

# Leveraged Non-Stationary Gaussian Process Regression for Autonomous Robot Navigation

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**Abstract**—In this paper, we propose a novel regression method that can incorporate both positive and negative training data into a single regression framework. In detail, a leveraged kernel function for non-stationary Gaussian process regression is proposed. This kernel function can not only vary the correlation between two inputs in the positive direction but also to the negative direction by adjusting a leverage parameter. By using this property, the resulting leveraged non-stationary Gaussian process regression can anchor the regressor to the positive data while avoiding the negative data. We first prove the positive semi-definiteness of the leveraged kernel function using Bochner’s theorem. The mathematical interpretation of the leveraged non-stationary Gaussian process regression using the leveraged kernel function is also addressed. Finally, we apply the leveraged non-stationary Gaussian process regression to the real-time motion control problem. In this case, the positive data refer to *what to do* and the negative data indicate *what not to do*. The results show that the controller using both positive and negative data outperforms the controller using positive data only in terms of the collision rate given training sets of the same size.

## I. INTRODUCTION

Recently, machine learning techniques using kernel methods, such as kernel support vector machines (SVMs), kernel principal component analysis (KPCA), and Gaussian processes have gained popularity with researchers. Mathematically, a kernel function  $k(\mathbf{x}, \mathbf{x}') : \mathcal{X} \times \mathcal{X} \rightarrow \mathbb{R}$  is equivalent to an inner-product,  $\phi(\mathbf{x}), \phi(\mathbf{x}')_{\mathcal{H}}$ , in the reproducing kernel Hilbert space (RKHS),  $\mathcal{H}$ , with some mapping function  $\phi : \mathcal{X} \rightarrow \mathcal{H}$ . The existence of the mapping  $\phi$  can be shown using the Mercer’s theorem which states that if a kernel function  $k(\cdot, \cdot)$  is positive definite, there exists a corresponding RKHS emphasizing the importance of the positive definiteness of a kernel function. Intuitively speaking, a kernel function  $k(\mathbf{x}, \mathbf{x}')$  indicates a correlation between two input points  $\mathbf{x}$  and  $\mathbf{x}'$ . Understandably, defining an appropriate kernel function is of the utmost importance in using kernel tricks and numerous kernels have been proposed for diverse purposes [1], [2].

In particular, Gaussian process regressions (GPRs) have been widely used in a number of practical applications [3], [4]. Specifically, Gaussian process regression is a non-parametric Bayesian regression algorithm which predicts the output of an unseen input by assuming both training data and unseen input follow a jointly Gaussian distribution. In this case, a kernel function  $k(\mathbf{x}, \mathbf{x}')$  defines the covariance between  $\mathbf{x}$  and  $\mathbf{x}'$ . Since a covariance matrix  $K$ , whose entries

are specified by the kernel function, i.e.,  $K_{ij} = k(x_i, x_j)$ , must satisfy positive definiteness, a kernel function for a Gaussian process must be a positive definite function.

Since a kernel function indicates a correlation between two input data, most of the existing kernel functions are decreasing functions of the distance between inputs. Perhaps, the most famous one is a squared exponential (SE) kernel function  $k(\mathbf{x}, \mathbf{x}') = \sigma \exp\left(-\frac{\|\mathbf{x} - \mathbf{x}'\|^2}{2l}\right)$ . To the best of our knowledge, the only exceptions are the periodic kernels [1], [5]. However, these functions are mostly indefinite. In a random process, when the covariance between two inputs,  $\mathbf{x}$  and  $\mathbf{x}'$ , are completely specified by a function of displacement between two inputs,  $\mathbf{x} - \mathbf{x}'$ , we call such processes and covariance functions as stationary random processes and stationary covariance functions, respectively. When these stationary covariance functions are used in Gaussian process regression, we call it stationary GPR.

The assumption behind the stationary GPR is that the function we are trying to model has a *homogeneous* smoothness. In order to handle functions with *inhomogeneous* smoothness, non-stationary GPR has been proposed [6]. The main idea is to add additional parameters in a kernel function for controlling the local smoothness while preserving the positive semi-definiteness. In this case, however, one must define a smoothness over all input space, which often requires heavy computational load.

In this paper, we propose a leveraged non-stationary kernel function that can control the *leverage* of each training data, not only to the *positive* direction, but also to the *negative* direction which satisfies the positive semi-definiteness condition. In the general regression framework, the training data,  $D = \{(\mathbf{x}, y)_i | i = 1, \dots, N\}$ , where  $\mathbf{x}_i \in \mathcal{X}$  is an input and  $y_i \in \mathcal{Y}$  is an output, usually work as anchor points, making the regressor  $\hat{f} : \mathcal{X} \rightarrow \mathcal{Y}$  to be *close* to points in  $D$ . The proposed kernel function, however, let the regression result to be close to *positive* training points and far from *negative* training points. When this regression framework is adapted to a motion controller, the *positive* data and *negative* data indicate ‘*what to do*’ and ‘*what not to do*’, respectively. From various robot navigation simulations, controlling with both positive and negative examples is much more effective and efficient than controlling with positive examples only in terms of the required number of data.

The remaining paper is organized as follows. In Section II, stationary and non-stationary Gaussian process regressions are introduced. A new regression framework that can use both positive and negative training data is proposed in Section III. In Section IV and V, we apply the proposed non-

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stationary Gaussian process regression to the motion control problem and validate the performance both in simulations and actual experiments using a Pioneer 3DX mobile robot with two Kinect cameras.

## II. PRELIMINARIES

### A. Gaussian Process Regression (GPR)

A Gaussian process defines a distribution over functions and is completely specified by its mean function  $m(\mathbf{x})$  and covariance function  $k(\mathbf{x}, \mathbf{x}')$  [1]. Then a Gaussian process  $f(\mathbf{x})$  can be represented as:

$$f(\mathbf{x}) \sim GP(m(\mathbf{x}), k(\mathbf{x}, \mathbf{x}')). \quad (1)$$

Suppose that  $\mathbf{x} \in \mathbb{R}^d$  is an input and  $y \in \mathbb{R}$  is an output, such that  $y = f(\mathbf{x}) + w$ , where  $w$  is a white Gaussian noise. Given  $n$  observed data  $D = \{(\mathbf{x}_i, y_i) \mid i = 1, \dots, N\}$ , an output  $y_\star \in \mathbb{R}$  for a new input vector  $\mathbf{x}_\star \in \mathbb{R}^d$  can be predicted by Gaussian process regression (GPR).

