# Olympic Bank PO Banking App

Tech Stack: C# on .NET Framework 4.7 SQL Server

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## Overview

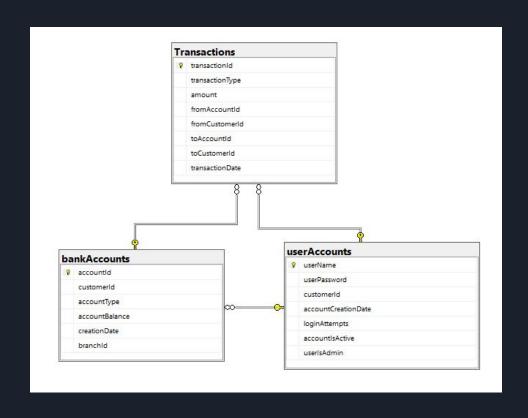
- Introduction
- ER Diagram
- OOPS
- SOLID Design
- Future improvements

### Introduction

### **Project Goals:**

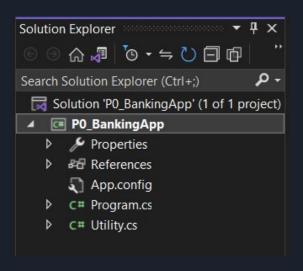
- Develop a console application Banking app with separate admin/employee and customer menu functionality
- Utilize 3NF SQL Server Database, ADO.NET, and libraries to implement 2-Tier architecture
- Implement exception handling and logging using Serilog
- Utilize best practices and design principles

# ER Diagram



### OOPS - Abstraction

 Implementation is hidden from the user through the use of a library and helper methods



```
#region Customer Menu
//customer menu
Console.WriteLine("Weclome to your Customer Account. What would you like to do today?");
Console.WriteLine("1. Check Account Balances");
Console.WriteLine("2. Withdraw Funds"):
Console.WriteLine("3. Deposit Funds"):
Console.WriteLine("4. Transfer Funds");
Console.WriteLine("5. View Last 10 Transactions");
Console.WriteLine("6. Change Account Password");
Console.WriteLine("7. Logout");
Console.Write("Menu Selection: ");
int selectionCus = Convert.ToInt32(Console.ReadLine());
bool loggedInAsCustomer = true;
while (loggedInAsCustomer)
    #region Menu Switches
    switch (selectionCus)
        #region Case 1: Check Account Balances
        case 1:
            Console Clear():
           Console.WriteLine("1. Check All Account Balances");
            Console.WriteLine("Your open accounts:");
            // list available bank accounts in table format
            _ = new StringBuilder():
           StringBuilder sb2 = utilityObj.GenerateBankAccountTable(v_customerId);
            Console.WriteLine(sb2);
            Console ReadLine():
            Console Clear();
            break;
        #endregion
```

### OOPS - Encapsulation

- Define properties for classes
- Use setter and getter methods to provide control over data
- Use access modifiers as wrappers

```
O references

public abstract class GetBankAccountBase

{

O references

public abstract BankAccount GetAccountDetails(int p_customerId);
}
```

```
namespace P0_BankingAppDAL_LIB.Accounts
      2 references
      public enum AccountType
          Checking,
          Savings,
          Loan
      13 references
      public class BankAccount
          2 references
          public int accountId { get; set; }
          2 references
          public int customerId { get; set; }
          2 references
          public AccountType accountType { get; set; }
          2 references
          public double accountBalance { get; set; }
          1 reference
          public DateTime accountCreationDate { get; set; }
          2 references
          public int branchId { get; set; }
```

### OOPS - Inheritance

 Base classes were used throughout to allow subclass inheritance of methods, properties, and fields

```
∃namespace P0_BankingAppDAL_LIB.Login.Users.Get
    0 references
    public class GetCustomerIdSub : GetCustomerIdBase
        SqlConnection connect = new SqlConnection("server=localhost\\TRAINING;database=userAccountDB; Integrated Security=True");
        public override int GetCustomerId(string p_userName)
             int customerId;
             SqlCommand cmdGetId = new SqlCommand("select customerId from userAccounts where userName=@uName", connect);
             cmdGetId.Parameters.AddWithValue("@uName", p_userName);
             connect.Open();
             customerId = Convert.ToInt32(cmdGetId.ExecuteScalar());
             connect.Close();
             return customerId;
         public override int GetCustomerId2(int p_accountId)
             int customerId;
             SqlCommand cmdGetId = new SqlCommand("select customerId from userAccounts where accountId=@accId", connect);
             cmdGetId.Parameters.AddWithValue("@accId", p_accountId);
             connect.Open():
             customerId = Convert.ToInt32(cmdGetId.ExecuteScalar());
             connect.Close();
             return customerId;
```

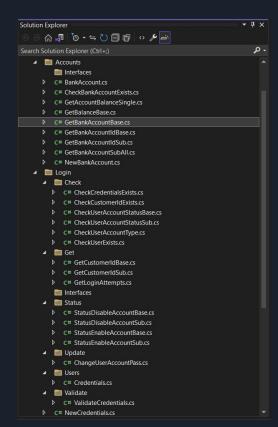
### OOPS - Polymorphism

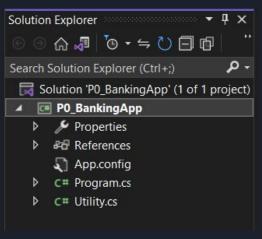
- Methods with no implementation in base classes
- Polymorphism through method overriding
- Increase code flexibility and scalability

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```

# SOLID - Single Responsibility Principle

- A class should have only one responsibility
- Use of abstraction
- Base classes and subclasses





### Future Improvements

- Implement logging with Serilog connected to a separate database
- Implement ATM Card feature
- Implement notification and message system into customer accounts
- Add feature for employees to add a new bank account for existing customers
- Add more helper methods to reduce complexity of Main method in Program.cs
  - Validation
  - Menu items
  - o etc.
- Improve UI through code-generated menu design
- Convert user password input to asterisks in console app
- Security features such as encryption and sanitation of user input
- Perform Unit Testing
- Provide documentation (test cases)
- Use design patterns and SOLID more extensively to improve code efficiency
- Improve and refine exception handling techniques

# Demo

Questions?