



# Comprehensive OOPs Interview Questions List for Tech Interviews

Based on extensive research from multiple sources, here's a complete compilation of **186 Object-Oriented Programming interview questions** specifically curated for **tech, software development, machine learning, and deep learning** engineering positions.

## Basic OOP Concepts (16 Questions)

### Fundamental Understanding

1. What is Object-Oriented Programming (OOP)?[\[1\]](#) [\[2\]](#) [\[3\]](#)
2. What are the four main principles of OOP?[\[4\]](#) [\[2\]](#) [\[5\]](#)
3. What is a class?[\[2\]](#) [\[3\]](#) [\[6\]](#)
4. What is an object?[\[3\]](#) [\[6\]](#) [\[2\]](#)
5. What is the difference between a class and an object?[\[7\]](#) [\[4\]](#) [\[2\]](#)
6. What is the need for OOPs?[\[5\]](#) [\[8\]](#) [\[2\]](#)
7. What are the advantages of OOPs?[\[9\]](#) [\[2\]](#) [\[5\]](#)
8. What are the disadvantages of OOPs?[\[10\]](#) [\[8\]](#) [\[2\]](#)
9. What is a constructor?[\[6\]](#) [\[2\]](#) [\[5\]](#)
10. What is a destructor?[\[2\]](#) [\[9\]](#) [\[5\]](#)
11. What are the different types of constructors?[\[5\]](#) [\[10\]](#) [\[2\]](#)
12. What is the difference between constructor and method?[\[11\]](#) [\[10\]](#) [\[2\]](#)
13. What is the purpose of 'this' keyword?[\[12\]](#) [\[10\]](#) [\[5\]](#)
14. What is a static method?[\[12\]](#) [\[6\]](#) [\[5\]](#)
15. What is an instance method?[\[6\]](#) [\[11\]](#) [\[12\]](#)
16. What is the difference between static and instance methods?[\[7\]](#) [\[11\]](#) [\[5\]](#)

## Encapsulation (10 Questions)

### Data Hiding & Access Control

17. What is encapsulation?[\[1\]](#) [\[2\]](#) [\[5\]](#)
18. What are access modifiers/specifiers?[\[8\]](#) [\[10\]](#) [\[2\]](#)
19. Explain public, private, and protected access modifiers[\[4\]](#) [\[8\]](#) [\[2\]](#)
20. What is information hiding in OOP?[\[13\]](#) [\[8\]](#) [\[12\]](#)
21. What are getter and setter methods?[\[2\]](#) [\[5\]](#) [\[12\]](#)

22. How does encapsulation improve security? [8] [5] [12]
23. What is data abstraction? [9] [3] [5]
24. How is encapsulation different from data abstraction? [14] [11] [5]
25. Can you give a real-life example of encapsulation? [5] [12] [8]
26. How do you implement encapsulation in Python? [13] [12] [6]

## Inheritance (18 Questions)

### Code Reusability & Hierarchies

27. What is inheritance? [1] [12] [2]
28. What are the types of inheritance? [9] [6] [2]
29. What is single inheritance? [8] [2] [9]
30. What is multiple inheritance? [12] [6] [5]
31. What is multilevel inheritance? [2] [9] [8]
32. What is hierarchical inheritance? [9] [8] [2]
33. What is hybrid inheritance? [8] [2] [9]
34. What is a superclass/base class? [11] [2] [9]
35. What is a subclass/derived class? [11] [12] [9]
36. What is the difference between multiple and multilevel inheritance? [2] [9] [8]
37. What is the use of inheritance? [12] [8] [2]
38. How can you prevent inheritance in a class? [10] [8] [2]
39. What is the super keyword? [6] [5] [12]
40. Can you call base class method without creating an instance? [5] [11] [2]
41. What are the limitations of inheritance? [10] [9] [8]
42. What is composition vs inheritance? [15] [11] [8]
43. When to use inheritance vs composition? [15] [11] [8]
44. What is the diamond problem in multiple inheritance? [13] [6] [12]

## Polymorphism (17 Questions)

### Method Behavior Variations

45. What is polymorphism? [1] [5] [2]
46. What are the types of polymorphism? [9] [5] [2]
47. What is compile-time polymorphism? [5] [8] [2]
48. What is runtime polymorphism? [8] [2] [5]
49. What is method overloading? [4] [2] [5]
50. What is method overriding? [4] [2] [5]
51. What is the difference between overloading and overriding? [2] [5] [8]
52. What is operator overloading? [14] [9] [5]
53. What is dynamic binding? [5] [8] [2]
54. What is static binding? [8] [2] [5]
55. What is a virtual function? [9] [2] [5]
56. What is a pure virtual function? [9] [5] [8]
57. How is runtime polymorphism achieved? [2] [5] [8]
58. What is early binding vs late binding? [11] [8] [2]
59. Can you override static methods? [11] [5] [8]

