

Program 1:

Aim: Design, develop, code and run the program in any suitable language to solve the commission problem. Analyze it from the perspective of boundary value testing, derive different test cases, execute these test cases and discuss the test results.

Code:

/* Assumption price for lock=45.0, stock=30.0 and barrels=25.0 production limit could sell in a month 70 locks,80 stocks and 90 barrels commission on sales = 10 % <= 1000 and 15 % on 1000 to 1800 and 20 % on above 1800*/

```
#include<stdio.h>
int main()
{
int locks, stocks, barrels, tlocks, tstocks, tbarrels;
float lprice, sprice, bprice, sales, comm;
int c1,c2,c3,temp;
lprice=45.0;
sprice=30.0;
bprice=25.0;
tlocks=0;
tstocks=0;
tbarrels=0;
printf("\nEnter the number of locks and to exit the loop enter -1 for locks\n");
scanf("%d",&locks);
while(locks!=-1)
{
c1=(locks<=0||locks>70);
printf("Enter the number of stocks and barrels\n");
scanf("%d%d",&stocks,&barrels);
c2=(stocks<=0||stocks>80);
c3=(barrels<=0||barrels>90);
if(c1)
printf("Value of locks not in the range 1..70 ");
else
{
temp=tlocks+locks;
if(temp>70)
printf("New total locks =%d not in the range 1..70 so old ",temp);
else
tlocks=temp;
}
printf("Total locks = %d\n",tlocks);

if(c2)
printf("Value of stocks not in the range 1..80 ");
else
{
```

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temp=tstocks+stocks;
if(temp>80)
printf("new total stocks =%d not in the range 1..80 so old ",temp);

else
tstocks=temp;
}
printf("total stocks=%d\n",tstocks);

if(c3)
printf("value of barrels not in the range 1..90 ");
else
{
temp=tbarrels+barrels;
if(temp>90)
printf("new total barrels =%d not in the range 1..90 so old ",temp);
else
tbarrels=temp;
}
printf("total barrel=%d",tbarrels);
printf("\nenter the number of locks and to exit the loop enter -1 for locks\n");
scanf("%d",&locks);
}
printf("\ntotal locks = %d\ntotal stocks =%d\ntotal barrels =%d\n",tlocks,tstocks,tbarrels); sales
= lprice*tlocks+sprice*tstocks+bprice*tbarrels;
printf("\nthe total sales=%f\n",sales);

if(sales > 0)
{
if(sales > 1800.0)
{
comm=0.10*1000.0;
comm=comm+0.15*800;
comm=comm+0.20*(sales-1800.0);
}
else if(sales > 1000)
{
comm =0.10*1000;
comm=comm+0.15*(sales-1000);
}
else
comm=0.10*sales;

printf("the commission is=%f\n",comm);
}
else
printf("there is no sales\n");
return 0;
}

```

Test Case Name : Boundary Value for Commission Problem**Test data :** price Rs for lock - 45.0 , stock - 30.0 and barrel - 25.0

sales = total lock * lock price + total stock * stock price + total barrel * barrel price

commission : 10% up to sales Rs 1000 , 15 % of the next Rs 800 and 20 % on any sales in excess of 1800

Pre-condition : lock = -1 to exit and $1 \leq \text{lock} \leq 70$, $1 \leq \text{stock} \leq 80$ and $1 \leq \text{barrel} \leq 90$ **Brief Description :** The salesperson had to sell at least one complete rifle per month.**CHECKING BOUNDARY VALUE FOR LOCKS, STOCKS AND BARRELS AND COMMISSION****Commission Problem Output Boundary Value Analysis Cases**

| Case Id | Description | Input Data | | | Expected Output | | Actual output | | Status | Comment |
|---------|---|-------------|--------------|---------------|-----------------|-------------|---------------|-------------|--------|------------------|
| | | Total Locks | Total Stocks | Total Barrels | Sales | Comm-ission | Sales | Comm-ission | | |
| 1 | Enter the min value for locks, stocks and barrels | 1 | 1 | 1 | 100 | 10 | | | | output minimum |
| 2 | Enter the min value for 2 items and min +1 for any one item | 1 | 1 | 2 | 125 | 12.5 | | | | output minimum + |
| 3 | | 1 | 2 | 1 | 130 | 13 | | | | output minimum + |
| 4 | | 2 | 1 | 1 | 145 | 14.5 | | | | output minimum + |
| 5 | Enter the value sales approximately mid value between 100 to 1000 | 5 | 5 | 5 | 500 | 50 | | | | Midpoint |
| 6 | Enter the values to calculate the commission for sales nearly less than 1000 | 10 | 10 | 9 | 975 | 97.5 | | | | Border point - |
| 7 | | 10 | 9 | 10 | 970 | 97 | | | | Border point - |
| 8 | | 9 | 10 | 10 | 955 | 95.5 | | | | Border point - |
| 9 | Enter the values sales exactly equal to 1000 | 10 | 10 | 10 | 1000 | 100 | | | | Border point |
| 10 | Enter the values to calculate the commission for sales nearly greater than 1000 | 10 | 10 | 11 | 1025 | 103.75 | | | | Border point + |
| 11 | | 10 | 11 | 10 | 1030 | 104.5 | | | | Border point + |
| 12 | | 11 | 10 | 10 | 1045 | 106.75 | | | | Border point + |

| | | | | | | | | | | |
|----|---|----|----|----|------|--------|--|--|--|------------------|
| 13 | Enter the value sales approximately mid value between 1000 to 1800 | 14 | 14 | 14 | 1400 | 160 | | | | Midpoint |
| 14 | Enter the values to calculate the commission for sales nearly less than 1800 | 18 | 18 | 17 | 1775 | 216.25 | | | | Border point - |
| 15 | | 18 | 17 | 18 | 1770 | 215.5 | | | | Border point - |
| 16 | | 17 | 18 | 18 | 1755 | 213.25 | | | | Border point - |
| 17 | Enter the values sales exactly equal to 1800 | 18 | 18 | 18 | 1800 | 220 | | | | Border point |
| 18 | Enter the values to calculate the commission for sales nearly greater than 1800 | 18 | 18 | 19 | 1825 | 225 | | | | Border point + |
| 19 | | 18 | 19 | 18 | 1830 | 226 | | | | Border point + |
| 20 | | 19 | 18 | 18 | 1845 | 229 | | | | Border point + |
| 21 | Enter the values normal value for lock, stock and barrel | 48 | 48 | 48 | 4800 | 820 | | | | Midpoint |
| 22 | Enter the max value for 2 items and max - 1 for any one item | 70 | 80 | 89 | 7775 | 1415 | | | | Output maximum - |
| 23 | | 70 | 79 | 90 | 7770 | 1414 | | | | Output maximum - |
| 24 | | 69 | 80 | 90 | 7755 | 1411 | | | | Output maximum - |
| 25 | Enter the max value for locks, stocks and barrels | 70 | 80 | 90 | 7800 | 1420 | | | | Output maximum |