



Information

- Birthdate : September 15, 2001
- Age : 23
- Civil Status : Single
- Nationality : Filipino
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Education

Bachelor of Science in Information Technology
University of Santo Tomas | 2025

Major: Web and Mobile App Development

Relevant Coursework:

- Database Management Systems
- Software Engineering
- Human-Computer Interaction (UI/UX)
- Systems Analysis and Design
- IT Project Management

Skills

- Programming Languages: PHP, Java, JavaScript, HTML, CSS; working knowledge of Python and C# (ASP.NET)
- Frameworks & Libraries: Laravel, React, Bootstrap, Tailwind CSS, Flutter
- Web & Mobile Development: Android (Java), Flutter, backend integration with Firebase and MySQL
- Database Management: MySQL, Firebase Realtime DB & Firestore
- Tools & IDEs: Git/GitHub, Linux (Ubuntu), VS Code, Eclipse, Android Studio, Oracle JDeveloper
- Productivity & Design: Microsoft Office, Google Workspace, Canva, Figma
- Soft Skills: Strong communicator, empathetic listener, team player with leadership experience

Language

- Tagalog | Native Language
- English | Professional

John Daniel Ocampo

Web and Mobile App Developer

Bachelor of Information Technology graduate majoring in Web Development from the University of Santo Tomas. Adept at delivering high-quality service, handling complex customer interactions, and thriving in dynamic, fast-paced environments. Skilled in both frontend and backend development using Laravel, Tailwind CSS, Flutter, Firebase, and Oracle. Certified in CCNA and Databases & SQL for Data Science, with a strong foundation in modern web technologies and user-focused design.

Academic Projects

March 2025 - May 2025

The Tiger Pet: A Virtual Pet Game Inspired by Pou

Full-Stack Developer (Flutter)

- Developed a mobile game featuring a golden tiger with interactive stats (hunger, happiness, energy)
- Implemented mood-based animations and image changes based on stat levels
- Designed a draggable food system with inventory and feeding interactions
- Built a food shop modal and integrated leveling, experience gain, and visual feedback
- Used Firebase Firestore for real-time data saving and persistent user progress

August 2024 - December 2024

TigerTracks: A QAMS for the Office of the Registrar of the University of Santo Tomas

Frontend Developer & Quality Assurance Tester

- Collaborated on UI/UX design using Figma to prototype and plan user-friendly interfaces aligned with registrar workflow.
- Designed and developed the user interface using HTML, CSS, Bootstrap, and JavaScript to support quality assurance data tracking and reporting.
- Conducted thorough QA testing by creating and executing structured test cases to ensure functionality, usability, and data accuracy.
- Worked closely with the team to debug and validate system behavior, contributing to system stability and user readiness.

October 2024 - December 2024

TigerDen: A Hotel Reservation Management System

Full-Stack Developer

- Developed a reservation system with room booking, guest management, and status tracking
- Built a responsive frontend using Laravel, Tailwind CSS, HTML, and JavaScript
- Implemented backend logic, authentication, and database integration with PHP and MySQL
- Integrated Stripe API for secure online payment processing
- Contributed to database schema design

Trainings

Internship Experience

Project and Engineering Intern - CloudSwyft Global Systems Inc.

10-12 Jupiter, Makati City, 1209 Metro Manila, Philippines

Feb 2025 - May 2025

- Developed a Learning Management System (LMS) application using Microsoft Power Apps that integrates with SharePoint, enabling users to access and launch training courses directly from the SharePoint interface.
- Conducted in-depth research on future-ready skills relevant to industry trends and workforce demands to propose new course additions to the CloudSwyft Learning platform.
- Collaborated with stakeholders to align LMS content with organizational learning goals and modern skill development needs.

Professional Trainings & Certifications

- Python Workshop - April 8, 2022
- GitThat30: Git Workshop - April 10, 2022
- CryptTalk: Currency and NFTs - April 8, 2022
- Beyond the Clouds: Soaring to New Heights with Cloud Computing - May 3, 2023
- Crank It, Build IT: A Peek Into Automation - May 4, 2023
- Introduction to Packet Tracer - Cisco Networking Academy, Aug 30, 2022
- CCNA: Introduction to Networks - Cisco Networking Academy, Jan 31, 2023
- CCNA: Switching, Routing, and Wireless Essentials - Cisco Networking Academy, Aug 23, 2023