6	5.00 Quiz 3	Name
1	1/15	
2	2/15	
3	3/15	Athena User Name
4	4/10	Athena Osei Name
5	5/10	
6	5/10	
7	7/15	Recitation hour
8	3/5	
9	9/5	
n F	minutes.	es, but do not use a computer (or cell phone!). You have 120 of each page, and your user name and the hour of the recitation all questions in the boxes provided.
1	1) Are each of the following True or	False? (15 points)
	1.1. The result of agglomeration used.	ive hierarchical clustering depends upon the linkage criterion
	1.2. K means clustering is usu	ually faster than agglomerative hierarchical clustering.
	1.3. When run on a set of data centroids.	a, the result of k-means clustering does not depend on the initial
	1.4. Agglomerative hierarchic	cal clustering is a deterministic algorithm.
	1.5. The continuous knapsack	x problem cannot be solved in O(n log n) time.

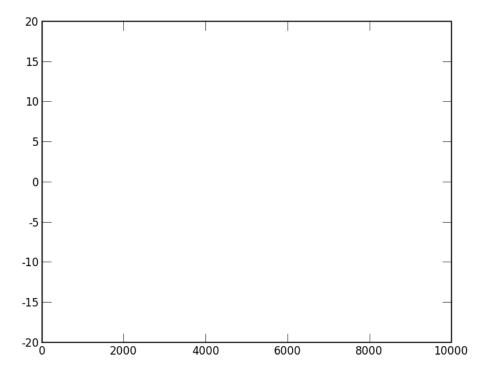
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2) Consider the following code.

```
yVals = []
for i in range(10000):
    yVals.append(random.gauss(0, 4))
xVals = pylab.arange(10000)
a, b, c = pylab.polyfit(xVals, yVals, 2)
print round(a)
print round(b)
print round(c)
pylab.plot(sorted(yVals, reverse = True))
pylab.xlim(0, 10000)
pylab.ylim(-20, 20)
```

2.1. What does it print? (8 points)

2.2. Draw an approximation to the plot it is likely to produce (7 points)



3) 1000 students took an online course. ¼ of them were from Africa, ¼ from Europe, ¼ from South America, and ½ from Asia. At the end of the course, the instructor observed that of the top 100 grades, 35 belonged to students from one geographical area (South America). He argued that since the expected number of students from each area in the top 100 was 25, this was unlikely to have happened by pure chance. Write a program that returns an estimate of the probability of this happening purely by chance. (15 points)

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4) Consider the following two implementations. Would you expect f2 to be appreciably faster than f1? Explain why or why not. (10 points)

```
def f1(x, y, g):
    if x == 0:
        return 0
    result = 0
    for i in range(x):
        result += g(i, y) + f1(x-1, y, g)
    return result
def f2(x, y, g, memo = {}):
    print memo
    if x == 0:
        return 0
    try:
        return memo[(x, y)]
    except:
        result = 0
        for i in range(x):
            result += g(i, y) + f2(x-1, y, g, memo)
        memo[(x, y)] = result
    return result
```

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The following questions all refer to the code you were asked to study in preparation for this exam. (For your convenience, a copy of the posted code is available in a separate document today. AS: Study code is at the end of the exam)		
5) If the line		
class Map(Digraph):		
were replaced by		
class Map(Graph):		
would you expect bigTest to take substantially longer to execute. Explain why or why not.		
(10 points)		
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6) Show how to change findMinWP to find a minimum path that does not contain any nodes where the quality of the food is 'awful'. (10 Points)

```
def findMinWP(graph, start, end, weightFcn):
    def minWeightPath(graph, end, weightFcn, path):
        currentNode = path.getLastNode()
        if currentNode == end:
            return path
        shortest = None
        for edge in graph.edgesOf(currentNode):
            if not path.contains(edge.getDestination()):
                newPath = minWeightPath(graph, end, weightFcn, path + edge)
                if newPath != None:
                    if shortest == None or\
                       newPath.getWeight(weightFcn)\
                       < shortest.getWeight(weightFcn):</pre>
                        shortest = newPath
        return shortest
    if not (graph.hasNode(start) and graph.hasNode(end)):
        raise ValueError, 'Start or end not in graph.'
    result = minWeightPath(graph, end, weightFcn, Path(start))
    if result == None:
        raise ValueError, 'Cannot get from ' + str(start) + ' to ' + str(end)
    return result
```

