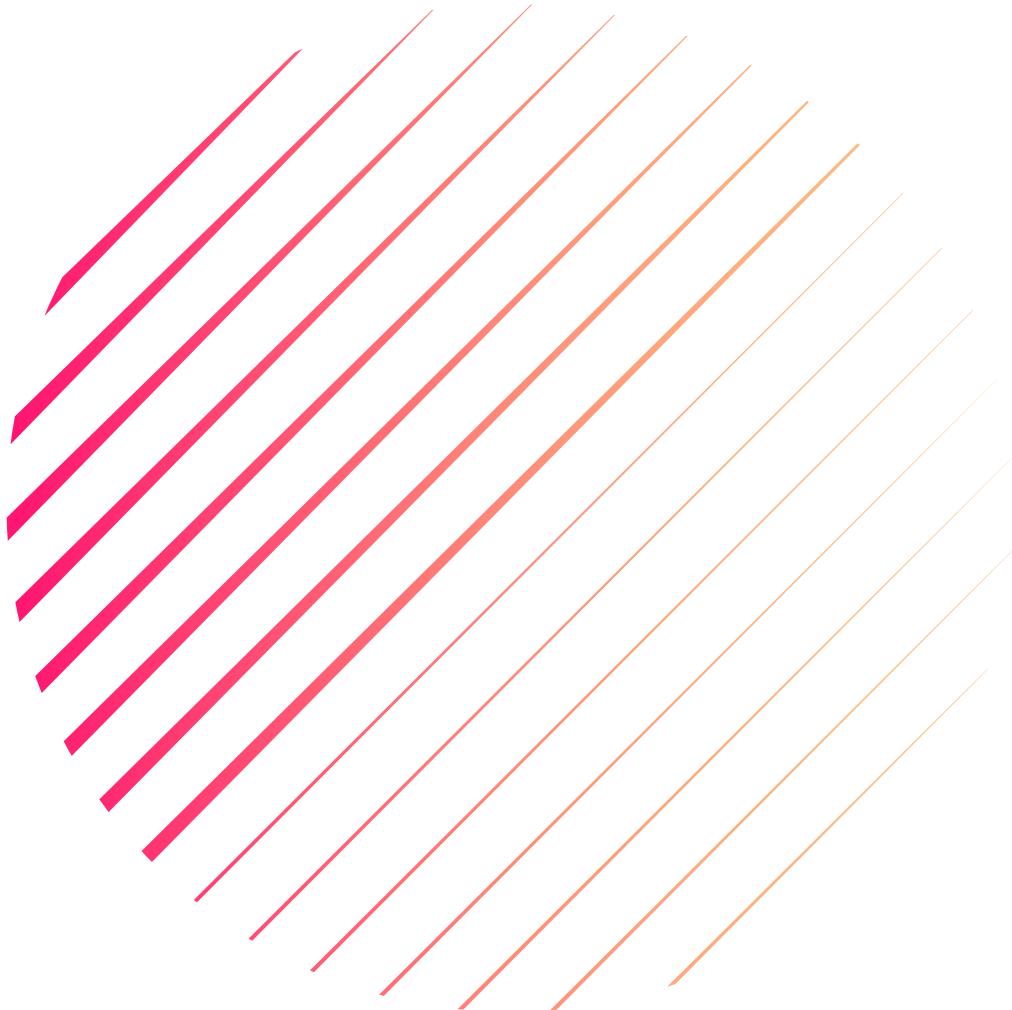


Introduction to Data Analytics



Assignment 3

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Data Mining Problem

This assignment mainly focuses on data training and model optimization. This assignment required me to predict previous data by using and modifying classifiers as a data scientist in a company. I used KNIME software as a tool to see the dataset and use models in the tool to finish this assignment.

Input

The dataset given is about National Basketball Association players and their stats to train a model that can predict if they will be playing in the next 5 years future.

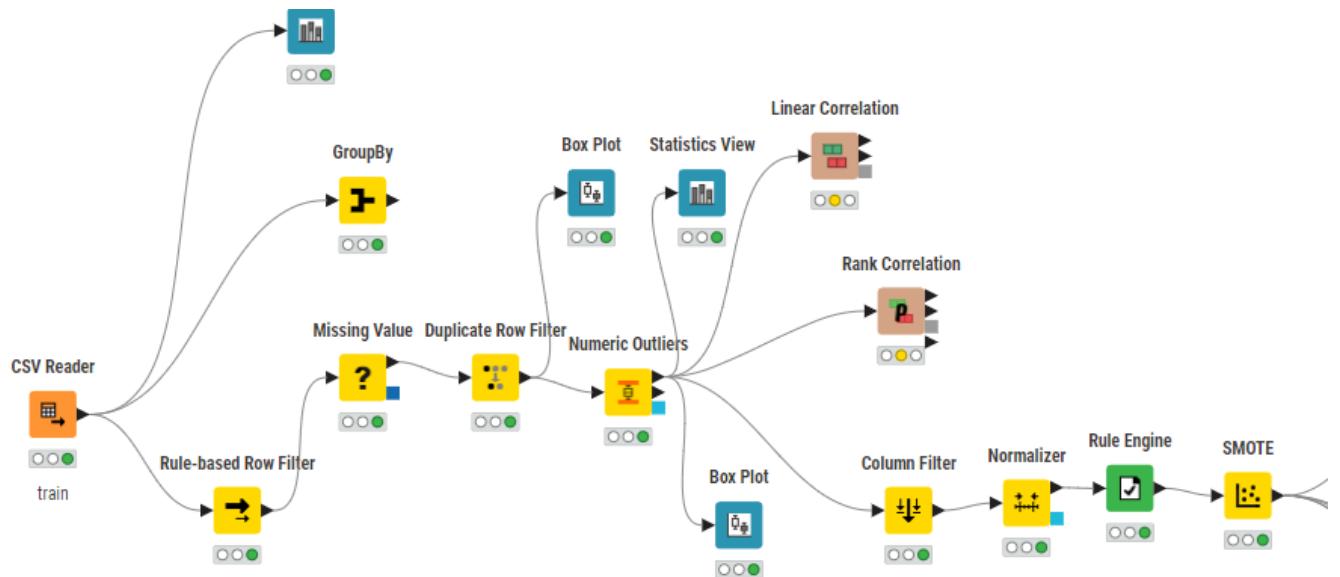
Output

The problem is that the data given includes some negative values as well as outliers, and since negative values are unstable to predict a model, we would have to pre-process this data first before training a model to predict. We also had to remove the outliers too.

Goal

The goal of this assessment is to demonstrate the ability to preprocess a dataset, train a predictive model, and optimize the classifier for predicting future outcomes. Identify and handle negative values in the dataset, ensuring the data is suitable for training a predictive model. Detect and remove outliers that could skew the model's performance. Utilize KNIME software to train a model on the preprocessed dataset. Experiment with various classifiers to determine the best fit for the data. Modify and fine-tune the selected classifier(s) to improve prediction accuracy. Evaluate the performance of the model using appropriate metrics. Use the trained and optimized model to predict whether NBA players will be playing in the next 5 years based on their stats.

Data Pre-Processing

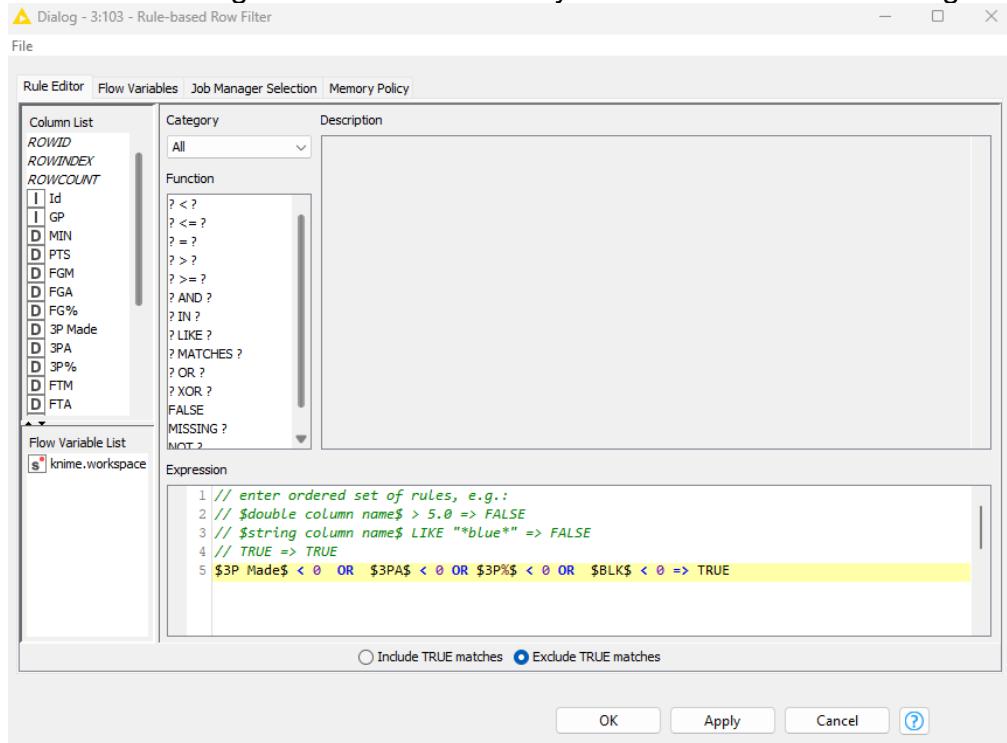


CSV reader

Input the dataset given as a csv file type which is train.csv.

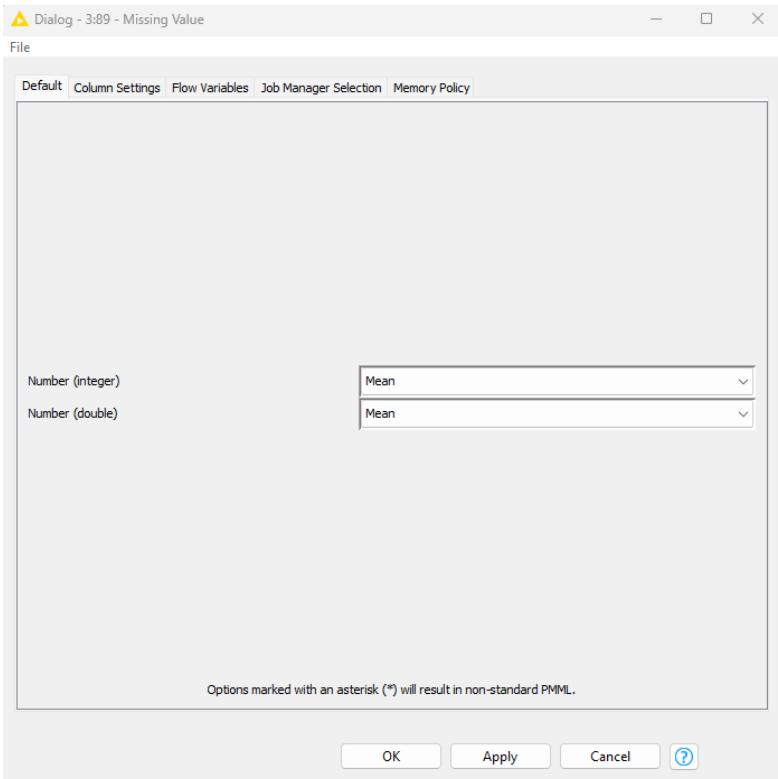
Rule-based row Filter

Filter out the negative values since they are unstable when building a model.



Missing Value

Even though, there were not any missing values, I set the missing values to the mean values just in case there is one and I could not find it.



