

# Operations Research – Coding Lab

Team Operations Research

SS 2025

Technische Universität Berlin Workgroup for Infrastructure Policy (WIP)

1. Introduction

#### 1. Introduction

#### 1.1 Administrative Information

- 1.4 Installation of Julia

# **Team – Operations Research**

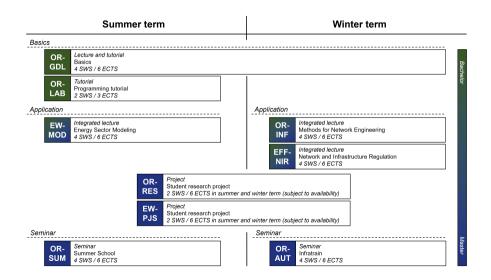
## **T**eam

### **Team Assistant**

Petra Haase

## **Teaching Staff**

- ► Prof. Christian von Hirschhausen
- ▶ Nikita Moskalenko
- ► Richard Dupke
- ▶ Lukas Barner



## Content of this course

## **Topics**

- ► Introduction to the programming language Julia
- ▶ Using the basic features of Julia
- Packages and environments
- ► Building optimization models with *JuMP*
- ► Results and visualization
- ▶ Data import, processing, and export
- Advanced topics

#### **Aims**

- ► Learning basics of a programming language: Julia
- ▶ Learning how to create numerical optimization models in Julia/JuMP, including pre- and post-processing steps

## **Examination information**

- ▶ Bi-weekly lectures in **presence** on Wednesdays, 16.15 to 17.45
- Ungraded portfolio examination
- ► Exam registration via MTS, closes Tuesday, May 06 2025, 23:59
- ▶ 2 SWS, 3 ECTS
- ► Iterative individual coding assignments [50 points]
  - You can collaborate with up to two other students, but they must be indicated at the top of your submitted file (as shown in the template file)
  - ▶ Individual submission, only you are responsible for the contents of your file!!
- ► Final coding project [50 points]
  - Description Coding project with data import, data processing, modeling and result visualization
  - ▶ Hand in commented code!
- ➤ You need a total of 50/100 points to pass the course

Date	Topic	Assignment	Due Date
2025-04-23 2025-05-07 2025-05-21	Introduction, Julia Setup and Julia Basics Julia Basics Simplex algorithm with Julia	Assignment 1 Assignment 2	Assigment 1
2025-06-04 2025-06-18	Packages, Introduction to JuMP Plotting	Assignment 3 Assignment 4	Assignment 2 Assignment 3
2025-07-02 2025-07-16 2025-07-30	Data processing Advanced topics, Final project	Assignment 5 Final project	Assignment 4 Assignment 5 Final project

Table: Overview of course content.

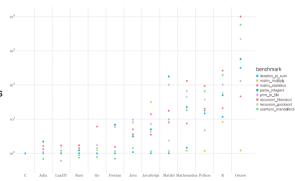
### 1. Introduction

- 1.2 The Julia programming language
- 1.4 Installation of Julia

## "Looks like Python, feels like Lisp, runs like C or Fortran"

## Why Julia?

- It is open source and free
- ► It is fast (similar to C or Fortran)
- It is comparatively easy to learn and use (similar to Python or R)
- It features a powerful library called "JuMP" which enables us to build large optimization problems



Source: https://julialang.org/benchmarks/

# **General Coding Remarks**

How to learn Julia in this course

- ▶ If you have questions which could be relevant for other participants please use the ISIS discussion forum!
- Most problems can be solved by a quick search or directly through the respective documentation.
  - ▷ It's impossible to remember every function call or command...
  - Developing the ability to search effectively is an essential skill you'll gain in this course
- ▶ Whenever something doesn't work, return to the last point where it did and investigate what might be causing the issue.

# **Troubleshooting**

- ▶ Julia Discourse is a helpful forum to look for help or inspiration
- Stackoverflow
- Search the internet to solve your problems! This is usually the most efficient and fastest way of solving your problems.

#### 1. Introduction

## 1.3 Using the PowerShell/Terminal

1.4 Installation of Julia

## Windows\*

- ► Shows the current working directory: *pwd*
- ▶ Move to a directory: cd \*
- ▶ List the files in your current directory: *Is*
- ▶ Create a new folder: md \*
- ▶ Copy a file: cp \*
- ▶ \*Attention: PowerShell  $\neq$  CMD Terminal
- \*We recommend using the PowerShell

## Mac OS X

- ► Shows the current working directory: pwd
- ▶ Move to a directory: cd \*
- ► List the files in your current directory: *Is*
- Create a new folder: mkdir \*
- ► Copy a file: cp \*

## 1. Introduction

- 1.4 Installation of Julia

# **Installing Julia**

- Version A:
  - ▷ See the juliaup documentation, or the blue boxes below.

## Windows

▶ winget install ——name Julia ——id Julialang.Juliaup —e —s winget

## Mac & Linux

- ► curl -fsSL https://install.julialang.org | sh
- ► brew install juliaup (Homebrew)
- zypper install juliaup (openSUSE)

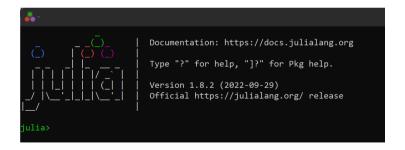
▶ Version B:

# Install Julia manually

- ▶ On the official Julia page, download the installer for your specific operation system
- ► Follow the installation instructions
- ▶ Important: Make sure to tick the box when asked to add Julia to your path!

## Starting Julia from the commandline/terminal

- ▶ Open the terminal of your choice.
- ► Navigate to the directory you want to work in (cd "directory").
- ▶ If Julia was successfully installed, you should be able to start Julia by typing julia.



## **Installing VSCode**

#### What is VSCode

- ► Essentially a text editor with a lot of useful features
- ► You can run code by using extensions
- ► A lot of quality of life features are included (Git, debugging, syntax highlighting, auto completion)
- ▶ Download installer on https://code.visualstudio.com/

## Using Julia in VSCode

- Start VSCode.
- ▶ Inside VSCode, go to the Extensions view by clicking View on the top menu bar and then selecting Extensions.
- ▶ In the Extensions view, search for the term "julia" in the Marketplace search box, then select the Julia extension (julialang.language-julia) and press the Install button.
- ▶ Restart VSCode

## Starting Julia in VSCode

- Open the terminal of your choice.
- ► Navigate to the directory you want to work in.
- ► Use *code*. to start VSCode in the current working directory. (If you are in a different directoy you can also replace. with the directoy you want VSCode to start from.)
  - ▷ Alternatively, select the directory in the VSCode explorer
- ► Create a file that ends with .jl. VSCode will automatically realize that this file contains Julia code.
- ► There are different ways to execute the code:
  - ▷ Pressing the "Play"-button in the top right
  - ▷ Depending on the default assignment you can use Shift + Enter, Alt + Enter, or CTRL + Enter to run the selected code in the REPL