Assuming that  $y_i = f(\mathbf{x}_i) + w_i$  and  $w_i \stackrel{i.i.d.}{\sim} \mathcal{N}(0, \sigma_w^2)$ , the covariance between  $y_i$  and  $y_j$  can be computed as

$$\text{cov}(y_i, y_j) = k(\mathbf{x}_i, \mathbf{x}_j) + \sigma_w^2 \delta_{ij}. \quad (2)$$

We can represent the covariance in the following matrix form

$$\text{cov}(\mathbf{y}) = k(\mathbf{X}, \mathbf{X}) + \sigma_w^2 \mathbf{I}, \quad (3)$$

where  $\mathbf{y} = (y_1, \dots, y_N)^T$ ,  $\mathbf{X} = (\mathbf{x}_1^T, \dots, \mathbf{x}_N^T)^T$ , and  $k(\mathbf{x}, \mathbf{x})$  is the covariance matrix computed from  $N$  data points.

Let  $D = \{(\mathbf{x}_i, y_i) \mid i = 1, \dots, N\}$  be a set of input-output pairs. The conditional distribution of  $y_\star$  at a new input  $\mathbf{x}_\star$  given data becomes

$$y_\star | D \sim \mathcal{N}(\mu_\star(\mathbf{x}_\star | D), \sigma_\star^2(\mathbf{x}_\star | D)), \quad (4)$$

where

$$\mu_\star(\mathbf{x}_\star | D) = k(\mathbf{x}_\star, \mathbf{X})^T (K(\mathbf{X}, \mathbf{X}) + \sigma_w^2 \mathbf{I})^{-1} \mathbf{y}, \quad (5)$$

and

$$\sigma_\star^2(\mathbf{x}_\star | D) = \sigma_f^2 - k(\mathbf{x}_\star, \mathbf{X})^T (k(\mathbf{X}, \mathbf{X}) + \sigma_w^2 \mathbf{I})^{-1} k(\mathbf{x}_\star, \mathbf{X}), \quad (6)$$

where,  $k(\mathbf{x}_\star, \mathbf{X}) \in \mathbb{R}^N$  is a covariance vector between the test point  $\mathbf{x}_\star$  and data points  $\mathbf{X}$ .

While GPR enjoys the expressive power of the full Bayesian regression framework, it suffers from two major drawbacks. One is the necessity of a sufficient number of training data and the other is its high computational cost for evaluating the inverse of a kernel matrix,  $k(\mathbf{X}, \mathbf{X})$ , whose size grows with the number of training data,  $N$ . However, when it comes to make a prediction from fixed training data, the computational load of calculating (5) can be dramatically reduced by pre-computing the inverse of the kernel matrix as follows:

$$\mu_\star(\mathbf{x}_\star | D) = k(\mathbf{x}_\star, \mathbf{X})^T \Gamma, \quad (7)$$

where

$$\Gamma = (k(\mathbf{X}, \mathbf{X}) + \sigma_w^2 \mathbf{I})^{-1} \mathbf{y}. \quad (8)$$

Once a new test point  $\mathbf{x}_\star$  is given,  $E[y_\star]$  can be computed by first calculating  $k(\mathbf{x}_\star, \mathbf{X})$  and multiplying  $\Gamma$ . Note that the required computational cost is  $O(N)$ , not  $O(N^3)$ , during the runtime.

### B. Non-Stationary Gaussian Process Regression (NS-GPR)

In probability theory, a random process is called a wide-sense stationary process if its mean function  $m(\mathbf{x})$  is constant and a covariance function  $k(\mathbf{x}, \mathbf{x}')$  is a function of displacement vector  $k(\mathbf{x}, \mathbf{x}') = k_S(\mathbf{x} - \mathbf{x}')$ . If a covariance function is a function of distance between two inputs,  $k(\mathbf{x}, \mathbf{x}') = k_I(\|\mathbf{x} - \mathbf{x}'\|)$ , such covariance function is called an *isotropic* kernel function.

Gaussian process regression (GPR) is called a stationary GPR if a stationary kernel function is used. The assumption behind using stationary GPR is that the function of our interest has the homogeneous smoothness. However, this may not be always the case, and in [6], the author proposed non-stationary Gaussian process regression using the following non-stationary kernel function:

$$k(\mathbf{x}_i, \mathbf{x}_j) = \frac{2^{\frac{p}{2}} |\Sigma_i|^{\frac{1}{4}} |\Sigma_j|^{\frac{1}{4}}}{|\Sigma_i + \Sigma_j|^{\frac{1}{2}}} \exp(-(\mathbf{x}_i - \mathbf{x}_j)^T \bar{\Sigma}^{-1} (\mathbf{x}_i - \mathbf{x}_j)). \quad (9)$$

With this non-stationary kernel function, we can manually control the local smoothness by additional parameters:  $\Sigma_i$  and  $\Sigma_j$ . Since a kernel matrix works as a covariance matrix in a Gaussian process, it must satisfy the positive definite condition:

$$\sum_{i=1}^N \sum_{j=1}^N a_i a_j C(\mathbf{x}_i, \mathbf{x}_j) \geq 0, \quad (10)$$

for every  $\mathbf{a} = \{a_1, a_2, \dots, a_N\} \in \mathbb{R}^N$  and  $N$ .

Unfortunately, directly showing (10) for a given kernel function is not trivial. In [6], the authors proved the positive definiteness of (9) using the following theorem by Higdon, Swall, and Kern (HSK) [7].

*Theorem 1 (HSK Theorem):* A covariance function  $C(x_i, x_j)$  defined by

$$C(\mathbf{x}_i, \mathbf{x}_j) = \int K_{\mathbf{x}_i}(\mathbf{u}) K_{\mathbf{x}_j}(\mathbf{u}) d\mathbf{u}, \quad (11)$$

where  $\mathbf{x}_i, \mathbf{x}_j, \mathbf{u} \in \mathbb{R}^d$ , and  $K_{\mathbf{x}}(\cdot)$  is a basis kernel function centered at  $\mathbf{x}$ , is positive semi-definite.

