

ELEC 221 Lecture 06

Introducing filters

Tuesday 27 September 2022

Announcements

- Assignment 2 due tomorrow
- Assignment 3 available tomorrow
- Quiz 3 today

We explored periodic DT complex exponential signals:

$$x[n] = e^{j\omega n} = e^{j\frac{2\pi}{N}n}$$

We found that these signals behave differently than CT signals...

Difference 1: we only need to consider ω in the range $[0, 2\pi)$.

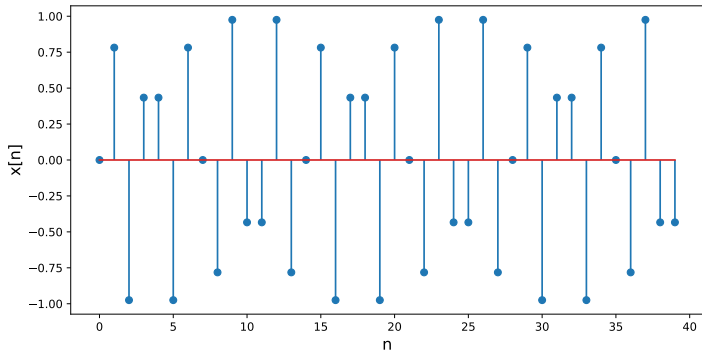
$$\begin{aligned} x[n] &= e^{j(\omega+2\pi)n} \\ &= e^{j\omega n} e^{j2\pi n} \\ &= e^{j\omega n} \end{aligned}$$

Difference 2: there are additional criteria for periodicity.

$$\begin{aligned}x[n + N] &= e^{j\omega(n+N)} \\&= e^{j\omega n} e^{j\omega N} \\&= e^{j\omega n} \quad \text{only if } \omega N = 2\pi m\end{aligned}$$

Last time

Example: $x[n] = \sin(5\pi n/7)$ is periodic.

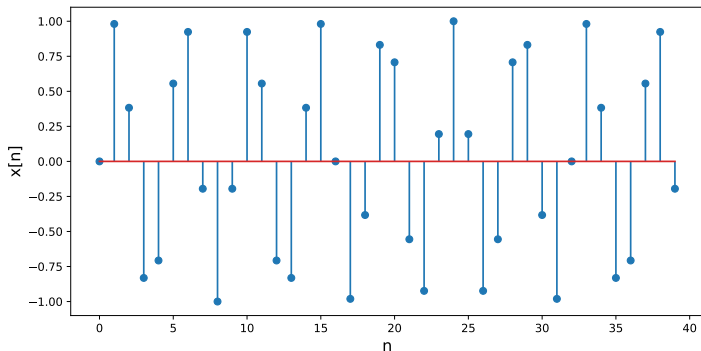


In CT, period of $x(t) = \sin(5\pi t/7)$ is $T = 14/5$.

In DT, period of $x[n] = \sin(5\pi n/7)$ is $N = 14$.

Last time

Example: $x[n] = \sin(5n/7)$ is NOT periodic.



In CT, period of $x(t) = \sin(5t/7)$ is $T = 14\pi/5$.

Difference 3: there are only finitely many harmonics.

$$x_0[n] = 1$$

$$x_1[n] = e^{j\frac{2\pi}{N}n}$$

$$x_2[n] = e^{j2\frac{2\pi}{N}n}$$

$$\vdots \quad \vdots \quad \vdots$$

$$x_{N-1}[n] = e^{j(N-1)\frac{2\pi}{N}n}$$

$$x_N[n] = e^{jN\frac{2\pi}{N}n} = e^{j2\pi n} = 1$$

Last time

We expressed DT complex exponential signals with fundamental period N as Fourier series.