Duplicate row filter

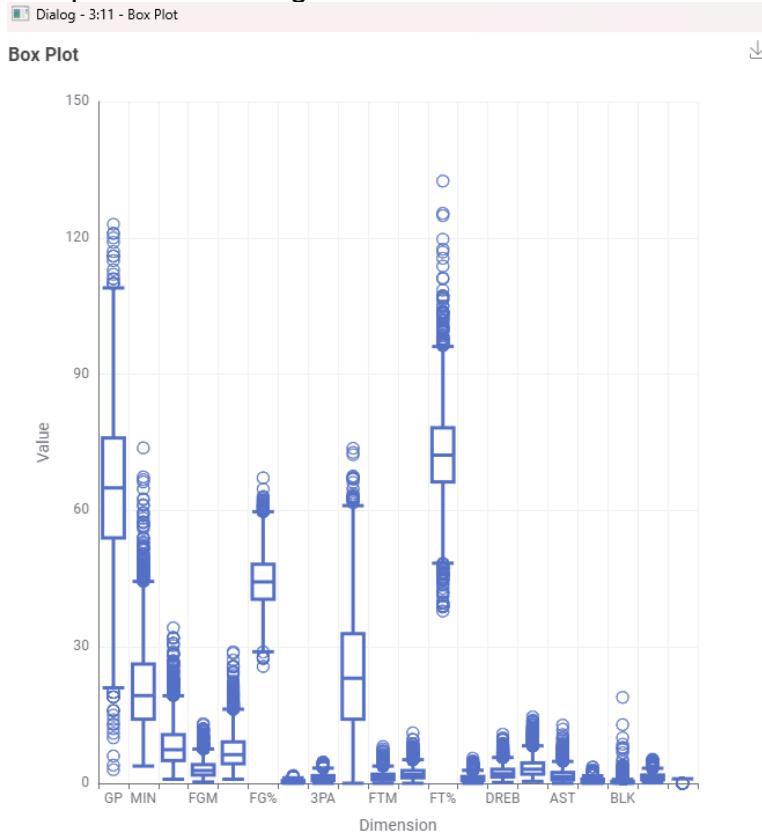
This node is for checking if there were any duplicate rows in the dataset, luckily there were not any, so I did not have to deal with it.



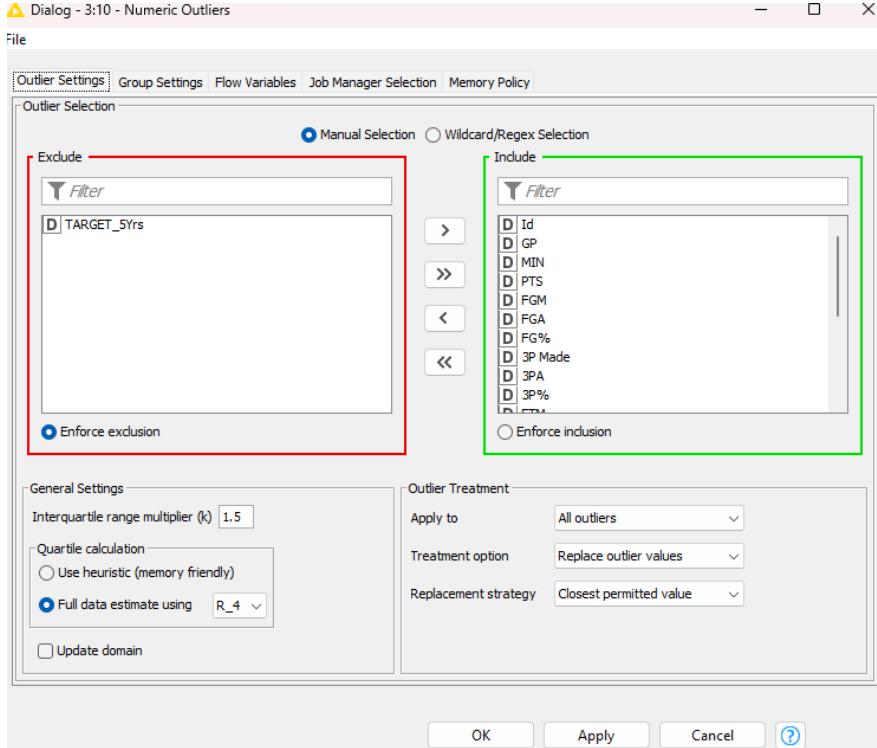
Numeric Outliers

I also used box plot to check the outliers before and after using numeric outliers which is used to replace the outlier values.

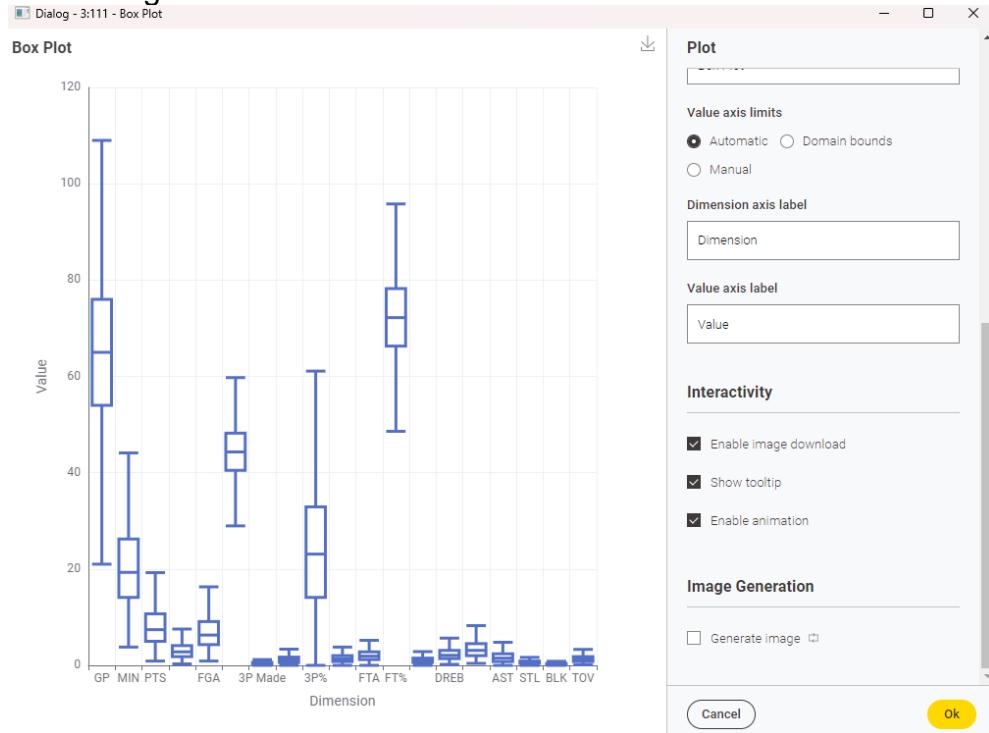
Box plot before using this node



Numeric Outliers



After using Numeric Outliers



Column Filter

In the column filter, I filtered out the player's ID. And the new duplicate status that is used to check if the row is duplicated or not.

Dialog - 3:14 - Column Filter

Column filter

Manual **Wildcard** **Regex** **Type**

Search **Aa**

Excludes

- Id
- Duplicate Status

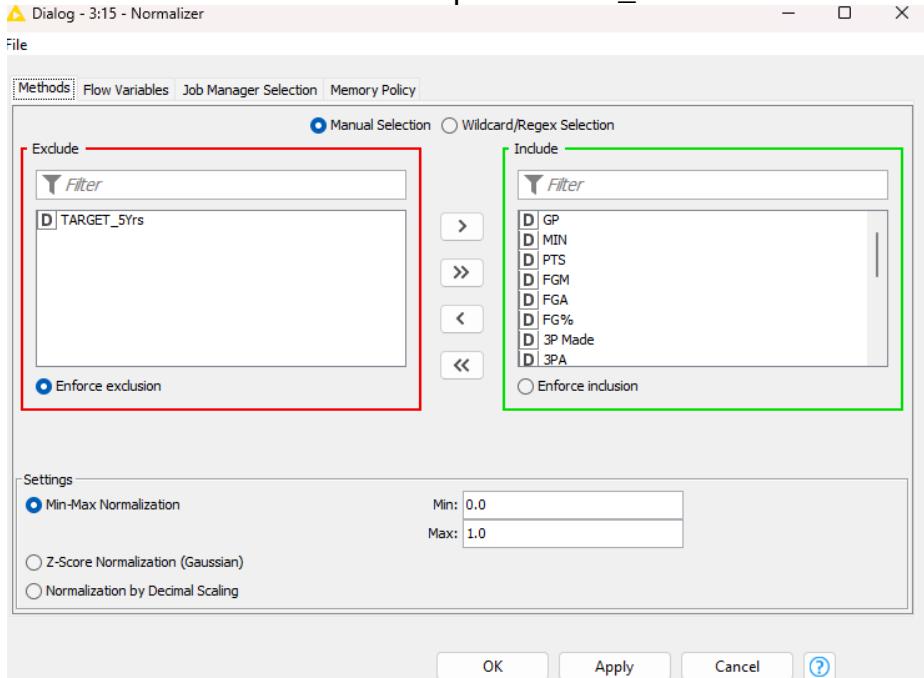
Includes

- GP
- MIN
- PTS
- FGM
- FGA
- FG%

Any unknown columns

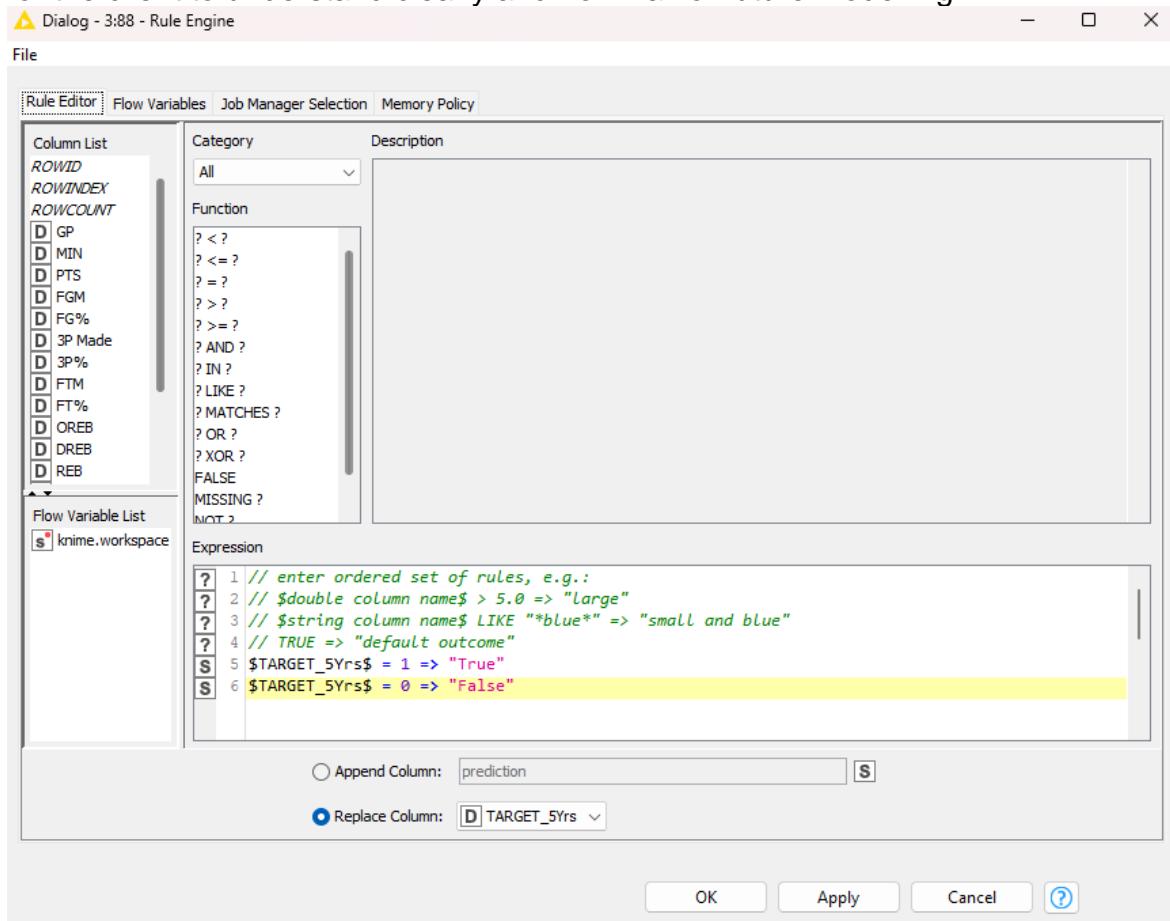
Normalizer

I normalized all the values except TARGET_5Yrs column to 0.0-1.0 ratio.