Using Theorem 1, one can avoid the difficulties in verifying the positive semi-definiteness of a kernel function. Deriving the non-stationary kernel function (9) can be easily done by setting  $K_{\mathbf{x}}(\mathbf{u}) = \mathcal{N}(\mathbf{u} | \mathbf{x}, \Sigma)$ . The integration over  $\mathbb{R}^d$  can be handled using the properties of Gaussian distributions, in that the product of two Gaussian probability density functions is a pseudo-Gaussian.

However, it is still difficult to prove positive semi-definiteness of an arbitrarily given function as we have to find a basis kernel  $K_{\mathbf{x}}(\mathbf{u})$  which forms the given function of interest as shown in (11). Another way of showing positive semi-definiteness is using the Bochner's theorem [8].

*Theorem 2 (Bochner's Theorem):* Let  $f$  be a bounded continuous function on  $\mathbb{R}^d$ . Then,  $f$  is positive semi-definite if and only if it is the (inverse) Fourier transform of a nonnegative and finite Borel measure  $\mu$ , i.e.,

$$f(\mathbf{x}) = \int_{\mathbb{R}^d} e^{i\mathbf{w}^T \mathbf{x}} \mu(d\mathbf{w}). \quad (12)$$

In particular, Theorem 2 states that if a Fourier transform of a function  $f$  is non-negative, then  $f$  is positive semi-definite.

**Theorem 3:** If a bounded continuous function  $f : \mathbb{R}^d \rightarrow \mathbb{R}$  is a (inverse) Fourier transform of a non-negative density function of a Borel measure  $\mu$ , then  $f$  is positive semi-definite.

*Proof:* Let  $g(\mathbf{w}) \geq 0$  be a density of a Borel measure  $\mu$ , i.e.

$$\mu(E) = \int_E g(\mathbf{w}) d\mathbf{w}.$$

If we assume  $g$  is a Fourier transform of a bounded and continuous function  $f$ ,  $f$  can be written as follows:

$$f(\mathbf{x}) = \int_{\mathbb{R}^d} e^{j\mathbf{w}^T \mathbf{x}} g(\mathbf{w}) d\mathbf{w}. \quad (13)$$

From (13), one can directly prove positive semi-definiteness of  $f$  using the definition of positive semi-definiteness.

$$\begin{aligned} & \sum_{n=1}^N \sum_{m=1}^N a_n a_m^* f(\mathbf{x}_n - \mathbf{x}_m) \\ &= \sum_{n=1}^N \sum_{m=1}^N a_n a_m^* \int_{\mathbb{R}^d} e^{j\mathbf{w}^T (\mathbf{x}_n - \mathbf{x}_m)} g(\mathbf{w}) d\mathbf{w} \\ &= \int_{\mathbb{R}^d} \sum_{n=1}^N \sum_{m=1}^N a_n a_m^* e^{j\mathbf{w}^T (\mathbf{x}_n - \mathbf{x}_m)} g(\mathbf{w}) d\mathbf{w} \\ &= \int_{\mathbb{R}^d} \left( \sum_{n=1}^N a_n e^{j\mathbf{w}^T \mathbf{x}_n} \right) \left( \sum_{m=1}^N a_m^* e^{-j\mathbf{w}^T \mathbf{x}_m} \right) g(\mathbf{w}) d\mathbf{w} \\ &= \int_{\mathbb{R}^d} \left\| \sum_{n=1}^N a_n e^{j\mathbf{w}^T \mathbf{x}_n} \right\|^2 g(\mathbf{w}) d\mathbf{w} \geq 0 \end{aligned}$$

This property will be used in Section III-A to prove positive semi-definiteness of the proposed kernel function.

### III. REGRESSION WITH BOTH POSITIVE AND NEGATIVE EXAMPLES

The non-stationarity of the kernel function (9) comes from the kernel's capability to adjust local smoothness by assigning  $\Sigma_i$  for each data sample  $\mathbf{x}_i$ . In this section, we focus on the leveraged non-stationary kernel function for a non-stationary Gaussian process that can vary the *leverage* of training data.

The motivation behind the development of this kernel function starts with a relatively simple question. *Is it possible to use negative examples in a regression framework?* As the goal of a traditional regression problem is to find a function (or a regressor) that can best fit given training data,  $D = \{(\mathbf{x}, y)_i, i = 1, \dots, N\}$ , where  $\mathbf{x}_i$  and  $y_i$  are input and output, respectively, it usually anchor the regressor to those input and output points.

In our regression formulation, *positive* data work as an attractive force making the regressor as close as possible to such points, and *negative* data work as a repulsive force making the regressor as far as possible from such points. Moreover, it can also vary the *leverage* of each training data

from fully negative ( $-1$ ) to fully positive ( $+1$ ). In particular, when the *leverage* is 0, the corresponding data will have no effect on the regression.

#### A. Leveraged Kernel Function

In this section, we propose a leveraged kernel function that can be used in a novel regression framework which can incorporate both positive and negative training data. Furthermore, we prove that the proposed leveraged non-stationary kernel function satisfies the positive semi-definiteness (PSD) condition using kernel composite rules and Theorem 3.

Each training data has its *leverage* parameter which varies from  $-1$  to  $+1$ , where  $-1$  indicates a fully negative leverage and  $+1$  indicates a fully positive leverage. Following is the proposed leveraged kernel function:

$$k(\mathbf{x}_i, \mathbf{x}_j) = (1 - |\gamma_i - \gamma_j|) k_{SE}(\mathbf{x}_i, \mathbf{x}_j), \quad (14)$$

where  $k_{SE}(\mathbf{x}_i, \mathbf{x}_j) = \sigma_f^2 \exp\left(-\frac{1}{2}\left(\frac{\|\mathbf{x}_i - \mathbf{x}_j\|}{\sigma_x}\right)^2\right)$ ,  $\mathbf{x}_i$  and  $\mathbf{x}_j$  are input points,  $\gamma_i$  and  $\gamma_j$  are leverage parameters of the  $i$ -th and  $j$ -th inputs, respectively, and  $\theta = \{\sigma_f^2, \sigma_x^2\}$  are hyperparameters of the Gaussian process. For test (unseen) inputs,  $\gamma$  will be set to be 1. Notice that any known kernel function can be used in (14) by replacing  $k_{SE}$ .

