Understanding COPD patients in the hospital system via administrative data

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Abstract

This work presents an analysis of how patients with chronic obstructive pulmonary disorder (COPD) interact with the hospital system in South Wales.

1 Introduction

Population health research is becoming increasingly based on data-driven methods (as opposed to those designed solely by clinical experts) for patient-centred care through the advent of accessible software and a relative abundance of electronic data. A vital part of such research is to better understand the healthcare needs and behaviours of a population, and it can be beneficial to find an appropriate segmentation of that population; such a segmentation allows for finer-grained analysis of groups in the population that share some form of homogeneity. One commonly used method for such patient-centred analysis is that of patient flow and their interaction with the healthcare system.

However, this process relies heavily on detailed data — about both the system and the population within that system — which may limit research where sophisticated data pipelines are not yet in place. This work demonstrates how this issue may be overcome using administrative, spell-level, hospital data, i.e. a dataset that summarises patient spells. This data is then used to build a patient clustering that feeds into a multi-class queuing model. Specifically, this work examines records of patient spells from the National Health Service (NHS) Wales Cwm Taf Morgannwg University Health Board (UHB) that present chronic obstructive pulmonary disease (COPD). COPD is of particular interest to Cwm Taf Morgannwg UHB as the condition is known to often present as a comorbidity in patients [15] and it was found that they had the highest prevalence of the condition across all the Welsh health boards in an internal report by NHS Wales.

The remainder of the paper is structured as follows: Section 1 provides a literature review, and an overview of the data and its clustering; Section 2 describes the queuing model used and the

estimation of its parameters; Section 3 presents a number of what-if scenarios with insight provided by the model parameterisation and the clustering; Section 4 concludes the paper. Although the data is confidential and may not be published, a synthetic analogue has been archived [41] and the source code used in this paper is available online at https://github.com/daffidwilde/copd-paper.

1.1 Literature review

Given the subject matter of this work, the relevant literature spans much of operational research in healthcare and the focus of this review is on the principal topics of segmentation analysis, queuing models applied to hospital systems, and the handling of missing or incomplete data for such queues.

1.1.1 Segmentation analysis

Segmentation analysis allows for the targeted analysis of otherwise heterogeneous datasets and encompasses several techniques from operational research, statistics and machine learning. One of the most desirable qualities of this kind of analysis is the ability to glean and communicate simplified summaries of patient needs to stakeholders within a healthcare system [38, 47]. For instance, clinical profiling often forms part of the wider analysis where each segment can be summarised in a phrase or infographic [39, 45].

The review for this work identified three commonplace groups of patient characteristics used to segment a patient population: their system utilisation metrics, their clinical attributes and their pathway. The latter is not used to segment the patients directly but rather groups their movements through a healthcare system. This is typically done via process mining. [1] and [6] demonstrate how this technique can be used to improve the efficiency of a hospital system as opposed to tackling the more relevant issue of patient-centred care. The remaining characteristics can be segmented with a number of techniques but recent works tend to use unsupervised methods — typically latent class analysis (LCA) or clustering [44].

LCA is a statistical, model-based method used to identify groups (called latent classes) in data by relating its observations to some unobserved (latent), categorical attribute. This attribute has multiple categories, each corresponding to a latent class. The discovered relations are then used to separate the observations into latent classes according to their maximum likelihood class membership [13, 22]. This method has proved useful in the study of comorbidity patterns as in [20, 21] where combinations of demographic and clinical attributes are related to various subgroups of chronic diseases.

Similarly to LCA, clustering identifies groups (clusters) in data to produce a labelling of its

instances. However, clustering includes a wide variety of methods where the common theme is to maximise homogeneity within, and heterogeneity between, each cluster [10]. The k-means paradigm is the most popular form of clustering in literature. The method iteratively partitions numerical data into $k \in \mathbb{N}$ distinct parts where k is fixed a priori. This method has proved popular as it is easily scalable and its implementations are concise [26, 43]. In addition to k-means, hierarchical clustering methods can be effective if a suitable number of parts cannot be found initially [39]. Although, supervised hierarchical segmentation methods such as classification and regression trees (as in [14]) have been used where an existing, well-defined label is of particular significance.

1.1.2 Queuing models

Since the seminal works by Erlang [8, 9] established the core concepts of queuing theory, the application of queues and queuing networks to real services has become abundant including the healthcare service. By applying these models to healthcare settings, many aspects of the underlying system can be studied. A common area of study in healthcare settings is of service capacity. [23] is an early example of such work where acute bed capacity was determined using hospital occupancy data. Meanwhile, more modern works such as [28, 29] consider wider sources of data (where available) to build their queuing models. Moreover, the output of a model is catered more towards being actionable — as is the prerogative of operational research. For instance, [29] devises new categorisations for both hospital beds and arrivals that are informed by the queuing model. A further example is [18] where queuing models are used to measure and understand satisfaction amongst patients and staff.