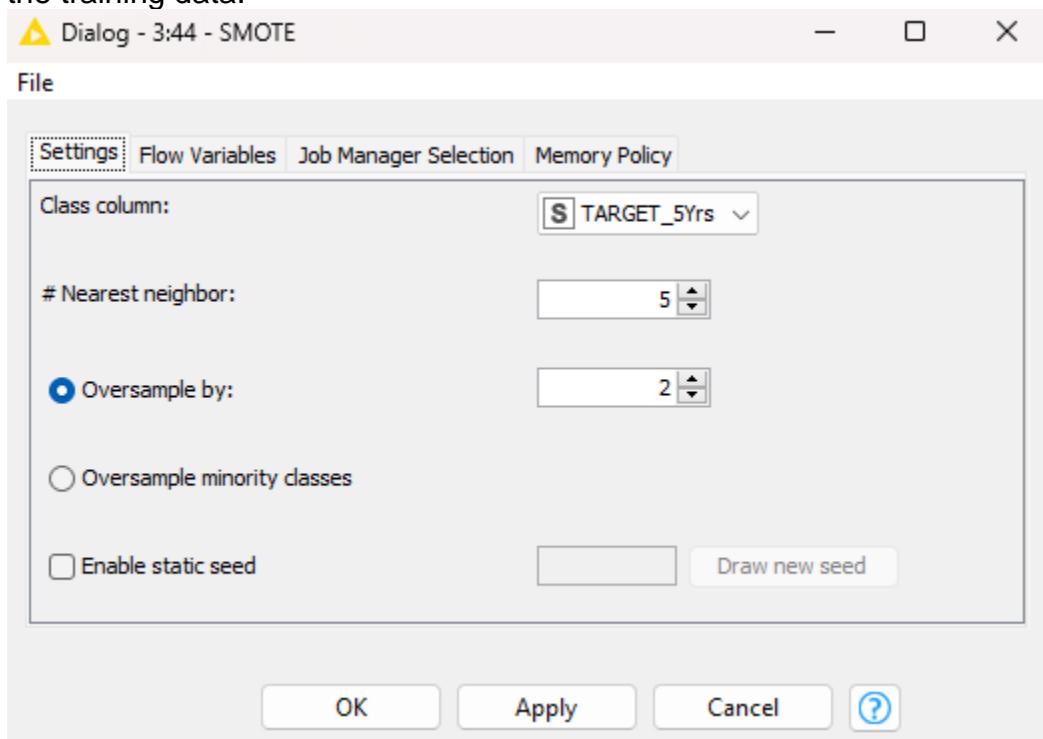
Rule engine

I used rule-engine to change my TARGET_5Yrs values (1,0) to (True,False) and nominal data type for the client to understand clearly and nominal for future modelling.



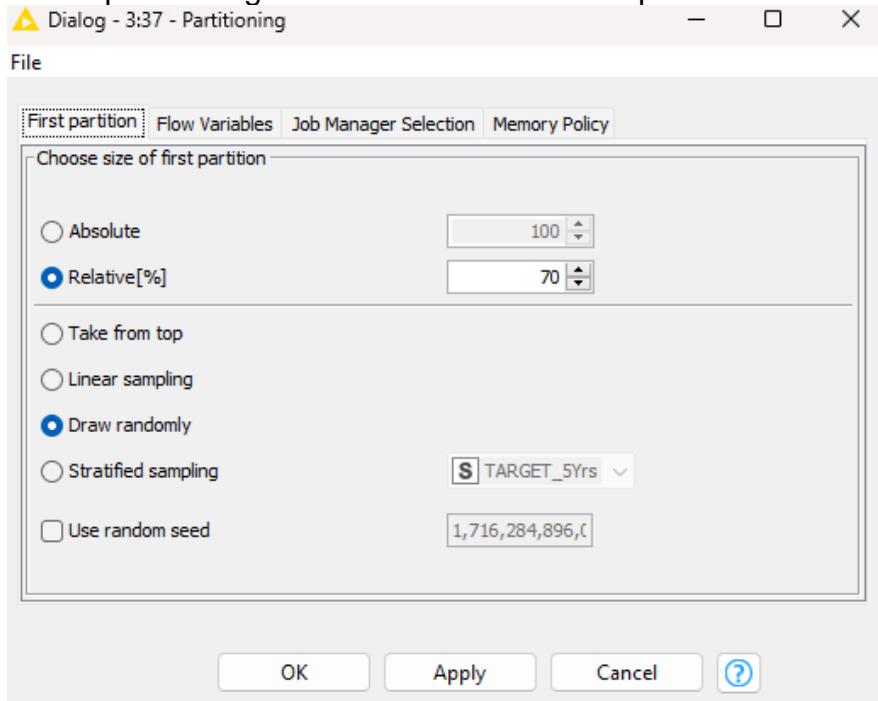
Smote

SMOTE (Synthetic Minority Over-sampling Technique) is used to oversample the input data to enrich the training data.

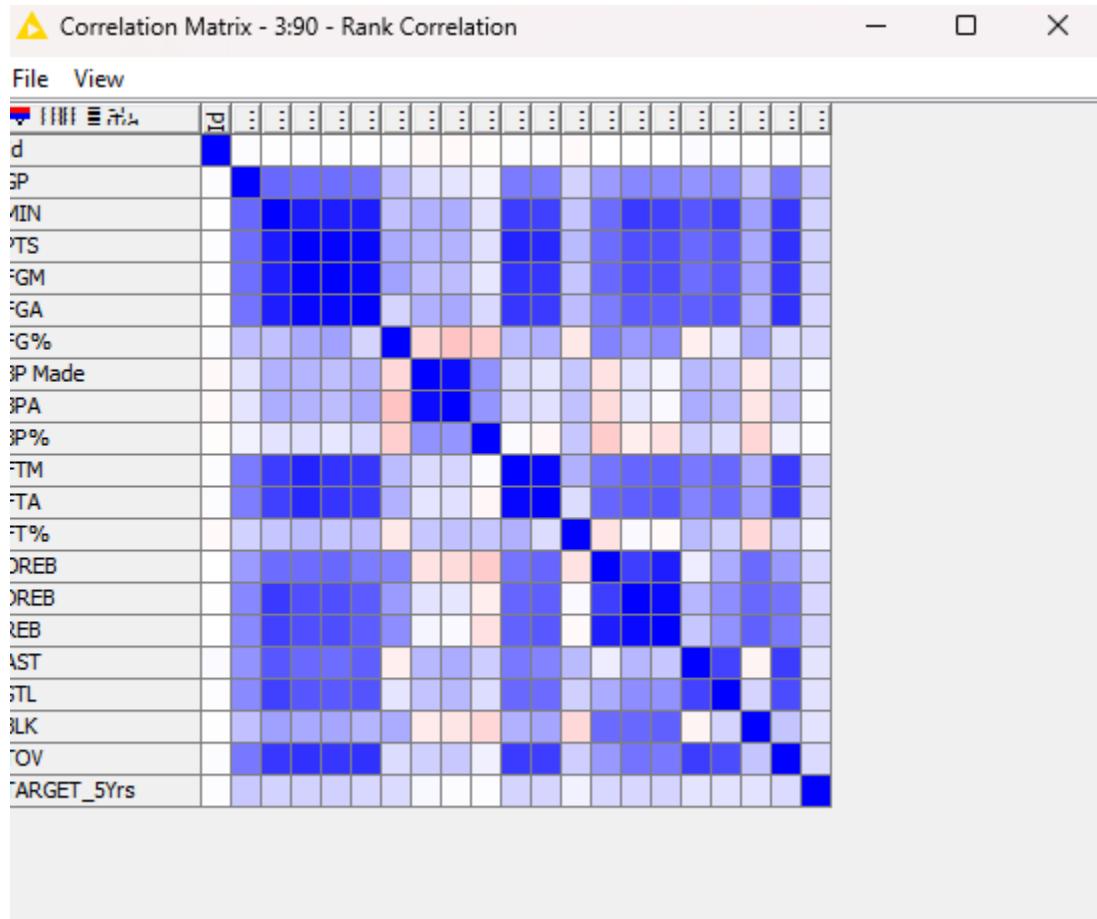


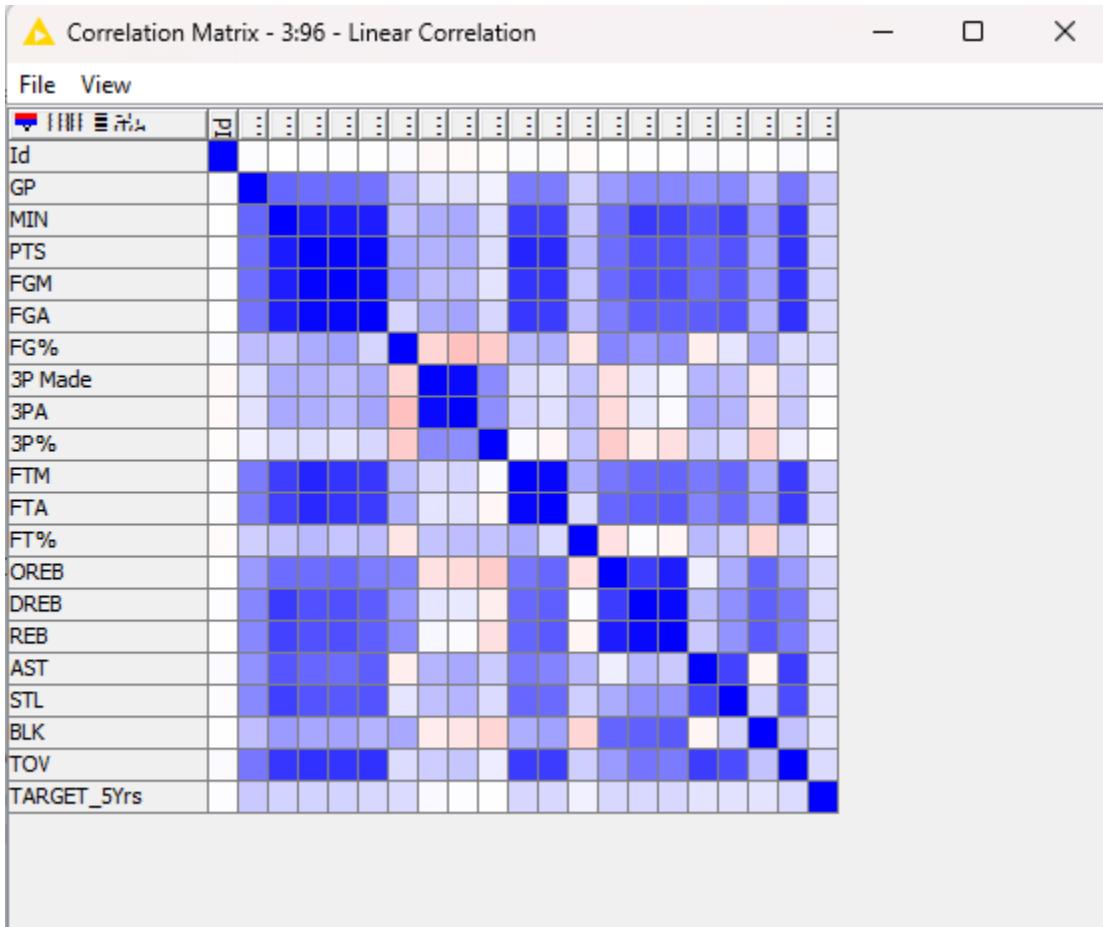
Partitioning

All the partitioning done in this model are 70 percent relative.