**Proposition 1:** The proposed leveraged kernel function (14) is a positive semi-definite function.

*Proof:* Let us begin the proof with the basic properties of generating new kernels from existing valid kernels. Here, we assume that a valid kernel function satisfies the PSD property. Then the sum and product of two valid kernels are a valid kernel [1].

One interesting property of a kernel is that if  $k(\mathbf{x}_1, \mathbf{x}'_1)$  and  $k(\mathbf{x}_2, \mathbf{x}'_2)$  are valid kernels over different spaces  $\mathcal{X}_1$  and  $\mathcal{X}_2$ , then the tensor product  $k(\mathbf{x}, \mathbf{x}') = k(\mathbf{x}_1, \mathbf{x}'_1)k(\mathbf{x}_2, \mathbf{x}'_2)$  is also a valid kernel function defined on the product space  $\mathcal{X}_1 \times \mathcal{X}_2$ . These properties can easily be verified using the definition of the PSD (see Chapter 4 in [1] for details).

Using these properties, we can decompose the kernel function (14) into two parts. The first term is

$$k(\gamma_i, \gamma_j) = (1 - |\gamma_i - \gamma_j|) \quad (15)$$

and the second term is

$$k_{SE}(\mathbf{x}_i, \mathbf{x}_j) = \sigma_f^2 \exp\left(-\frac{1}{2}\left(\frac{\|\mathbf{x}_i - \mathbf{x}_j\|}{\sigma_x}\right)^2\right). \quad (16)$$

The proposed leveraged kernel (14) is a tensor product of two kernel functions, (15) and (16). As (16) is a well-known squared exponential (SE) kernel which satisfies the PSD, proving (15) is a PSD function with respect to every  $\gamma_i$  and  $\gamma_j$  in  $[-1, 1]$  will complete the proof. Note that  $\gamma$  indicates the *leverage* and has values between  $-1$  and  $1$ .

Theorem 3 states that showing the non-negativeness of a Fourier transform of a stationary kernel, i.e.  $k(x, x') = k(x - x')$ , is equivalent to showing the positive semi-definiteness. Thus, showing the Fourier transform of

$$k(t = \gamma_i - \gamma_j) = 1 - |t| \quad (17)$$

is non-negative will complete the proof. Since the domain of (17) is  $[-2, 2]$ , without loss of generality, we can extend (17)

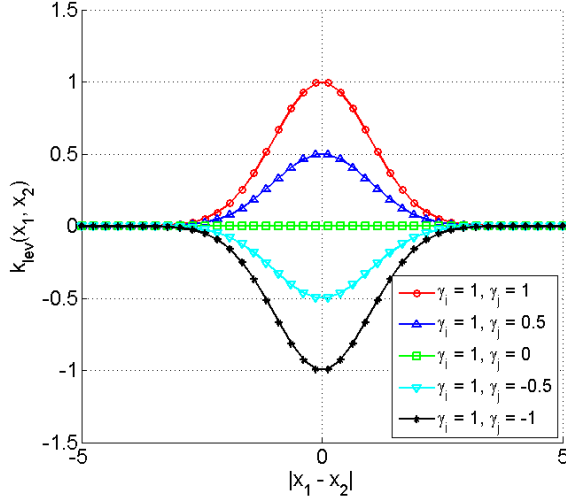


Fig. 1: The proposed leveraged kernel function with different values of  $\gamma_i$  and  $\gamma_j$ .

to be a periodic function with period 4 outside the domain, i.e.,  $k(t+4) = k(t)$ .

As the extended function of (17) is a periodic even function, we can express (17) as a Fourier series as follows:

$$\begin{aligned} c_n &= \frac{1}{4} \int_{-2}^2 k(t) \exp(-i\pi n t) dt \\ &= 2 \frac{1 - (-1)^n}{\pi^2 n^2} \\ &= \begin{cases} 0 & \text{for even } n, \\ 4/(n^2 \pi^2) & \text{for odd } n. \end{cases} \end{aligned} \quad (18)$$

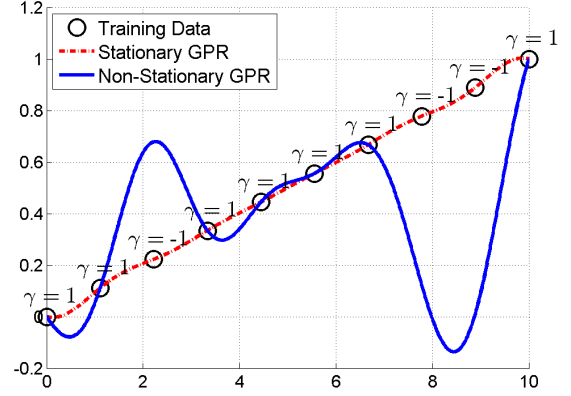
As the Fourier coefficient (18) is non-negative for all integers, by the Theorem 3, the kernel (17) is positive semi-definite, which completes the proof. ■

The shape of the proposed leveraged kernel function is shown in Figure 1. We can see that between positive examples (and negative examples), the kernel function works as an ordinary squared-exponential kernel function. However, between positive and negative data, the correlation decreases as the distance between inputs decreases.

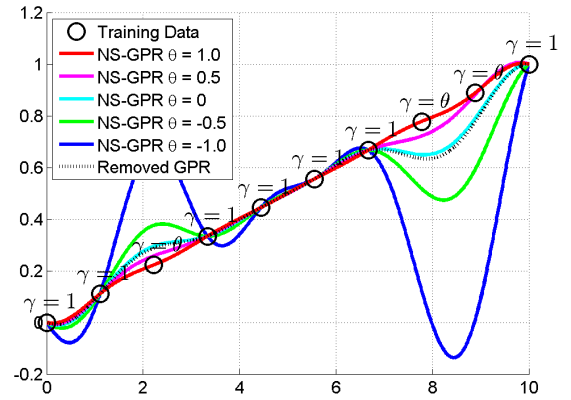
As we assume that the *leverage* of unseen data is 1, the positive training data will work as the ordinary training data. However, as being close to the data with a negative *leverage* will lower the correlation, the resulting regressor will be far from such data.