In addition to these theoretic models, healthcare queuing research has expanded to include computer simulation models. The simulation of queues, or networks thereof, have the benefit of being able to easily capture the stochastic nuances of hospital systems over their theoretic counterparts. Example areas include the construction and simulation of Markov processes via process mining [1, 31], and patient flow [3]. Regardless of the advantages of simulation models, a prerequisite is reliable software with which to construct those simulations. A popular tool for building queues — both in industry and academia — is Simul8. This piece of software is based on processes and is highly visual which makes it attractive to organisations looking to implement queuing models without necessary technical expertise, including the NHS. [4] discusses the issues around operational research and simulation being taken up in the NHS despite the availability of intuitive software like Simul8. However, it does not address a core principle of good simulation work: reproducibility. The ability to reliably reproduce a set of results is a matter of great importance to scientific research but this remains an issue in simulation research generally [11]. When considering issues with reproducibility in scientific computing (simulation included), the

buck often ends with the software used [17]. The use of well-developed, open source software can alleviate issues around reproducibility and reliability as the processes by which they are used involve less uncertainty and require more rigour than 'drag-and-drop' software. One example of such a piece of software is Ciw [27]. Ciw is a discrete event simulation library written in Python that is fully documented and tested. The simulations constructed and studied in Sections 2 and 3 utilise this library and aid the overall reproducibility of this work.

1.1.3 Handling incomplete queue data

As is discussed in other parts of this section, the data available in this work is not as fine as in other comparative works. Without access to such distinct and detailed data — but with the aim of gaining insight from what is available — it is imperative that the gap left by the incomplete data be bridged.

Indeed, it is often the case that in practical situations where suitable data is not (immediately) available, further inquiry will stop in that particular line of research. Queuing models in healthcare settings appear to be such a case where the line ends at incomplete queue data. [2] is a bibliographic work that collates articles on the estimation of queuing system characteristics — including their parameters. Despite its breadth of almost 300 publications from 1955, only two articles have been identified as being applied to healthcare: [24, 46]. Both works are concerned with customers that can re-enter services during their time in the queuing system. This is particularly of value when considering the effect of unpredictable behaviour in intensive care units, for instance. [24] seeks to approximate service and re-service densities through a Bayesian approach and by separating out those customers seeking to be serviced again. On the other hand, [46] considers an extension to the M/M/c queue with direct re-entries. The devised model is then used to determine resource requirements in two healthcare settings.

Aside from healthcare-specific works, the approximation of queue parameters has formed a part of relevant modern queuing research. However, the scope is largely focused on theoretic approximations rather than by simulation. [7, 12] are two such recent works that consider an underlying process to estimate a general service time distribution in single server and infinite server queues respectively.

1.2 Overview of the dataset and its clustering

The dataset used in this work was provided by the Cwm Taf Morgannwg UHB. The dataset contains an administrative summary of 5,231 patients presenting COPD from February 2011 through March 2019 totalling 10,861 spells. A patient (hospital) spell is defined as the continuous stay of a patient using a hospital bed on premises controlled by a health care provider and is made up of one or

more patient episodes [25].

The spells included in the dataset are described by the following attributes:

- Personal identifiers and information, i.e. patient and spell ID numbers, and gender.
- Admission/discharge dates and approximate times.
- Attributes summarising the clinical path of the spell including admission/discharge methods, and the number of episodes, consultants and wards in the spell.
- International Classification of Diseases (ICD) codes and primary Healthcare Resource Group (HRG) codes from each episode.
- Indicators for any COPD intervention. The value for any given spell is one of no intervention, pulmonary rehabilitation (PR), specialist nursing (SN), and both interventions.
- Charlson Comorbidity Index (CCI) contributions from several long term conditions (LTCs) as well as indicators for some other conditions such as sepsis and obesity. CCI has been shown to be useful in anticipating hospital utilisation as a measure for the burdens associated with comorbidity [34].
- Rank under the 2019 Welsh Index of Multiple Deprivation (WIMD) indicating relative deprivation of the postcode area the patient lives in which is known to be linked to COPD prevalence and severity [5, 33, 35].

In addition to the above, the following attributes were engineered for each spell:

- Age and spell cost data were linked to approximately half of the spells in the dataset from another administrative dataset provided by the Cwm Taf Morgannwg UHB.
- The presenting ICD codes were generalised to their categories according to NHS documentation and counts for each category were attached.
- The number of COPD-related admissions in the last twelve months based on the associated patient ID number.

Due to a lack of information about the patients themselves — beyond their COPD-related admissions — the spells of the dataset were segmented using a variant of the k-means algorithm. This variant, called k-prototypes, allows for the clustering of mixed-type data by performing k-means on the numeric attributes and k-modes on the categoric. Both k-prototypes and k-modes were presented in [16].

The attributes included in the clustering encompass both utilisation metrics and clinical attributes relating to the spell. They were as follows: the summative clinical path attributes, the CCI contributions and condition indicators, the WIMD rank, length of stay (LOS), COPD intervention status, and the engineered attributes (not including age and costs due to lack of coverage).

