

Daee Kang

Software Engineer

Work History

2020-06 -
Current

Software Engineer I

Konami Gaming, Inc., Las Vegas, Nevada

- Worked with product management, digital artists and designers to develop using C++ and XML and test slot machine games to meet requirements for functionality, high availability and performance
- Worked with management and other team members to design and develop in-house tools with React for use in development

2019-08 -
2020-06

Software Engineer Intern

Konami Gaming, Inc., Las Vegas, Nevada

- Learned software engineering process improvements and best practices by pair programming with senior developers

2019-06 -
2019-08

Software Engineer Intern

Agilysys, Las Vegas, Nevada

- Led a small team of interns to create an application to be used by the Agilysys marketing team to simulate transactions between Agilysys' and their clients point of sale systems using Electron, Node.js and Express.js

2018-10 -
2019-06

Web Development Intern

UNLV Forest Inventory And Analysis, Las Vegas, Nevada

- Worked with other interns to develop and maintain the companies website using ASP.net, C#, JavaScript, HTML and CSS

Personal Projects

Poll Over - mongodb, express, React Native, node.js

- Designed and developed a React Native app that lets users query, vote, and create polls based on their geographical location

Dev Blog - Next.js

- Designed and developed a personal development blog using next.js to learn and study server-side rendering and JAMstack

ParkInn - mongodb, express, React.js

- Worked with a group of university students to create a parking app that allows clients to draw parking lots and monitor parking lot usage

Contact

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Phone

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E-mail

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Education

2016-01 - 2020-06

Bachelor of Science: Computer Science

University of Nevada Las Vegas - Las Vegas, Nevada

Skills

C++



JavaScript



TypeScript



Git



MongoDB



REST API's



React Native



React.js