### B. Leveraged Non-Stationary Gaussian Process Regression

The non-stationary Gaussian process regression results using the proposed leveraged kernel function are shown in Figure 2(a). The leverages,  $\gamma_i$ , are shown at the top of each training data. As illustrated in Section III-A, the training data with  $\gamma = 1$  correspond with the ordinary positive training data in a regression framework, the training data with  $\gamma = -1$  work as negative training data. In particular, for those with  $\gamma = 0$ , such data will have no effect on the resulting regressor.



(a)



(b)

Fig. 2: (a) Ordinary Gaussian process regression using a squared exponential (SE) kernel function. (b) Gaussian process regression using the proposed leveraged kernel function.

Figure 2(a) shows regression results of stationary GPR using a squared exponential (SE) kernel and non-stationary GPR using the proposed leveraged kernel (14). In particular, for the non-stationary GPR, third, eighth, and ninth data points work as negative data ( $\gamma = -1$ ) and the rest of the data work as positive data ( $\gamma = 1$ ). As shown in Figure 2(a), the non-stationary Gaussian process regression tends to *anchor* to the positive data and *drift away* from the negative data.

Figure 2(b) shows how the non-stationary GPR varies with different leverage parameters  $\gamma$ . The removed GPR is the regression result using only the positive training data, i.e.,  $D = \{(x, y)_i | i = 1, 2, 4, 5, 6, 7, 10\}$ . We can see that non-stationary GPR with  $\theta = 0$  and removed GPR have similar results as the training data with  $\gamma = 0$  have no effect to the regressor in the proposed non-stationary GPR.

We would like to note the relevance between proposed leveraged non-stationary Gaussian process and the non-stationary Gaussian process from [6]. In [6], the non-stationarity is introduced via the variance which indicates local smoothness. This value varies with the input space and

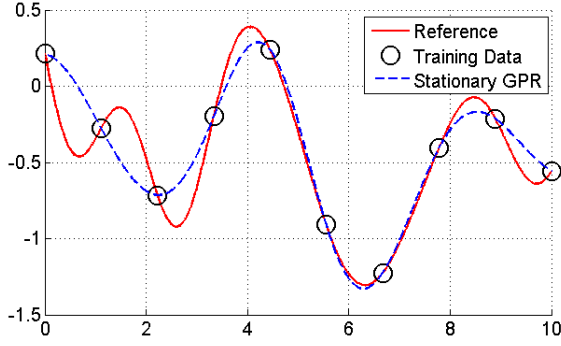


Fig. 3: A Gaussian process regression result.

thus an additional function for modeling varying smoothness is required. Heuristic and domain specific variance functions are often used in this regard [9]. Moreover, modeling these functions requires more computational load as the dimension of the input space gets larger. Similarly, the proposed method has non-stationarity by the additional leverage parameter  $\gamma$ . However, an additional function is not required as we explicitly assign  $\gamma \in [-1, 1]$  to each training data and 1 for the test input.

### C. Interpretation of the Proposed Method

Gaussian process regression (GPR) is a non-parametric regression method in which the predictor does not take a pre-defined form but is constructed using the information derived from the data. As shown in Figure 3, GPR predicts an output value of an unseen location by interpolating, considering the correlation between data points. This correlation is computed using the kernel function. When a kernel is a function of the distance between inputs,  $d(\mathbf{x}_i, \mathbf{x}_j)$ , such kernel function is called an isotropic kernel function.

From the representer theorem [10], we can directly derive the mean function (5) of a Gaussian process by minimizing following functional [1]:

$$\begin{aligned} J_{SE}[f] &= \frac{1}{2} \|f\|_{\mathcal{H}}^2 + \frac{1}{2\sigma_n^2} \sum_{i=1}^n (y_i - f(\mathbf{x}_i))^2 \\ &= R_{SE}[f] + E_{SE}[f], \end{aligned} \quad (19)$$

where  $D = \{(\mathbf{x}, y)_i | i = 1, \dots, n\}$  is the training data,  $\|\cdot\|_{\mathcal{H}}$  is the norm in the Hilbert space,  $\sigma_n^2$  is the variance of the measurement noise, and  $f(\cdot) = \sum_{i=1}^n \alpha_i k(\cdot, \mathbf{x}_i)$  is a regressor in the reproducing kernel Hilbert space  $\mathcal{H}$  with regressor parameters  $\alpha_i$ . The first and second term in (19) work as a regularizer,  $R_{SE}[f]$ , and a loss function,  $E_{SE}[f]$ , respectively. From (19), we can see that the objective of Gaussian process regression is to find a function  $f(\cdot)$  which best fits given training data  $D$ , i.e., minimizing  $E_{SE}[f]$  while regularizing the smoothness constraint  $R_{SE}[f]$ .

The proposed leveraged kernel function (14) can be seen as a kernel function of four arguments, i.e.,  $\mathbf{x}$ ,  $\gamma$ ,  $\mathbf{x}'$ , and  $\gamma'$ . If we assume  $\mathbf{x}$  and  $\gamma$  are elements in  $\mathcal{X}$  and  $[-1, 1]$ , respectively, then the kernel function maps the product space

of  $\mathcal{X}$  and  $[-1, 1]$  to a real line, i.e.,  $k : (\mathcal{X} \times [-1, 1]) \times (\mathcal{X} \times [-1, 1]) \rightarrow \mathbb{R}$ .