Linear and Rank Correlation



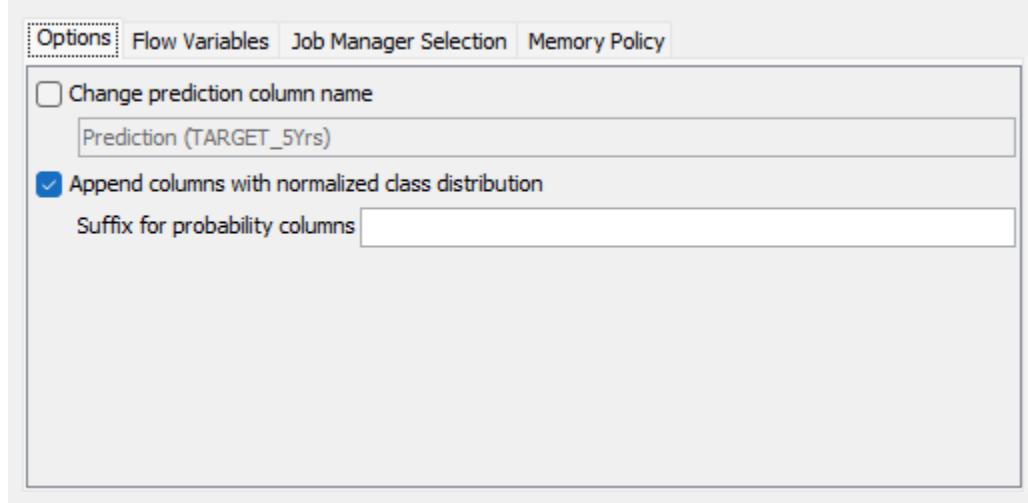


This matrix provides a quick overview of how pairs of variables are related, helping identify important relationships that might warrant further investigation or consideration in predictive models

Classifiers & Explanations

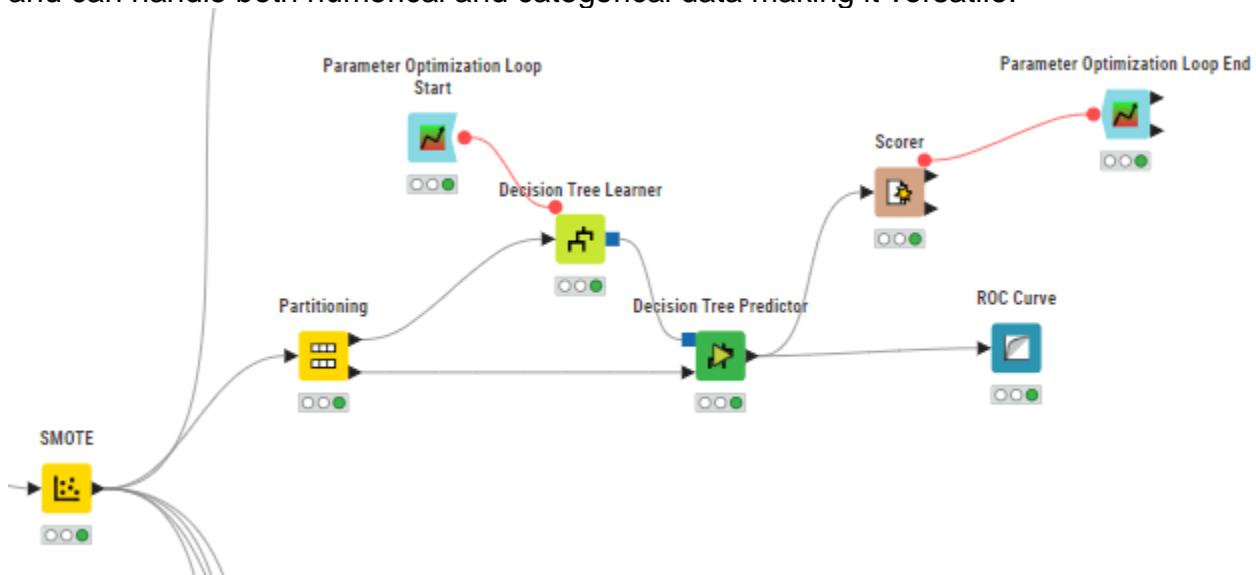
All predictors

I append a new column with a normalized class distribution to be able to see newly predicted columns in the ROC curve. This applies to all predictors used in this assessment.

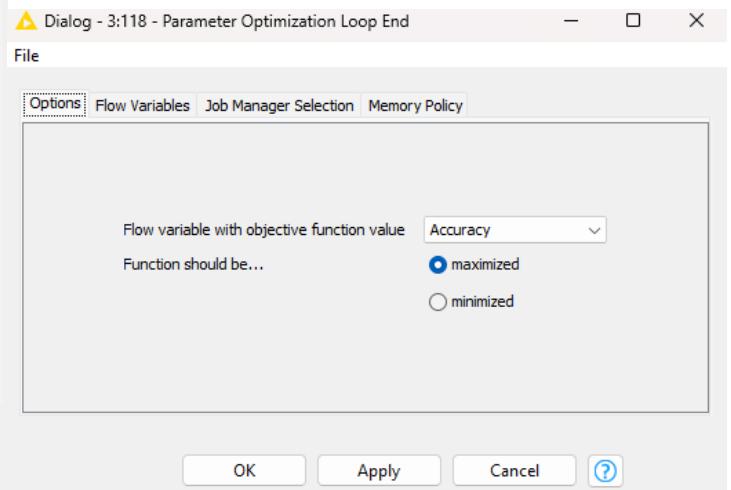
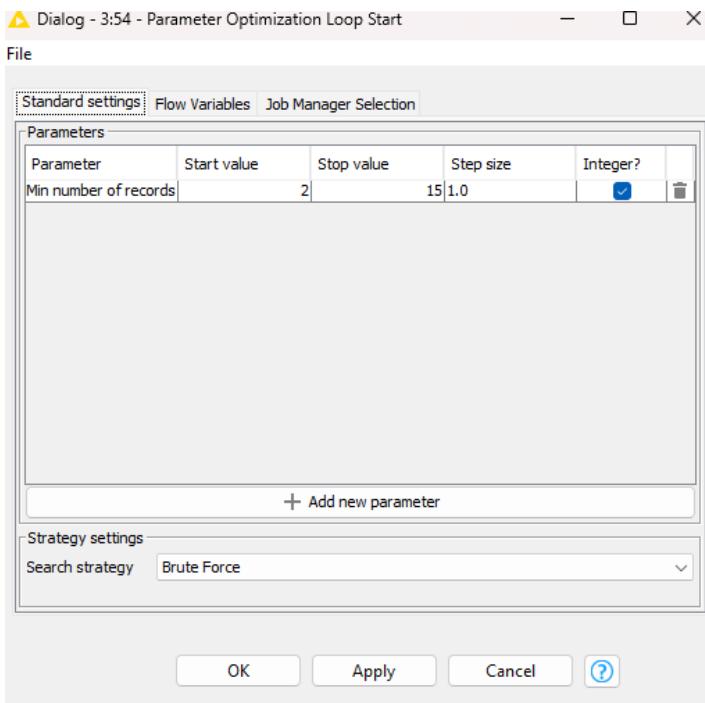


Decision Tree

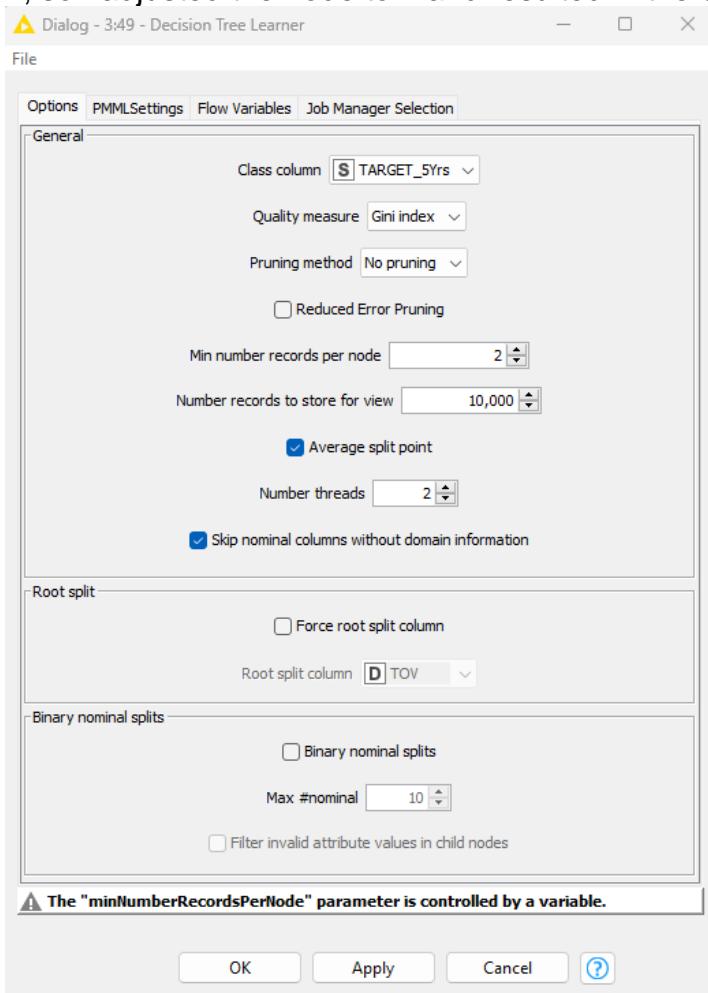
This classifier worked and the data is predicted into structure trees. This is effective for noisy data and can handle both numerical and categorical data making it versatile.



I used parameter optimization loop to adjust the parameter for the learner to have the highest accuracy for the score.



The loop shows that the accuracy would be the highest if the minimum number of records per node is 2, so I adjusted the node to 2 and resulted in the best accuracy possible for this classifier.



Here is the accuracy of the classifier

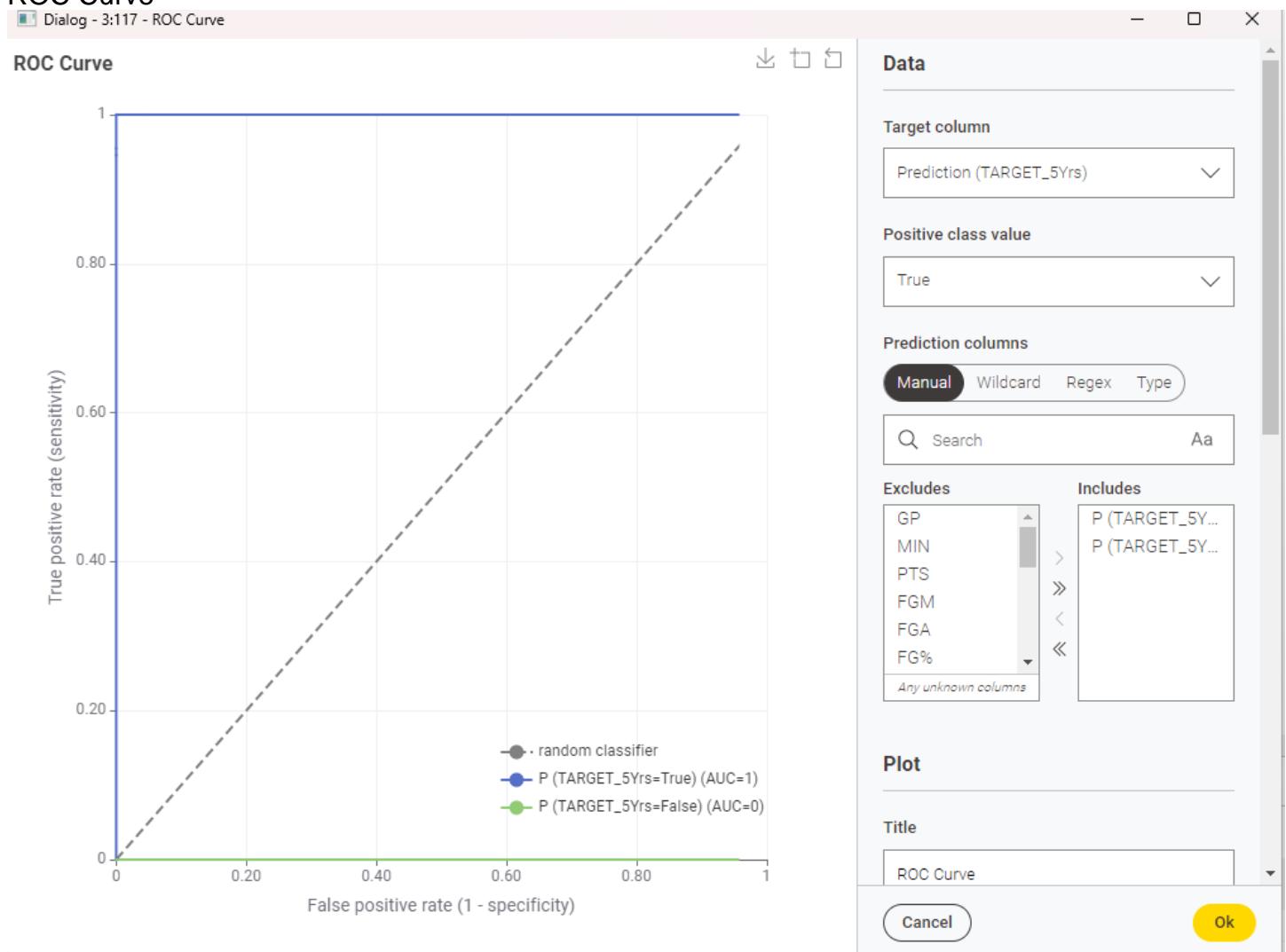
Confusion Matrix - 3:51 - Scorer

File Hilite

Prediction ...	True	False
True	3577	318
False	214	350

Correct classified: 3,927 Wrong classified: 532
Accuracy: 88.069% Error: 11.931%
Cohen's kappa (κ): 0.5%

ROC Curve



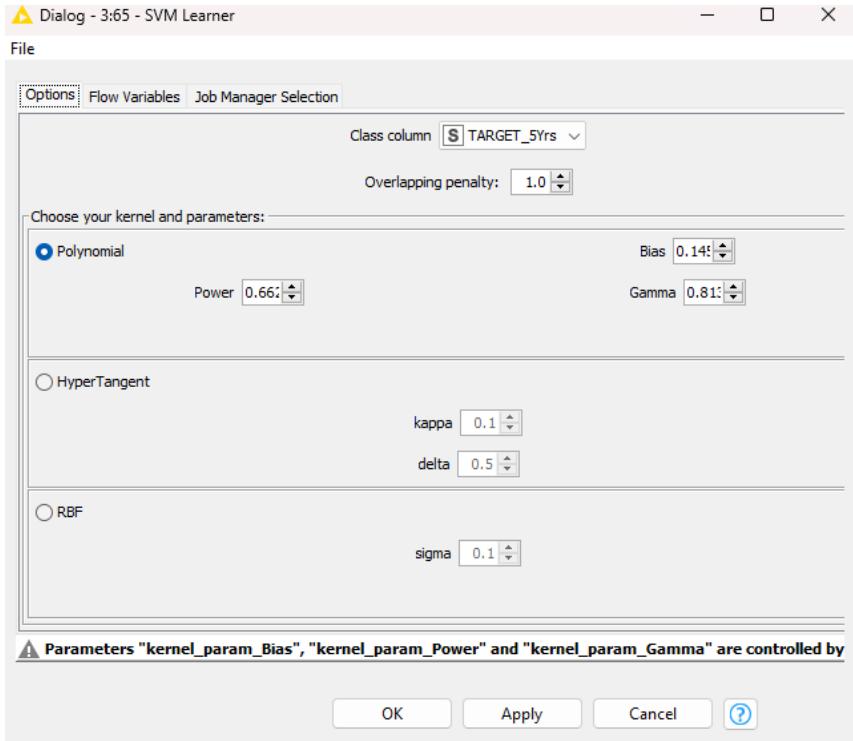
SVM Learner

Just as Decision Tree Learner, I used parameter optimization loop to adjust the polynomial variables to get the most accurate result possible.