7) Write a function that meets the specification below. (15 points)

def cheapestTrip(g, src, dest, gasPrice):
 """returns a path from src to dest that minimizes the total cost (money spent on gas + tolls) of the trip. returns None if no path exists""

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8) Which of the following is an acc (5 points)	curate statement about the computational complexity of findMinWP?
A. If findMinWP is called with an a graph.	acyclic graph, its complexity is linear in the number of edges in the
B. If findMinWP is called with a graedges in the graph.	aph that contains cycles , its complexity is linear in the number of
C. FindMinWP is quadratic in max((number of nodes, number of edges).
D. None of the above.	
9) Which of the following best des	scribes the result of the invocation bigTest(0, 1)? (5 points)
A. An exception will be raised in b	uildRandomGraph.
B. An exception will be raised in fi	indMinWP.
C. An exception will be raised in b	pigTest.
D. No exception will be raised.	

```
##Please study the code below in preparing for the 6.00 final
##exam. The exam will contain several questions related to this
##code. Trying to understand the code in realtime during the exam
##would not be a good idea. I suggest that you read it, run it,
##and try and modify it in simple ways.
import random
class Node(object):
   def __init__(self, name, foodQuality):
       self.name = name
       self.foodQuality = foodQuality
    def getName(self):
       return self.name
   def __str__(self):
    return self.name
    def __eq__(self, other):
       return self.name == other.getName()
class Weight(object):
   pass
class Edge (object):
   def __init__(self, src, dest, weight):
       self.src = src
       self.dest = dest
       self.weight = weight
    def getSource(self):
       return self.src
    def getDestination(self):
       return self.dest
    def getWeight(self):
       return self.weight
   def str (self):
       return str(self.src) + '->' + str(self.dest) \
              + '(' + str(self.weight) + ')'
```

```
class Digraph(object):
    def __init__(self):
        self.nodes = set([])
        self.edges = {}
    def addNode(self, node):
        if node in self.nodes:
            raise ValueError('Duplicate node')
        else:
            self.nodes.add(node)
            self.edges[node] = []
    def addEdge(self, edge):
        src = edge.getSource()
        dest = edge.getDestination()
        if not(src in self.nodes and dest in self.nodes):
            raise ValueError('Node not in graph')
        self.edges[src].append(edge)
    def numNodes(self):
       return len(self.nodes)
    def childrenOf(self, node):
       result = []
        for e in self.edges[node]:
            if not e.getDestination() in result:
                result.append(e.getDestination())
       return result
   def edgesOf(self, node):
       result = []
        for e in self.edges[node]:
            result.append(e)
        return result
    def hasNode(self, node):
       return node in self.nodes
    def __str__(self):
    res = ''
        for k in self.edges:
            for e in self.edges[k]:
               res = res + str(e) + '\n'
        return res[:-1]
class Graph(Digraph):
   def addEdge(self, edge):
        Digraph.addEdge(self, edge)
        rev = Edge(edge.getDestination(), edge.getSource(), edge.getWeight())
        Digraph.addEdge(self, rev)
```

```
class DriveInfo(Weight):
   def init (self, distance, speed, mpg, tollsPaid):
        try:
            self.time = float(distance)/speed
            self.gasUsed = float(distance)/mpg
       except ZeroDivisionError:
            self.time, self.gasUsed = 0.0, 0.0
        self.tollsPaid = tollsPaid
   def getTime(self):
       return self.time
   def getGasUsed(self):
       return self.gasUsed
   def getTollsPaid(self):