Applying (14) to the cost functional (19), we can obtain

$$J_L[f] = \frac{1}{2} \|f\|_{\mathcal{H}}^2 + \frac{1}{2\sigma_n^2} \sum_{i=1}^n (y_i - f(\mathbf{x}_i, \gamma_i))^2. \quad (20)$$

The regressor becomes

$$\begin{aligned} f(\mathbf{x}, \gamma) &= \sum_{i=1}^n \alpha_i k(\mathbf{x}, \gamma, \mathbf{x}_i, \gamma_i) \\ &= \sum_{i=1}^n \alpha_i k_{\Gamma}(\gamma, \gamma_i) k_{SE}(\mathbf{x}, \mathbf{x}_i), \end{aligned}$$

where  $k_{\Gamma}(\gamma, \gamma') = 1 - |\gamma - \gamma'|$ . As we set  $\gamma_*$  to 1 for an unseen input  $\mathbf{x}_*$ , we have

$$\begin{aligned} f(\mathbf{x}_*, \gamma_* = 1) &= \sum_{i=1}^n \alpha_i k_{\Gamma}(1, \gamma_i) k_{SE}(\mathbf{x}_*, \mathbf{x}_i) \\ &= \sum_{i=1}^n \alpha_i \gamma_i k_{SE}(\mathbf{x}_*, \mathbf{x}_i), \end{aligned}$$

and the cost functional (20) becomes

$$\begin{aligned} J_L[f] &= \frac{1}{2} \|f\|_{\mathcal{H}}^2 + \frac{1}{2\sigma_n^2} \sum_{i=1}^n (y_i - \sum_{j=1}^n \alpha_j \gamma_j k_{SE}(\mathbf{x}_i, \mathbf{x}_j))^2 \\ &= R_L[f] + E_L[f]. \end{aligned} \quad (21)$$

If we restrict  $\gamma$  can only have 1 and  $-1$ , i.e.,  $\gamma \in \{-1, 1\}$ ,  $\gamma_i^2 = 1$  for all  $i = 1, 2, \dots, n$  then we can rewrite the second term, the loss function, of (21) as follows:

$$\begin{aligned} E_L[f] &= \frac{1}{2\sigma_n^2} \sum_{i=1}^n \gamma_i^2 (y_i - \sum_{j=1}^n \alpha_j \gamma_j k_{SE}(\mathbf{x}_i, \mathbf{x}_j))^2 \\ &= \frac{1}{2\sigma_n^2} \sum_{i=1}^n (\gamma_i y_i - \sum_{j=1}^n \alpha_j \gamma_i \gamma_j k_{SE}(\mathbf{x}_i, \mathbf{x}_j))^2 \end{aligned} \quad (22)$$

If we assume that the positive data and negative data are well separated,  $k_{SE}(\mathbf{x}_i, \mathbf{x}_j)$  can be neglected and we can approximate  $\gamma_i \gamma_j = 1$ , and (22) becomes

$$E_L[f] = \frac{1}{2\sigma_n^2} \sum_{i=1}^n (\gamma_i y_i - \sum_{j=1}^n \alpha_j k_{SE}(\mathbf{x}_i, \mathbf{x}_j))^2 \quad (23)$$

which is now identical to (19) with the squared exponential (SE) kernel with inputs  $\{\mathbf{x}_1, \dots, \mathbf{x}_n\}$  and outputs  $\{\gamma_1 y_1, \dots, \gamma_n y_n\}$ . Therefore, the resulting regressor which minimizes (23) will make regression with flipping the sign of the outputs with  $\gamma = -1$ . Since a Gaussian process assumes a mean-zero process, flipping the sign of outputs of negative training data will make the regressor be far from such negative data.

#### IV. SIMULATION

In this section, we applied the proposed regression framework to a real-time motion control problem using an autoregressive Gaussian process motion controller (AR-GPMC) [3]. In particular, we validate our assumption that incorporating both positive and negative training data will result in a more effective control when given the same number of training data.

##### A. Gaussian Process Motion Controller

In our previous work [3], a real-time motion controller for dynamic environments is proposed. To be specific, an autoregressive Gaussian process motion controller (AR-GPMC) was proposed to make a safe control in a dynamic environment. An AR-GPMC is a mapping  $F_u : \mathcal{T} \rightarrow \mathcal{U}$  from a trajectory space  $\mathcal{T} \subseteq \mathbb{R}^{2p}$ , where  $p$  is the length of an input trajectory of a moving obstacle, to the control space  $\mathcal{U} \subseteq \mathbb{R}^2$  and Gaussian process regression is used to model the mapping. In other words, an AR-GPMC can control a robot by avoiding an incoming dynamic obstacle given recent  $p$  consecutive positions.

First, we used the following squared exponential (SE) kernel for an AR-GPMC:

$$k_{SE}(\tau, \tau') = \sigma_f^2 \exp\left(-\frac{1}{2} \sum_{i=1}^p (\tau_i - \tau'_i)^T \Sigma_{xy} (\tau_i - \tau'_i)\right) + \sigma_w^2 \delta_{\tau, \tau'}, \quad (24)$$

where  $\tau \in \mathcal{T}$  is a trajectory of an obstacle,  $p$  is the length of the trajectory  $\tau$ ,  $\theta = (\sigma_f^2, \Sigma_{xy}, \sigma_w^2)$  are hyperparameters, and  $\delta_{\tau, \tau'} = 1$  if  $\tau = \tau'$  and zero otherwise.

Then, the motion control is generated by an AR-GPMC as follows:

$$u_\star = k_{SE}(\tau_\star, \tau_{1:N_u})^T \Gamma_u, \quad (25)$$

where

$$\Gamma_u = (k_{SE}(\tau_{1:N_u}, \tau_{1:N_u}))^{-1} u_{1:N_u}, \quad (26)$$

$\tau_\star \in \mathcal{T}$  is the currently observed trajectory,  $N_u$  is the number of training data,  $\tau_{1:N_u}$  are trajectories in the training data, and  $u_{1:N_u}$  are the corresponding controls in the training data.

The proposed non-stationary Gaussian process regression using the leveraged kernel function (14) can be used effectively in this regard as it can incorporate both positive and negative examples. It can be interpreted as training a motion controller using both *what to do* and *what not to do*. In the case of training a motion controller that avoids incoming dynamic obstacles, *what to do* corresponds to the control that dodges approaching obstacles and *what not to do* corresponds to the control that runs into obstacles.

Both positive and negative training data are obtained using sampling-based finite-time horizon control. For example, the positive training data try to reach the goal position while maintaining the minimum distance between the robot and obstacles and the negative training data try to collide with the closest obstacle. Once the training data are collected, we used the determinantal point process (DPP) [11] to select a fixed number of diverse training data.

##### B. Setup

To make a realistic setup, we assume that a robot can only obtain information from its egocentric view. The field of view (FOV) is set to 120 and this is due to the fact that Microsoft Kinect sensor used in our experiments has 57 FOV and we assume that we use two Kinects for a larger FOV. The number of pedestrians varies from one to six to validate the safety of the proposed method under different conditions. For each setting, 100 independent runs are performed and the goal of the robot is to reach the goal position without any collision.