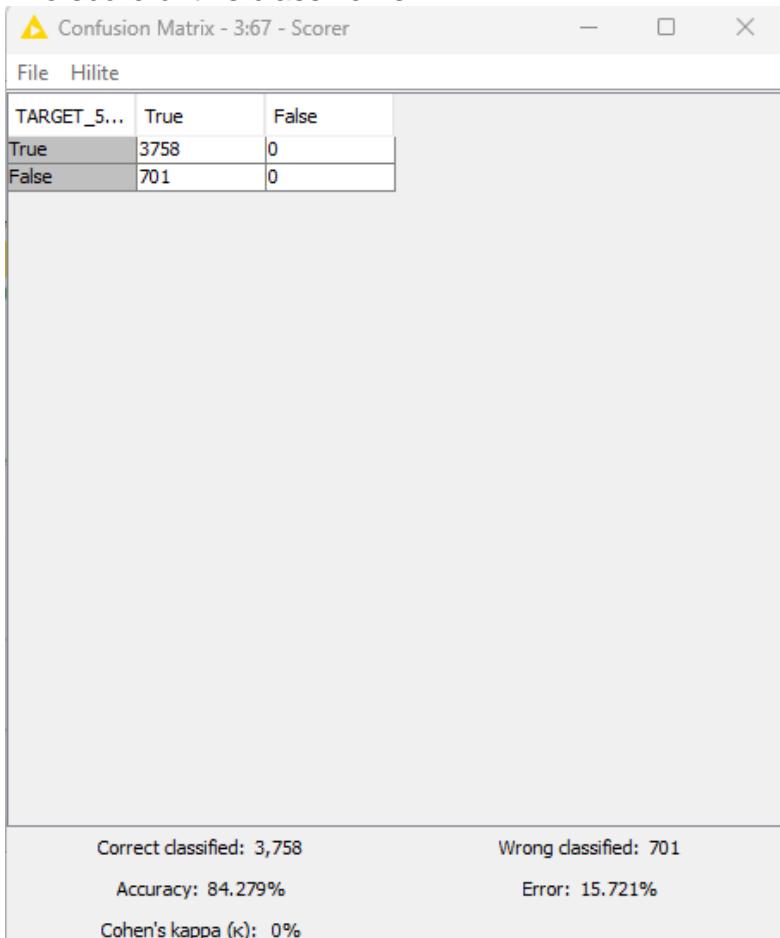
The screenshot shows the KNIME interface with three dialog boxes:

- Dialog - 3:61 - Parameter Optimization Loop Start**: This dialog is for defining the parameters to be optimized. It includes a table for parameters like bias, power, and gamma, and a section for strategy settings (Hillclimbing) and random seed.
- Dialog - 3:65 - SVM Learner**: This dialog is for setting the SVM learner. It lists various parameters with their current values: classcol (s), c_parameter (d), kernel_param_Bias (d), kernel_param_Power (d), kernel_param_Gamma (d), kernel_param_kappa (d), kernel_param_delta (d), kernel_param_sigma (d), and kernel_type (s).
- Dialog - 3:62 - Parameter Optimization Loop End**: This dialog is for specifying the optimization goal. It allows selecting a flow variable with the objective function value (Accuracy) and choosing to maximize or minimize it.

Using this finds the variables input for the best accuracy and, the settings of SVM learner are



The score of this classifier is



Tree ensemble Learner

As there are no changeable parameters in Tree ensemble learner, I used the default settings for the learner.

Dialog - 3:69 - Tree Ensemble Learner

File

Attribute Selection

- Target Column:** TARGET_5Yrs
- Attribute Selection:**
 - Use fingerprint attribute: <no valid fingerprint input>
 - Use column attributes
- Exclude:** (Empty list)
- Include:** (List of columns)
 - D GP
 - D MIN
 - D PTS
 - D FGM
 - D FGA
 - D FG%
 - D 3P Made
 - D 3PA
 - D 3P%

Misc Options:

- Ignore columns without domain information
- Enable Hilighting (#patterns to store): 2,000
- Save target distribution in tree nodes (memory expensive - only important for tree view and PMML export)

OK Apply Cancel ?

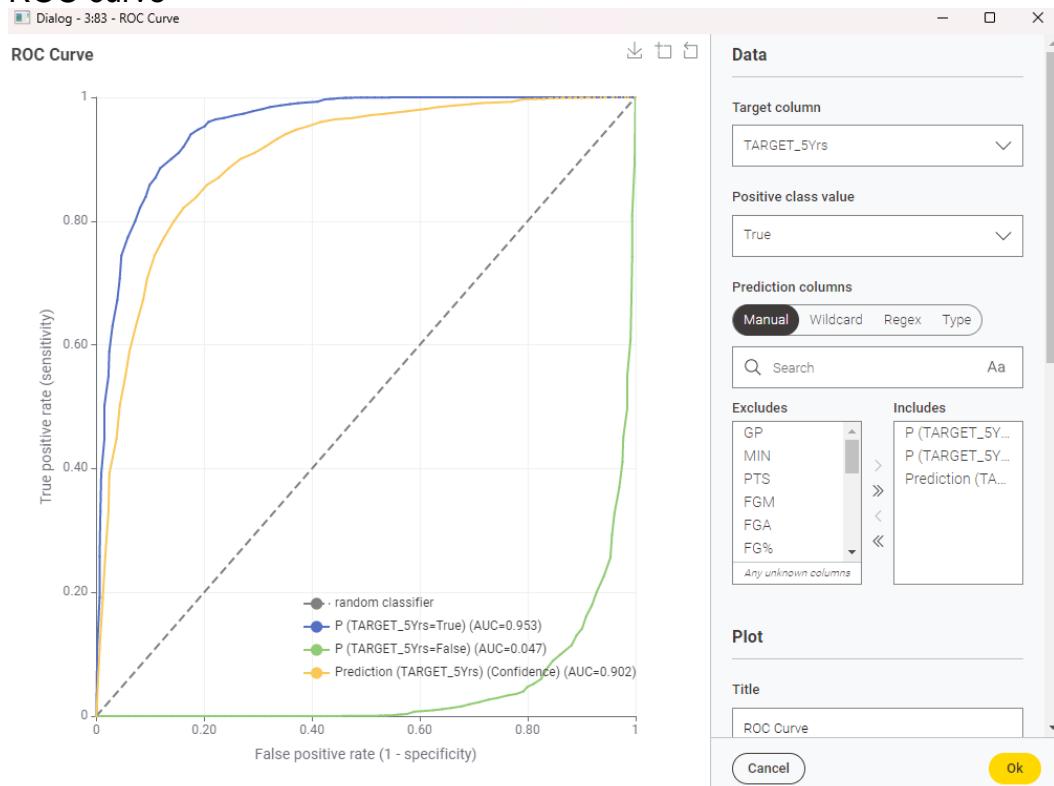
The score of this classifier is

Confusion Matrix - 3:72 - Scorer

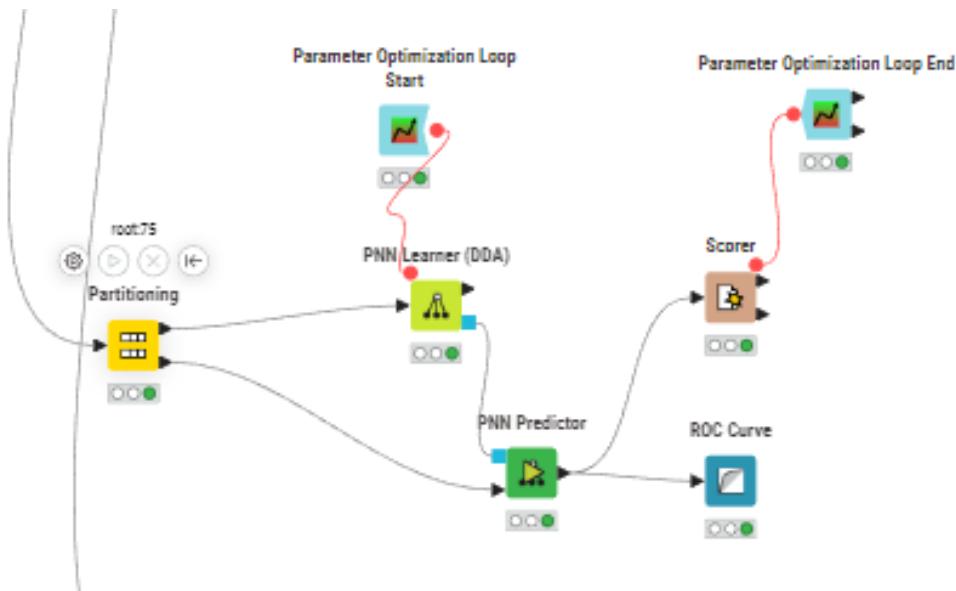
TARGET_5...	True	False
True	3790	1
False	354	314

Correct classified: 4,104 Wrong classified: 355
 Accuracy: 92.039% Error: 7.961%
 Cohen's kappa (κ): 0.601%