To determine the optimal number of clusters, k, the knee point detection algorithm introduced in [32] was used with a range of potential values for k from 2 to 10. This range was chosen based on what may be considered feasibly informative to stakeholders. The knee point detection algorithm can be considered a deterministic version of the popular 'elbow method' for determining a number of clusters. This revealed an optimal value for k of 4 but both 3 and 5 clusters were considered. Each case was eliminated due to a lack of clear separation in the characteristics of the clusters. Additionally, the initialisation method used for k-prototypes was that presented in [40] as it was found to give an improvement in the clustering over other initialisation methods.

A summary of the spells in each cluster, and the overall dataset (referred to as the population), is provided in Table 1. From this table, a number of helpful insights can be made about the segments identified by the clustering. For instance, the needs of the spells in each cluster can be summarised succinctly:

- Cluster 0 represents those spells with relatively low clinical complexity but high resource requirements. The mean spell cost is almost four times the population average and the shortest spell is almost two weeks long. Moreover, the median number of COPD-related admissions in the last year is elevated indicating that patients presenting in this way require more interactions with the system.
- Cluster 1 is the next largest segment and represents the spells with complex clinical profiles despite lower resource requirements. Specifically, the spells in this cluster have the highest median CCI and number of LTCs, and the highest condition prevalences across all clusters but they have the second lowest length of stay and spell costs.
- Cluster 2 represents the majority of spells and those where resource requirements and clinical complexities are minimal; these spells have the shortest lengths, and the patients present with fewer diagnoses and a lower median CCI than any other cluster. In addition to this, the spells in Cluster 2 have the highest intervention prevalences and the lowest condition prevalences across all clusters.
- Cluster 3 represents the smallest section of the population but perhaps the most critical: spells with high complexity and high resource needs. The patients within Cluster 3 are the oldest in the population and are some of the most frequently returning despite having the lowest intervention rates. The lengths of stay vary between seven and 32 weeks, and

		Cluster				Population
		0	1	2	3	
Characteristics	Percentage of spells	9.91	19.27	69.39	1.44	100.00
	Mean spell cost, £	8051.23	2309.63	1508.41	17888.43	2265.40
	Percentage of recorded costs	29.01	19.38	48.20	3.40	100.00
	Median age	77.00	77.00	71.00	82.00	73.00
	Minimum LOS	12.82	-0.00	-0.02	48.82	-0.02
	Mean LOS	25.30	6.46	4.11	75.36	7.68
	Maximum LOS	51.36	30.86	16.94	224.93	224.93
	Median COPD adm. in last year	2.00	1.00	1.00	2.00	1.00
	Median no. of LTCs	2.00	3.00	1.00	3.00	1.00
	Median no. of ICDs	9.00	8.00	5.00	11.00	6.00
	Median CCI	9.00	20.00	4.00	18.00	4.00
Intervention prevalence	None, %	80.20	83.42	65.76	89.74	70.94
	PR, %	15.80	13.43	27.97	8.97	23.69
	SN, %	3.81	2.87	4.63	1.28	4.16
	Both, %	0.19	0.29	1.63	0.00	1.21
LTC prevalence	Pulmonary disease, %	100.00	100.00	100.00	100.00	100.00
	Diabetes, $\%$	19.05	28.14	14.84	25.00	17.96
	AMI, %	13.85	22.93	8.76	16.03	12.10
	CHF, %	12.45	53.85	0.00	26.28	11.99
	Renal disease, %	7.53	19.54	1.92	17.95	6.10
	Cancer, %	7.62	12.23	2.93	10.90	5.30
	Dementia, %	6.88	21.26	0.00	26.92	5.17
	CVA, %	8.64	13.33	0.70	19.87	4.20
	PVD, %	4.37	7.69	2.27	5.77	3.57
	CTD, %	5.11	4.25	3.11	4.49	3.54
	Obesity, %	2.51	3.01	1.49	7.69	1.97
	Metastatic cancer, %	1.58	4.49	0.00	0.64	1.03
	Paraplegia, %	1.30	3.73	0.24	0.64	1.02
	Diabetic compl., %	0.19	0.86	0.48	1.92	0.54
	Peptic ulcer, %	1.58	0.81	0.23	1.28	0.49
	Sepsis, %	1.77	0.91	0.15	1.92	0.48
	Liver disease, %	0.28	0.48	0.23	0.00	0.28
	C. diff, %	0.74	0.10	0.01	0.64	0.11
	Severe liver disease, %	0.19	0.43	0.00	0.00	0.10
	MRSA, %	0.28	0.05	0.03	1.28	0.07
	HIV, %	0.00	0.00	0.03	0.00	0.02

Table 1: A summary of clinical and condition-specific characteristics for each cluster and the population. A negative length of stay indicates that the patient died prior to arriving at the hospital.

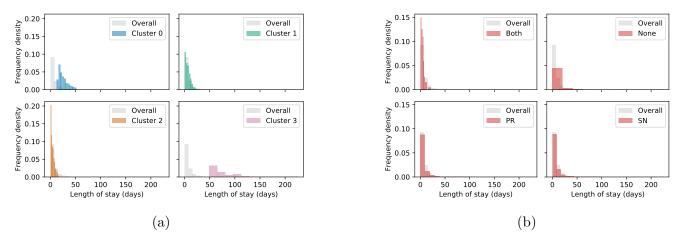


Figure 1: Histograms for length of stay by (a) cluster and (b) intervention.

