

Daehwa Kim

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EDUCATION

KAIST, School of Computing

Mar 2019 – Feb 2021

- M.S. student at Human-Computer Interaction Lab
 - Thesis: “OddEyeCam: Sensing Technique for Body-Centric Peephole Interaction Using WFoV RGB and N FoV Depth Cameras”
 - Adviser: Prof. Geehyuk Lee
 - Focus: Sensing Techniques

UNIST, Electrical and Computer Engineering

Mar 2015 – Feb 2019

- B.S. in Computer Science and Engineering (Major)
B.S. in Electrical Engineering (Minor)
 - Thesis: “VRone: 3D Force Feedback System in VR Using a Commercial Drone”
 - Entered with top honors.
- Summer session program, ual: (University of the Arts London), London, UK

Jul 2018

Gyeongsan Science High School, High school diploma

Mar 2013 – Feb 2015

- Early graduated with UNIST President’s Award.
- Club Activity: Physics Research Team, English Journal Club

PUBLICATIONS

CONFERENCES

- [1] [Daehwa Kim](#), Keunwoo Park, and Geehyuk Lee, “OddEyeCam: A Sensing Technique for Body-Centric Peephole Interaction Using WFoV RGB and N FoV Depth Cameras” in *Proceedings of the 33rd Annual ACM Symposium on User Interface Software and Technology*, Minnesota, Minneapolis, USA, Oct 2020. (full paper)
- [2] Keunwoo Park, [Daehwa Kim](#), Seongkook Heo, and Geehyuk Lee, “MagTouch: Robust Finger Identification for a Smartwatch Using a Magnet Ring and a Built-in Magnetometer” in *Proceedings of the 2020 CHI Conference on Human Factors in Computing Systems*, Honolulu, Hawaii, USA, Apr 2020. (full paper)

SUBMITTED

- [1] [Daehwa Kim](#), Keunwoo Park, and Geehyuk Lee, “AtaTouch: Robust Finger Pinch Detection for a VR controller Using RF Return-Loss” in *Proceedings of the 2021 CHI Conference on Human Factors in Computing Systems*, Yokohama, Japan. (full paper)
- [2] Hui-Shyong Yeo, Erwin Wu, [Daehwa Kim](#), Juyoung Lee, Hyung-il Kim, Luna Takagi, Woontack Woo, Hideki Koike, Aaron J Quigley, “OmniSense: Exploring Novel Input Sensing and Interaction Techniques on Mobile Device with Omni-Directional Camera” in *Proceedings of the 2021 CHI Conference on Human Factors in Computing Systems*, Yokohama, Japan. (full paper)

DEMOS

- [1] [Daehwa Kim](#), Keunwoo Park, and Geehyuk Lee, “OddEyeCam: A Sensing Technique for Body-Centric Peephole Interaction Using WFoV RGB and N FoV Depth Cameras” in *Proceedings of the 33rd Annual ACM Symposium on User Interface Software and Technology*, Minnesota, Minneapolis, USA, Oct 2020. (fast track)

RESEARCH EXPERIENCE

HCI Lab, KAIST

- Undergraduate Research Student, School of Computing
 - Project: PCB design for a hand gesture sensing wristband.
 - Supervisors: Prof. Geehyuk Lee
 - Focus: PCB design

Mar 2018 – Jun 2018

Hyper-connected Communication Research Laboratory, ETRI

- Research Intern, IoT Research Division
 - Project: Building IoT lighting system controlled by user’s voice
 - Supervisors: Dr Jungsik Sung and Daeho Kim
 - Focus: IoT network system, Natural language processing