60. Can you override private methods? [10] [11] [8]  
61. What is method hiding vs method overriding? [15] [11] [8]

## Abstraction (16 Questions)

### Hiding Implementation Complexity

62. What is abstraction? [1] [5] [2]  
63. What is an abstract class? [10] [5] [2]  
64. What is an abstract method? [10] [5] [2]  
65. What are the characteristics of abstract class? [10] [8] [2]  
66. Can you instantiate an abstract class? [5] [2] [10]  
67. What is an interface? [3] [2] [5]  
68. What is the difference between abstract class and interface? [8] [2] [5]  
69. Can an abstract class have constructor? [11] [10] [8]  
70. Can an abstract class have static methods? [2] [10] [8]  
71. Can abstract methods be private? [11] [10] [8]  
72. When to use abstract class vs interface? [5] [8] [11]  
73. Can interface extend multiple interfaces? [8] [11] [2]  
74. Can class implement multiple interfaces? [11] [2] [8]  
75. What is the difference between extends and implements? [10] [2] [8]  
76. How is abstraction accomplished? [2] [8] [11]  
77. What is the purpose of abstract classes? [5] [8] [11]

## Advanced OOP Concepts (19 Questions)

### Design Patterns & Best Practices

78. What is a friend function? [16] [9] [2]  
79. What is exception handling in OOP? [10] [2] [5]  
80. What is a try-catch block? [2] [5] [10]  
81. What is a finally block? [9] [5] [10]  
82. What is the finalize method? [5] [10] [2]  
83. What is garbage collection? [8] [10] [5]  
84. What is casting in OOP? [11] [8] [2]  
85. What is upcasting and downcasting? [15] [8] [11]  
86. What is a singleton pattern? [15] [9] [11]  
87. What is a factory pattern? [15] [8] [11]  
88. What is coupling in OOP? [17] [8] [11]  
89. What is cohesion in OOP? [15] [8] [11]  
90. What is SOLID principles? [3] [8] [11]  
91. What is dependency injection? [15] [8] [11]  
92. What is the Liskov substitution principle? [15] [8] [11]  
93. What is the open/closed principle? [8] [11] [15]  
94. What is the single responsibility principle? [11] [15] [8]  
95. What is interface segregation principle? [15] [8] [11]  
96. What is dependency inversion principle? [8] [11] [15]

## Python-Specific OOP Questions (15 Questions)

### Python Implementation Details

97. What is `__init__` method? [6] [13] [12]
98. What is `__del__` method? [18] [12] [6]
99. What is the difference between `__str__` and `__repr__`? [14] [13] [6]
100. What is multiple inheritance in Python? [13] [12] [6]
101. What is the Method Resolution Order (MRO)? [14] [6] [13]
102. What are decorators in Python OOP? [12] [6] [13]
103. What is the `@property` decorator? [13] [14] [12]
104. What is the `@staticmethod` decorator? [6] [12] [13]
105. What is the `@classmethod` decorator? [12] [6] [13]
106. What is duck typing in Python? [14] [6] [13]
107. What are magic methods/dunder methods? [6] [13] [14]
108. What is the `super()` function in Python? [13] [12] [6]
109. What is the difference between old-style and new-style classes? [14] [6] [13]
110. What is metaclass in Python? [6] [13] [14]
111. What is the `__new__` method? [13] [14] [6]

## Practical Scenario Questions (15 Questions)

### Real-World Design Problems

112. Design a banking system using OOP principles [11] [15] [8]
113. How would you model a university system? [15] [8] [11]
114. Design a library management system [8] [11] [15]
115. How would you implement a shape hierarchy? [11] [15] [8]
116. Design a vehicle management system [1] [8] [11]
117. How would you model an e-commerce system? [15] [8] [11]
118. Design a game character system [8] [11] [15]
119. How would you implement a file system? [11] [15] [8]
120. Design a social media platform structure [15] [8] [11]
121. How would you model a hospital management system? [8] [11] [15]
122. Design a music streaming service [11] [15] [8]
123. How would you implement a chat application? [15] [8] [11]
124. Design a restaurant ordering system [8] [11] [15]
125. How would you model an employee management system? [11] [15] [8]
126. Design a booking system (hotel/flight/movie) [15] [8] [11]

## Comparison Questions (15 Questions)

### Conceptual Differences

127. Difference between procedural and object-oriented programming [12] [2] [8]
128. Difference between composition and inheritance [8] [11] [15]
129. Difference between aggregation and composition [11] [15] [8]
130. Difference between method overloading and method overriding [4] [2] [8]
131. Difference between abstract class and interface [2] [5] [8]
132. Difference between static and dynamic polymorphism [5] [2] [8]

- 133. Difference between early binding and late binding [2] [8] [11]
- 134. Difference between shallow copy and deep copy [4] [2] [8]
- 135. Difference between public, private, and protected [4] [2] [8]
- 136. Difference between class variable and instance variable [12] [13] [8]
- 137. Difference between constructor and destructor [2] [8] [11]
- 138. Difference between extends and implements [10] [2] [8]
- 139. Difference between final, finally, and finalize [10] [8] [11]
- 140. Difference between throw and throws [10] [8] [11]
- 141. Difference between method and function [15] [8] [11]