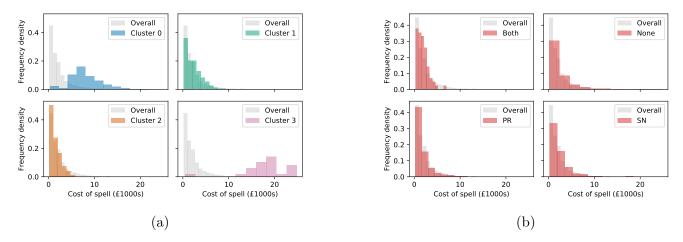


Figure 2: Histograms for spell cost by (a) cluster and (b) intervention.

the mean spell cost is almost eight times the population average. This cluster also has the second highest median CCI, and the highest median number of concurrent diagnoses.

The attributes listed in Table 1 can be studied beyond summaries such as these, however. Figures 1 through 5 show the distributions for some of the clinical characteristics for each cluster. In addition to this, each of these figures also shows the distribution for the same attributes but by splitting the spell population by intervention rather than cluster. While this classical approach — of splitting a population based on a condition or treatment — can provide some insight into how the different interventions are used, it has been included to highlight the value added by segmenting the population using the data available here without such a prescriptive framework.

Figure 1 shows the length of stay distributions as histograms. Figure 1a demonstrates the different bed resource requirements well for each cluster — better than Table 1 might — in that the difference between the clusters is not just a matter of varying means and ranges, but entirely different shapes to their respective distributions. Indeed, they are all positively skewed but there

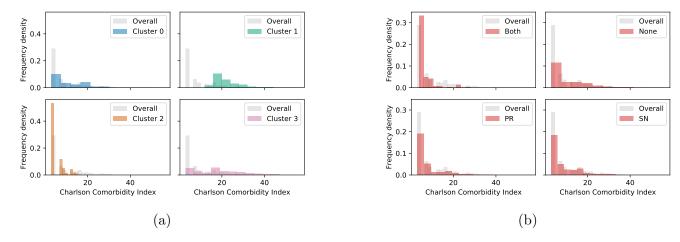


Figure 3: Histograms for CCI by (a) cluster and (b) intervention.

is no real consistency beyond that. When comparing this to Figure 1b, there is certainly some variety but the overall shapes of the distributions are very similar. This is except for the spells with no COPD intervention where binning could not improve the visualisation due to the widespread distribution of their lengths of stay.

The same conclusions can be drawn about spell costs from Figure 2; there are distinct patterns between the clusters in terms of their costs, and they align with the patterns seen in Figure 1. This is expected given that length of stay is a driving force of costs. Equally, there is no immediately discernible difference in the distribution of costs even when splitting by intervention.

Similarly to the previous figures, Figure 3 shows that clustering has revealed distinct patterns in the CCI of the spells within each cluster where splitting by intervention does not. All clusters other than Cluster 2 show clear, heavy tails, and in the cases of Clusters 1 and 3 the body of the data exists far from the origin as indicated in Table 1. In contrast, the plots in Figure 3b all display very similar, highly skewed distributions regardless of intervention.

Figures 4 and 5 show the proportions of each grouping presenting levels of concurrent LTCs and ICDs respectively. By exposing the distribution of these attributes, some notion of the clinical complexity for each cluster can be captured better than with Table 1 alone. In Figure 4a, for instance, there are distinct LTC count profiles amongst the clusters: Cluster 0 is typical of the population; Cluster 1 shows that no patient presented solely COPD as an LTC in their spells, and more than half presented at least three; Cluster 2 is similar in form to the population but is severely biased towards patients presenting COPD as the only LTC; Cluster 3 is the most uniformly spread amongst the four bins despite increased length of stay and CCI suggesting a disparate array of patients in terms of their long term medical needs.

Figure 5a largely mirrors these cluster profiles with the number of concurrent ICDs. Some points of interest, however, are that Cluster 1 has a relatively low-leaning distribution of ICDs

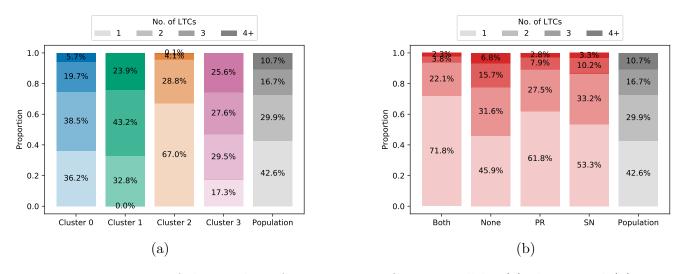


Figure 4: Proportions of the number of concurrent LTCs in a spell by (a) cluster and (b) intervention.