Jan 2018 – Mar 2018

	iHCI Lab (Intelligent Human Computer Interaction Lab), UNIST <ul style="list-style-type: none"> Undergraduate Research Student, Electrical and Computer Engineering <ul style="list-style-type: none"> Project: Finger Joystick Interaction Supervisors: Prof. Sungahn Ko Focus: human-computer interaction, visualization 	Feb 2017 – Nov 2017
AWARDS & SCHOLARSHIPS	4th Prize, NAVER x UNIST Undergraduate Poster Award <ul style="list-style-type: none"> Topic: “VibCat: Vibration Categorization for Input and Interaction”. Awarded by NAVER CEO. Received an award of 1,000,000 KRW. 	Dec 2017
	Excellence Award, World Friends ICT volunteers return report 2016 <ul style="list-style-type: none"> Dispatched to Uzbekistan to provide Android development lectures to university students. Awarded by the Director of National Information Society Agency. Received an award of Samsung Galaxy Tab 4 10.1. 	Dec 2016
	Academic Achievement Award, UNIST <ul style="list-style-type: none"> 2017 Fall Academic Achievement Award: GPA 4.05/4.3 2017 Spring Academic Achievement Award: GPA 3.98/4.3 2016 Fall Academic Achievement Award: GPA 3.90/4.3 2016 Spring Academic Achievement Award: GPA 4.06/4.3 2015 Spring Academic Achievement Award: GPA 4.00/4.3 	Jan 2018 Jul 2017 Feb 2016 Aug 2016 Jul 2015
	Uni-Star Scholarship, UNIST <ul style="list-style-type: none"> Entered with top honors. Tuition + academic support fee of 1,000,000 KRW were paid each semester. 	Mar 2015 – Feb 2019
	Overseas Training Scholarship, UNIST <ul style="list-style-type: none"> Financial aid for the summer session program in University of the Arts London 	Jun 2018
TEACHING EXPERIENCE	Teaching Assistant, AI Lab - Learning Commons II, UNIST	Sep 2019 – Dec 2019
	Head of Android Development Team, HeXA, UNIST	Feb 2017 – Dec 2017
	Instructor, Tashkent University of Information Technologies (TUIT)	Jul 2016 – Sep 2016
CAMPUS ACTIVITIES	D2 factory, NAVER <ul style="list-style-type: none"> Campus Partner <ul style="list-style-type: none"> Hosted the 1st Hackathon at UNIST, sponsored by NAVER and UNIST ECE 	Feb 2016 – Feb 2017
	HeXA (Hacker’s eXciting Academy), UNIST <ul style="list-style-type: none"> A computer security & development research group Vice-President Head of Android development team <ul style="list-style-type: none"> Provided regular android-development lectures for club members 	Feb 2016 – Feb 2017 Feb 2017 – Dec 2017
	UNIST Media Center, UNIST <ul style="list-style-type: none"> Video Editor Representative work <ul style="list-style-type: none"> My Age 22 - Travel to Europe with a drone Web drama: The town where engineers live 	Mar 2015 – Feb 2017
PERSONAL PROJECTS	Audio Hero <ul style="list-style-type: none"> Sound-based danger detection system using VGGish deep learning model Skills: Deep learning, Signal processing 	Sep 2019 – Dec 2019
	VRone <ul style="list-style-type: none"> 3-dimensional force feedback in VR using a personal and commercial drone Skills: Unity C# programming, Android programming 	Sep 2018 – Dec 2018
	System Light 2.0 @ ETRI <ul style="list-style-type: none"> Building IoT system for lights Skills: Computer network, Natural language processing 	Jan 2018 – Mar 2018
	VibCat <ul style="list-style-type: none"> Vibration Categorization for Input & Interaction Skills: Machine learning, Android programming 	Oct 2017 – Dec 2017

Finger joystick interaction	Feb 2017 – Nov 2017
<ul style="list-style-type: none"> ▪ Interaction technique to support finger's directional input using capacitive image of a smartwatch's touchscreen ▪ Skills: Machine learning, Android programming, Reverse engineering 	
Poem a moment	Mar 2017 – Jun 2017
<ul style="list-style-type: none"> ▪ An android application that shows Yoon Dongju's poems on the wallpaper ▪ Available on Google Play store (download 1000+) ▪ Skills: Android programming 	
TUIT Android Lecture	Jun 2016 – Sep 2016
<ul style="list-style-type: none"> ▪ Android development lecture provided to TUIT university students ▪ Skills: Android programming, Object-oriented programming 	
Mr.Bill	Jun 2016 – Jul 2016
<ul style="list-style-type: none"> ▪ Algorithm and system to provide optimal Dutch pay way ▪ Available on Google Play store (download 500+) ▪ Skills: Android programming, Graph theory 	

[CV compiled on 2020-10-28 for Acme Corporation]