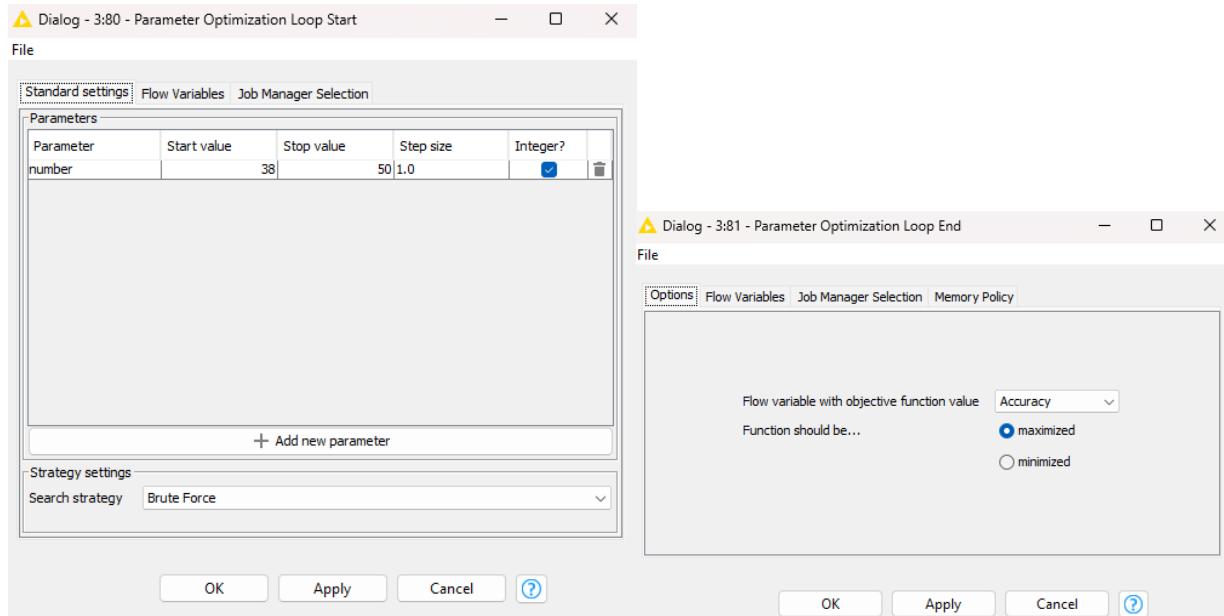
ROC curve

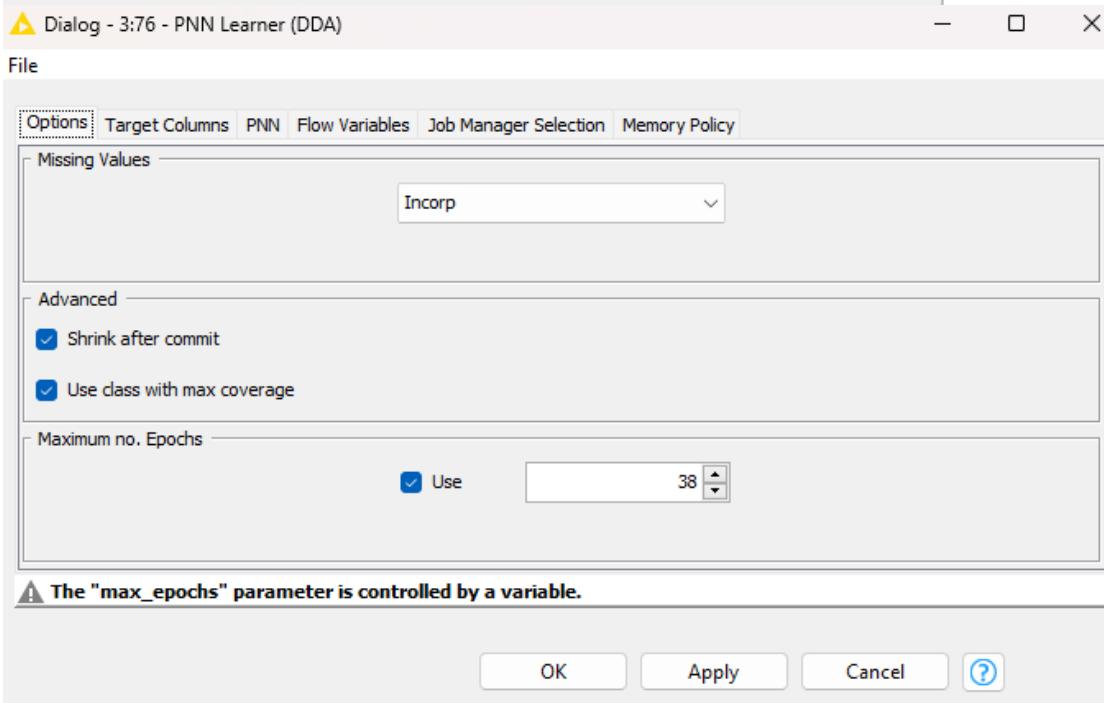
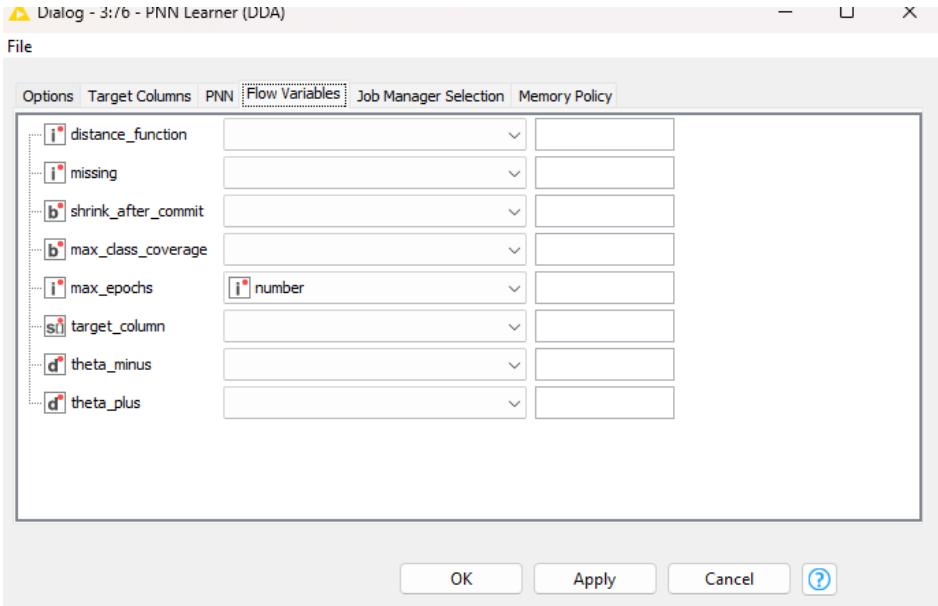


PNN learner

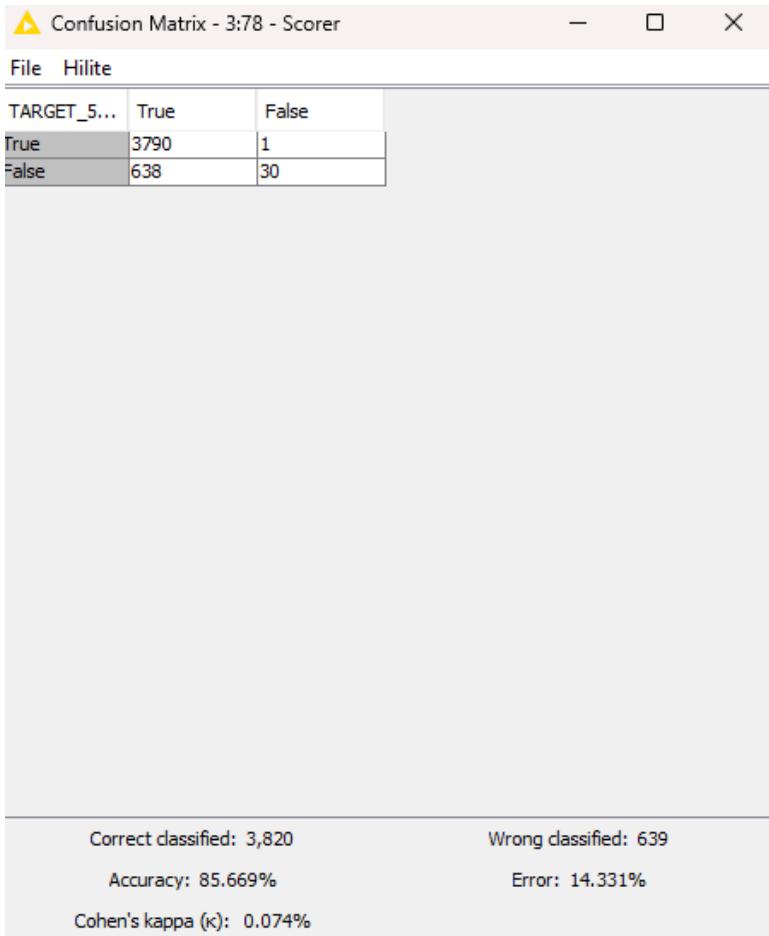


In the PNN learner, I used parameter optimization loop to find out the best possible accuracy, I made a variable for the maximum no of epochs. And the other settings are default

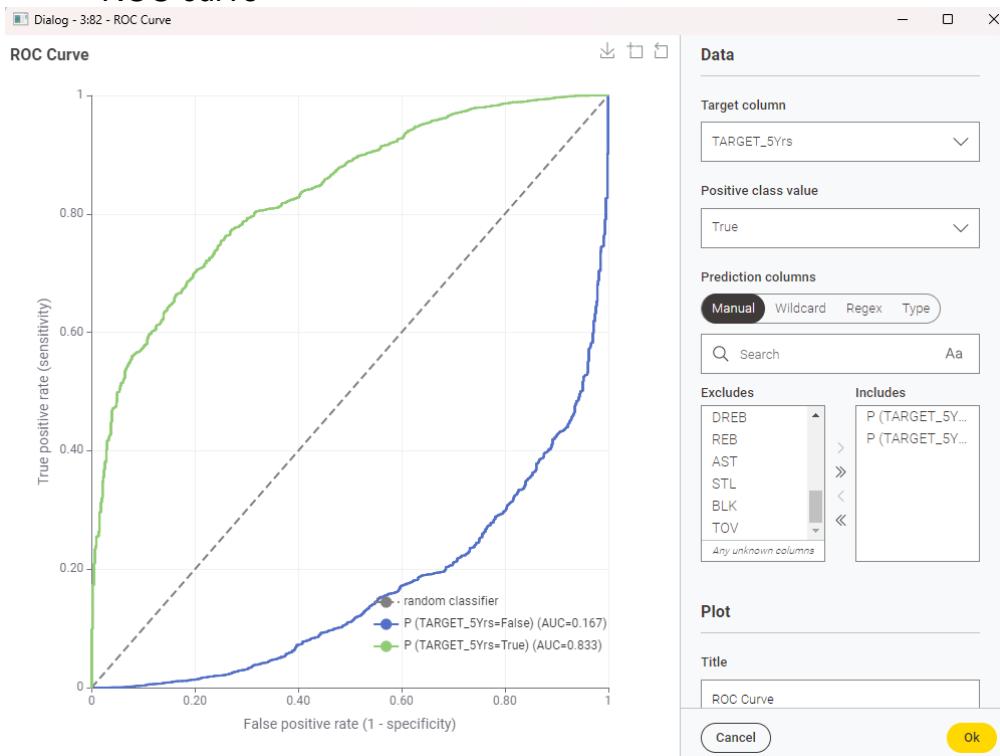




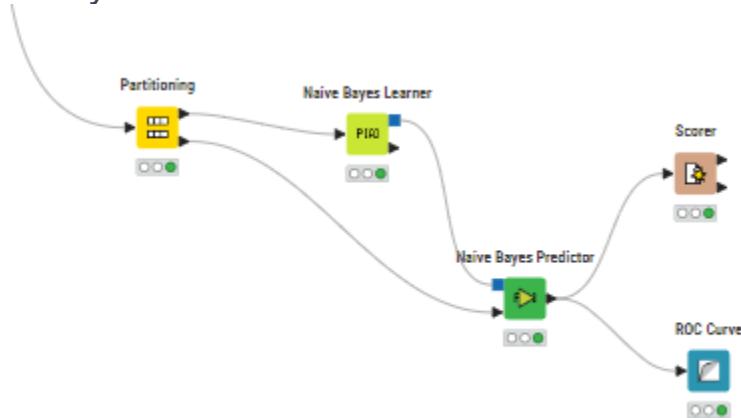
The score of the classifier is as follows