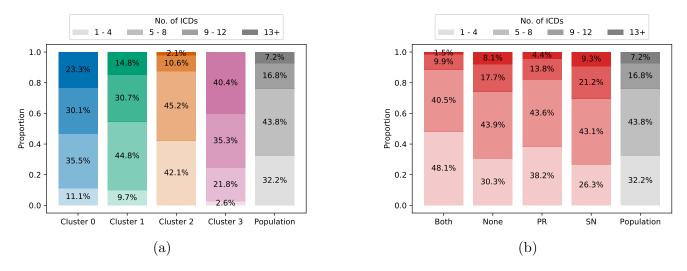


Figure 5: Proportions of the number of concurrent ICDs in a spell by (a) cluster and (b) intervention.

that does not marry up with the high rates of LTCs, and that the vast majority of spells in Cluster 3 present with at least nine ICDs suggesting a likely wide range of conditions and comorbidities beyond the LTCs used to calculate CCI.

When considering the intervention counterparts to these figures (i.e. Figures 4b and 5b), very little can be drawn with regards to the corresponding spells. One thing of note is that patients receiving both interventions for their COPD (or either, in fact) have disproportionately fewer LTCs and concurrent ICDs when compared to the population. Aside from this, the profiles of each intervention are all very similar to one another.

As discussed earlier, the purpose of this work is to construct a queuing model for the data described here. Insights have already been gained into the needs of the segments that have been identified in this section but in order to glean further insights, some parameters of the queuing model must be recovered from the data.

2 Constructing the queuing model

Owing to a lack of available data on the system and its patients, the options for the queuing model used are limited compared to those employed in some modern works. However, there is a precedent for simplifying healthcare systems to a single node with parallel servers that emulate resource availability. [36] and [42] provide good examples of how this approach, when paired with discrete event simulation, can expose the resource needs of a system beyond deterministic queuing theory models. In particular, [42] shows how a single node, multiple server queue can be used to accurately predict bed capacity and length of stay distributions in a critical care unit using administrative data.

Following in the suit of recent literature, a single node using a M/M/c queue is employed to model a hypothetical ward of patients presenting COPD. In addition to this, the grouping found in Section 1.2 provides a set of patient classes in the queue. Under this model, the following assumptions are made:

- 1. Inter-arrival and service times of patients are each exponentially distributed with some mean. This is in spite of the system time distributions shown in Figure 1a in order to simplify the model parameterisation.
- 2. There are $c \in \mathbb{N}$ servers available to arriving patients at the node representing the overall resource availability including bed capacity and hospital staff.
- 3. There is no queue or system capacity. In [42], a queue capacity of zero is set under the assumption that any surplus arrivals would be sent to another suitable ward or unit. As

this hypothetical ward represents COPD patients potentially throughout a hospital, this assumption is not held.

4. Without the availability of expert clinical knowledge, a first-in first-out service policy is employed in lieu of some patient priority framework.

Each group of patients has its own arrival distribution. The parameter of this distribution is taken to be the reciprocal of the mean inter-arrival times for that group and is denoted by λ_i for each cluster i.

Like arrivals, each group of patients has its own service time distribution. Without full details of the process order or idle periods during a spell, some assumption must be made about the true 'service' time of a patient in hospital. It is assumed here that the mean service time of a group of patients may be approximated via their mean length of stay, i.e. the mean time spent in the system. For simplicity, this work assumes that for each cluster, i, the mean service time of that cluster, $\frac{1}{\mu_i}$, to be directly proportional to the mean total system time of that cluster, $\frac{1}{\phi_i}$, such that:

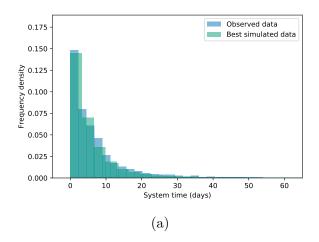
$$\mu_i = p_i \phi_i \tag{1}$$

where $p_i \in (0,1]$ is some parameter to be determined for each group.

One of the few ground truths available in the provided data is the distribution of the total length of stay. Given that the length of stay and resource availability are connected, the approach here will be to simulate the length of stay distribution for a range of values p_i and c in order to find the parameters that best match the observed data.

The statistical comparison of two or more distributions can be done in a number of ways. Such methods include the Kolmogorov-Smirnov test, a variety of discrepancy approaches such as summed mean-squared error, and f-divergences. A popular choice amongst the latter group (which may be considered distance-like) is the Kullback-Leibler divergence which measures relative information entropy from one probability distribution to another [19]. The key issue with many of these methods is that they lack interpretability which is paramount when conveying information to stakeholders. Interpretability not just from explaining how something works but how its results may be explained also.

