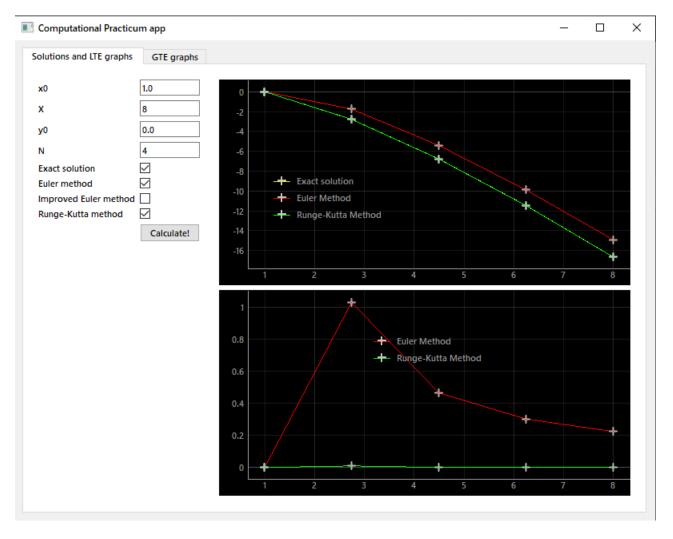
We can now write the exact solution to this **I.V.P**:  $y = -x \ln(x)$ 

### 2. Analysis of discontinuity points

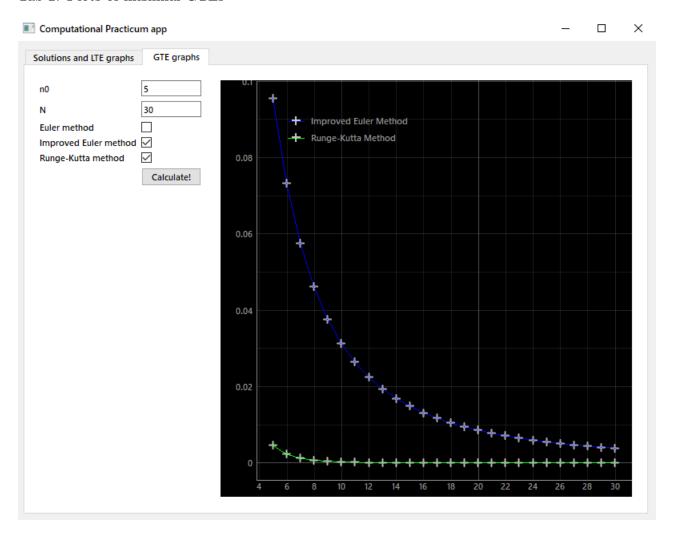
As for discontinuities, since y is a product of two functions that are continuous on (1,8), y is also continuous on the given interval. Therefore, there are no points of discontinuity on (1,8)

# 2. My app's GUI

Tab 1. Plots of solutions and LTEs



Tab 2. Plots of maximal GTEs



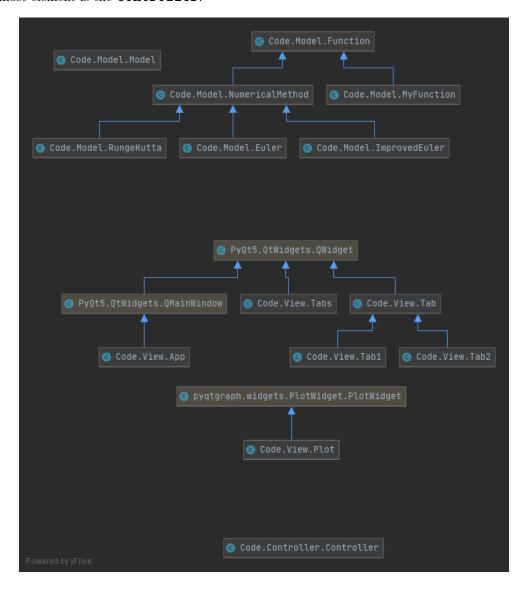
# 3. Implementation details

## Source code

I leave it in my repository on github

## UML diagram of classes

I implemented the Model - View - Controller scheme in Python programming language. The libraries pyqtgraph, PyQt5, numpy, and pandas were used to achieve this goal. The topmost group of classes is related to Model. Similarly, the middle entities belong to View classes group. Finally, the bottom-most element is the Controller.



## The most interesting parts of code

#### Controller

Controller has only one method that accesses several PyQt5.QtWidgets.QLineEdit-s from View, but it does not know anything else about View, though. It then extracts user input, processes it and asks Model to return its state, given several parameters. Controller then passes them to View, so that the latter can update itself properly.

```
from Code.Model import Model

class Controller:

    @staticmethod
    def model_state(x0, X, y0, N, n0, N0):
        # processing user input

        x0 = float(x0.text())
        X = float(X.text())
        y0 = float(y0.text())
        N = int(N.text())

        n0 = int(n0.text())

        n0 = int(N0.text())

# Updating Model in accordance with user input
        return Model.get_state(x0, X, y0, N, n0, N0)
```

#### Model

My Model part contains the whole "business logic". Model has an initial state, with which View is initialized (default values in input fields).

These classes provide methods for recalculating all necessary plot points. You can see the inheritance hierarchy here.

```
class Function: ...
class MyFunction(Function): ...
class NumericalMethod(Function): ...
class Euler(NumericalMethod): ...
class ImprovedEuler(NumericalMethod): ...
class RungeKutta(NumericalMethod): ...
A more important class is
class Model:
    @staticmethod
   def get_state(x0, X, y0, N, n0, N0):
        # putting definitions and updating Model
        ExactSolution.update(x0, y0)
        exact = ExactSolution().values
       methods = (Euler().values, ImprovedEuler().values, RungeKutta().values)
        ltes = (Euler().lte, ImprovedEuler().lte, RungeKutta().lte)
        # gathering plot data for tabs
        tab1 = Model.tab1_data(x0, X, N, exact, methods, ltes)
        tab2 = Model.tab2_data(x0, X, n0, N0, exact, methods)
       return tab1, tab2
```

get\_state returns the state of Model with given parameters in pandas.DataFrame-s tab1 and tab2
that contain all plot points for tabs of my application. They will be passed by Controller to View.

#### View

Tabs has attributes tab1 and tab2. Each of them, in turn, has a QPushButton "Calculate". When user presses it in any tab of the app, Tabs' method user\_input is executed:

```
class Tabs(QWidget):
   def __init__(self, parent):
        super().__init__(parent)
        self.layout = QVBoxLayout(self)
        # create tabs
        self.tabs = QTabWidget()
        self.tab1 = Tab1(self)
        self.tabs.addTab(self.tab1, self.tab1.name)
        self.tab2 = Tab2(self)
        self.tabs.addTab(self.tab2, self.tab2.name)
        self.layout.addWidget(self.tabs)
        self.setLayout(self.layout)
        self.user_input()
   def user_input(self):
       tab1_data, tab2_data = \
            Controller.get_model_state(self.tab1.x0, self.tab1.X, self.tab1.y0, self.tab1.N, self.tab2.x
        self.tab1.update_plots(tab1_data)
        self.tab2.update_plots(tab2_data)
```

The method user\_input provides Controller with user input and receives from it the renewed plot data in dataframes tab1\_data, tab2\_data. Tabs tab1 and tab2 are inherited from PyQt5.QtWidgets.QtWiget and contain Plot(s) inherited from pyqtgraph.PlotWiget. They can update on their own, given necessary data.

These were the most memorable parts of my code. Further details can be

found in my github repository.