DT synthesis equation:

$$x[n] = \sum_{k=0}^{N-1} c_k e^{jk \frac{2\pi n}{N}}$$

DT analysis equation:

$$c_k = \frac{1}{N} \sum_{n=0}^{N-1} x[n] e^{-jk \frac{2\pi n}{N}}$$

We introduced the idea of **system functions** and **frequency response** of LTI systems.

$$x(t) \rightarrow y(t) = \sum_{k=-\infty}^{\infty} c_k H(jk\omega) e^{jk\omega t}$$
$$x[n] \rightarrow y[n] = \sum_{k=0}^{N-1} c_k H(e^{jk\omega}) e^{jk\omega n}$$

$H(j\omega)$ in CT, and $H(e^{j\omega})$ in DT, are called the **frequency response** of the system.

Today

This week, we are going to look at our first major application of signals and systems: filters.

Learning outcomes:

- Define filters and identify a basic set of ideal frequency-selective filters
- Plot the frequency response of a filter in CT and DT
- Define and distinguish between finite-impulse-response (FIR) and infinite-impulse-response (IIR) filters in DT

In-class activity on Thursday: apply filters in the context of audio processing.

Filters are LTI systems that can be used to separate out, combine, or modify the components of a signal at specific frequencies.

Two key types:

- **Frequency-shaping**: change the amplitudes of parts of a signal at specified frequencies
- **Frequency-selective**: eliminate or attenuate parts of a signal at specified frequencies

CT frequency-selective filters

A convenient way to understand (and to design) filters is by looking at their **frequency response**.

Recall that the **system function** of a CT system $H(j\omega)$, is a measure of how much a system “modifies” a particular frequency:

$$x(t) = \sum_{k=-\infty}^{\infty} c_k e^{jk\omega t} \rightarrow y(t) = \sum_{k=-\infty}^{\infty} c_k H(jk\omega) e^{jk\omega t}$$

By selecting the frequency response at will, we can change the behaviour of a system.

Example. Consider a system function defined as follows.

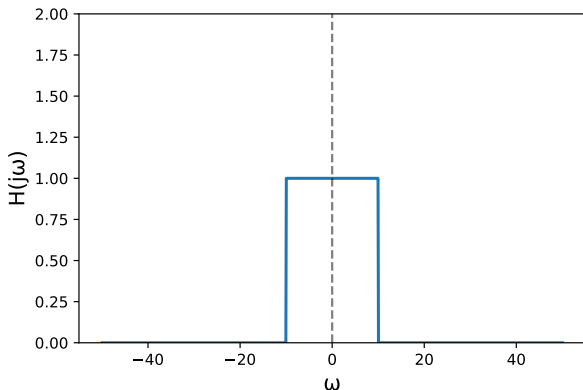
$$H(j\omega) = \begin{cases} 1, & |\omega| \leq \omega_c \\ 0, & |\omega| > \omega_c \end{cases}$$

What does this look like, and what does it do?

CT frequency-selective filters

This is an **ideal lowpass filter**.

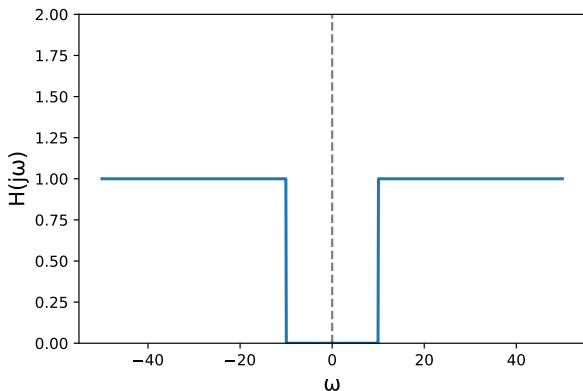
We often represent the frequency response graphically:



CT frequency-selective filters

We can also consider an ideal **highpass filter**:

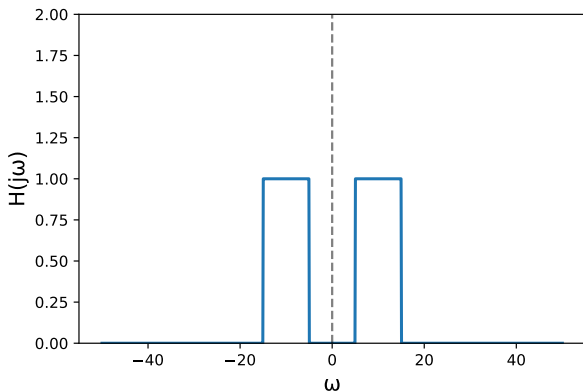
$$H(j\omega) = \begin{cases} 1, & |\omega| > \omega_c \\ 0, & |\omega| \leq \omega_c \end{cases}$$



