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# Software Development Project

Uncertain<T> : Porting library from C# to Python  
and Cpp

November 8, 2020

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# Sampling

- Sampling is the process of generating values of a random variable  $X$  by taking the probability distribution of  $X$  into account.
- We can be certain that we are generating samples from a given distribution if, as  $x \rightarrow \infty$ , the distribution of the samples resembles the original distribution.
- More explanation will show with this demo.