As such, a reasonable candidate is the (first) Wasserstein metric, also known as the 'earth mover' or 'digger' distance [37]. The Wasserstein metric satisfies the conditions of a formal mathematical metric (like the typical Euclidean distance), and its values take the units of the distributions under comparison (in this case: days). Both of these characteristics can aid understanding and explanation. In simple terms, the distance measures the approximate 'minimal work' required to move between two probability distributions where 'work' can be loosely defined as the product of how much of the distribution's mass is to be moved and the distance it must be moved by. More



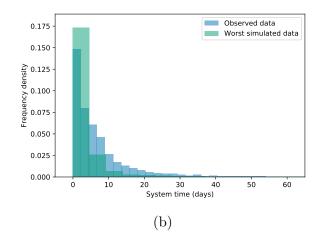


Figure 6: Histograms of the simulated and observed length of stay data for the (a) best and (b) worst parameter sets.

formally, the Wasserstein distance between two probability distributions U and V is defined as:

$$W(U,V) = \int_0^1 |F^{-1}(t) - G^{-1}(t)| dt$$
 (2)

where F and G are the cumulative density functions of U and V respectively. A proof of (2) is presented in [30]. The parameter set with the smallest maximum distance between any cluster's simulated system time distribution and the overall observed length of stay distribution is then taken to be the most appropriate.

To be specific, let T denote the system time distribution of all of the observed data and let $T_{i,c,p}$ denote the system time distribution for cluster i obtained from a simulation with c servers and $p := (p_0, p_1, p_2, p_3)$. Then the optimal parameter set (c^*, p^*) is given by:

$$(c^*, p^*) = \underset{c,p}{\operatorname{arg\,min}} \left\{ \max_{i} \left\{ W\left(T_{i,c,p}, T\right) \right\} \right\}$$
 (3)

The parameter sweep included values of each p_i from 0.5 to 1.0 with a granularity of 5.0×10^{-2} and values of c from 40 to 60 at steps of 5. These choices were informed by the assumptions of the model and formative analysis to reduce the parameter space given the computational resources required to conduct the simulations. Each parameter set was repeated 50 times with each simulation running for four years of virtual time. The warm-up and cool-down periods were taken to be approximately one year each leaving two years of simulated data from each repetition.

The results of this parameter sweep can be summarised in Figure 6. Each plot shows a comparison of the observed lengths of stay across all groups and the newly simulated data with the best and worst parameter sets respectively. It can be seen that, in the best case, a very close fit has

	Model parameter and result						LOS statistic						
	p_0	p_1	p_2	p_3	c	Max. distance	Mean	Std.	Min.	25%	Med.	75%	Max.
Observed	NaN	NaN	NaN	NaN	NaN	0.00	7.70	11.86	-0.02	1.49	4.20	8.93	224.93
Best simulated	0.95	1.0	1.0	0.5	40.0	1.28	7.00	12.09	0.00	1.44	3.57	7.65	326.46
Worst simulated	0.50	0.5	0.5	1.0	40.0	4.25	4.36	13.40	0.00	0.72	1.78	3.84	463.01

Table 2: A comparison of the observed data, and the best and worst simulated data based on the model parameters and summary statistics for length of stay (LOS).

been found. Meanwhile, Figure 6b highlights the importance of good parameter estimation under this model since the likelihood of short-stay patient arrivals has been inflated disproportionately against the tail of the distribution. Table 2 reinforces these results numerically, showing a clear fit by the best parameters across the board.

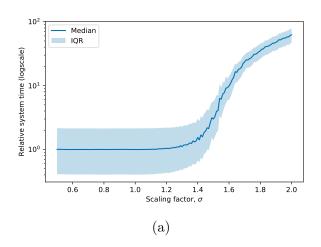
3 Adjusting the queuing model

With the queuing model established and validated in Section 2, an investigation into the capabilities of the system can be conducted by tweaking the parameters of the model. This section is comprised of several 'what-if' scenarios — a classic component of healthcare operational research — under this novel parameterisation. The outcomes of interest in this work are server (resource) utilisation and system times as these capture the driving forces of cost and flow as well as the overall state of the system, its staff and its patients. Specifically, the objective of these experiments is to address the following questions:

- How would the system be affected by a change in overall patient arrivals?
- How is the system affected by a change in resource availability (i.e. a change in c)?
- How is the system affected by patients moving between clusters?

Owing to the nature of the observed data, the queuing model parameterisation and its assumptions, the effects on the chosen metrics in each scenario are given in relative terms with respect to the base case. The base case being those results generated from the best parameter set recorded in Table 2. In particular, the data from each scenario is scaled by the corresponding median value in the base case meaning that a metric having a value of 1 is 'normal'.

As mentioned in Section 1, the source code used throughout this work is available online and has been archived. In addition to this, the datasets generated from the simulations in this section have been archived.



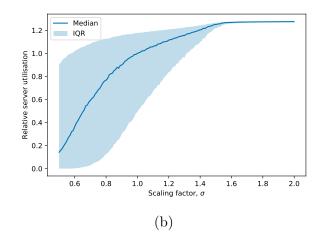


Figure 7: Plots of σ against relative (a) system time and (b) server utilisation.

