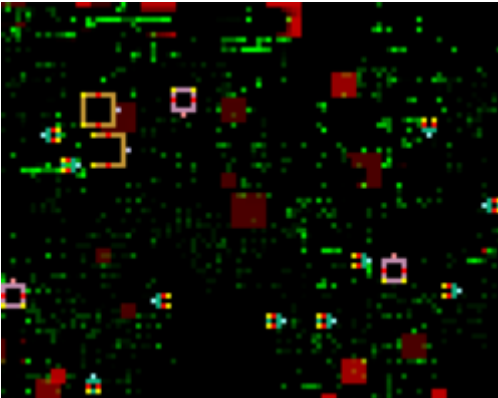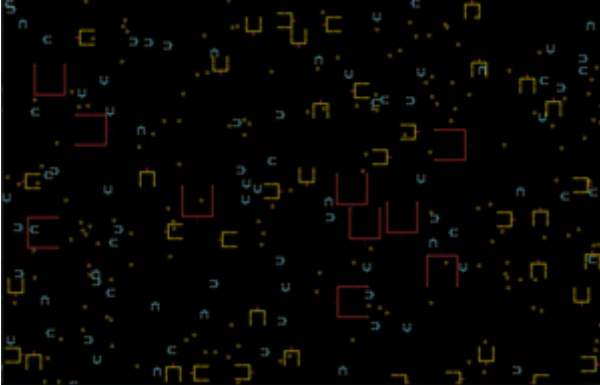# Projects For Fun

pixelworld

A virtual ecosystem that (is meant to) includes animals, plants, intelligence, and evolution. ([pixelworld](#)) A technical specification of the ecosystem (in Korean) can be found [here](#). The prototype was developed in golang. Unfortunately, the intelligence part didn't seem to work as intended.
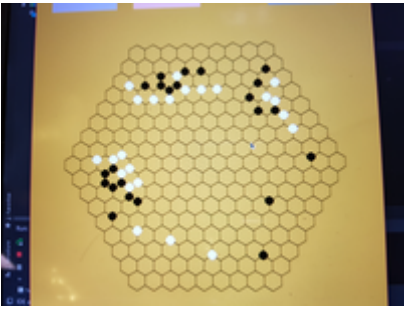
Todo

- Nothing yet.

miniworld

A simplified and modified version of *pixelworld*, written in Python and Cython([miniworld](#)). [Here](#)'s an experiment-based quasi-scientific argument that the intelligence part *did* work as intended.

Todo

- I see the article is not well-written, so I'm willing to edit it if anyone wants clarification.

hexago

Go played on a hexagonal board.(hexago).

Todo

- Develop an easy interface to quickly generate the go game with a custom board(an arbitrary simple planar graph)
- Create a website where people can play this game.