       return self.tollsPaid
class Drive(Edge):
   def __init__(self, city1, city2, info):
       Edge. init (self, city1, city2, info)
class Map(Digraph):
   pass
class Path (object):
   def __init__(self, start):
       assert type(start) == Node
       self.val = [(start, DriveInfo(0.0, 0.0, 0.0, 0.0))]
       self.weights = {}
   def getStart(self):
       return self.val[0][0]
   def getWeight(self, weightFcn):
       try:
            result = self.weights[weightFcn]
       except:
            result = 0.0
            for step in self.val:
               result += weightFcn(step[1])
            self.weights[weightFcn] = result
       return result
   def getLength(self):
       return len(self.val) - 1
   def add (self, edge):
       result = Path(self.getStart())
        for elem in self.val[1:]:
            result.val.append(elem)
       result.val.append((edge.getDestination(), edge.getWeight()))
       return result
   def contains (self, node):
        for step in self.val:
            if step[0] == node:
               return True
       return False
   def __str__(self):
       result = ''
        for step in self.val:
           result = result + '->' + str(step[0])
       return result[2:]
```

```
def findMinWP(graph, start, end, weightFcn):
    def minWeightPath(graph, start, end, weightFcn, path, edge):
        if not (graph.hasNode(start) and graph.hasNode(end)):
            raise ValueError, 'Start or end not in graph.'
        if path == None:
           path = Path(start)
        else:
            path = path + edge
        if start == end:
            return path
        shortest = None
        for edge in graph.edgesOf(start):
            if not path.contains(edge.getDestination()):
                newPath = minWeightPath(graph, edge.getDestination(),
                                        end, weightFcn, path, edge)
                if newPath != None:
                    if shortest == None or\
                       newPath.getWeight(weightFcn) \
                       < shortest.getWeight(weightFcn):</pre>
                        shortest = newPath
        return shortest
    result = minWeightPath(graph, start, end, weightFcn, None, None)
    if result == None:
        raise ValueError, 'Cannot get from ' + str(start) + ' to ' + str(end)
    return result
def buildRandomGraph(numNodes, numEdges):
   nodes = []
    for name in range(numNodes):
        foodQuality = random.choice(('excellent', 'good', 'ok', 'poor', 'awful'))
        nodes.append(Node(str(name), foodQuality))
    g = Map()
    for n in nodes:
       g.addNode(n)
    for e in range(numEdges):
       src = nodes[random.choice(range(0, len(nodes)))]
        dest = nodes[random.choice(range(0, len(nodes)))]
        distance = random.randint(1, 200)
       speed = random.random()*80
       mpg = random.gauss(24, 2)
       tollsPaid = random.random()*75
       weight = DriveInfo(distance, speed, mpg, tollsPaid)
        g.addEdge(Drive(src, dest, weight))
    return g, nodes
```

```
def bigTest(numNodes, numEdges):
    g, nodes = buildRandomGraph(numNodes, numEdges)
    try:
        shortest = findMinWP(g, nodes[1], nodes[3], DriveInfo.getTime)
        print 'The minimum time path is', shortest
       print 'The minimum time is', round(shortest.getWeight(DriveInfo.getTime),
        print 'The gas used is', round(shortest.getWeight(DriveInfo.getGasUsed),
2),\
              'gallons'
    except ValueError, s:
       print s
    try:
        shortest = findMinWP(g, nodes[1], nodes[3], DriveInfo.getGasUsed)
        print 'The minimum gas used path is', shortest
        print 'The minimum gas used is',
round(shortest.getWeight(DriveInfo.getGasUsed), 2),\
              'gallons'
        print 'The time is', round(shortest.getWeight(DriveInfo.getTime), 2),
    except ValueError, s:
        print s
bigTest(20, 70)
```