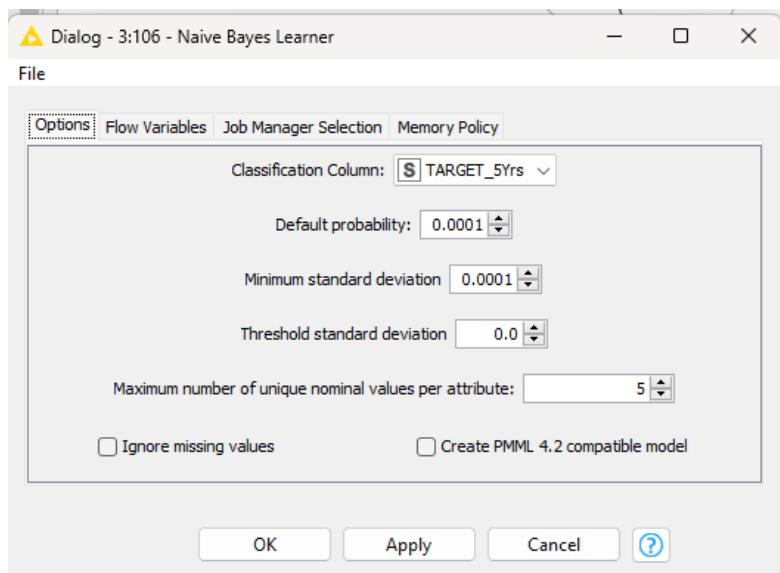
ROC curve



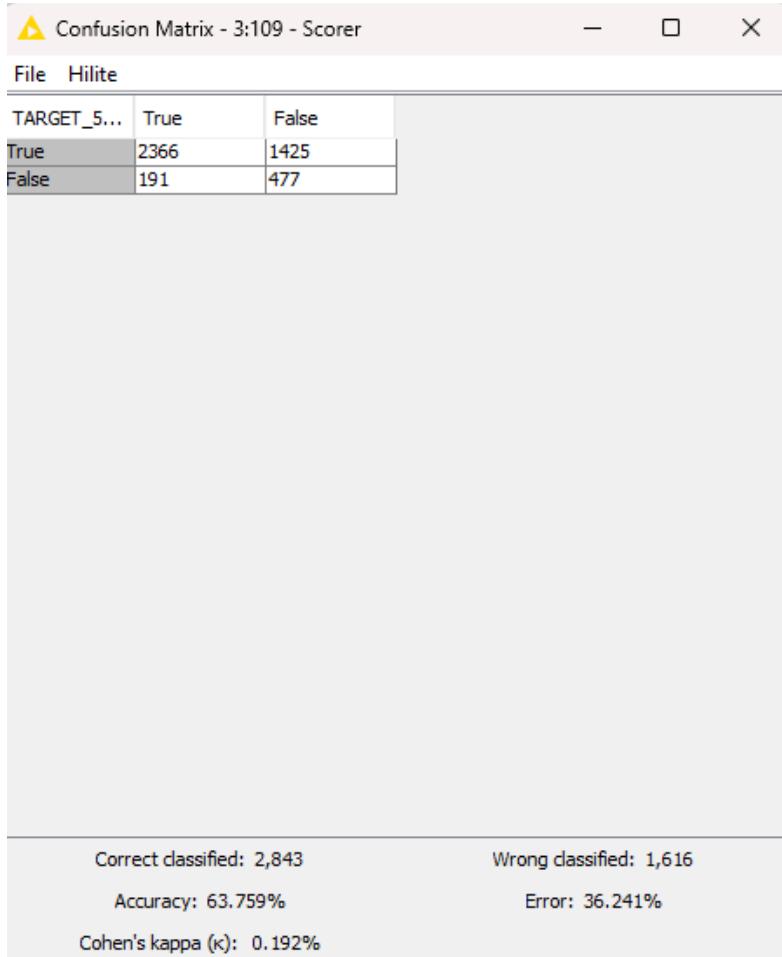
Naive Bayes Learner



Naive Bayes Learner with the default settings

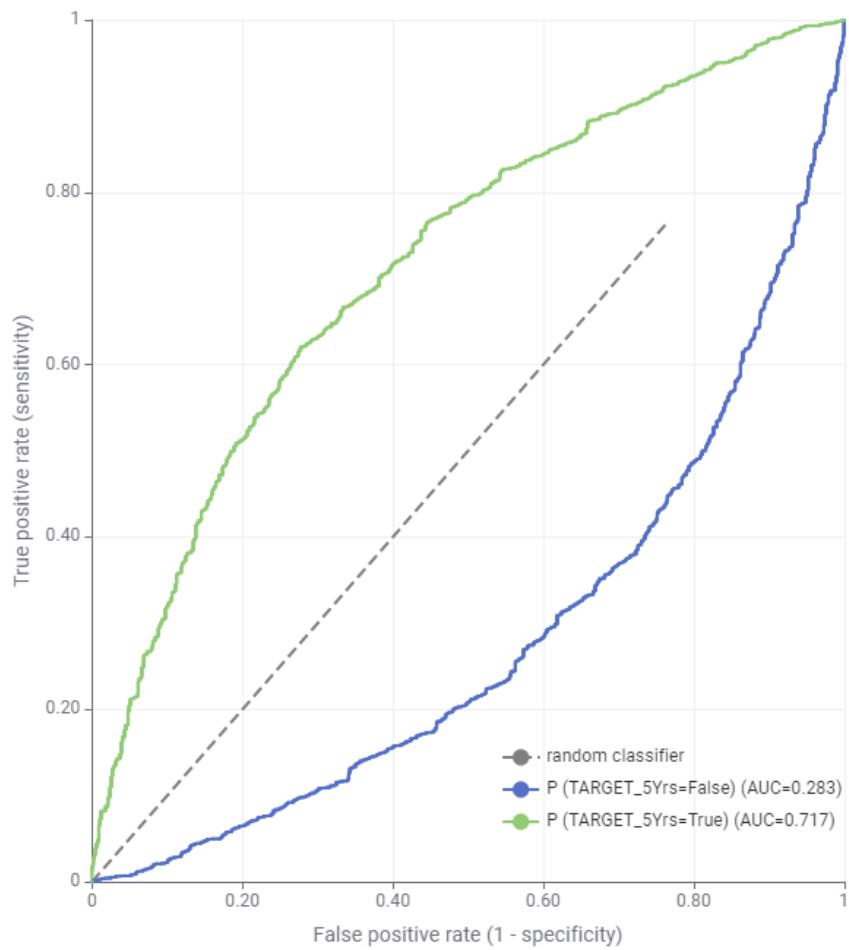


The score of Naive Bayes Learner



ROC curve

ROC Curve



Data

Target column

TARGET_5Yrs

Positive class value

True

Prediction columns

Manual

Wildcard

Regex

Type

Search

Aa

Excludes

GP
MIN
PTS
FGM
FGA
FG%
Any unknown columns

Includes

P (TARGET_5Y...
P (TARGET_5Y...

Plot

Title

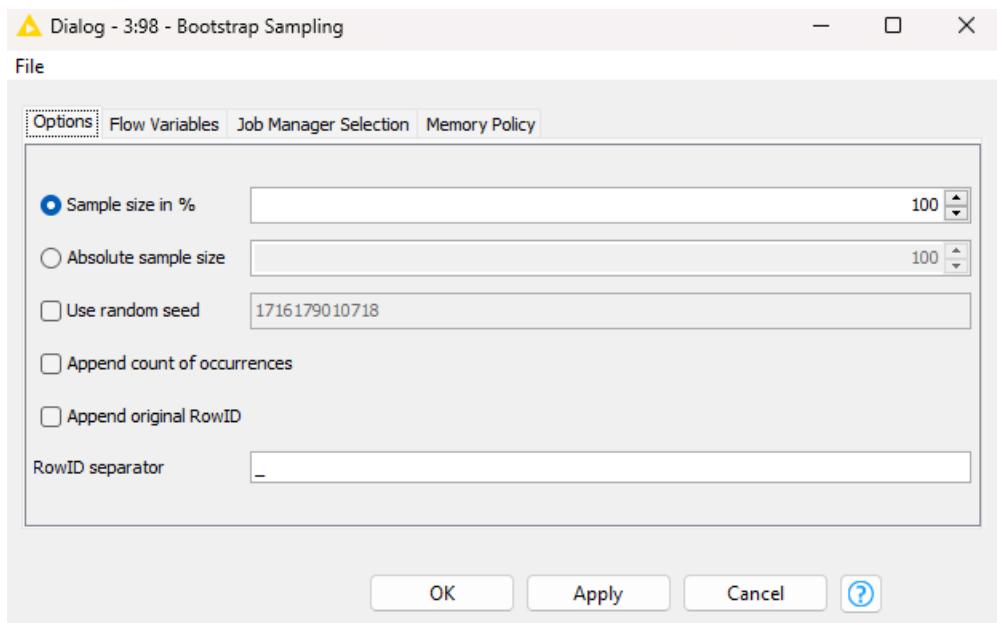
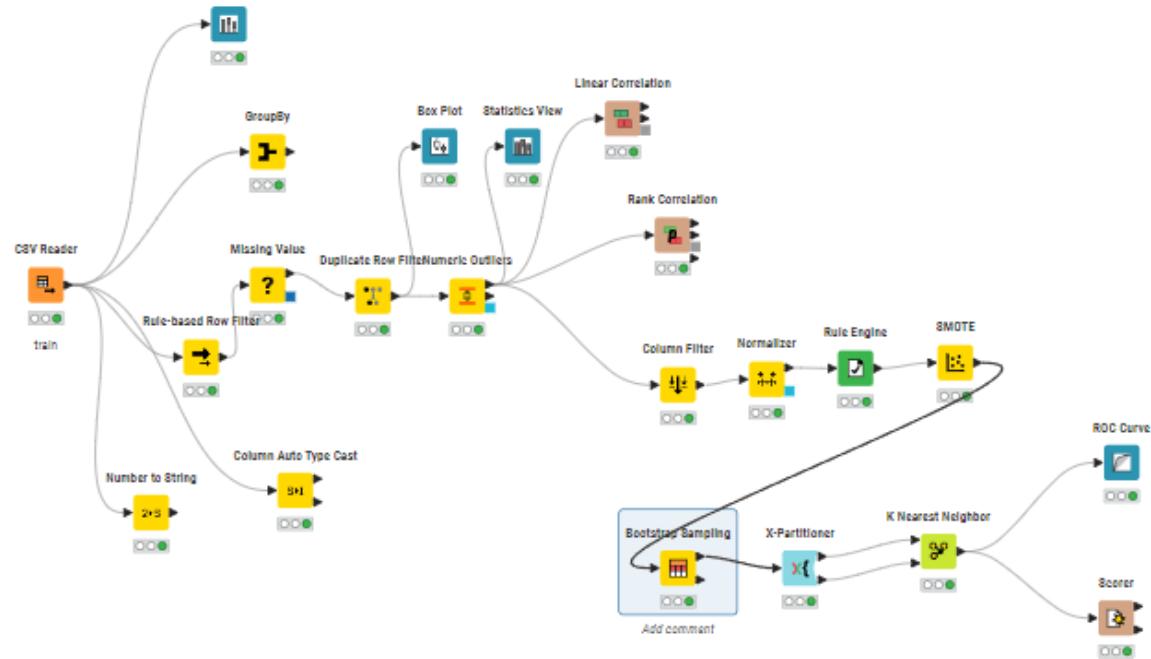
ROC Curve

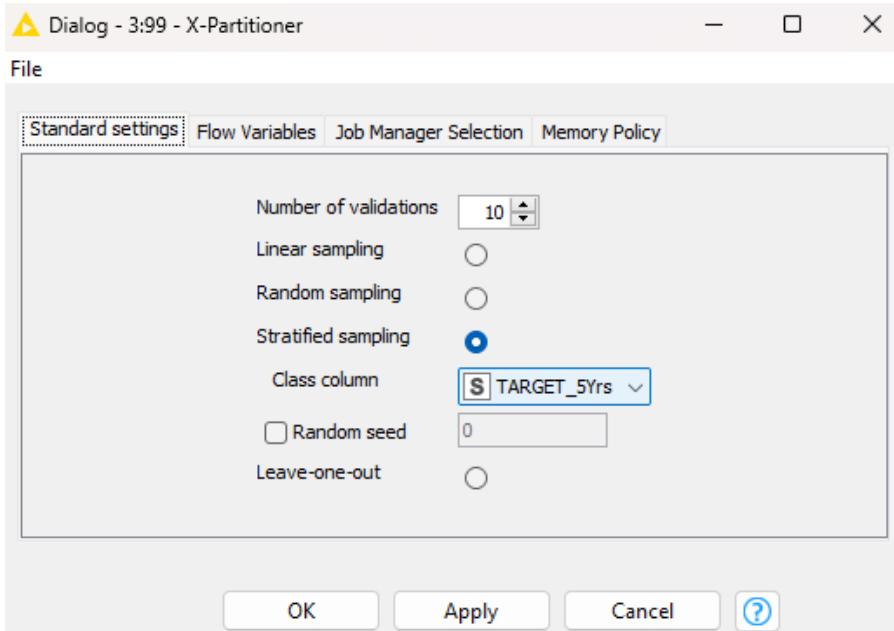
Cancel

Ok

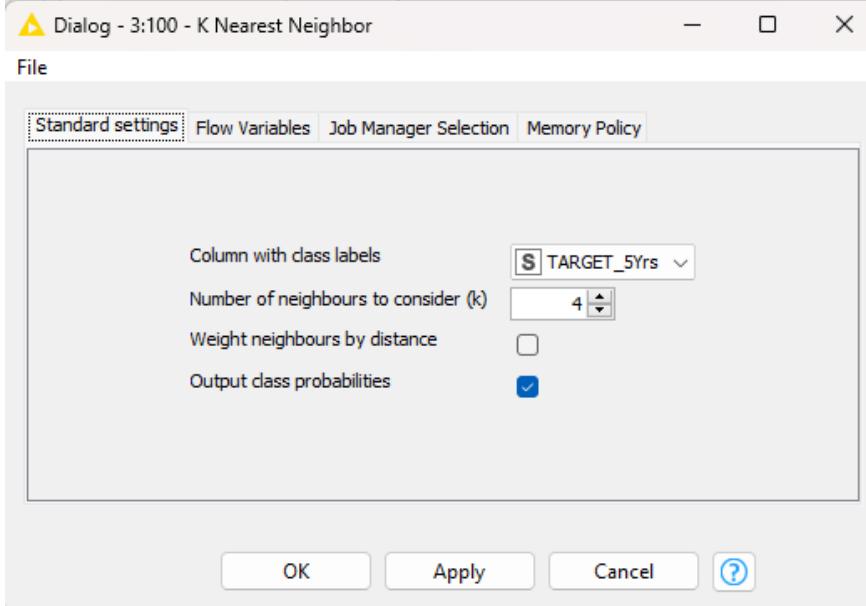
KNN

In the KNN classifier, I used Bootstrap Sampling node before partitioning, and X- partitioner for the partitioning node.