In order to validate the efficiency of using the non-stationary Gaussian process in motion control, we performed simulations under four different scenarios: 150 positive training data, 300 positive training data, 100 positive and 50 negative training data, and 200 positive and 100 negative training data. When there is no incoming pedestrian, the robot tries to reach the goal using pure pursuit (PP) low-level controller [12].

##### C. Results

Two criteria have been used to evaluate the performance of the proposed algorithm: the average collision ratio and the total elapsed time to the goal location. The overall results are shown in Figure 4.

Figure 4(a) and 4(b) show the average collision rates and the average minimum distances to the robot from 100 independent runs for different numbers of obstacles. We set the distance threshold for collision to 50 cm which is the minimum detectable distance of the Kinect sensor. As expected, the non-stationary Gaussian process motion controller that uses both positive and negative training data has outperformed the Gaussian process motion controller that uses the positive training data only in terms of the average collision ratio when given the same number of training data. The collision ratio of the controller using 100 positive and 50 negative training data is even better than that of using 300 positive training data. The elapsed time of four different scenarios is shown in Figure 4(c) and we can notice that it takes more time to reach the goal when using the non-stationary Gaussian process motion controller as the robot tries to avoid approaching objects by moving backward.

#### V. EXPERIMENTS

##### A. Setup

We have conducted field experiments using a Pioneer 3DX differential drive mobile robot with two Microsoft Kinect cameras mounted on top of the robot as shown in Figure 5. All programs are written in MATLAB including mex-compiled ARIA package for controlling a Pioneer mobile robot. The positions of pedestrians are detected using the skeleton grab API of two Kinect cameras which run approximately at 20 Hz. The whole system including the pedestrian tracking and the motion control algorithm runs at about 5 Hz on a 2.1 GHz notebook. Eight sonar sensors equipped in the Pioneer platform are used to avoid an immediate collision. This exception routine using sonar sensors is activated if the minimum distance between the robot and pedestrians are less

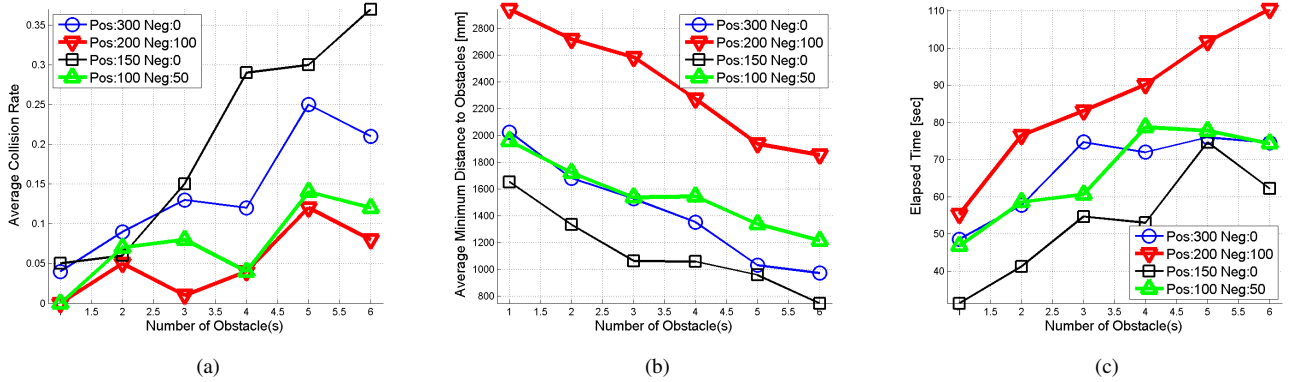


Fig. 4: Simulation results. Thick solid lines indicate results using both positive and negative data. (a) Average collision rates of different scenarios for different numbers of obstacles. (b) Average minimum distances to obstacles. (c) Elapsed times to the goal.

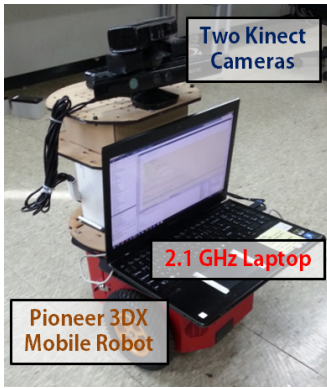


Fig. 5: A robot platform used in experiments.

that 50 cm as a Kinect camera cannot detect an object closer than 50 cm.

### B. Results

We have performed experiments to demonstrate two objectives. The first objective is to make a quantitative experimental comparison between two motion controllers: the non-stationary Gaussian process motion controller (NS-GPMC) trained with both positive and negative training data and the stationary Gaussian process motion controller (GPMC) trained solely with positive training data. The other objective is to show that the proposed motion controller (NS-GPMC) can control a robot safely in a crowded dynamic environment.

First, we have evaluated the performance of the NS-GPMC and compared to the GPMC. In particular, we used a set with 200 negative and 100 positive data for the NS-GPMC and 300 positive data for the GPMC. In each scenario, 20 experiments are done, and the objective is to reach the goal position, which is at 5 m from the starting position, while avoiding collisions with an incoming pedestrian who follows a predefined path with the same velocity for repeatability. The minimum distance between the robot and the pedestrian is computed using the eight sonar sensors on the Pioneer

TABLE I: Experimental results.

	NS-GPMC	GPMC
Collision rate	<b>5.0 %</b>	15.8 %
Average minimum distance	<b>1016.2 mm</b>	856.1 mm
Average backward time	2.15 sec	1.74 sec

3DX mobile robot and the threshold distance for deciding a collision was set to 50 cm. As shown in Table I, the NS-GPMC achieves a collision rate of 5.0 %, which is 68 % lower than GPMC’s 15.8 %, while the average minimum distance is 1016.2 mm, which is 18.7 % higher than GPMC’s 856.1 mm. Furthermore, the average time of a robot moving backward is computed for both methods and it shows that the NS-GPMC is more likely to move backward to avoid an approaching pedestrian.

It is worthwhile to note that all the outputs (controls) of the negative training data have positive velocities, i.e., going straight. However, when these negative training data are applied to the proposed NS-GPMC, the resulting motion is likely to go backward which goes along with the notion of *what not to do*.