## Machine Learning & AI Specific Questions (15 Questions)

### OOP in Data Science Context

- 142. How do you use OOP principles in machine learning pipelines? [19] [20] [18]
- 143. Design a machine learning model class hierarchy [21] [18] [19]
- 144. How would you implement polymorphism in ML algorithms? [20] [18] [19]
- 145. Design a neural network using OOP concepts [18] [19] [20]
- 146. How do you apply encapsulation in data preprocessing? [19] [21] [18]
- 147. Create an abstract base class for different ML models [21] [18] [19]
- 148. How would you use inheritance for different types of neural networks? [20] [18] [19]
- 149. Design a data loader class for ML projects [22] [18] [21]
- 150. How do you implement the strategy pattern for different optimization algorithms? [19] [20] [21]
- 151. Design a feature engineering pipeline using OOP [22] [18] [21]
- 152. How would you create a model evaluation framework? [20] [21] [19]
- 153. Design a hyperparameter tuning system [22] [19] [20]
- 154. How do you implement different loss functions using polymorphism? [18] [19] [20]
- 155. Create a factory pattern for different ML algorithms [21] [18] [19]
- 156. How would you design a model versioning system? [18] [21] [22]

## Advanced Technical Questions (31 Questions)

### Deep Dive Topics

- 157. What is method resolution order in multiple inheritance? [14] [6] [13]
- 158. How do you implement custom iterators using OOP? [6] [13] [14]
- 159. What is the difference between composition and aggregation? [8] [11] [15]
- 160. How do you implement the observer pattern? [11] [15] [8]
- 161. What is the strategy pattern and when to use it? [15] [8] [11]
- 162. How do you implement thread-safe singleton? [8] [11] [15]
- 163. What is the template method pattern? [11] [15] [8]
- 164. How do you implement custom exceptions? [13] [12] [6]
- 165. What is the adapter pattern? [15] [8] [11]
- 166. How do you implement the decorator pattern? [8] [11] [15]
- 167. What is the facade pattern? [11] [15] [8]
- 168. How do you implement lazy initialization? [15] [8] [11]
- 169. What is the builder pattern? [8] [11] [15]
- 170. How do you implement the command pattern? [11] [15] [8]
- 171. What is the state pattern? [15] [8] [11]

172. How do you implement the visitor pattern? [8] [11] [15]
173. What is the proxy pattern? [11] [15] [8]
174. How do you implement the chain of responsibility pattern? [15] [8] [11]
175. What is the mediator pattern? [8] [11] [15]
176. How do you implement the memento pattern? [11] [15] [8]
177. What is the prototype pattern? [15] [8] [11]
178. How do you implement the interpreter pattern? [8] [11] [15]
179. What is the bridge pattern? [11] [15] [8]
180. How do you implement the composite pattern? [15] [8] [11]
181. What is the flyweight pattern? [8] [11] [15]
182. How do you handle circular dependencies in OOP? [11] [15] [8]
183. What is inversion of control? [15] [8] [11]
184. How do you implement aspect-oriented programming concepts? [8] [11] [15]
185. What is the difference between tight coupling and loose coupling? [11] [15] [8]
186. How do you design for testability in OOP? [15] [8] [11]

## Interview Preparation Tips

### For Tech Interviews:

- Focus on **practical implementation** rather than just theoretical knowledge [23] [24] [19]
- Practice **coding examples** for each concept in Python [12] [6] [13]
- Understand **design patterns** commonly used in software development [8] [11] [15]
- Be prepared to **write code** that demonstrates OOP principles [1] [2] [11]

### For ML/AI Roles:

- Emphasize how OOP **improves code organization** in ML pipelines [19] [21] [18]
- Show understanding of **scalable architecture** for ML systems [22] [18] [19]
- Demonstrate knowledge of **design patterns** specific to data science [21] [18] [22]
- Practice **implementing ML algorithms** using OOP principles [20] [18] [19]

This comprehensive list covers all essential OOP concepts from basic to advanced levels, specifically tailored for technical interviews in software development, machine learning, and deep learning engineering positions.

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1. <https://www.interviewbit.com/oops-interview-questions/>
2. <https://preinsta.com/interview-preparation/technical-interview-questions/oops/>
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17. [https://www.youtube.com/watch?v=R\\_uqDROtXSk](https://www.youtube.com/watch?v=R_uqDROtXSk)
18. <https://blog.gopenai.com/important-interview-questions-for-python-in-machine-learning-object-oriented-programming-concepts-9a71c1a76f0c>
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21. <https://skillfloor.com/blog/machine-learning-engineer-interview-questions>
22. <https://www.guvi.in/blog/top-deep-learning-interview-questions-and-answers/>
23. <https://dl.acm.org/doi/10.1145/3626252.3630860>
24. <https://ieeexplore.ieee.org/document/10663022/>