3.1 Changes to overall patient arrivals

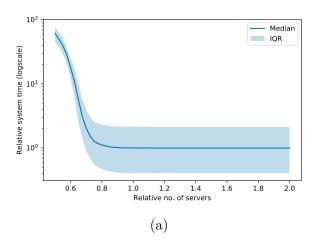
Changes in overall patient arrivals to a queue reflect real-world scenarios where some stimulus is improving (or worsening) the condition of the patient population. Examples of stimuli could include an aging population or changes to deprivation. Within this model, overall patient arrivals are altered using a scaling factor denoted by $\sigma \in \mathbb{R}$. This scaling factor is applied to the model by multiplying each cluster's arrival rate by σ . That is, for cluster i, its new arrival rate, $\hat{\lambda}_i$, is given by:

$$\hat{\lambda}_i = \sigma \lambda_i \tag{4}$$

Figure 7 shows the effects of changing patient arrivals on (a) relative system times and (b) relative server utilisation over values of σ from 0.5 to 2.0 at a precision of 1.0×10^{-2} . Specifically, each plot in the figure (and the subsequent figures in this section) shows the median and interquartile range (IQR) of each relative attribute. These metrics provide an insight into the experience of the average user (or server) in the system, and in the stability or variation of the body of users (servers).

What is evident from these plots is that things are happening as one might expect: as arrivals increase, the strain on the system increases. However, it should be noted that it also appears that the model has some amount of slack relative to the base case. Looking at Figure 7a, for instance, the relative system times (i.e. the relative length of stay for patients) remains unchanged up to $\sigma \approx 1.2$, or an approximate 20% increase in arrivals of COPD patients. Beyond that, relative system times rise to an untenable point where the median time becomes orders of magnitude above the norm.

However, Figure 7b shows that the situation for the system's resources reaches its worst case near to the start of that spike in relative system times (at $\sigma \approx 1.4$). That is, the median server



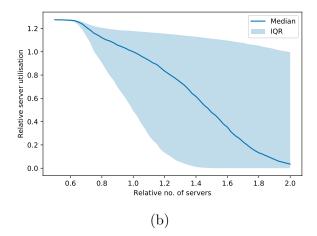


Figure 8: Plots of the relative number of servers against relative (a) system time and (b) server utilisation.

utilisation reaches a maximum (this corresponds to constant utilisation) at this point and the variation in server utilisation disappears entirely.

3.2 Changes to resource availability

As is discussed in Section 2, the resource availability of the system is captured by the number of parallel servers in the system, c. Therefore, to modify the overall resource availability, only the number of servers need be changed. This kind of sensitivity analysis is usually done to determine the opportunity cost of adding service capacity to a system, e.g. would adding n servers sufficiently increase efficiency without exceeding a budget?

To reiterate the beginning of this section, all suitable parameters are given in relative terms. This includes the number of servers here. By doing this, the changes in resource availability are more easily seen, and do away with any concerns as to what a particular number of servers exactly reflects in the real world.

Figure 8 shows how the relative resource availability affects relative system times and server utilisation. In this scenario, the relative number of servers took values from 0.5 to 2.0 at steps of 2.5×10^{-2} — this is equivalent to a step size of 1 in the actual number of servers. Overall, these figures fortify the claim from the previous scenario that there is some room to manoeuvre so that the system runs 'as normal' but pressing on those boundaries results in massive changes to both resource requirements and system times.

In Figure 8a this amounts to a maximum of 20% slack in resources before relative system times are affected; further reductions quickly result in a potentially tenfold increase in the median system time, and up to 50 times once resource availability falls by 50%. Moreover, the variation in the body of the relative times (i.e. the IQR) decreases as resource availability decreases. The reality

of this is that patients arriving at a hospital are forced to consume larger amounts of resources (simply by being in a hospital) regardless of their condition, putting added strains on the system.

Meanwhile, it appears that there is no tangible change in relative system times given an increase in the number of servers. This indicates that the model carries sufficient resources to cater to the population under normal circumstances, and that adding service capacity will not necessarily improve system times.

Again, Figure 8b shows that there is a substantial change in the variation in the relative utilisation of the servers. In this case, the variation dissipates as resource levels fall and increases as they increase. While the relationship between real hospital resources and the number of servers is not exact, having variation in server utilisation would suggest that parts of the system may be configured or partitioned away in the case of some significant public health event (such as a global pandemic) without overloading the system.

3.3 Moving arrivals between clusters

This scenario is perhaps the most relevant to actionable public health research of those presented here. The clusters identified in this work could be characterised by their clinical complexities and resource requirements, as done in Section 1.2. Therefore, being able to model the movement of some proportion of patient spells from one cluster to another will reveal how those complexities and requirements affect the system itself. The reality is then that if some public health policy could be implemented to enact that movement informed by a model such as this then real change would be seen in the real system.

In order to model the effects of spells moving between two clusters, the assumption is that services remain the same (and so does each cluster's p_i) but their arrival rates are altered according to some transfer proportion. Consider two clusters indexed at i, j, and their respective arrival rates, λ_i, λ_j , and let $\delta \in [0, 1]$ denote the proportion of arrivals to be moved from cluster i to cluster j. Then the new arrival rates for each cluster, denoted by $\hat{\lambda}_i, \hat{\lambda}_j$ respectively, are:

$$\hat{\lambda}_i = (1 - \delta) \lambda_i \quad \text{and} \quad \hat{\lambda}_j = \delta \lambda_i + \lambda_j$$
 (5)

By moving patient arrivals between clusters in this way, the overall arrivals are left the same since the sum of the arrival rates is the same. Hence, the (relative) effect on server utilisation and system time can be measured independently.