We have also tested the proposed NS-GPMC in an L-shaped corridor in a lobby, a basement, and a crowded school cafeteria. Figure 6 shows some snapshots from the experiment in the school cafeteria and the NS-GPMC had successfully navigated the robot in this crowded dynamic environment. Figure 7 shows trajectories and velocity profiles of the robot from the school cafeteria experiment.

## VI. CONCLUSION

In this paper, we have proposed a novel regression framework that can incorporate both positive and negative training data into a single regression framework. In detail, a leveraged kernel function for non-stationary Gaussian process regression is proposed. The leveraged kernel function can not only vary the correlation between two inputs in the positive direction but also to the negative direction using the leverage parameter  $\gamma$ . By using this property, the resulting



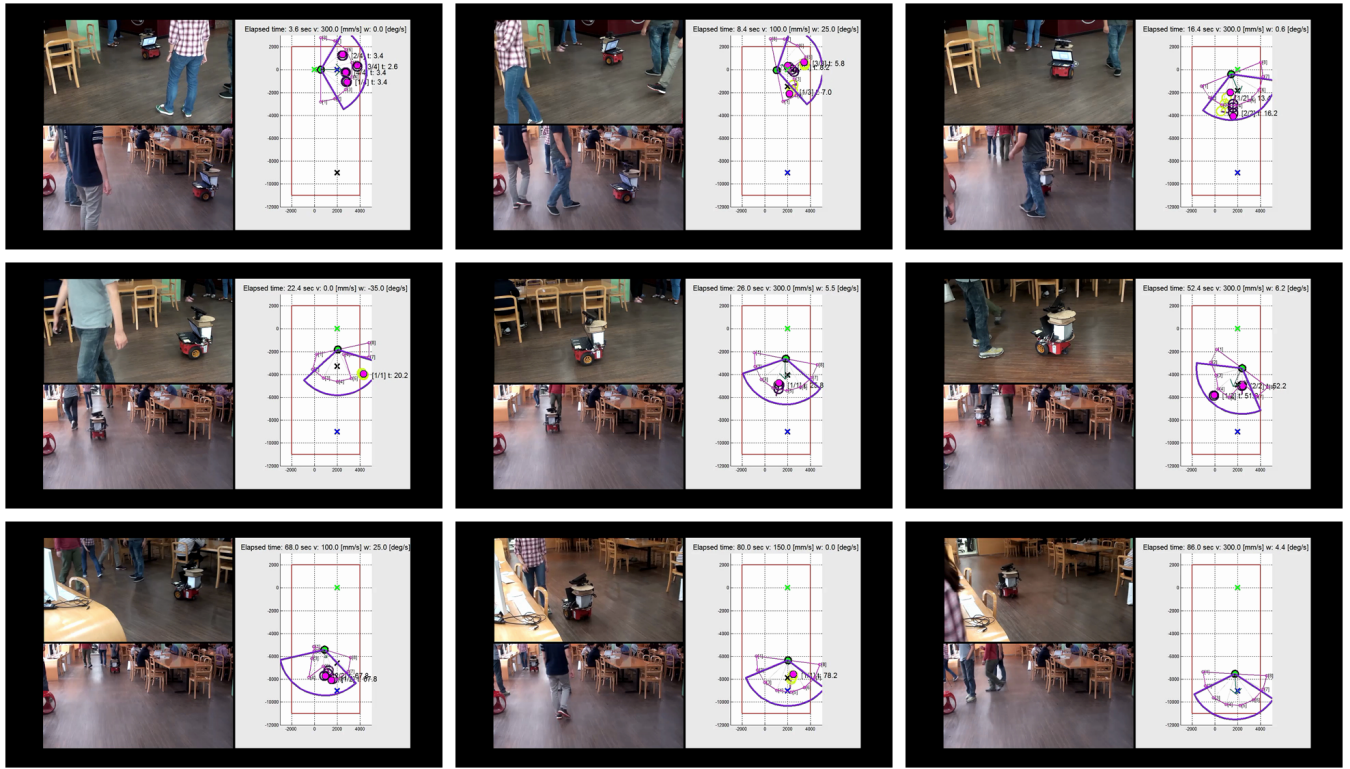


Fig. 6: Snapshots from the school cafeteria experiment.

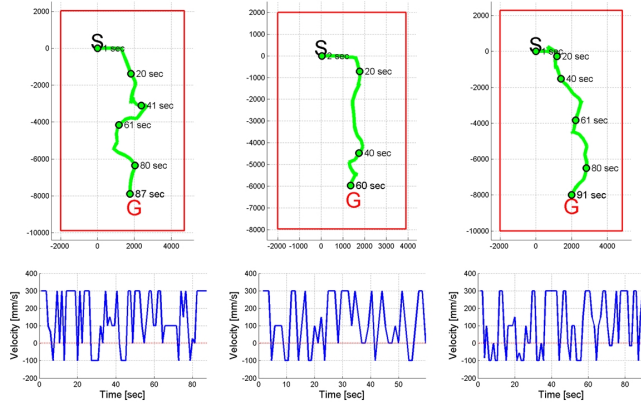


Fig. 7: Trajectories (top) and velocity profiles (bottom) of the robot from the school cafeteria experiment. A green line is the trajectory of the robot. The letters S and G indicate the starting position and the goal position, respectively.

non-stationary Gaussian process regression can anchor the regressor to the positive data while avoiding the negative data. In addition, we have proven the proposed kernel function is positive semi-definite using Bochner's theorem and characterized its mathematical interpretations. The leveraged non-stationary Gaussian process regression is applied to the motion control problem, in which a controller learns *what to do* from the positive data and *what not to do* from the negative data. The results show that the controller using the proposed leveraged kernel function based on both positive

and negative data outperforms the controller using positive data only when training sets of the same size are used.

The proposed leveraged kernel function can be applied widely to other regression and classification problems. In a traditional classification framework, all training samples are treated equally according to their class labels. However, the proposed leveraged kernel function allows to incorporate the *reliability* of each training sample. For example, some data might be unreliable due to reasons, such as being too old, and we can incorporate such information into the classification framework by lowering the corresponding leverage value.

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