IN KNN, I used k value 4 so that it gives the higher accuracy than the default settings.



Here is the score of the classifier

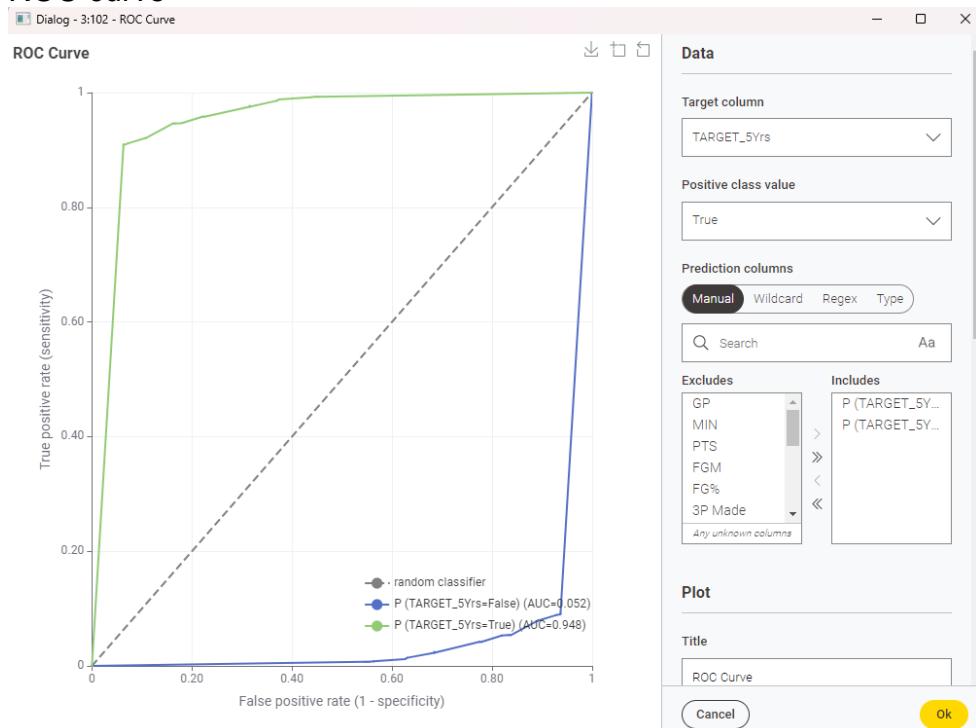
Confusion Matrix - 3:101 - Scorer

File Hilite

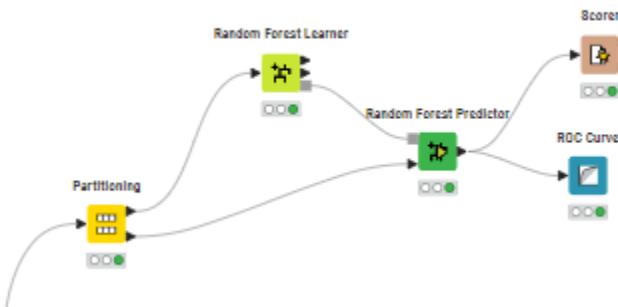
TARGET_5...	True	False
True	1234	31
False	70	152

Correct classified: 1,386 Wrong classified: 101
Accuracy: 93.208% Error: 6.792%
Cohen's kappa (κ): 0.712%

ROC curve



Random Forest Learner



I used random forest learner default settings

Dialog - 3:113 - Random Forest Learner

File Options Flow Variables Job Manager Selection Memory Policy

Target Column: TARGET_5Yrs

Attribute Selection:

- Use fingerprint attribute <no valid fingerprint input>
- Use column attributes

Exclude: No columns in this list Manual Selection Wildcard/Regex Selection

Include: GP, MIN, PTS, FGM, FGA, FG%, 3P Made, 3PA Enforce inclusion

Misc Options:

- Enable Hilighting (#patterns to store) 2,000
- Save target distribution in tree nodes (memory expensive - only important for tree view and PMML export)

Tree Options:

Split Criterion: Information Gain Ratio

- Limit number of levels (tree depth) 10
- Minimum node size 1

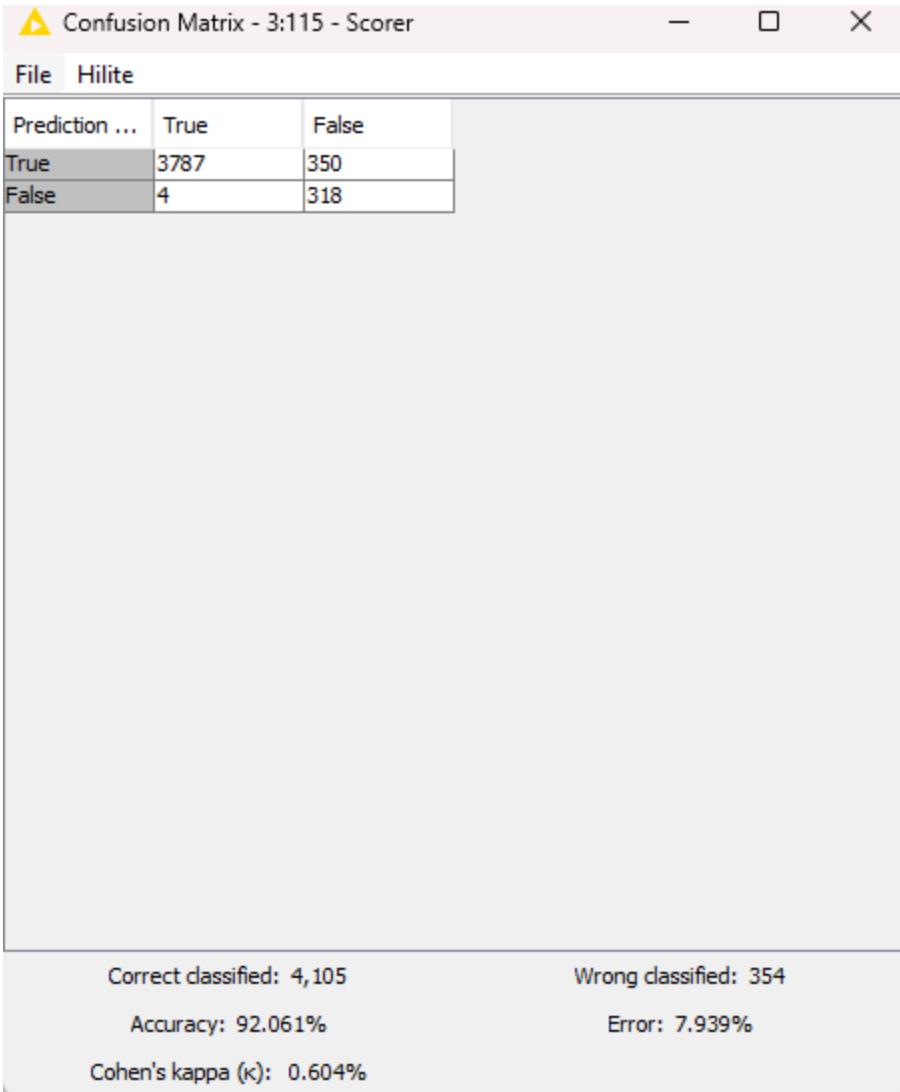
Forest Options:

Number of models: 100

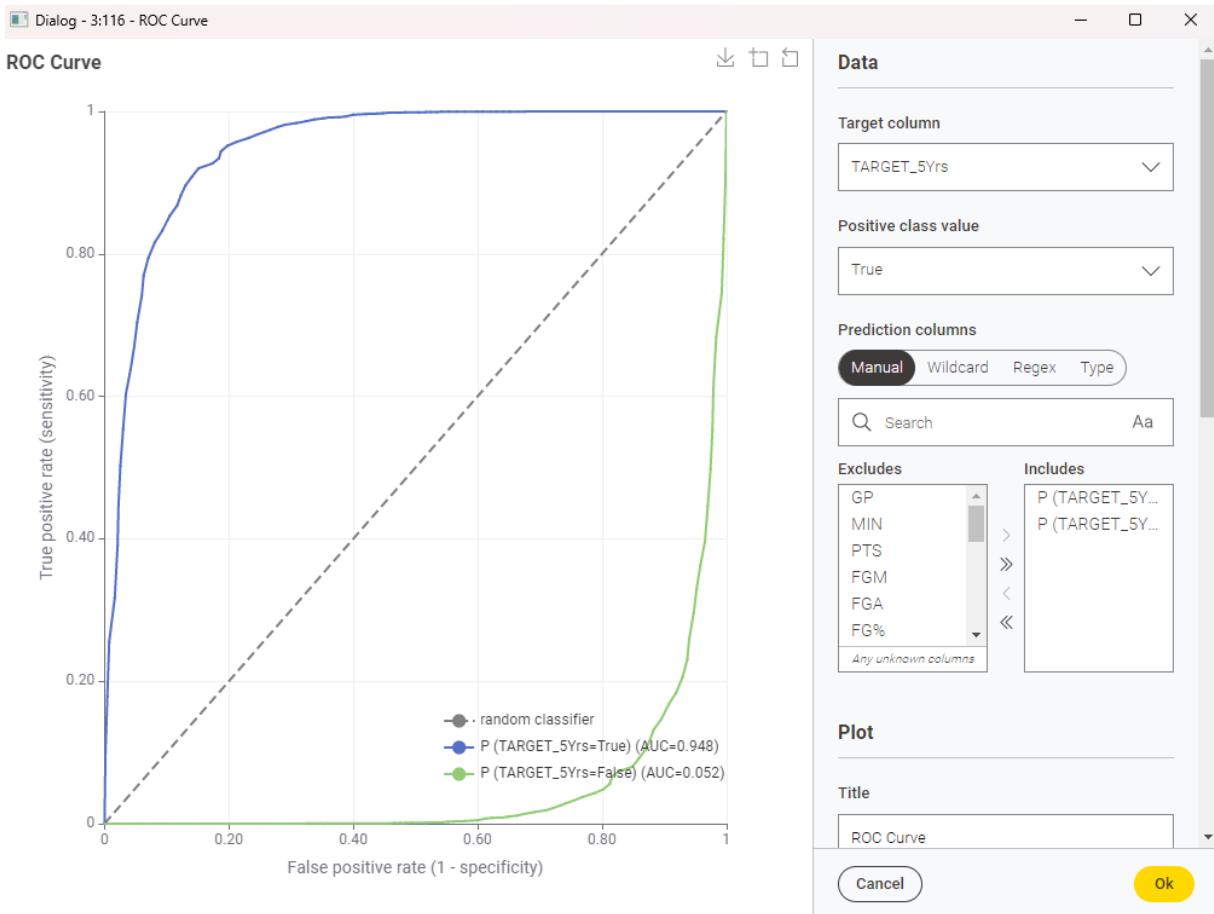
Use static random seed 1716284334204

OK Apply Cancel

The score of this classifier is



ROC Curve



Best Classifier

	Accuracy	Recall	Precision	F1 score

SVM	84.279	1	1	
Decision Tree	88.069	0.9183	0.9435	0.9307
PNN	85.669	0.8559	0.9997	0.9222
Naive Bayes	63.759	0.9253	0.6241	0.7454
KNN	93.208	0.9463	0.9754	0.9606
Tree Ensemble	92.039	0.9145	0.9997	0.9952
Random Forest	92.061	0.9989	0.9153	0.9552

With the metrics resulted, its accuracy, recall and precision is high on Tree Ensemble, also F1 score of Tree Ensemble is high.

Random Forest builds multiple decision trees (bagging) and combines their predictions. Each tree is trained on a random subset of features and instances.

Random Forest is robust, handles noisy data, and avoids overfitting. Its high precision suggests it's good at minimizing false positives.