Figures 9 and 10 show the effect of moving patient arrivals between clusters on relative system time and relative server utilisation respectively. In each figure, the median and IQR for the corresponding attribute is shown, as in the previous scenarios. Each scenario was simulated using values of δ from 0.0 to 1.0 at steps of 1.0×10^{-1} .

Considering Figure 9, it is clear that there are some cases where reducing particular types of spells (by making them like another type of spell) has no effect on overall system times. Namely, moving the high resource requirement spells that make up Cluster 0 and Cluster 3 to any other cluster. These clusters make up only 10% of all arrivals and this figure shows that in terms of system times the model is able to handle them without concern under normal conditions. The concern comes when either of the other clusters moves to Cluster 0 or Cluster 3. Even as few as one in five of the low complexity, low resource needs arrivals in Cluster 2 moving to either cluster results in large jumps in the median system time for all arrivals, and soon after, as in the previous scenario, any variation in the system times disappears indicating an overborne system.

With relative server utilisation, the story is much the same. The normal levels of high complexity, high resource arrivals from Cluster 3 are absorbed by the system and moving these arrivals to another cluster bears no effect on resource consumption levels. Likewise, either of the low resource need clusters moving even slightly toward high resource requirements completely overruns the system's resources. However, the relative utilisation levels of the system resources can be reduced by moving arrivals from Cluster 0 to either Cluster 1 or Cluster 2, i.e. by reducing the overall resource requirements of such spells.

In essence, these figures offer two messages: that while some hard spells are inevitable, they are manageable under the current state of the system, and that public health policy informed by this model should be preventative in nature. If an effective policy could be implemented to reduce the resource requirements of COPD patients when they arrive at a hospital — for instance, by increasing access to community care or campaigns against harmful behaviours such as smoking — then lengths of stay and strains on the hospital's resources would be reduced, improving the system as a whole.

4 Conclusion

Summarise the findings and novelty of the paper: sensitivity analysis and queuing models are within reach despite a lack of data. The chosen modelling discipline for service times is very simplistic but can return good results (refer back to best-case parameter plot).

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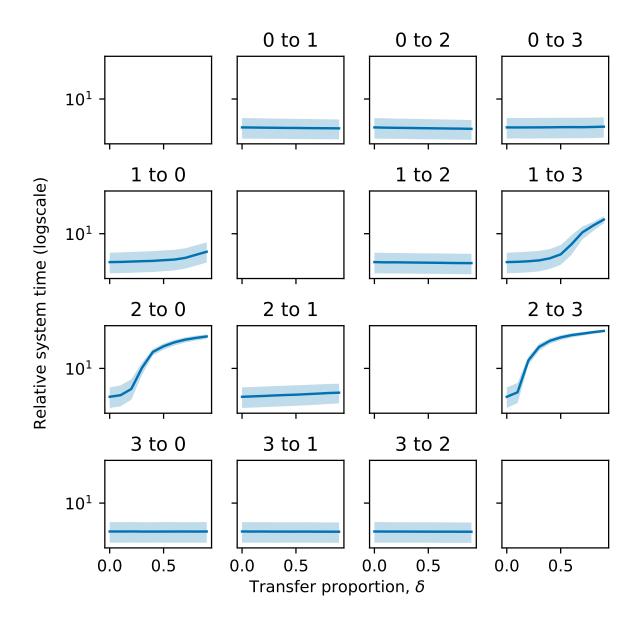


Figure 9: Plots of proportions of each cluster moving to another against relative system time.

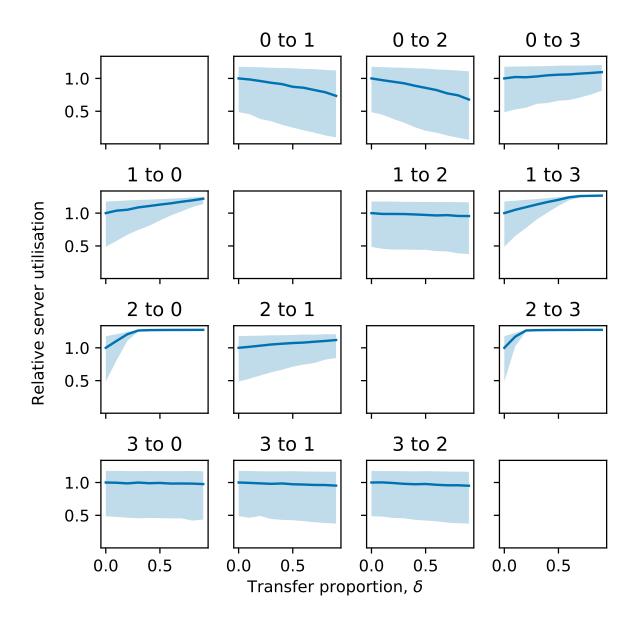


Figure 10: Plots of proportions of each cluster moving to another on relative server utilisation.

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