History

This game was invented in 2004. After a try out, it was played an event of the XP community in the Netherlands.
This game was well received and then played at Agile conferences around the world.
Yves & Ignace where invited 4 years in a row to play the game at XPDay France, every time we played the game, we had to refuse people at the door.

We played it in Belgium, Canada, Denmark, France, Italy, Netherlands, Switserland, US

Versions

Version 1.0 2004
Version 2.0 November 2005 Added PairCoaching idea's to the Dutch Version
Version 3.0 June 2008
Version 3.01 July 2008 (Minor edits)
Version 3.02 July 2008 (Added new url)
Version 4.0 October 2009 Recreated the document on google docs. Document reviewed.
Version 4.01 May 2010 (Zip file instead of 1 pdf, translated PairCoaching in English, added pictures, updated license)
Version 4.02 July 2010 Added Agile Games google group and Gamestorming Book reference

See http://www.paircoaching.net/games_en.php for updates and other games