CT frequency-selective filters

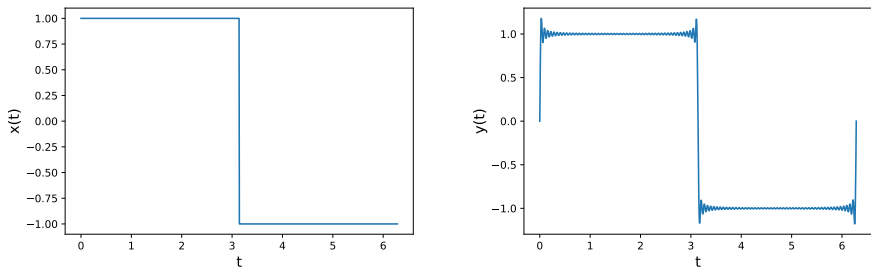
Or an ideal **bandpass** filter:

$$H(j\omega) = \begin{cases} 1, & \omega_1 \leq |\omega| \leq \omega_2 \\ 0, & \text{otherwise} \end{cases}$$



Filters and ringing

We have inadvertently already encountered an example of what can happen when we apply a lowpass filter: the Gibbs phenomenon.

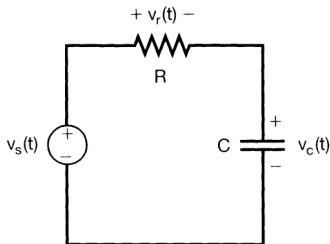


We can actually reduce the effect of the Gibbs phenomenon using a different kind of frequency response called σ approximation.

Lowpass filters in practice

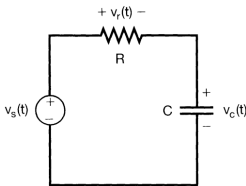
In reality some filters are made up of real, physical components, described by differential equations, and involve tradeoffs in their construction.

Example: We can construct a lowpass filter using a resistor and a capacitor.



Lowpass filters in practice

Suppose we input some complex exponential signal $v_s(t) = e^{j\omega t}$.



Can derive two expressions for the current, using the resistor and capacitor respectively:

$$i(t) = \frac{v_s(t) - v_c(t)}{R}$$
$$i(t) = C \frac{dv_c(t)}{dt}$$

Put these together to form a differential equation:

$$C \frac{dv_c(t)}{dt} = \frac{v_s(t) - v_c(t)}{R}$$
$$RC \frac{dv_c(t)}{dt} + v_c(t) = v_s(t)$$

What is the voltage across the capacitor?

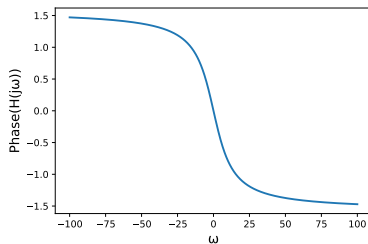
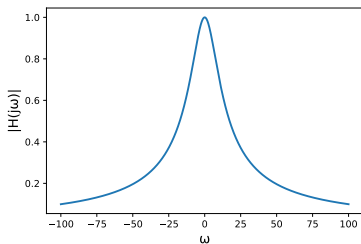
Can show that if $v_s(t) = e^{j\omega t}$, then $v_c(t) = H(j\omega)e^{j\omega t}$ for some scaling $H(j\omega)$.

Plug this into the ODE:

$$\begin{aligned}RC \frac{dv_c(t)}{dt} + v_c(t) &= v_s(t) \\RC \frac{d}{dt}(H(j\omega)e^{j\omega t}) + H(j\omega)e^{j\omega t} &= e^{j\omega t} \\RCj\omega H(j\omega)e^{j\omega t} + H(j\omega)e^{j\omega t} &= e^{j\omega t} \\(RCj\omega + 1)H(j\omega)e^{j\omega t} &= e^{j\omega t} \\H(j\omega) &= \frac{1}{1 + j\omega RC}\end{aligned}$$

Lowpass filters in practice

Results in the following frequency response (setting $RC = 0.1$):



Adjusting the value of RC controls the frequency response. Increasing RC cuts off more frequencies.

