

# Granite Top Games

## ROCK AND ROLL GEAR



### Rock and Roll Gear Basic Pack 1

Thank you for your purchase of the Rock and Roll Gear Basic Pack 1 by Granite Top Games. I sincerely appreciate your support, and I hope these models will help you in whatever project you are creating. They are designed to be highly performant, easily customizable, and simple to work with.

If you have any questions, comments, or suggestions, please don't hesitate to email me at [granitetopgames@gmail.com](mailto:granitetopgames@gmail.com).

If you've enjoyed this asset and/or found it easy to use, please consider leaving a review on the Unity Asset Store.

The purpose of this document is to give an overview of the files included in this package and explain how the model and art files are set up.

This package includes:

**RockAndRollGearPack1\_Basic\_DemoScene:** Scene showing all model prefabs in package.

**\_DemoSceneComponents FOLDER:** Models, Textures, Materials, Scripts for Demo scene background.

This package contains the Murshull GA100 Half Stack Guitar Amp, Curvin CUR1000 Half Stack Guitar Amp, Suvtek/Murshull Half Stack Guitar Amp, Umpeg Bass Stack, Ush-down/Mesuh Bass Stack, and IW Maple Custom 4-piece Drum Set. Please see the readme files in each individual folder for more detailed information about the prefabs and artwork for those individual files.  
usable prefabs.

All texture maps are 1024x1024. The .tga files (metal maps) have the smoothness map in the alpha channel. The textures for the kick pedal, hi-hat stand, and throne are on the CymbalStand texture files.

**LayeredPSDs FOLDER:** Each individual model folder has a LayeredPSDs folder. This folder is included to facilitate easy modification of the textures by providing layered PSD Source files. This folder and the PSD files are not needed to use the assets, and will

reduce your project file size if removed.

These layered PSD files include layered versions of all the texture maps. The top level layers are albedo, normal, metal, and smoothness. The layers underneath those are all labeled with what part of the model they are. You can edit these files to customize your model or save out the textures at different resolutions. Due to large file size, the included PSDs are only 1024x1024, however 4K layered PSDs are available upon email request.

More Rock and Roll Gear models from Granite Top Games coming soon to the Unity Asset Store.

Please email [granitetopgames@gmail.com](mailto:granitetopgames@gmail.com) with any questions or comments.

If you'd like to hear what these amps and drums sound like, check out Threes Away (<http://www.threesaway.com>).

Thanks again!