However, there are tradeoffs involved in the design of such filters.

Example: we want the system to response *quickly* when we start giving it input. How does it respond to the unit step?

You can show that the unit impulse response of this filter is

$$h(t) = \frac{1}{RC} e^{-t/RC} u(t)$$

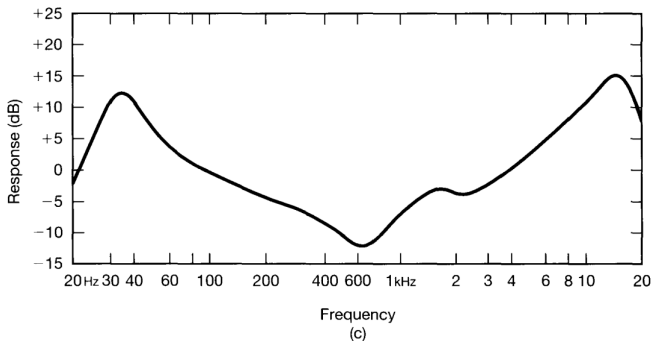
and the unit step response is

$$s(t) = \int_{-\infty}^t h(\tau) d\tau = (1 - e^{-t/RC}) u(t)$$

High RC means tight frequency response, but slow step response.

Frequency shaping filters

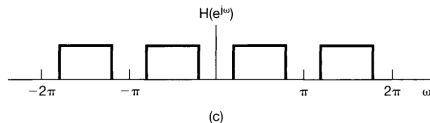
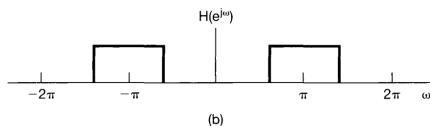
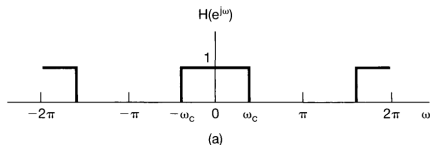
Especially common in audio process: not eliminating any frequencies, just changing their strengths.



Decibels are units of $20 \log_{10} |H(j\omega)|$; frequency in Hz is $\omega/2\pi$.
(We will play with these on Thursday!)

DT filters

Recall that in DT, the frequency increases up until $\omega = \pi$, then decreases as it approaches 2π .



There are two major categories of DT filters:

1. Infinite impulse response (IIR)
2. Finite impulse response (FIR)

Example: we can generate a low- or high-pass filter using a system described by a first-order difference equation.

$$y[n] - ay[n - 1] = x[n]$$

We can use the same method as in the CT case to compute the frequency response: we know that complex exponential signals are eigenfunctions, so $y[n] = H(e^{j\omega})e^{j\omega n}$.

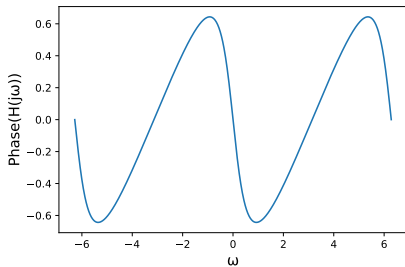
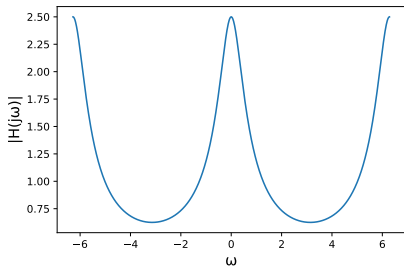
Work through the math:

$$\begin{aligned}y[n] - ay[n-1] &= x[n] \\H(e^{j\omega})e^{j\omega n} - aH(e^{j\omega})e^{j\omega(n-1)} &= e^{j\omega n} \\H(e^{j\omega})(1 - ae^{-j\omega})e^{j\omega n} &= e^{j\omega n} \\H(e^{j\omega}) &= \frac{1}{1 - ae^{-j\omega}}\end{aligned}$$

Depending on the value of a , this could be either a highpass or lowpass filter.

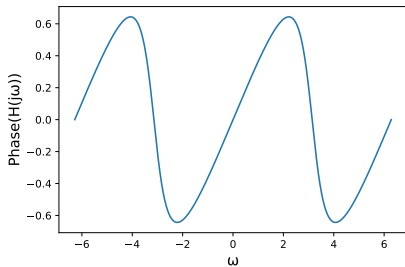
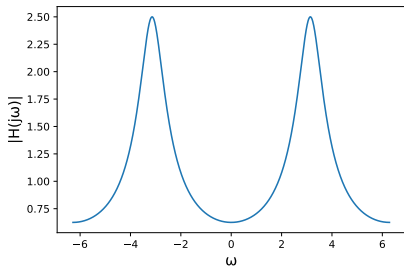
DT filters (IIR)

Case: $a > 0$



DT filters (IIR)

Case: $a < 0$



DT filters (IIR)

What happens to the impulse response of this filter? Need to solve the differential equation... consider a signal $x[n] = K\delta[n]$.

$$y[n] - ay[n-1] = x[n] = K\delta[n]$$

Assuming the system starts at rest ($y[-1] = 0$), we can solve recursively:

$$y[0] = x[0] = K\delta[0] = K$$

$$y[1] = ay[0] + x[1] = aK + K\delta[1] = aK$$

$$y[2] = ay[1] + x[2] = a(aK) + K\delta[2] = a^2K$$

$$\vdots \quad \vdots \quad \vdots$$

$$y[n] = ay[n-1] + x[n] = a^n K$$

DT filters (IIR)

If we put in the unit impulse ($K = 1$), we get

$$\begin{aligned}y[0] &= 1 \\y[1] &= a \\y[2] &= a^2 \\&\vdots \\y[n] &= a^n\end{aligned}$$

so the impulse response is

$$h[n] = a^n u[n]$$

This system has an *infinite impulse response*!

An example of a DT filter with a finite impulse response is the moving average.

Suppose the output of the system is moving after in a window of size M around each point:

$$y[n] = \frac{1}{2M+1} \sum_{k=-M}^M x[n-k]$$

What is its impulse response and frequency response?

Impulse response: set $x[n] = \delta[n]$

$$\begin{aligned} h[n] &= \frac{1}{2M+1} \sum_{k=-M}^M \delta[n-k] \\ &= \frac{1}{2M+1} \end{aligned}$$

This is clearly finite (as a result: these filters are stable systems).

DT filters (FIR)

Frequency response: set $x[n] = e^{j\omega n}$,

$$\begin{aligned}y[n] &= \frac{1}{2M+1} \sum_{k=-M}^M e^{j\omega(n-k)} \\&= \frac{1}{2M+1} \sum_{k=-M}^M e^{-j\omega k} \cdot e^{j\omega n} \\&= H(e^{j\omega}) e^{j\omega n}\end{aligned}$$

So

$$H(e^{j\omega}) = \frac{1}{2M+1} \sum_{k=-M}^M e^{-j\omega k}$$

What does this look like? Let's plot it...

Today's learning outcomes were:

- Define filters and identify a basic set of ideal frequency-selective filters
- Plot the frequency response of a filter in CT and DT
- Define and distinguish between finite-impulse-response (FIR) and infinite-impulse-response (IIR) filters in DT

What topics did you find unclear today?

For next time

Content:

- Fun with filters! In-class activity with opportunity for some **extra credit**.
- To prepare for class:
 - Produce a 10-15s clip of your favourite song in .wav format
 - Set up a Python environment (Google Colab works fine)
 - Loosely organize yourselves into groups of 3-4 (it will help for at least one person to have musical training)

Action items:

1. Assignment 2 is due tomorrow at 23:59
2. Assignment 3 is available tomorrow

Recommended reading:

- From today's class: Oppenheim 3.9-3.12
- For next class: Oppenheim 5.0-5.3